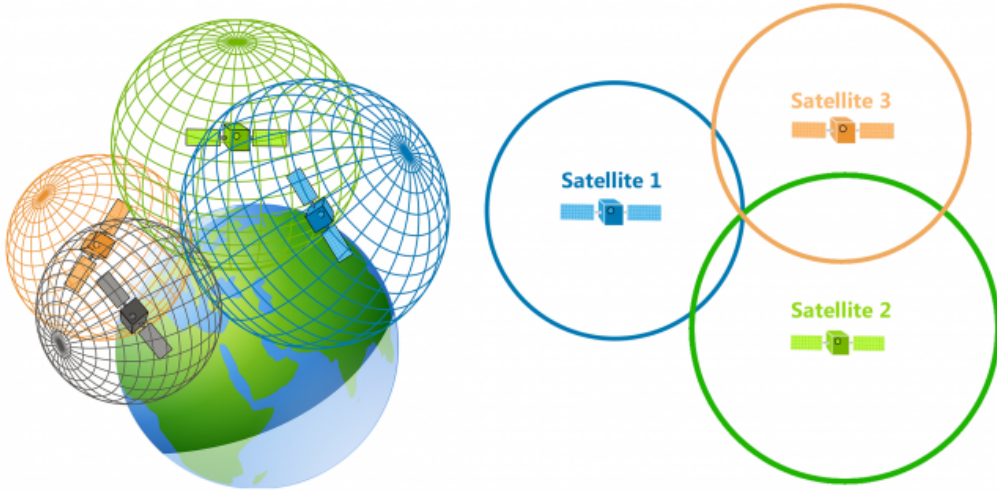


systematic studies of the second sound method for quench detection of SRF cavities

Lea Steder, Bosse Bein
SRF Dresden, 05.07.2019

basic concepts

second sound in a nutshell

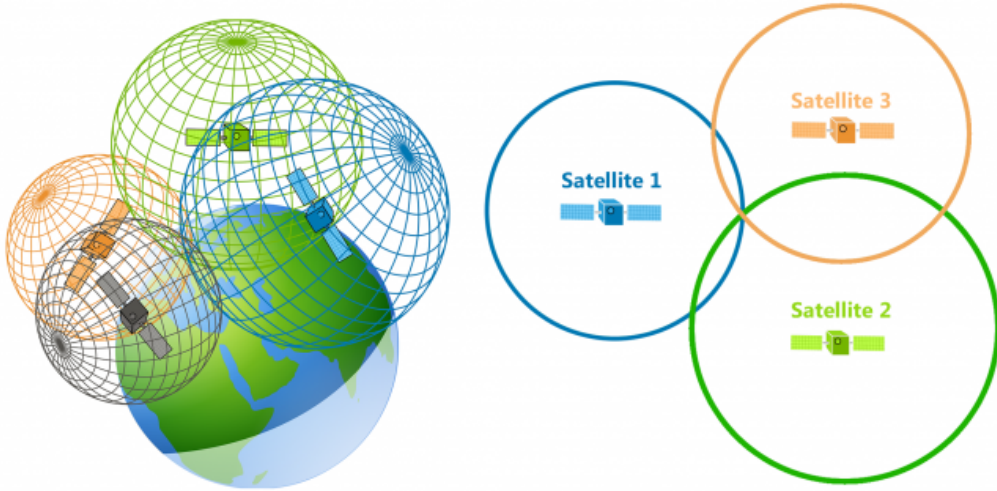


<https://gisgeography.com/trilateration-triangulation-gps>

- > run-time measurement at sensor positions
- > minimisation of spherical error function (RMSE)
- > quench of superconducting cavity
 - ⇒ second sound wave

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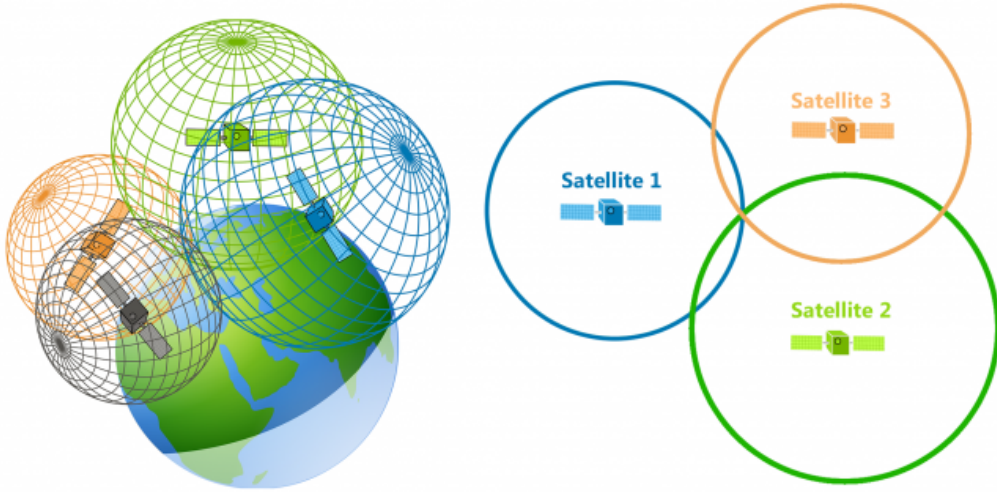
second sound

- > temperature driven entropy wave
- > carrier: He I, superfluid He II produces counter flow
- > propagation velocity @ 2K about 20 m/s

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second sound

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oscillating superleak transducer (OST)

- > principle of capacitor microphone
- > electrodes: Brass body and porous membrane
- > only superfluid Helium can enter pores due to vanishing viscosity

motivation and goals of studies

a kind of an outline

> **OST installation** improvements

- coverage and symmetry

⇒ a new level of precision

> **automation** of analysis environment

- noise filtering
- quench-time and run-time determination
- quench-spot reconstruction
- graphical user interfaces (GUIs)

⇒ better efficiency & comparability

> **comparison** of quench-spot reconstruction algorithms

- impact of systematic uncertainties
- two approaches: 3 x 2 + 2 algorithms

⇒ method of choice

> **external reference**

- the answer to (almost) everything

⇒ realistic evaluation of reconstruction methods

OST installation and coverage

precision but not at all costs

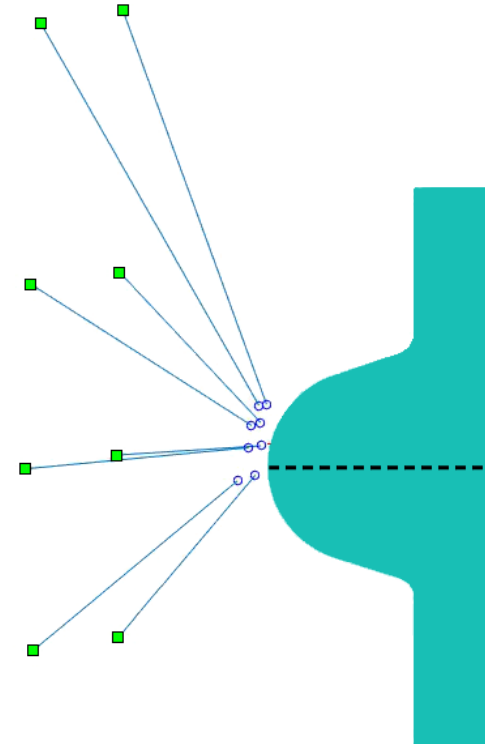
- > reproducible fixed 3D positions
 - notches in rods at equator heights
 - measurement accuracy: 10 microns
 - placement accuracy: 1 mm
- > for even better precision
 - exchange of cavities possible w/o removal of OSTs
 - coverage insufficient
- > blind spots to be avoided!
 - ⇒ additional holders in preparation



