Applying Machine Learning to Optimization of Cooling Rate at Low Energy RHIC Electron Cooler Y. Gao, K. A. Brown, P. Dyer, S. Seletskiy, H. Zhao Collider-Accelerator Department, Brookhaven National Laboratory,

Upton, NY 11973, USA

LEReC System Overview



- 704 MHz e-bunches (grouped into 9 MHz macro-bunches) are produced from photocathode and accelerated in SRF cavity to design energy (1.6 MeV, 2 MeV).
- Those e-bunches are brought to Yellow and Blue RHIC cooling sections (20 meter) where they co-travel with ion bunches with the same average velocity.
- Cooling is fully operational right now, part of RHIC run, at 2 MeV energy.
- Longitudinal cooling was easy to obtain, transverse cooling was obtained but it was more challenging.

Motivation

- LEReC increases at least 50% luminosity.
- Cooling rate strongly depends on how electrons and ions align; Although good alignment and functional cooling are already obtained, we believe better cooling can still be achieved.
- The **goal** is to demonstrate Machine Learning techniques can be useful to optimize the cooling performance.
- It also serves the purpose of experimenting with machine learning techniques in order to prepare for the transition from simulation to implementation in the live LEReC system.

Simulation Settings



- Only electron positions are studied, all other parameters are fixed, such as beam energy, number of particles, magnet strength, etc.
- Ion beam is assumed to be centered with respect to the cooling section.
- To avoid disrupting the normal operations of the real system, a system simulator is used to output the cooling rate.

Simulation Results – Bayesian Optimization



- The cooling rate is defined as the decreasing speed of the transverse beam size.
- Bayesian samples (red) clearly have a better cooling rate.
- 2 features are examined, rms and std.
- Bayesian method (red) tends to sample toward 0, which means it learns a pattern to optimize the goal.

Simulation Results – Q-learning

0.005 BPM s (m) 004 RMS y rea 0.00 0.000 300 200 250 50 100 150 0.0 (E) 0.004 Wd 8 8 8 8 0 0 0.005 .00.0 [×] ^K d 0.000 200 250 300 50 100 150 ing Rate (1/s) 0.0015 0.0010 -0.0005-0.0010-0.0015Transv 150 Number of samples 50 100 200 250 300

- Q-learning also exhibits a similar behavior.
- We can see Bayesian method takes fewer samples to converge.

Experiment Results on Real Cooling Data

- The Bayesian method was trained on the real historical data.
- Then it was used to make 100 samples (red).
- As we can see, the number of population of larger cooling rates is greatly enhanced.



Summary

- In this work we present machine learning methods, Bayesian optimization and Q-learning, can be used to optimize the cooling rate.
- It serves the purpose of making preparation for implementations in the live system.