

ICALEPCS 2021

18th International Conference on Accelerator and Large Experimental Physics Control Systems

CANONE3 A NEW SERVICE AND DEVELOPMENT FRAMEWORK FOR THE WEB AND PLATFORM INDEPENDENT APPLICATIONS*

Giacomo Strangolino Lucio Zambon



^{*} inspired by an idea of Alessio I. Bogani



PUMA

Reliable, secure, scalable and useroriented design of a multi platform framework based on the most advanced stage of web technologies







HISTORY

from canone to canone3 (PUMA)

- 2006 Canone Python server, drag and drop designer
- 2016 ElettrApp Responsive, Cordova, JQuery, Bootstrap
- 2017 PWMA C++ server + Websocket (named Canone 2), React, React Native
- 2020 PUMA NChan server + SSE (named Canone
 3), interactive SVG, designer tool for responsive pages





SECTION I

THE SERVICE



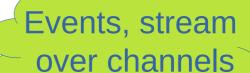




1. RELIABLE

Websocket issues with proxies...

The system must work



- From any place, time, platform
- Always, regardless the number of clients
- Always, included when part of the system is unavailable
- Included when network performance is slow (or subject to charges!)





2. SECURE

- 1) From external attacks (DoS, intrusion)
- 2) From ill designed clients flooding the service
- 3) Protect the downstream Control System Engine (Tango, EPICS)

- Network architecture
 Security-oriented **OS**es (BSD!?)
 - Framework design, database and code

- No service performance decay
 - Hamper unruly clients





SSE! :-)



2. SECURE (II)

GOAL secure enough as to avoid VPN or other additional client-side configuration hindering usability, especially on mobile devices





3. SCALABILITY

A good infrastructure must be designed with scalability in mind. It reinforces security and reliability.

Nchan + Redis

- 1) Horizontal
- 2) Vertical

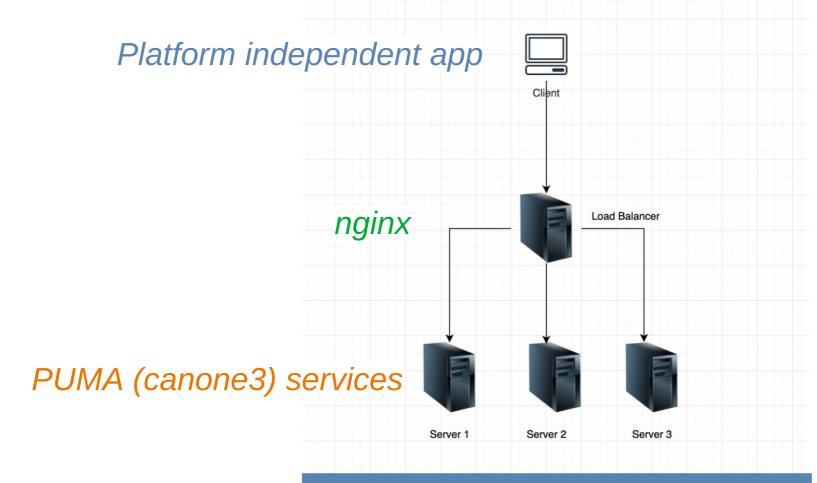








3. SCALABILITY (II)









4. GENERIC API

Must serve

- 1) The web
- 2) Mobile applications
- Desktop applications *

* Cumbia libs already support the API so that any Qt application can be instructed to rely on either the native control system engine or the HTTP service at runtime







Nginx + nchan + http/SSE * = ?

* inspired by an intuition of Alessio I. Bogani







Nginx + nchan + http/SSE = ?

- ✓ NGINX: high performance load balancer, web server and reverse proxy https://www.nginx.com/
- ✓ **NCHAN**: flexible *pubsub* for the modern web
- ✓ **SSE**: a server *push* technology: a client receives automatic updates from a server via HTTP connection

A scalable, secure, efficient service with multiplexing for web, mobile and desktop applications







Nginx + Nchan + Redis

Redis (Remote Dictionary Server) is an in-memory data structure project implementing a distributed, in-memory key-value database with optional durability.