symmetric positioning

for the sake of unbiased reconstruction

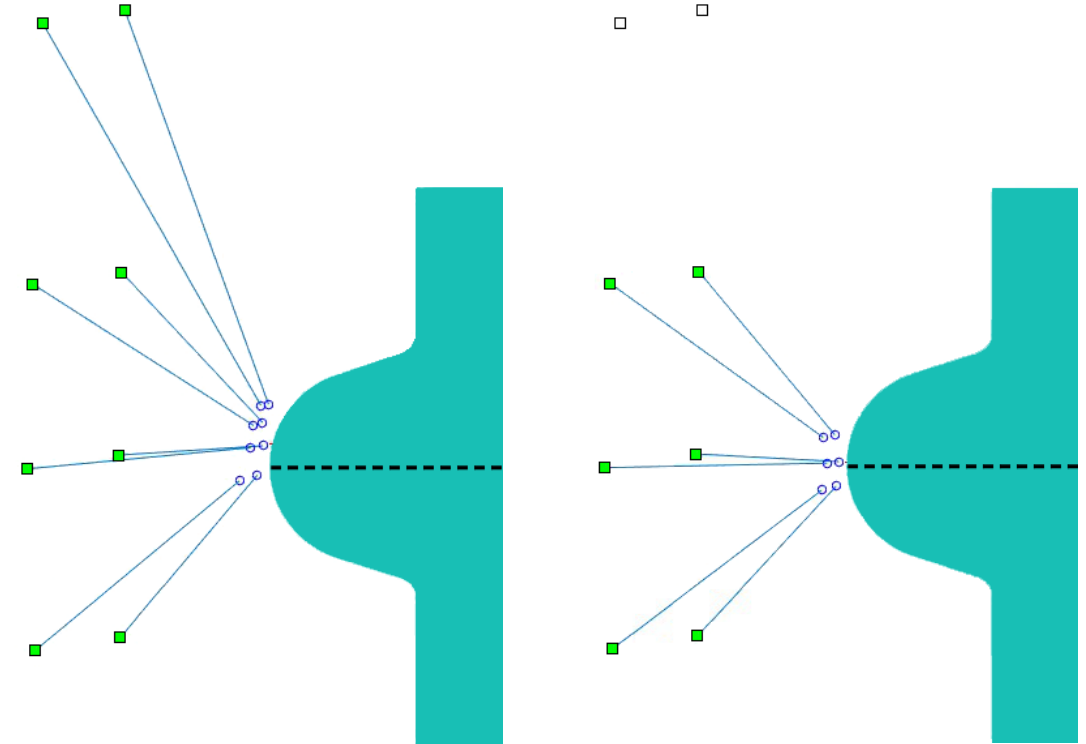
- > signal run-time distance not exactly fitting OST distance
 - ⇒ reconstructed spot biased towards centre-of-mass of all used OSTs



symmetric positioning

for the sake of unbiased reconstruction

- > signal run-time distance not exactly fitting OST distance
⇒ reconstructed spot biased towards centre-of-mass of all used OSTs
- > effect easy to avoid by OST symmetry around equator plane

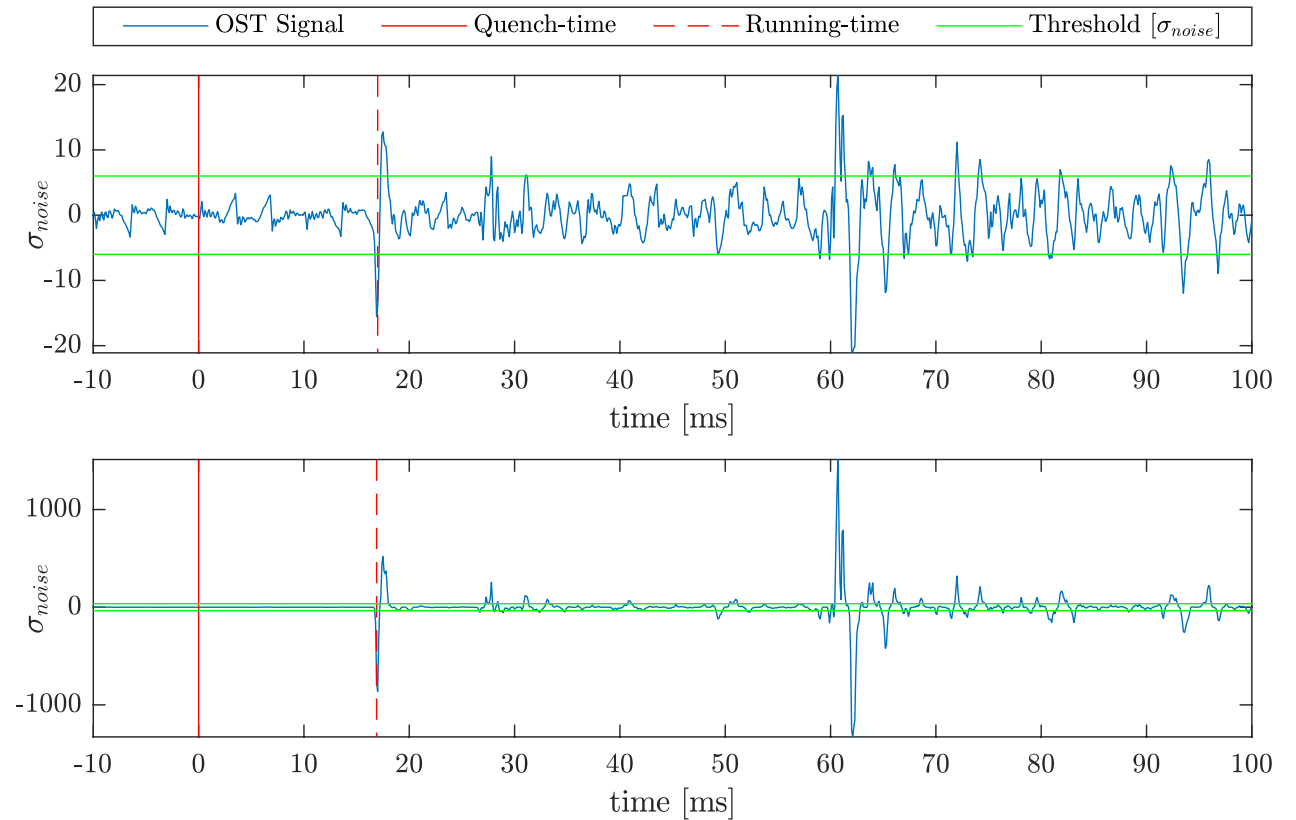


quench-time and signal run-time deduction

crucial input for reconstruction

> noise filtering of OST signal

- Fourier, Notch filter: multiples of 50 Hz
 - significant reduction
- ⇒ identify/eliminate sources



