



European Organization for Nuclear Research

EN Engineering Department

Software Testing and Deployment Using Virtualization and Cloud

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- **Part I - Background**
 - Use cases, Infrastructure
- **Part II - Concepts**
 - Virtualization, Cloud Computing, Tools and Deployment Models
- **Part III - Implementation**
 - Private cloud, Contextualization, Image Management
- **Part IV - Results**
 - Deployment Times, Wait Times



Part I



Introduction



- OPC Server
 - Different vendors: CAEN, Wiener, ISEG
 - Load testing to examine OPC server behaviour – high traffic, duration of execution etc.
- PLC Security
 - Process monitoring, Communication analysis
 - Security attack deployments and evaluations
- PVSS Testing and Patching
 - Developing new patches, bug fixing, pre-production deployment
- Infrastructure Development
 - Multi-Platform Deployment, Hot-Swap of production services



Common Requirement

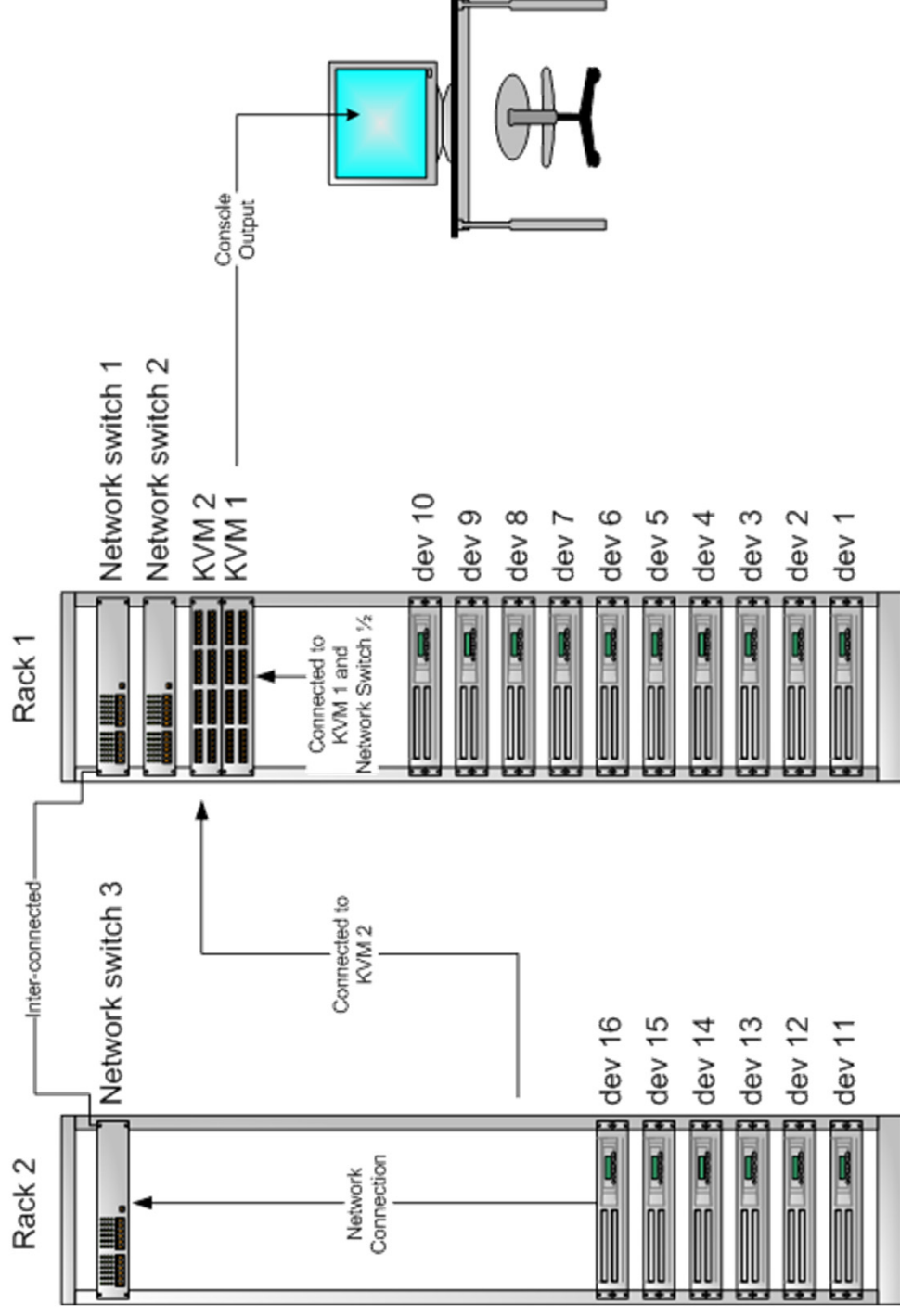
Setup and Configure

New Machines

with pre-configured software

within 30 minutes

16 HP Proliant G4 Servers: 4 TB Storage, 10 GB RAM each



- **Multiple Platforms**
 - Windows XP, Scientific Linux 5/6 (32 and 64 bit)
- **Software Dependencies**
 - OPC Server (multiple versions, multiple vendors)
 - PVSS (multiple versions/patch level)
 - PLC Environments (Step7 and Unity – multiple versions)
- **Time Constraints**
 - Each user needs a machine urgently for testing
 - Each machine must be re-installed after every test $\approx$ 2 hrs