- ✓ Redis can be used to add data persistence and horizontal scalability, failover and high availability to a Nchan setup.
- ✔ Redis Cluster provides a way to run a Redis installation where data is automatically sharded across multiple Redis nodes.

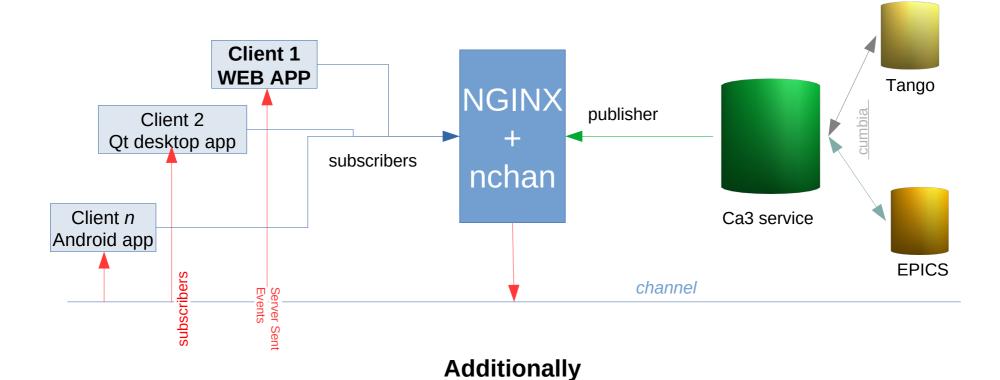
Nchan + Redis

- ✓ add scalability via sharding channels among cluster nodes.
- ✔ Redis cluster provides automatic failover, high availability,
- ✔ Redis cluster eliminates the single point of failure of one shared Redis server





Nginx + nchan + http/SSE = ?



- Synchronous readings
- Synch database property fetch
- Authenticated synchronous writings

Multiplexing: n clients reading $\underline{x} \longrightarrow 1$ reader to the native engine