quench-time and signal run-time deduction

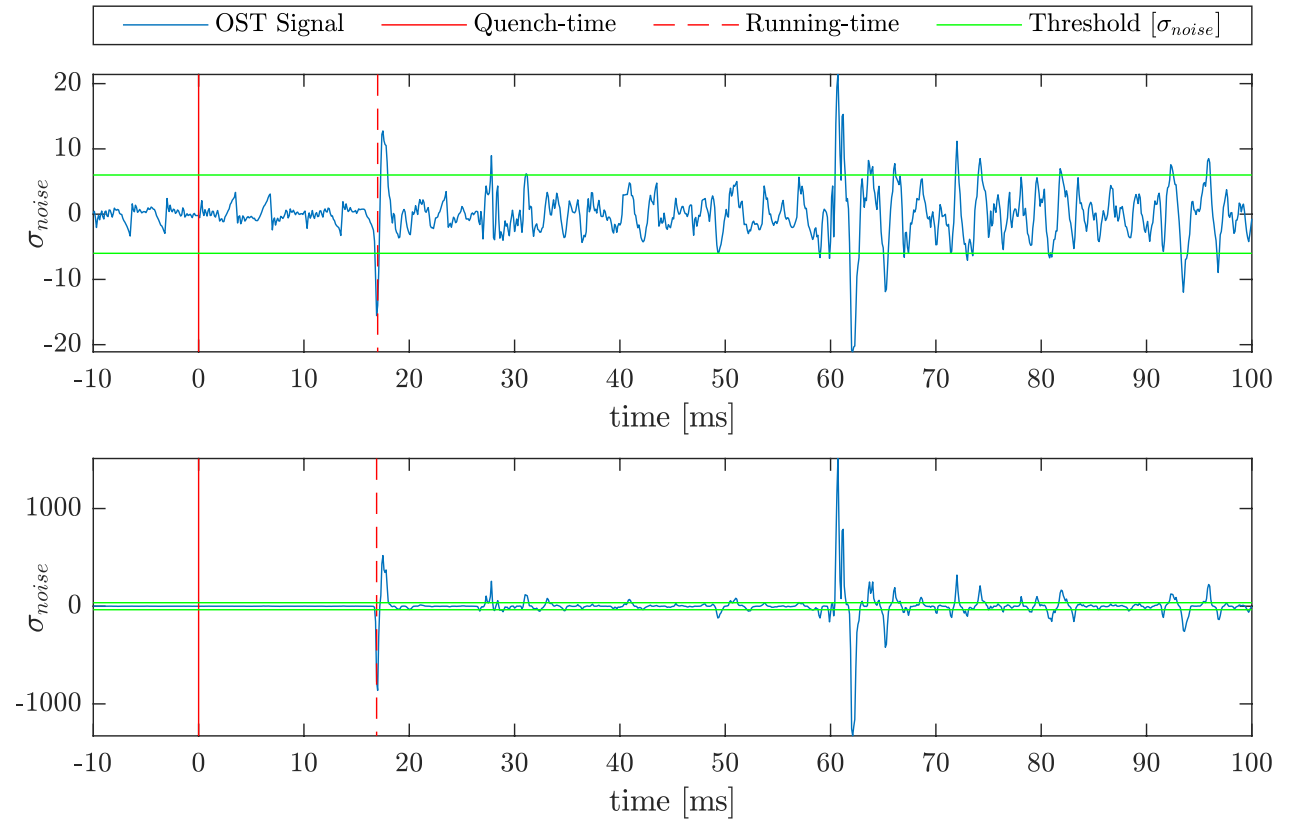
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> quench-time t_0 determination (RF signals)



quench-time and signal run-time deduction

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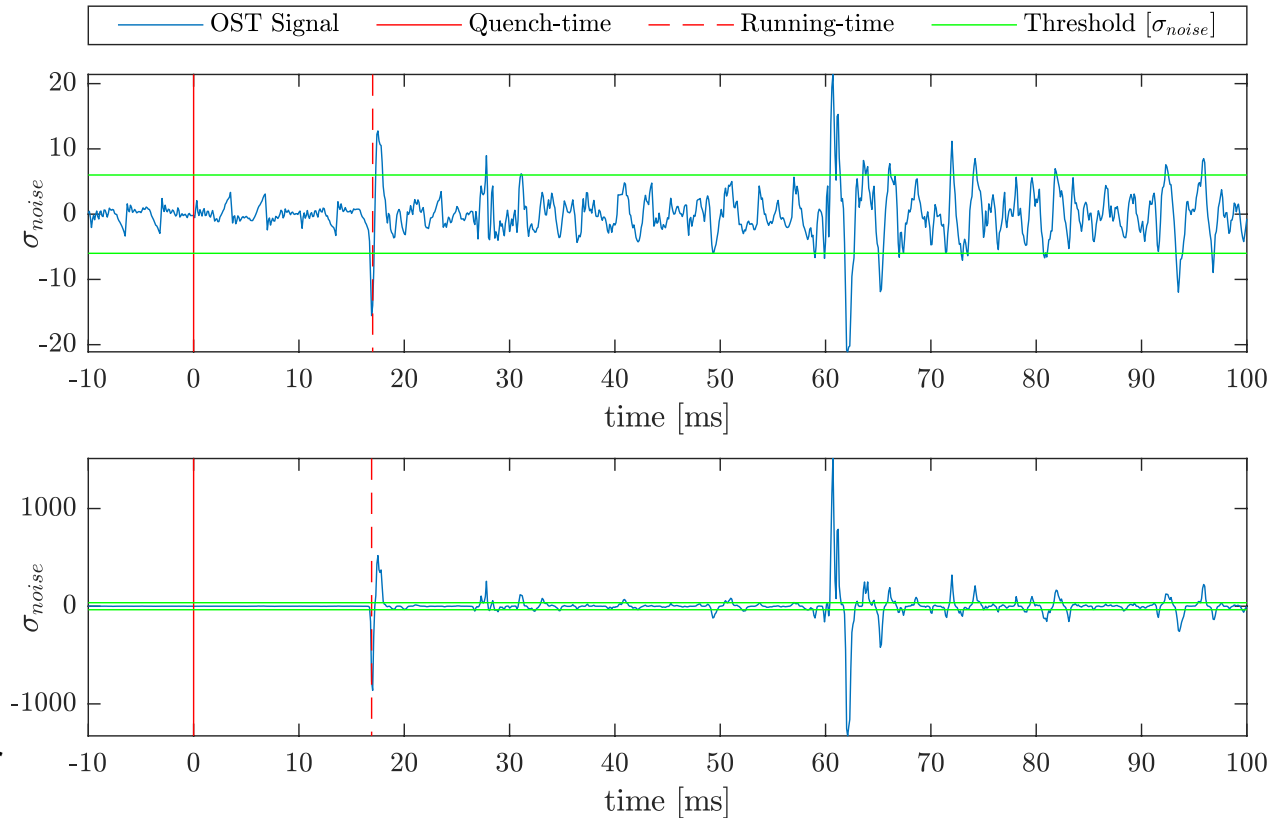
- Fourier, Notch filter: multiples of 50 Hz
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⇒ identify/eliminate sources