Multiple-Dimension Knapsack Problem

Limited Supply – More Demand
(resources vs users vs time)

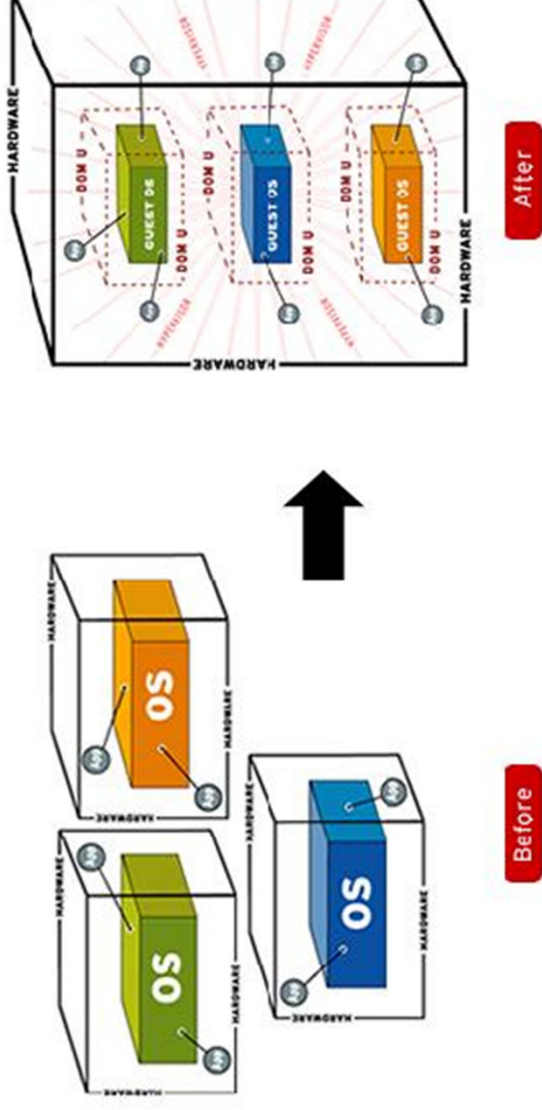
How to solve?



Part II

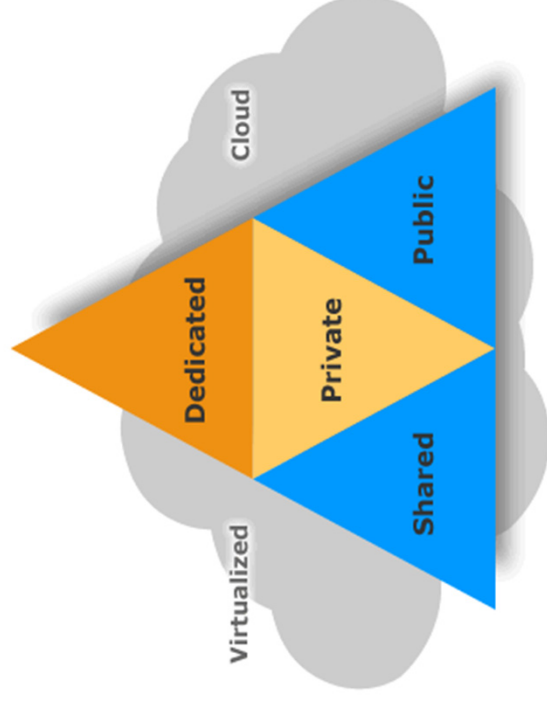
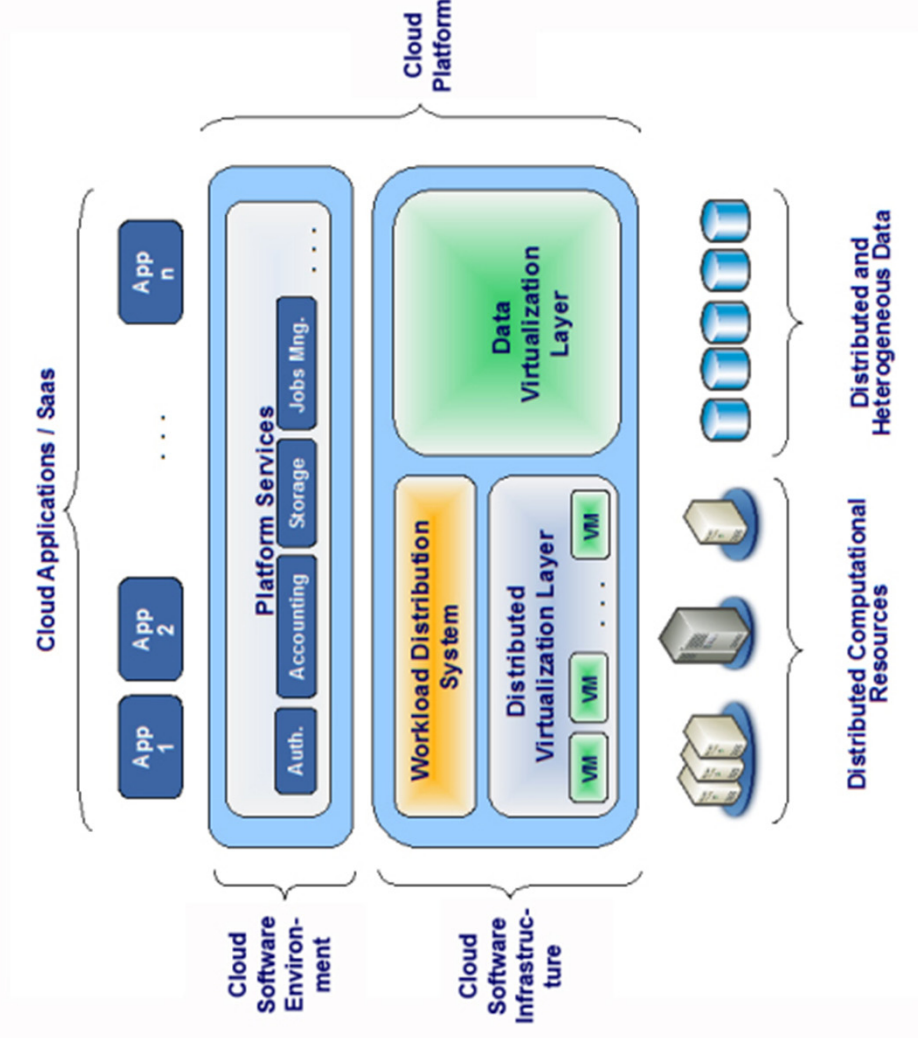
Virtualization And Cloud Computing