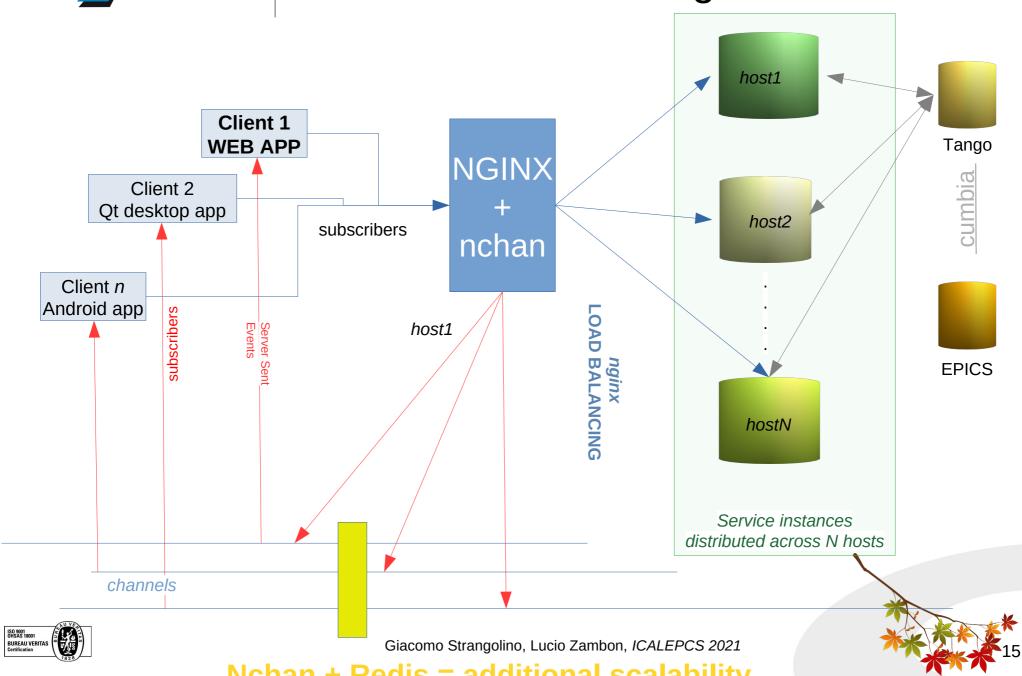








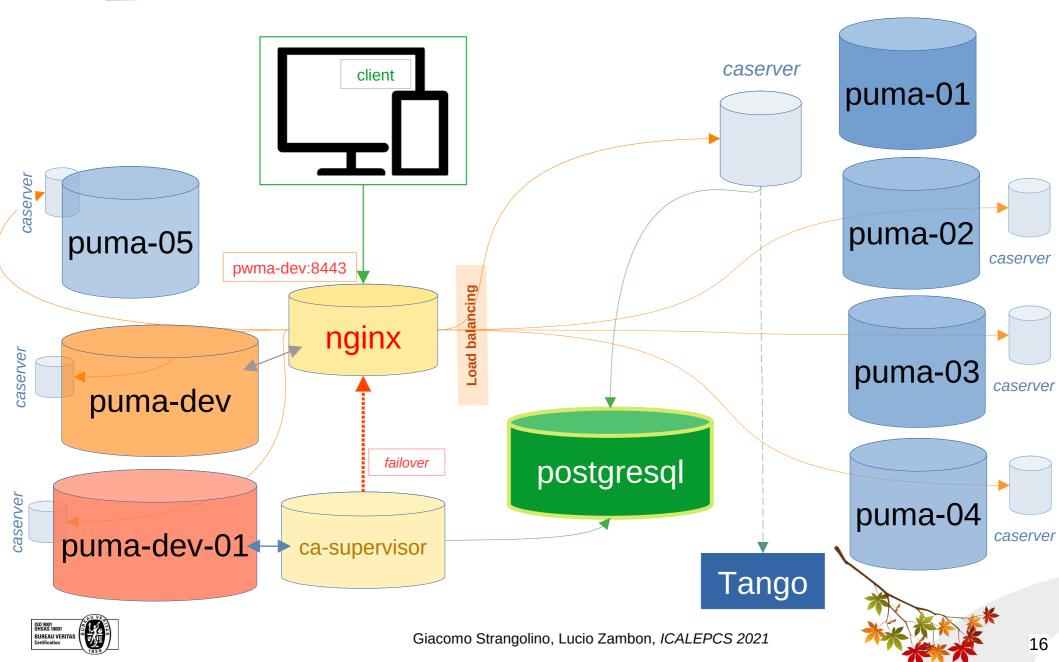
Nginx + nchan – scalability and load balancing



Nchan + Redis = additional scalability



DESIGN RATIONALE - DEPLOYMENT





TEST ENVIRONMENT – LOAD BALANCING

The test environment is pictured in the previous slide. A query to the database shows the distribution of 1255 readings across six services:

	id	started	expected	staté	addr´	count (
	+ 311	2021-09-13 13:35:18.331211	2021-09-13 14:20:23.492731	+	192.168.205.159	212
	320 j	2021-09-13 13:35:17.06742	2021-09-13 14:20:30.02976	ACTIVE	192.168.205.106	222
	326 j	2021-09-13 13:35:17.653089	2021-09-13 14:20:21.798637	ACTIVE	192.168.205.149	235
	327	2021-09-13 13:35:17.54277	2021-09-13 14:20:30.455891	ACTIVE	192.168.205.158	215
	324	2021-09-13 13:35:16.584578	2021-09-13 14:20:20.77197	ACTIVE	192.168.205.157	161
	328	2021-09-13 13:35:18.383527	2021-09-13 14:20:26.159456	ACTIVE	192.168.205.166	210
(6 row	us)				

1255







TEST ENVIRONMENT – LOAD BALANCING (II)

Load balancing is accomplished by *nginx*. Take a look at *nginx.conf*:

```
http {
        upstream caserver {
                hash $http_x_channel consistent;
                A request is sent to the server with the least number of active connections
                https://docs.nginx.com/nginx/admin-guide/load-balancer/http-load-balancer/#d
                least_conn;
                server puma-01.elettra.trieste.it:9292 fail_timeout=20s;
                server puma-02.elettra.trieste.it:9292 fail_timeout=20s;
                server puma-03.elettra.trieste.it:9292 fail_timeout=20s;
                server puma-04.elettra.trieste.it:9292 fail_timeout=20s;
                server puma-05.elettra.trieste.it:9292 fail_timeout=20s;
                # -dev hosts serve as test nodes
                server pwma-dev.elettra.trieste.it:9292 fail_timeout=20s;
                server puma-dev-01.elettra.trieste.it:9292 fail_timeout=20s;
```