> quench-time t_0 determination (RF signals)

> signal run-time t_{OST} deduction

- unfiltered / filtered signals as input
- noise envelope, signal quality for peaks, threshold for channel
- iterative peak finding algorithm, start @ t_0



GUI development

user-friendly software environment

> OST coordinate definition

- predefined position lists
- cavity angle offset
- liquid Helium temperature

GUI development

user-friendly software environment

- > OST coordinate definition
 - predefined position lists
 - cavity angle offset
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 - all signal channels visualised for cross-check

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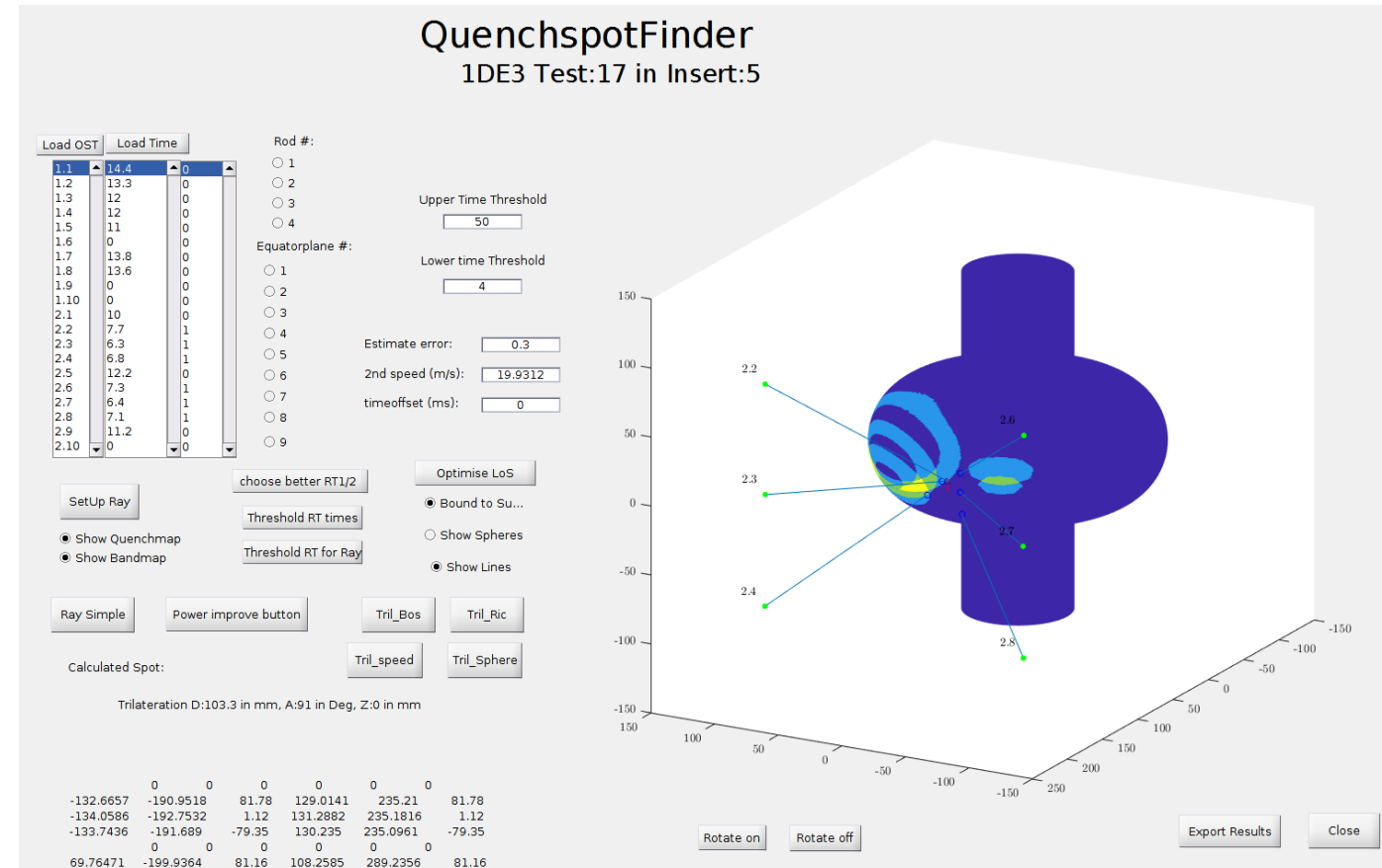
- predefined position lists
- cavity angle offset
- liquid Helium temperature

> signal run-time deduction

- all signal channels visualised for cross-check

> quench-spot finding

- used OSTs
- reconstruction method
- display of quench-spot coordinates



multilateration algorithms

a wide range of methods implemented

basic assumptions

1. constant second sound velocity at given liquid Helium temperature
2. spherical wave propagation with point-like origin of waves
3. OST and quench-spot in direct line-of-sight

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3 algorithms - surface constraint optional

- > basic algorithm
 - allows w/o surface constraint for quench-spot reconstruction above cavity surface

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 - incorporates temperature and u_2 change, induced by second sound wave itself

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- > basic algorithm
 - allows w/o surface constraint for quench-spot reconstruction above cavity surface
- > average 2nd sound velocity u_2 free parameter - w/o assumption 1
 - incorporates temperature and u_2 change, induced by second sound wave itself
- > spherical quench-spot radius r as free parameter - w/o assumption 2
 - considers propagation through Niobium
 - interpretation: none point-like origin or quench-time offset