Virtualization, in computing, is the creation of a virtual version of something such as hardware platform, operating system, storage device or network resources

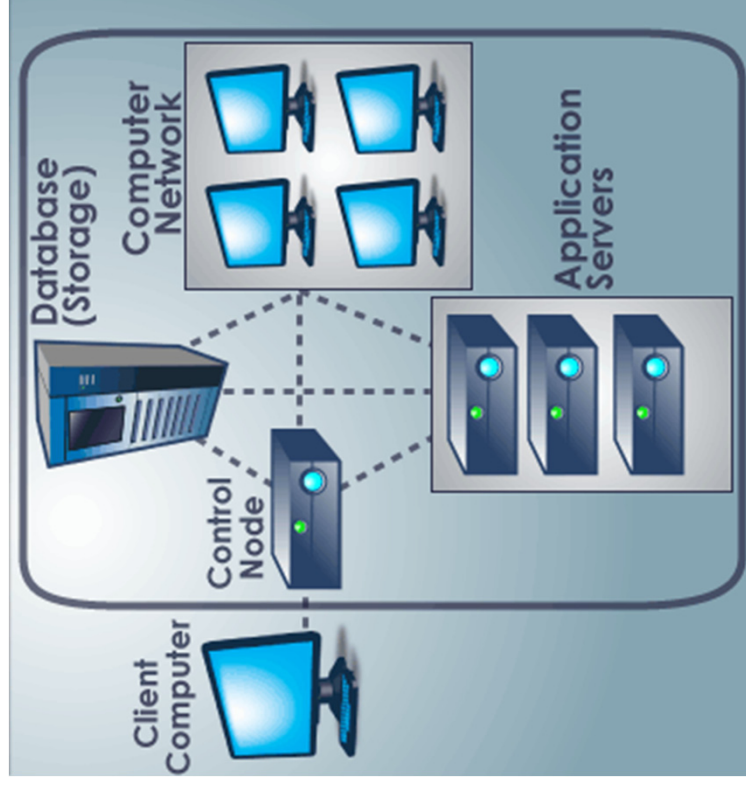


Source: Wikipedia

Delivery of computing (CPU, Storage, Memory) as utility-service over a network



Delivery of computing (CPU, Storage, Memory) as utility-service over a network





Part III



Implementation



- Infrastructure as a Service (IaaS):

- Virtualization and Cloud Platform

- Private/Shared: Users tests running in virtual machines + Library of images

- Mash-up using:

- Commercial, Open Source, and custom developed tools

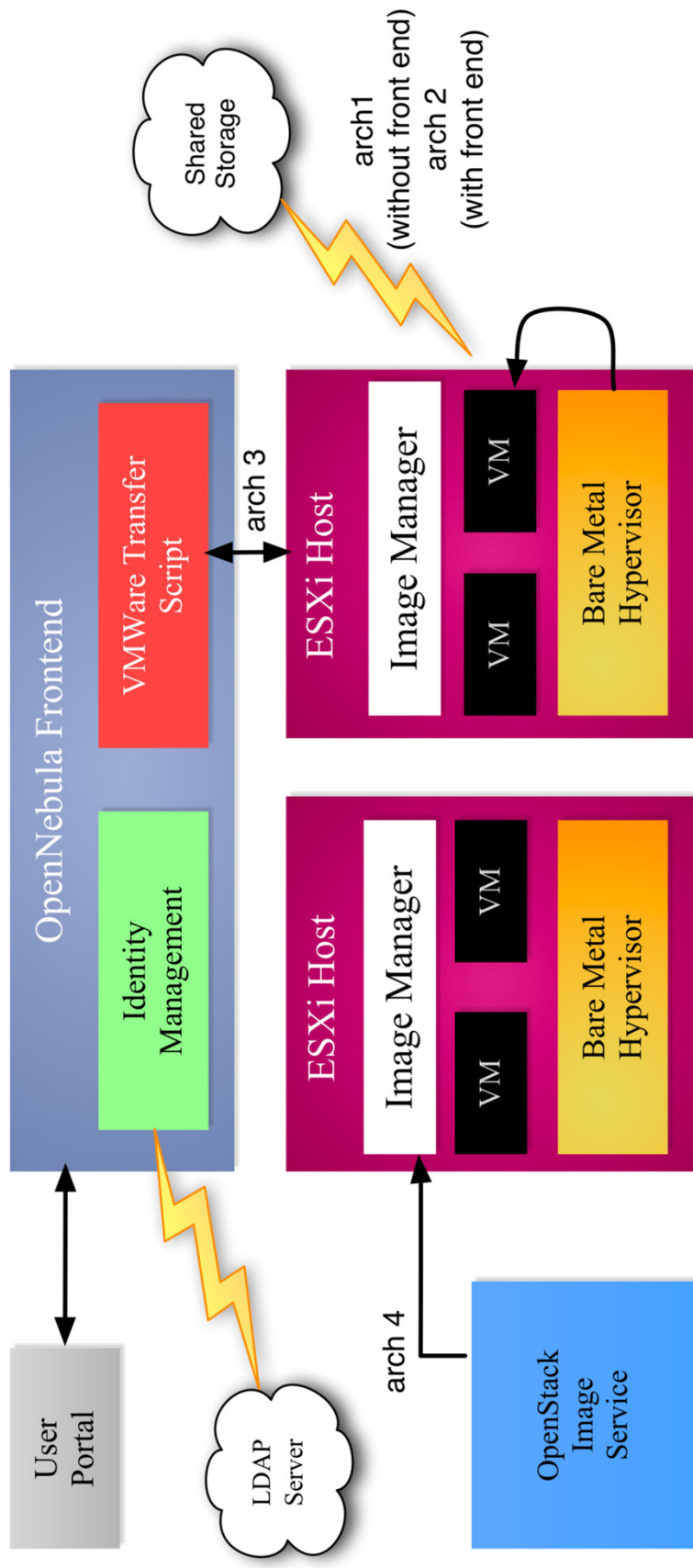
- Evaluated tools:

- VMWare vCenter/Lab Manager, Citrix XenServer/Lab Manager
 - OpenStack (Compute/Glance), Eucalyptus (with Xen Source), OpenNebula (open-source/commercial)
 - >> Deployed: VMWare ESXi + OpenNebula + OpenStack (Glance)

- Performance Testing:

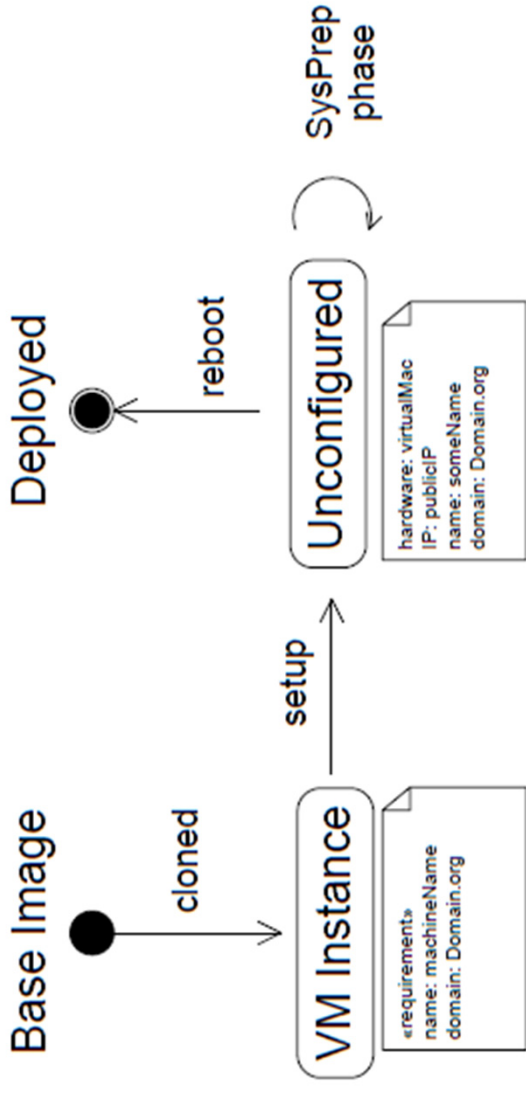
- Different deployment models – incremental requests vs. burst requests (10 VM's)
 - Different storage models – shared storage (NFS) vs. distributed storage (each server)

What did we do?



10 Server, 3 TB of Storage, 100 GB Ram = 90 Virtual Machines

- Image Management
 - Python service – runs on every server, standalone component
 - Updates and download images every hour from the OpenStack image service
 - Modified version of Open Nebula – deploys VM's using locally cached image



- Contextualization (Windows specific)
 - Registering MAC address in the CERN network database
 - Regenerating system security ID using System Preparation (sysprep) Tool
 - Uses a special configuration for each organization wide settings
 - Adding the machine in the CERN Domain -> Reboot