TEST ENVIRONMENT – FAILOVER

Simulate a server failure in one of the hosts:

```
puma@puma-04:~$ host puma-04
puma-04.elettra.eu has address 192.168.205.159
puma@puma-04:~$ sudo killall -SEGV caserver
```

Take a look at the *casupervisor* logs:

```
[Mon Sep 13 14:44:17 2021] [thread:0x7f7fc717d700] ca-supervisor: #
                                                                     ACTIVE
                                                                                 "pwma-dev" 192.168.205.106:9292 | expected:
                                                                                                                               13s [Mon Sep 13 15:44:30 2021] started: Sun Sep 13 13:35:17 2021
[Mon Sep 13 14:44:17 2021] [thread:0x7f7fc717d700] ca-supervisor: # ACTIVE
                                                                                  "puma-01" 192.168.205.149:9292 | expected:
                                                                                                                               15s [Mon Sep 13 15:44:32 2021] started: Sun Sep 13 13:35:17 2021
[Mon Sep 13 14:44:17 2021] [thread:0x7f7fc717d700] ca-supervisor: # ACTIVE
                                                                                                                               14s [Mon Sep 13 15:44:31 2021] started: Sun Sep 13 13:35:16 2021
                                                                                  "puma-02" 192.168.205.157:9292 | expected:
[Mon Sep 13 14:44:17 2021] [thread:0x7f7fc717d700] ca-supervisor: # ACTIVE
                                                                                                                               14s [Mon Sep 13 15:44:31 2021] started: Sun Sep 13 13:35:17 2021
                                                                                   "puma-03" 192.168.205.158:9292 | expected:
[Mon Sep 13 14:44:17 2021] [thread:0x7f7fc717d700] ca-supervisor: # ACTIVE
                                                                                  "puma-05" 192.168.205.166:9292 | expected:
                                                                                                                               19s [Mon Sep 13 15:44:36 2021] started: Sun Sep 13 13:35:18 2021
[Mon Sep 13 14:44:17 2021] [thread:0x7f7fc717d700] ca-supervisor: #
                                                                                           192.168.205.159:9292 | expected:
                                                                                                                                     [Mon Sep 13 15:42:34 2021] started: Sun Sep 13 13:35:18 2021
                                                                     ZOMBIE
```







TEST ENVIRONMENT – FAILOVER (II)

Execute the same query as in the first *load balancing* inspection:

id	started	expected	state	addr	count
320 326	2021-09-13 13:35:17.06742 2021-09-13 13:35:17.653089	2021-09-13 14:47:00.696596 2021-09-13 14:46:52.57544	ACTIVE	192.168.205.149	434 235
327 324 328	2021-09-13 13:35:17.54277 2021-09-13 13:35:16.584578 2021-09-13 13:35:18.383527	2021-09-13 14:47:01.1764 2021-09-13 14:47:01.49247 2021-09-13 14:46:56.885659	ACTIVE ACTIVE ACTIVE	192.168.205.158 192.168.205.157 192.168.205.166	215 161 210
(5 ro	ws)	•			

1255

Please note that load redistribution after a failure is always administered by *nginx*