raytracing algorithm

completely different approach

basic assumptions

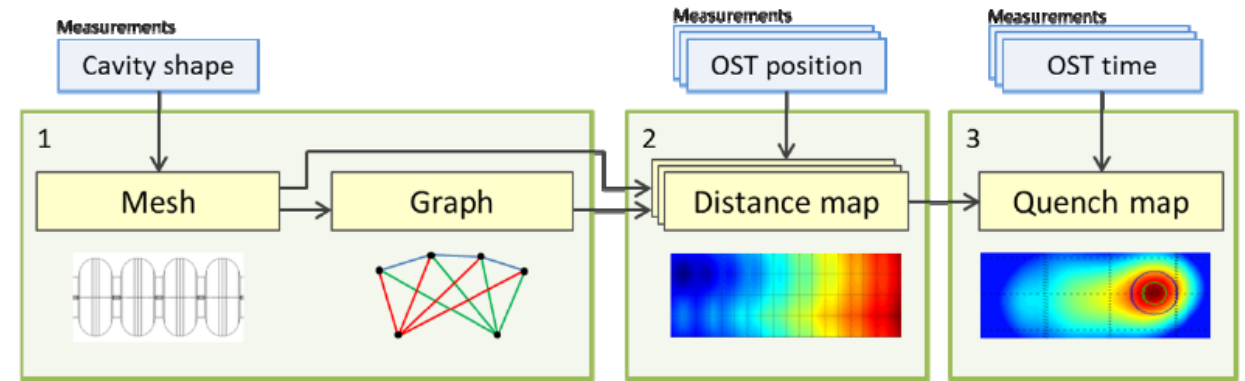
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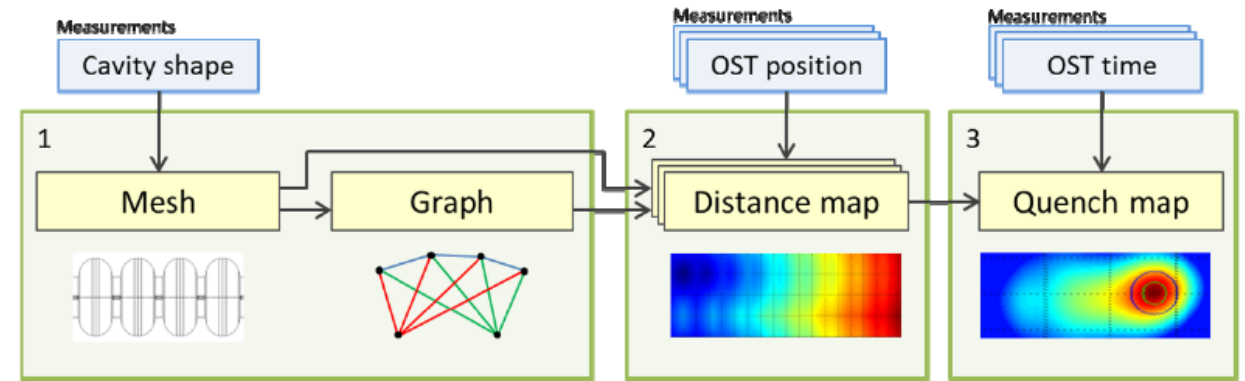
PhD thesis Y. Tamashevich

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PhD thesis Y. Tamashevich

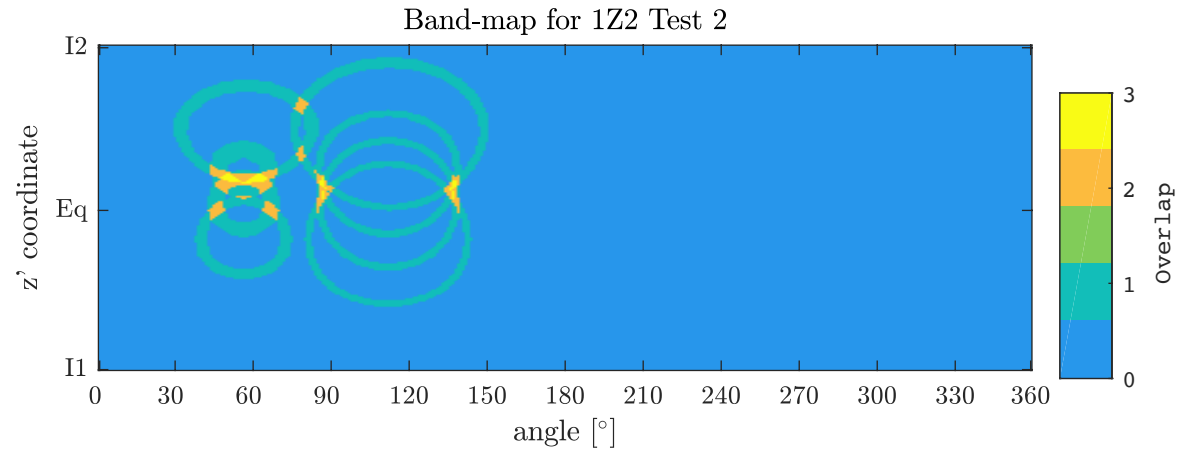
2 algorithms

- > original algorithm
- > algorithm with line-of-sight requirement

raytracing observations

bands draw more precise picture

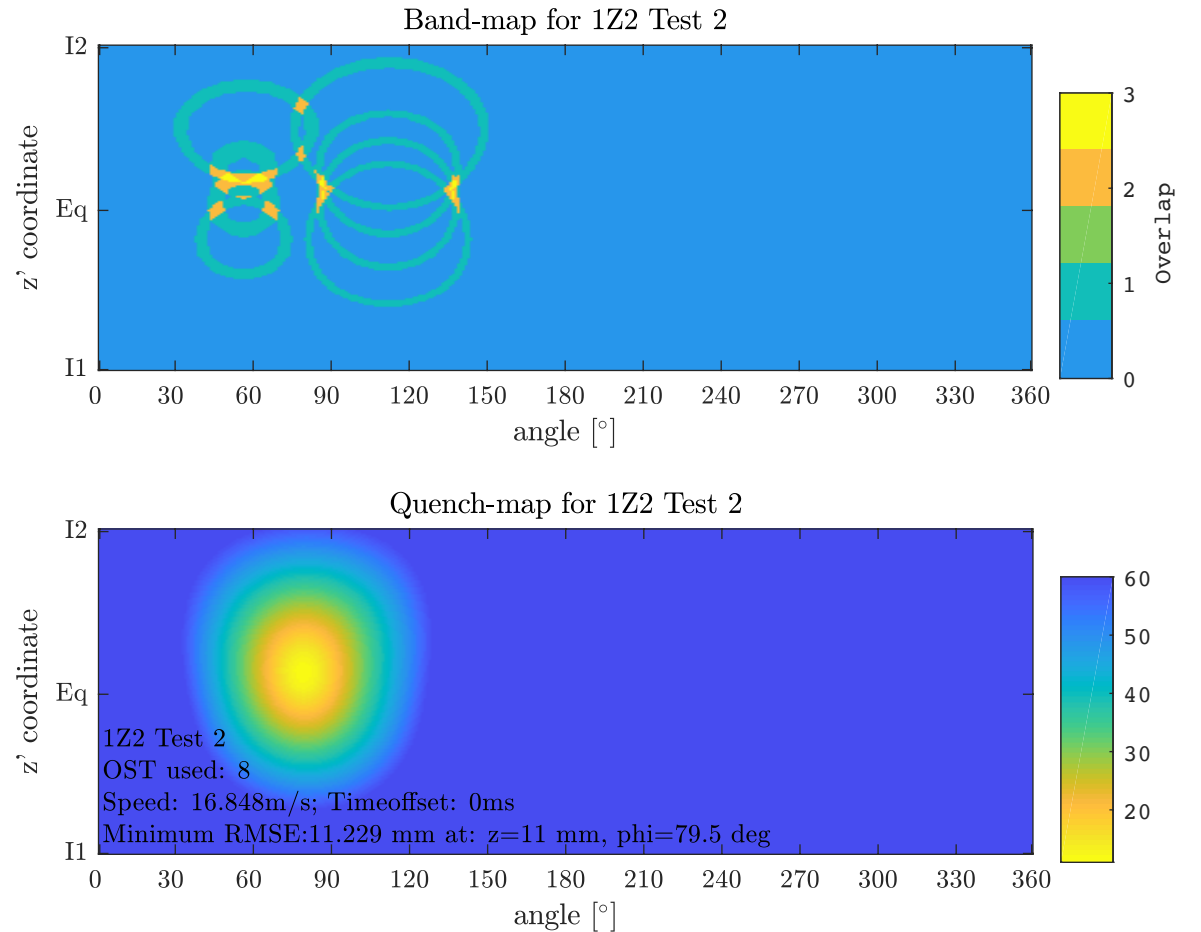
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 - each band depicts surface reached by one OST & signal-run time t_{OST}
- > band maps visualise all possible quench locations via overlaps