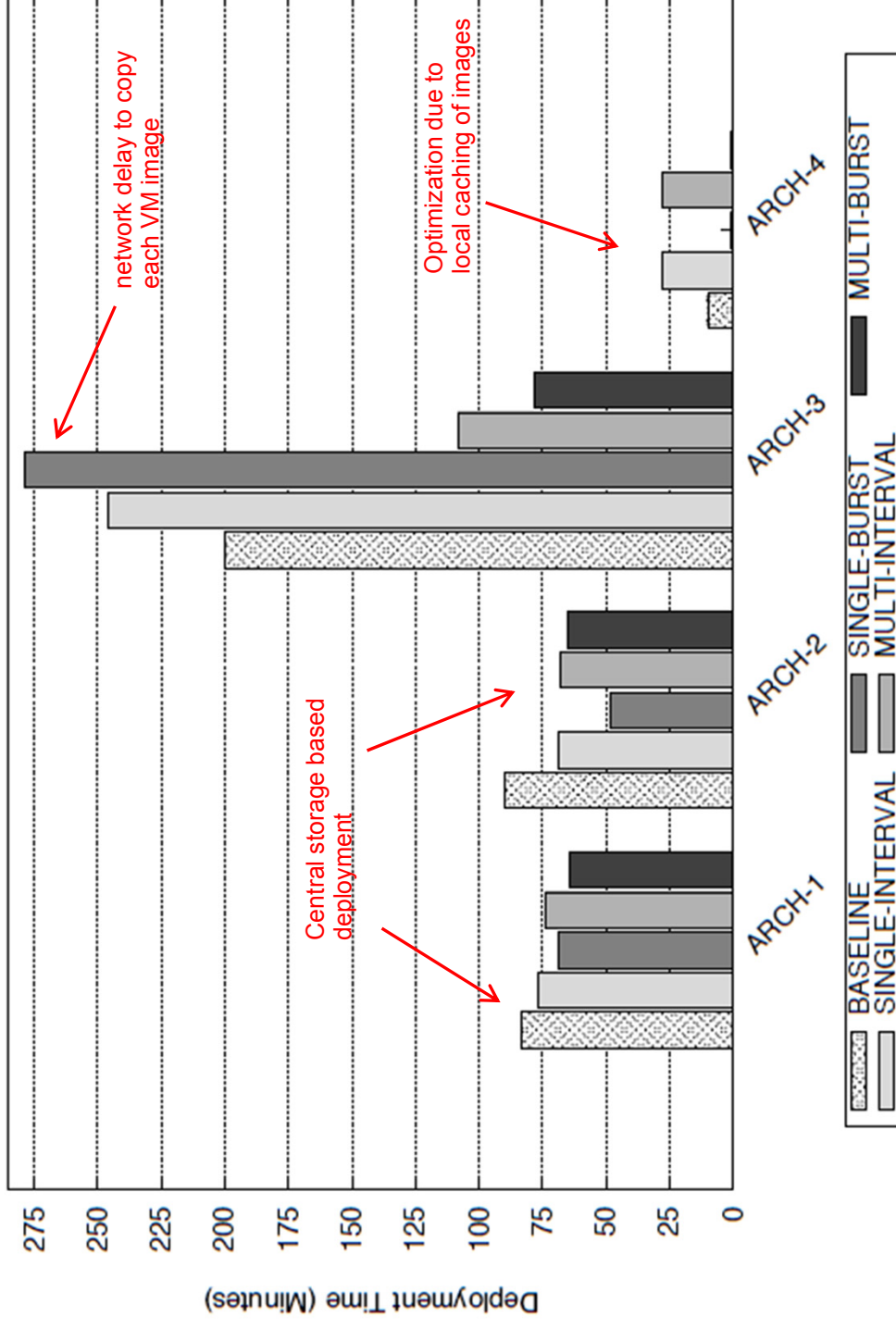
Part IV



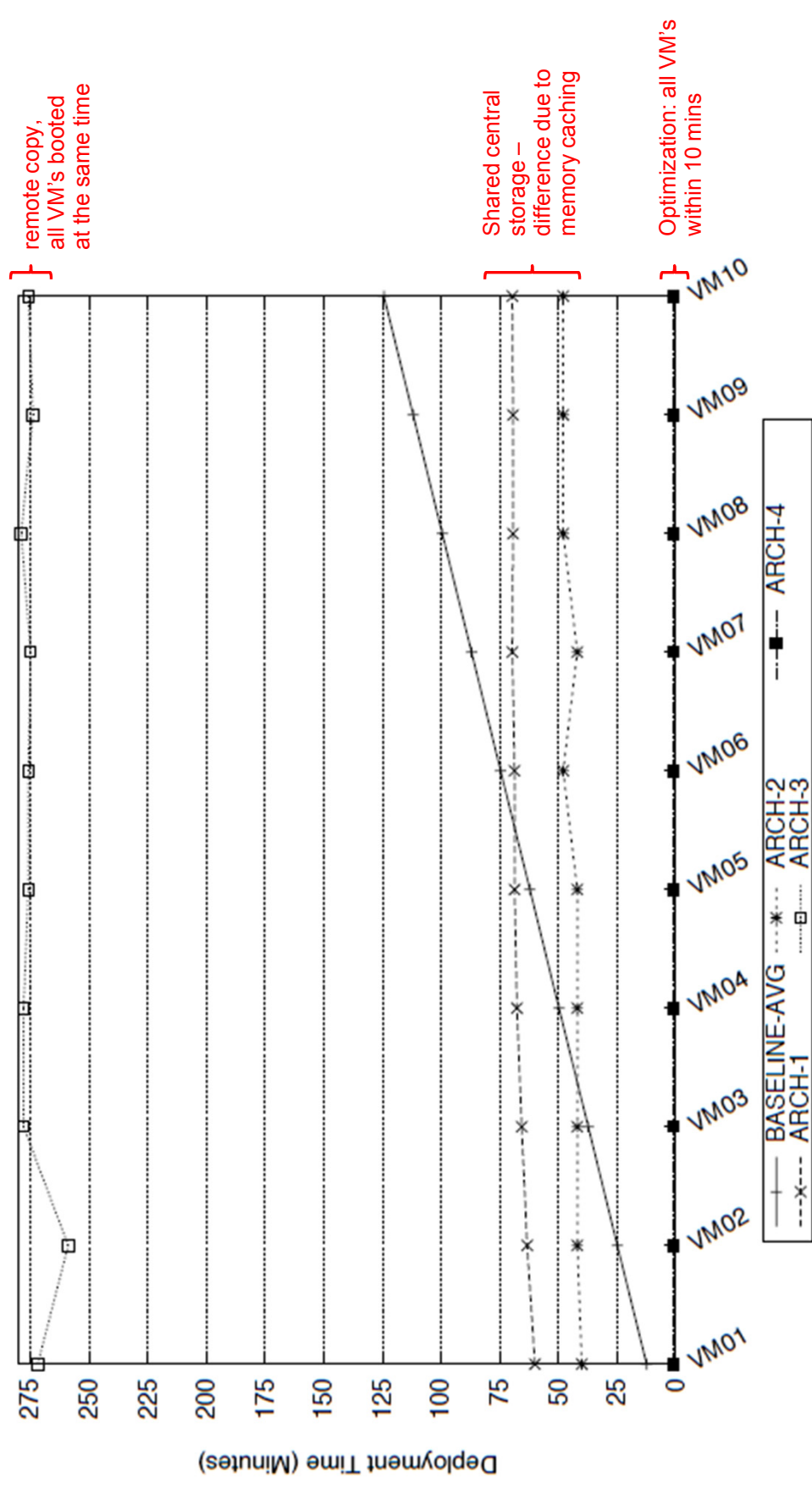
Results



Aggregated deployment times for all configurations



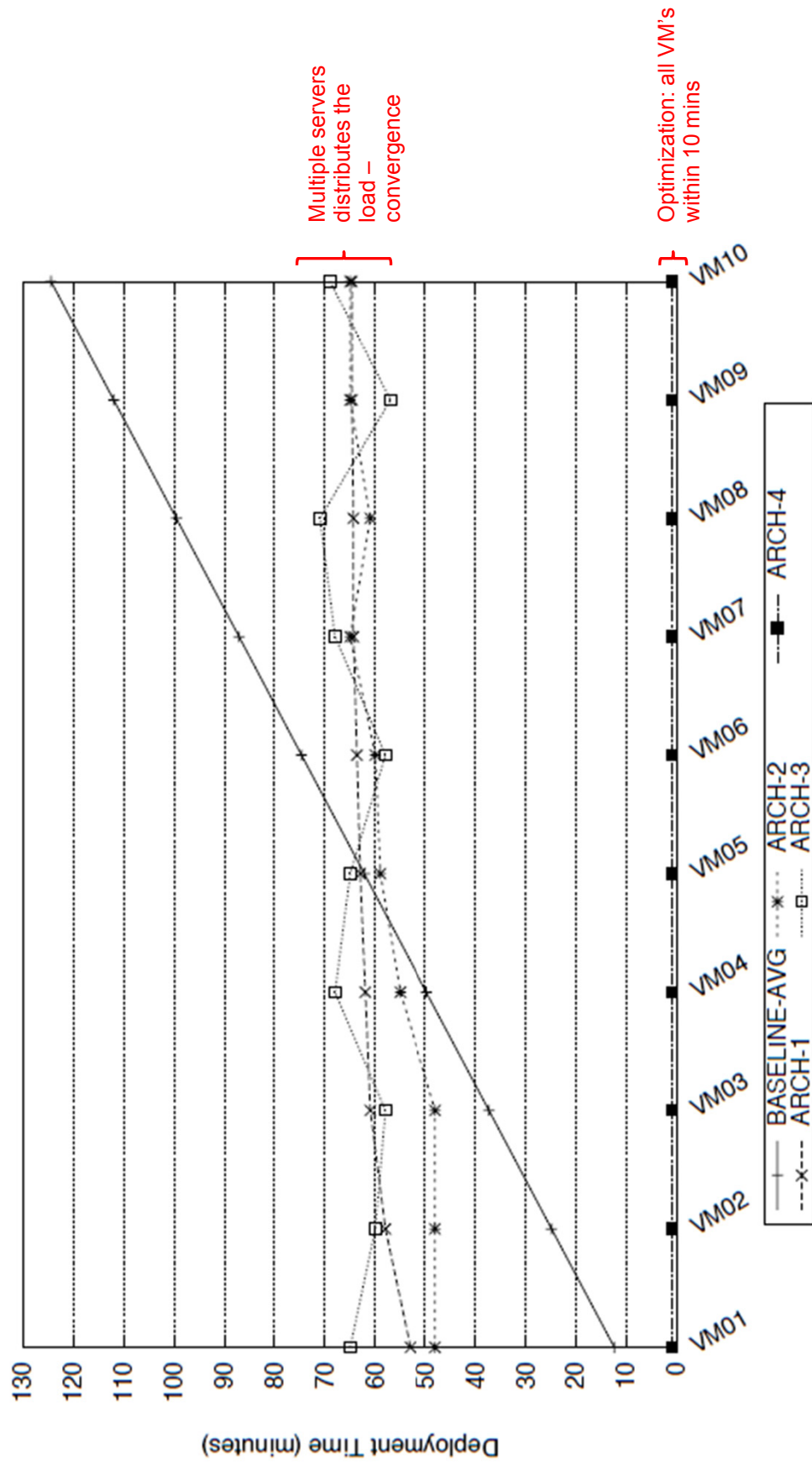