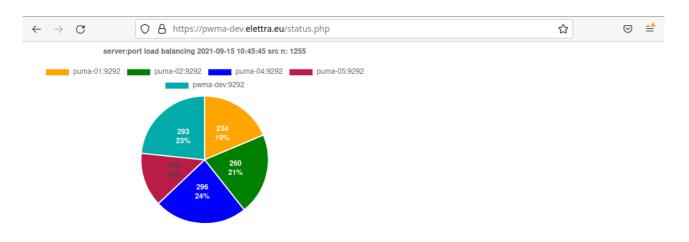






TEST ENVIRONMENT

Load balancing and service status: web view



service history activity history							
id	started	expected	state	conf_id	srvnam	addr	port
320	2021-09-15 10:44:12.239299	2021-09-15 10:45:08.870399	ACTIVE	1	pwma-dev	192.168.205.106	9292
317	2021-07-20 10:09:22.534603	2021-07-20 12:27:27.964855	INACTIVE	4	pwma-dev	192.168.205.106	19292
326	2021-09-15 10:44:13.767563	2021-09-15 10:45:05.899086	ACTIVE	5	puma-01	192.168.205.149	9292
324	2021-09-15 10:44:12.994295	2021-09-15 10:45:11.993982	ACTIVE	7	puma-02	192.168.205.157	9292
333	2021-09-14 16:23:37.325481	2021-09-14 16:24:48.04815	ACTIVE	9	puma-03	192.168.205.158	9292
332	2021-09-14 16:23:37.907864	2021-09-15 10:45:11.991821	ACTIVE	10	puma-04	192.168.205.159	9292
328	2021-09-14 16:23:38.346319	2021-09-15 10:45:10.384647	ACTIVE	12	puma-05	192.168.205.166	9292
300	2021-07-06 14:53:22.219985	2021-07-06 15:05:30.619484	INACTIVE	18	woody	192.168.1.159	9292







DESIGN RATIONALE (II)

SECTION II

NATIVE CLIENTS







DESIGN RATIONALE (II)

1. MULTI PLATFORM

We deem *Telegram* a perfect example of multi platform application:

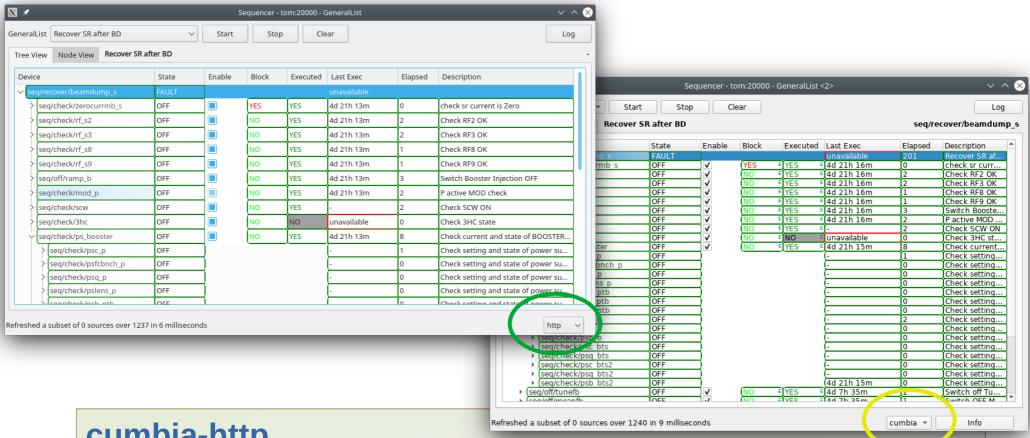
- 1. A *native* app on all mobile devices
- 2. A *desktop* applications for all platforms (even *FreeBSD*)
- 3. A web interface
- 4. Has a simple and open API to create clients, bots, ...
- 5. Efficiency, security and privacy centered

These traits have continuously inspired the development of canone3





Clients – Qt desktop apps



cumbia-http

- X the same app is designed and <u>run</u> transparently regardless the engine in use (native Tango or http/SSE)
- X No engine-specific coding
- X Run with the same command line!
- * A virtual machine run at home can reproduce exactly the control room desktop





Clients – Control Room apps

Approaches to running control room applications remotely

Now

- X Control room virtual machines run on the server side
- * Although optimized, a full graphical session is streamed, with a strong impact on bandwidth and battery life of portable devices. If the former today may not be considered a critical limit (however, estimate the load of a server streaming to hundreds of clients), the latter is indeed a precious resource for portable devices and laptops. The only relevant piece of information is data.