raytracing observations

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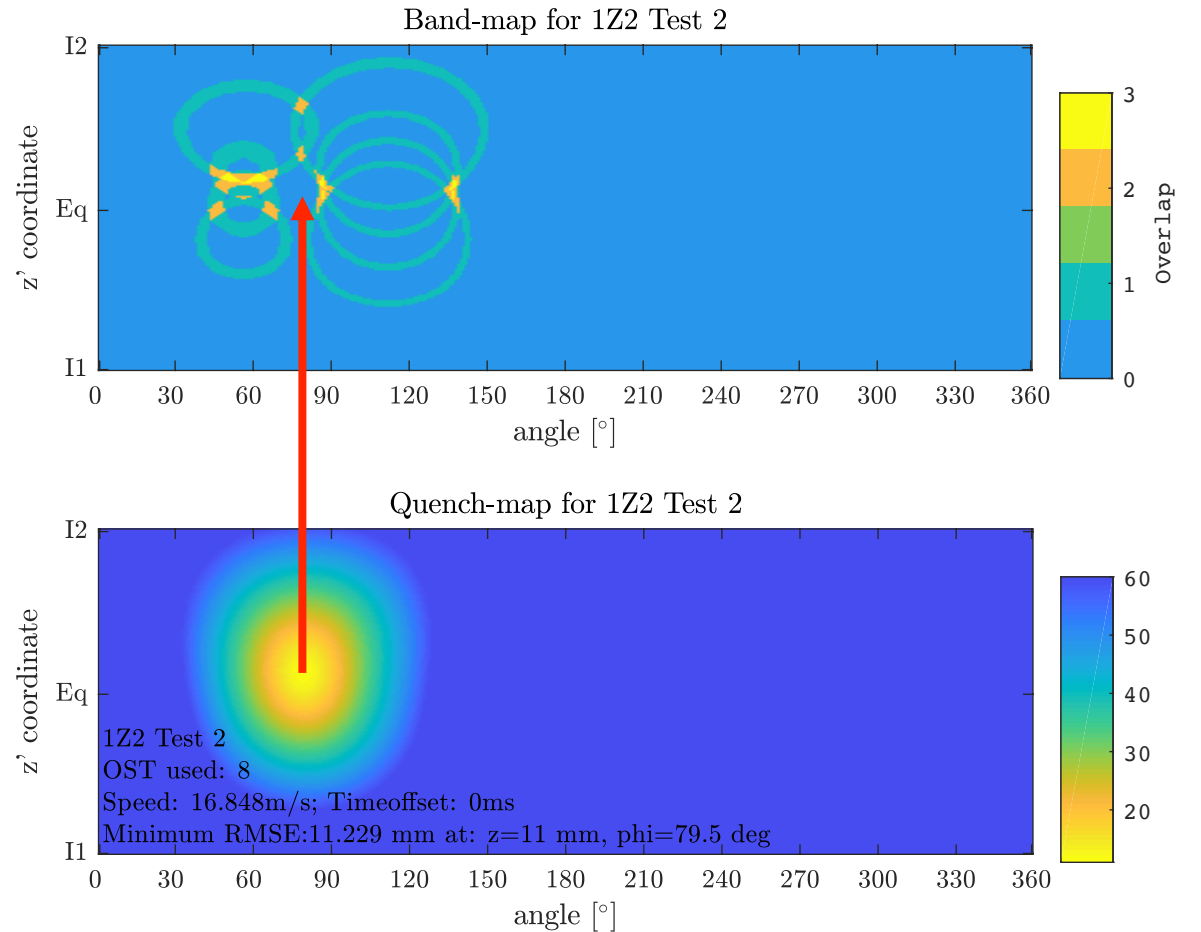
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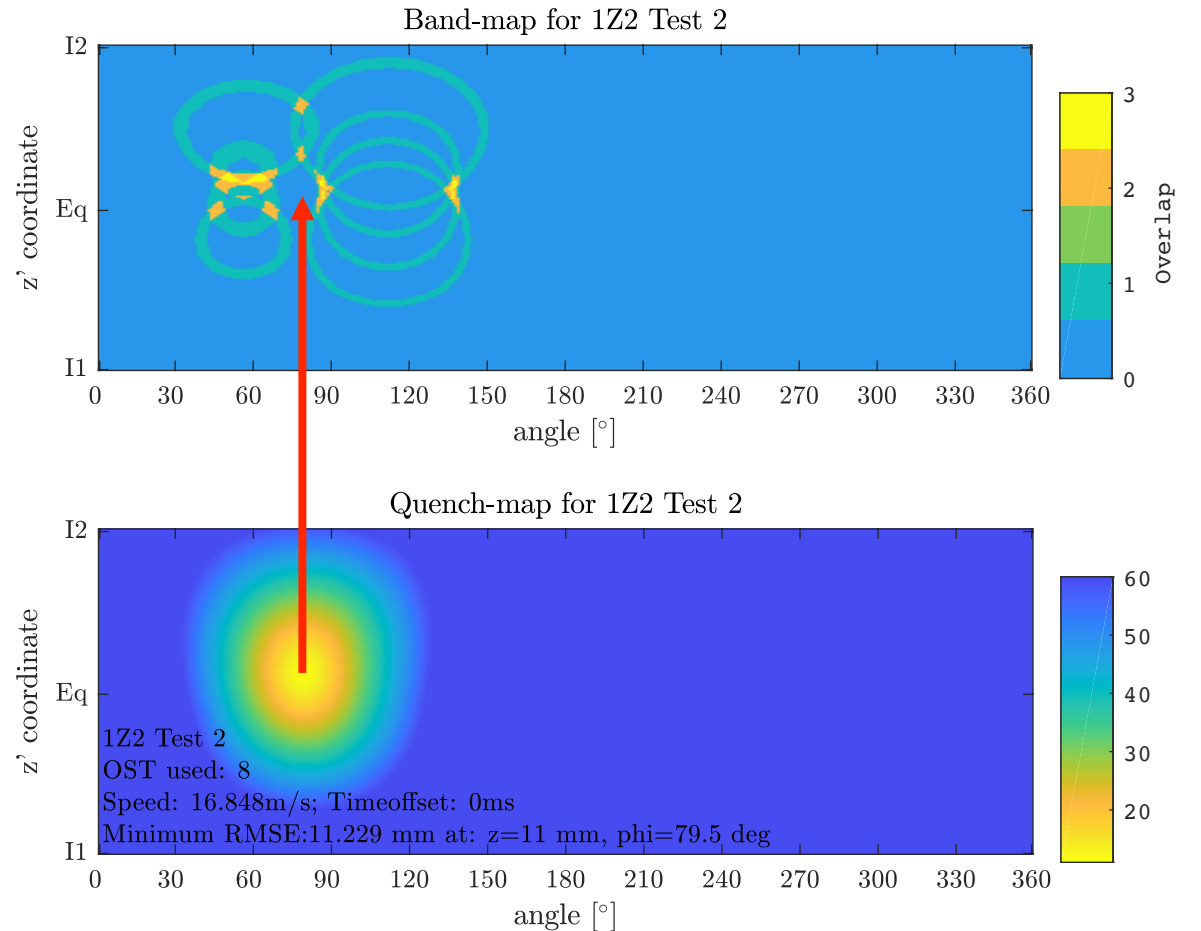
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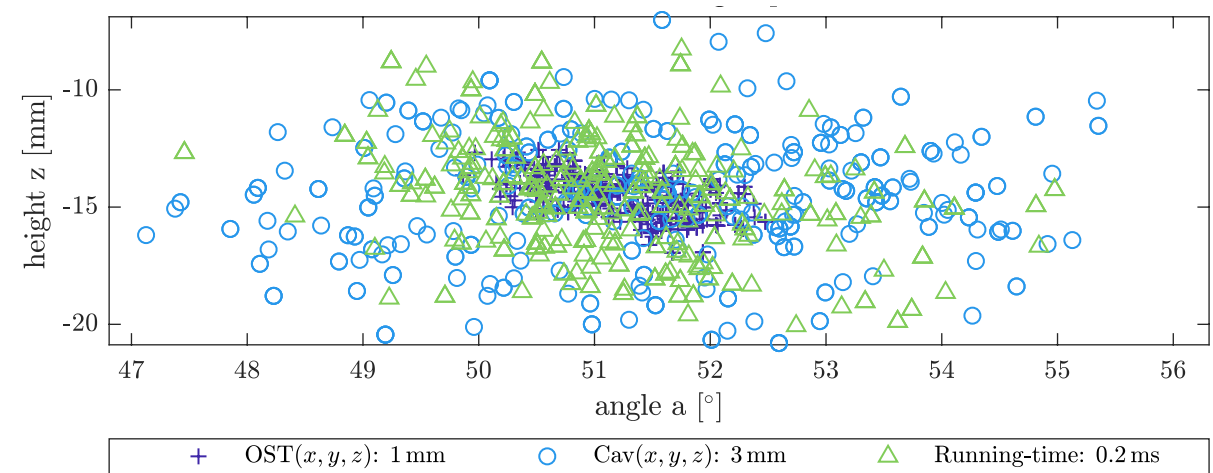
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- > in this case: information is lost
- > incorporation of none line-of-sight OST signals seems to distort reconstruction