Single-Burst: 10 VM's on one server



arch-1: shared storage without front end
 arch-3: distributed storage, remote copy

arch-2: shared storage with front end
 arch-4: distributed storage with local cache

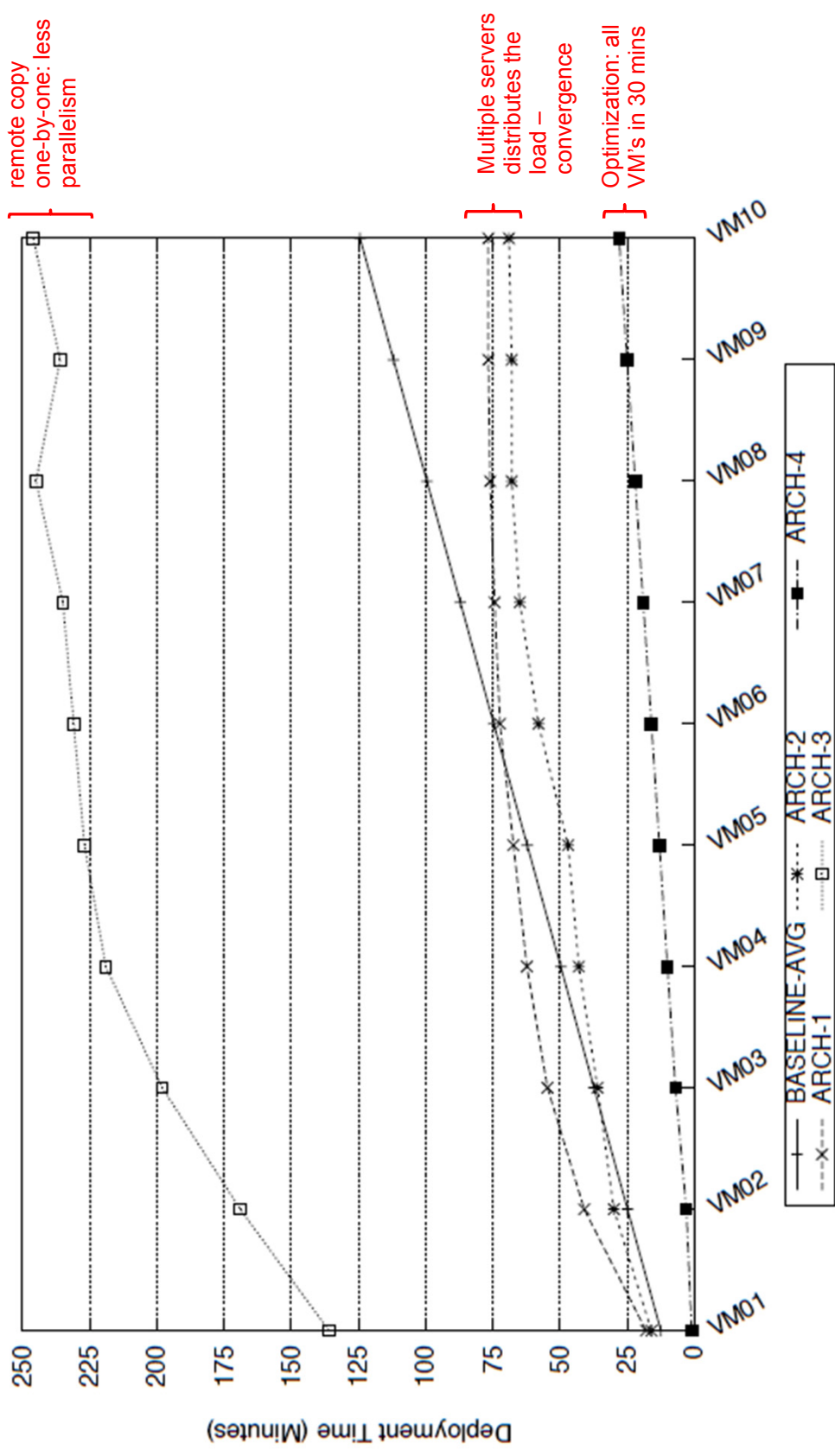
Multi-Burst: 10 VM's on all servers



arch-1: shared storage without front end
 arch-3: distributed storage, remote copy

