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Study of Nonlinear Dynamics in the 4-D Hénon Map Using the Square Matrix Method and Iterative Methods

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The iterative method for finding particle frequencies and orbits has been expanded to 4-D systems. Combining it with the Square Matrix method shows promising results in its ability to be used to study the resonance structure of a phase space and to find the dynamic aperture.



NAPAC

Conclusion



## Single Particle Example using Iterative Method: v<sub>x</sub>=0.282, v<sub>y</sub>=0.6135



## **Iteration Results**

## Using the Square **Iteration Map Frequency Map Iteration Map with the Square Matrix method** Matrix method Frequency Map increases the area of $\ln((\Delta v_x)^2 + (\Delta v_y)^2); v_x = 0.282, v_y = 0.6135, Turns = 5000$ Iteration Map $v_x = 0.282, v_y = 0.6135$ **3rd Order SMM Iteration Map** 7th Order Iteration Map $v_x = 0.282, v_y = 0.6135$ $v_x = 0.282, v_y = 0.6135$ convergence for the 0.6 iteration method. 0.5 -10-100.4 -15-15The iteration map > 0.3 -20 shows similar 0.2 -25 features compared 0.1 -30 to the frequency 0.0 -0.4-0.20.0 0.2 0.4 0.0 0.2 0.0 -0.40.4 -0.40.2 0.4 -0.4-0.2 0.0 0.2 0.4 -0.2 -0.2 map such as the Initial x Position Initial x Position Initial x Position Initial x position Tune Footprint **Tune Footprint Tune Footprint** Tune Footprint resonance $v_x = 0.282, v_y = 0.6135$ 0.400 structures 0.41 0.400.395 0.390 0.40 --100.390 0.39 -0.39 0.385 The iterative 0.385