uncertainty estimation by simulation

know and control weak points

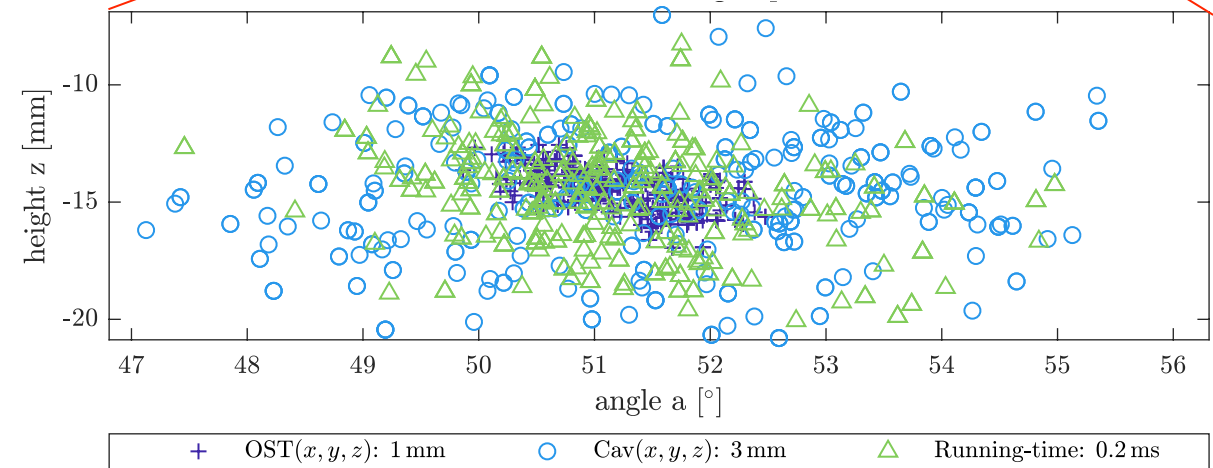
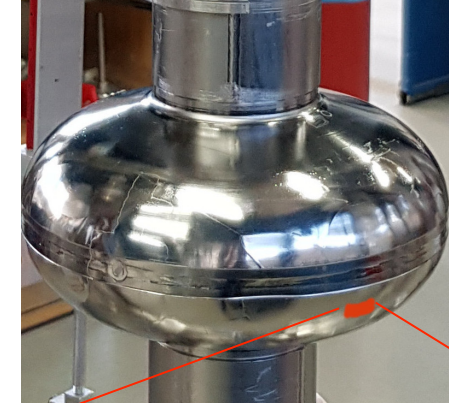
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uncertainty estimation by simulation