arch-2: shared storage with front end
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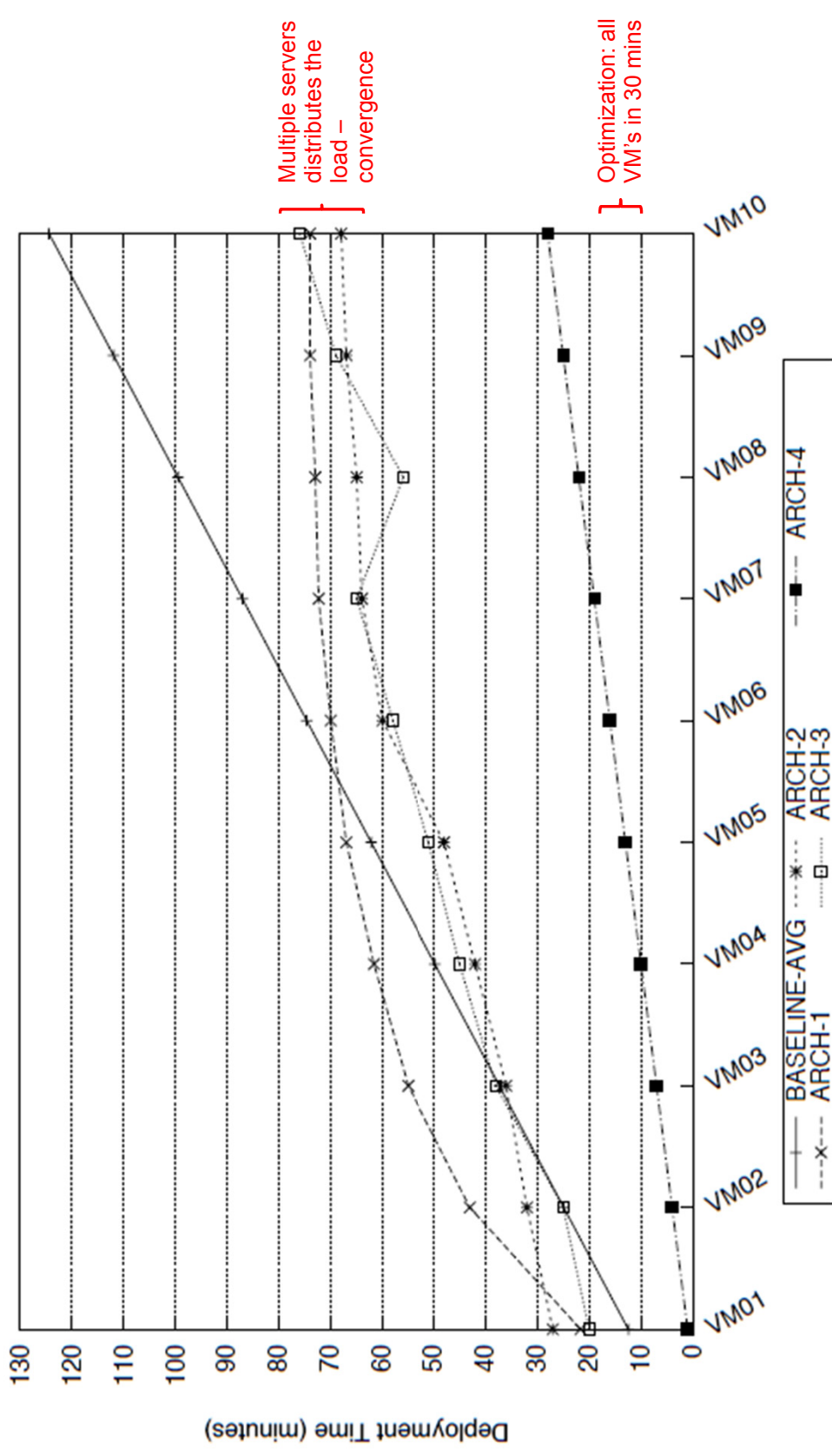
Single-Interval: 10 VM's on one server every 3 mins



arch-1: shared storage without front end
arch-3: distributed storage, remote copy

arch-2: shared storage with front end
arch-4: distributed storage with local cache

Multi-Interval: 10 VM's on all servers every 3 mins



arch-1: shared storage without front end
arch-3: distributed storage, remote copy

arch-2: shared storage with front end
arch-4: distributed storage with local cache

- Cloud/Virtualization
 - Useful technologies for better utilization of physical infrastructure
 - Not necessarily applicable to all scenarios, but true for some
 - Lots of tools available: Commercial and Open Source
 - Private “Local” Clouds
 - Possible to deploy with commodity hardware – reasonable cost
 - Requires some expertise to deploy/maintain
- Achievement
 - Added flexibility to the physical infrastructure : multi-tenant
 - Library of images for our users – different OS with software
 - Users can get their VM (Windows or Linux) within 30 mins
 - Run the test, shutdown the VM’s after testing.

- **Benjamin Farnham: WEPMS006, MOPMS025**

- “Automated testing of OPC Servers”
- “Migration from OPC-DA to OPC-UA”

- **Brice Copy: WEPKS001, WEAAULT02**

- “Agile Development and Dependency Management for Industrial Control Systems”
- “Model Oriented Application Generation for Industrial Control Systems”

- **Filippo Tilaro: WEPMU029**

- “Industrial Devices Robustness Assessment and Testing against Cyber Security Attacks”

- **Paul C. Burkimsher: THBHMUST01**

- “Multi-platform SCADA GUI Regression Testing at CERN”

WHERE THE HECK
IS MY DATA?



ITS THERE, UP
IN THE CLOUDS.



Brainstuck.com

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