Then

- * Control room virtual machines run on the client
- * The user runs only the apps he needs
- * The apps run natively (i.e. the fastest possible on the client device), look exactly as in the control room (they are the same) without lags
- * Only data through the network, for native and web apps alike



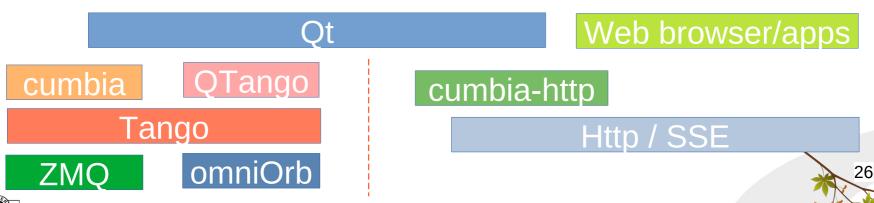


Clients – Control Room apps

Approaches to running control room applications remotely (II)

Additionally

- * Either virtual or physical machines do not need Tango + dependencies
- * They need only a web browser and Qt for native apps
- X Events only
- * Tango control system potentially *highly relieved* (remember: N clients reading
- x, 1 read to the control system)
 - + all benefits discussed in the design rationale section







SECTION III

WEB CLIENTS







1. RESPONSIVE

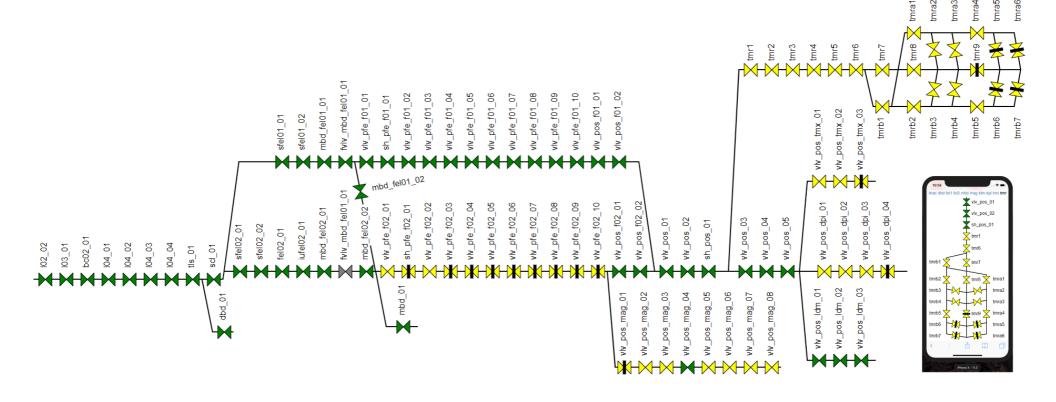
The system must be adaptive

- The application adapts to every device automatically
- On portable devices, screen rotation must not frustrate but rather exploited to increase usability
- Certain actions (especially commands and write operations) are logged