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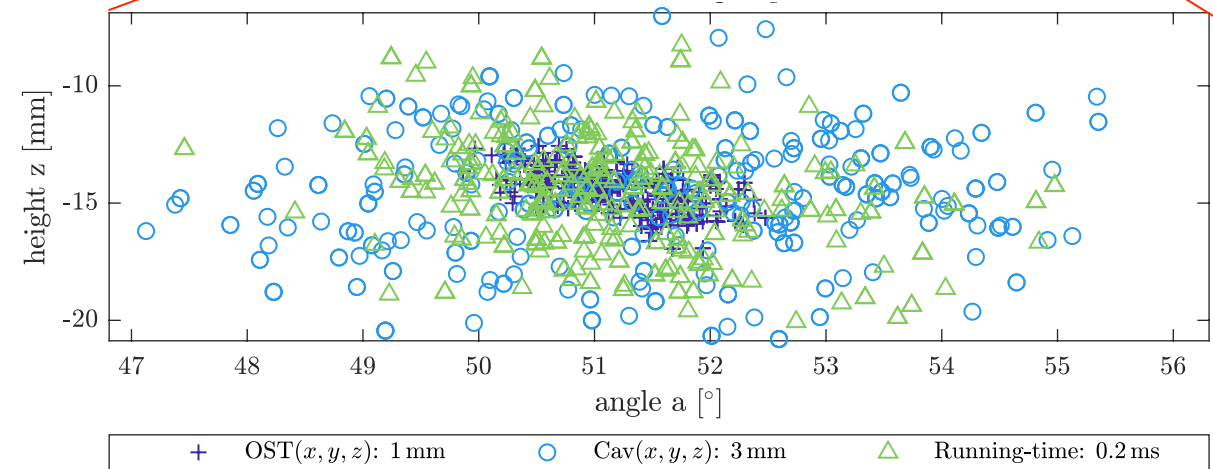
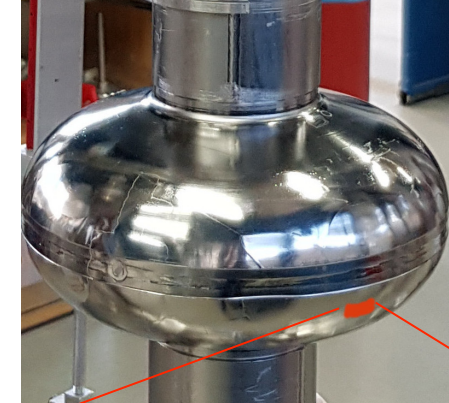
- > OST/cavity position, quench/run-time deductions, second sound velocity
- > variation individual parameters describes impact of uncertainty sources
 - ⇒ **impact of signal run-time t_{OST} large**
 - ⇒ velocity uncertainty uncritical



uncertainty estimation by simulation

know and control weak points

- > OST/cavity position, quench/run-time deductions, second sound velocity
 - ⇒ **impact of signal run-time t_{OST} large**
 - ⇒ velocity uncertainty uncritical
- > variation individual parameters describes impact of uncertainty sources
 - ⇒ **surface constrained basic multilateration:**
 $6.6 \text{ mm} \pm 5.5 \text{ mm}$
 - ⇒ **free velocity fitting multilateration:**
 $8.5 \text{ mm} \pm 2.8 \text{ mm}$
- > variation all parameters describes different reconstruction methods



external calibration via heat deposition

a must-have we don't have... yet

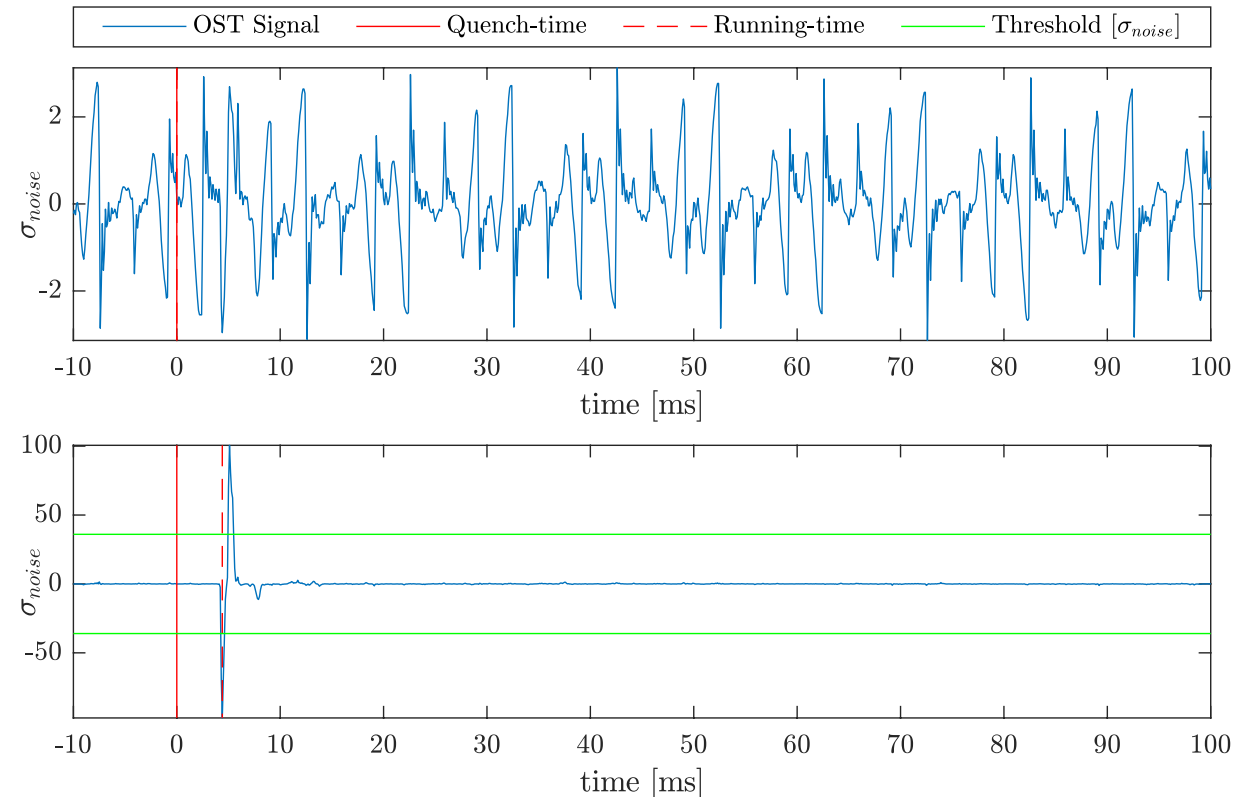
1. realistic resolution determination for reconstruction algorithms!
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- > work in progress
- > (almost) no usable signals recorded



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a must-have we don't have... yet

1. realistic resolution determination for reconstruction algorithms!
 2. ability of raytracing algorithm to enhance resolution with none line-of-sight signals?
- > work in progress
 - > (almost) no usable signals recorded
-
- > collaboration with INFN LASA Milano established
 - > next generation tool under construction at DESY



conclusions second sound quench location

elegant method with lots of potential

> careful **OST positioning** is important

- coverage
- symmetry

⇒ new holders under construction

> **signal run-time deduction** is crucial

⇒ further improvements possible via noise suppression, enhanced sampling frequency

> best **resolutions** of below 10 mm achieved

- multilateration with surface constraint
- velocity fitting multilateration algorithm

> **calibration method** via known second sound wave origin essential

⇒ under development

Thank you for hanging on...

...and have a safe trip back home!

> Based on

B. Bein

Systematic Studies of a Cavity Quench Localization System, M.S. Thesis, University of Hamburg, 2019,
DESY-THESIS-2019-010

> Contact

Deutsches Elektronen-Synchrotron

www.desy.de

Lea Steder

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