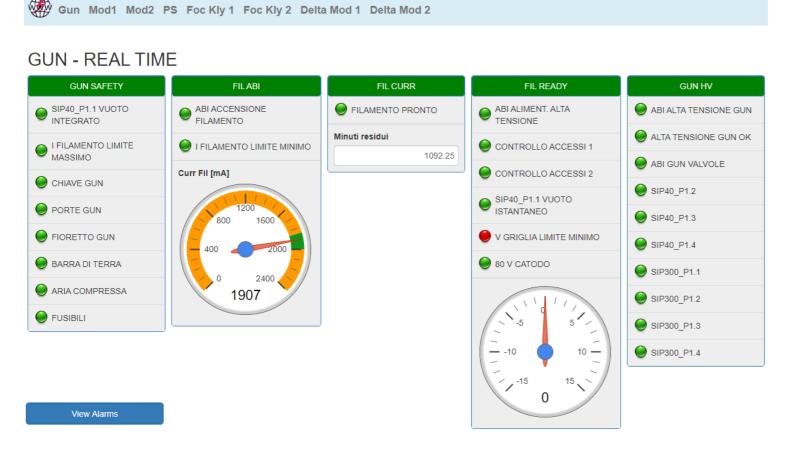


youtube.com/watch?v=I-3L0CaJ5X8











youtube.com/watch?v=9TI2S3mThmQ







2. INTERACTIVITY

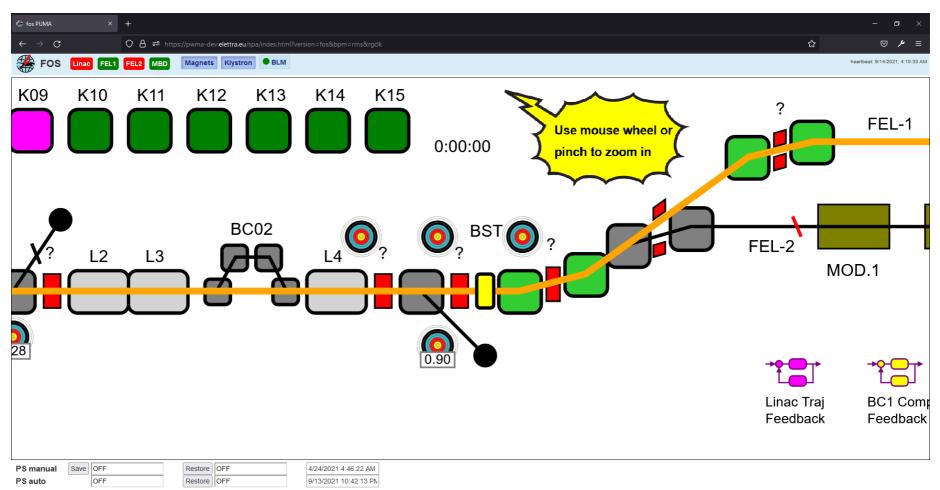
The system must interact with user

- Zoom in and out using mouse wheel on desktop and pinch on mobile
- Depending on zoom level new contents are shown
- Depending on panning and zooming some variable are subscribed/unsubscribed; only the visible area is kept updated









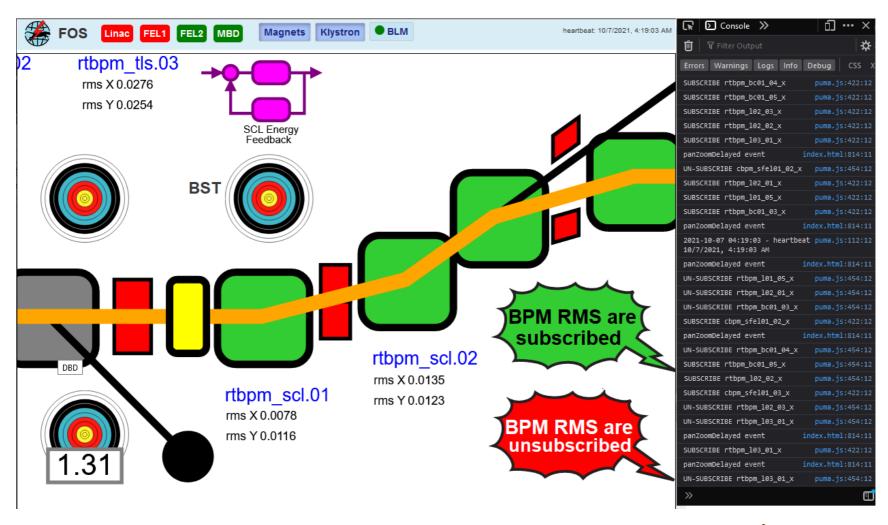
FEL

youtube.com/watch?v=z7FUDB7w2aw









youtube.com/watch?v=z7FUDB7w2aw







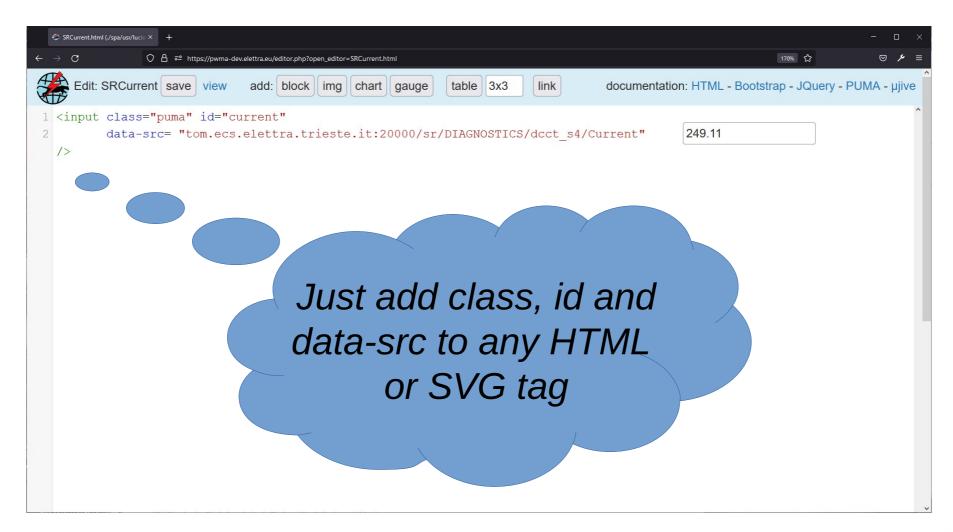
3. DESIGNER

- The designer produces *responsive* pages using flexbox which is CSS3 standard
- pages are saved in JSON format in a DB
- JSON files are interpreted by a web page and by an app
- saved pages can be used as modules embedded in new pages
- Advanced users can use a web HTML text editor integrated with an instant preview (triggered by keyup event)







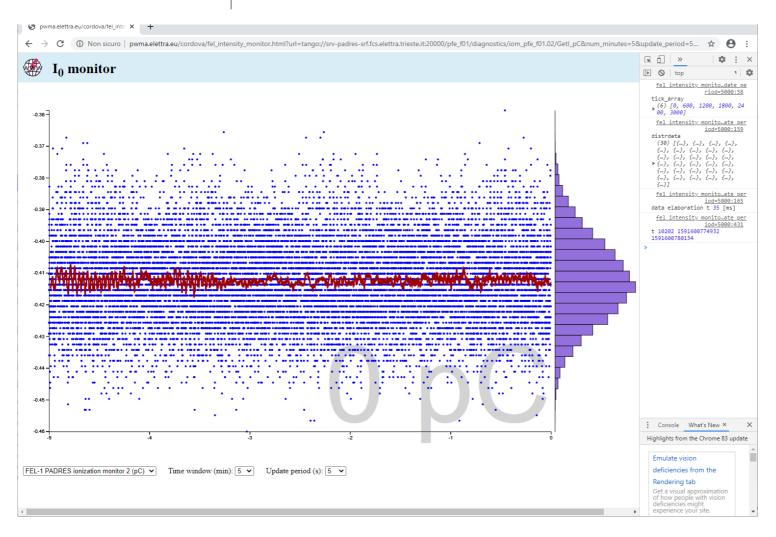


youtube.com/watch?v=psj4ZOz7ThA







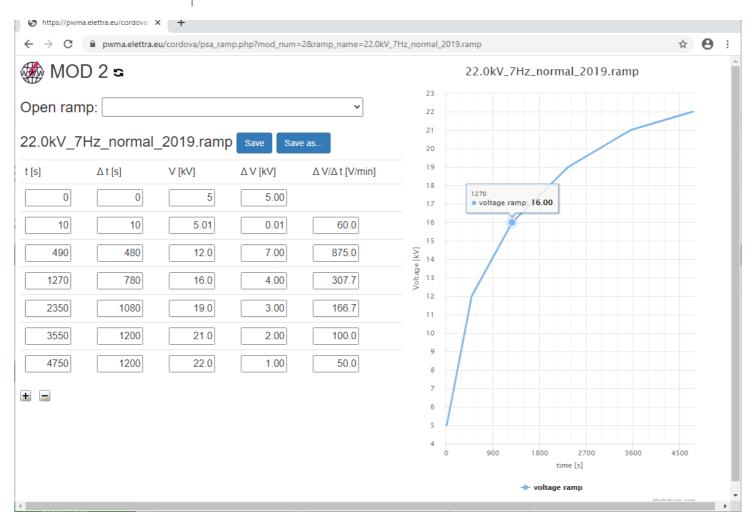


youtube.com/watch?v=gEQRNfXmVG8









youtube.com/watch?v=9TI2S3mThmQ







Thank you!







www.elettra.eu