

# A Platform Independent Framework for Statecharts Code Generation

L. Andolfato, G. Chiozzi, ESO

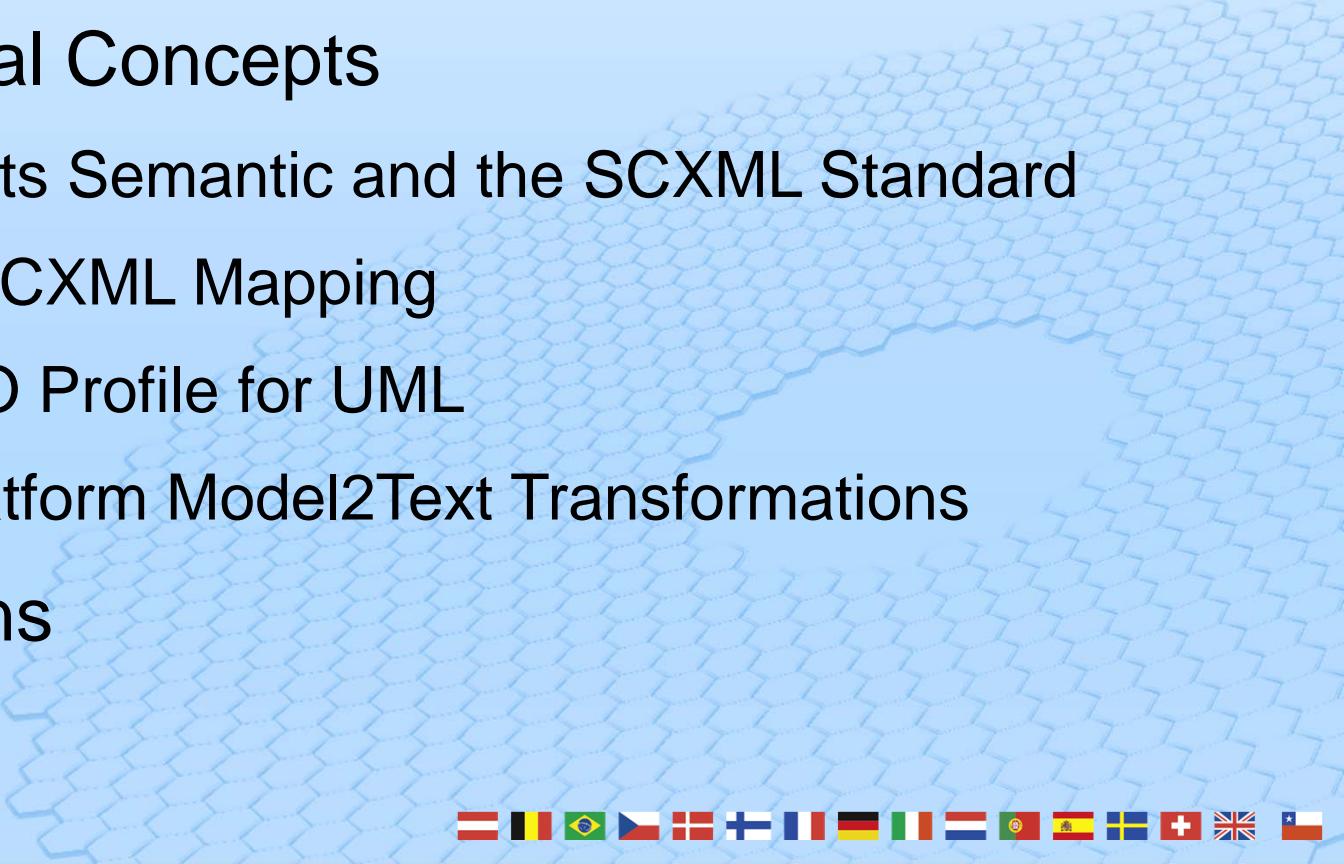
N. Migliorini, Universita' di Ferrara, Italy

C. Morales, Universidad Tecnica Federico Santa Maria, Chile



# Outline

- Motivations
  - Application Frameworks
  - Model Driven SW Development
- Architectural Concepts
  - Statecharts Semantic and the SCXML Standard
  - UML-to-SCXML Mapping
  - COMODO Profile for UML
  - Cross Platform Model2Text Transformations
- Future Plans



# Statecharts for the Very Large Telescope (VLT)



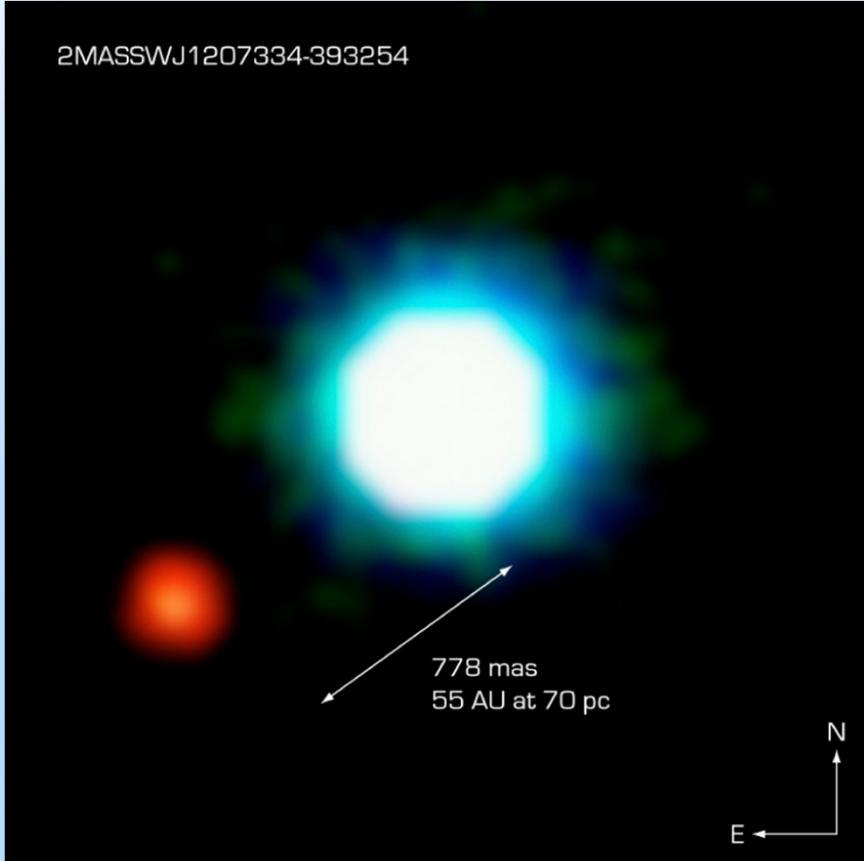
- VLT SW Platform: Linux, GNU C/C++, TCL/TK, CCS
- Workstation Software Framework: framework for the development of control/monitor applications from Statecharts models (more than 30 applications)

# Statecharts for Alma Common Software (ACS)



- ACS SW Platform: Linux, C/C++, Java, Python, CORBA
- Code Generator tool to generate the MasterComponent application from a Statecharts model

# Statecharts for Adaptive Optics



The Brown Dwarf 2M1207 and its Planetary Companion  
(VLT/NACO)

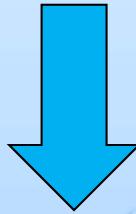
ESO PR Photo 14a/05 (30 April 2005)

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- SPA SW Platform: Linux, C/C++, CORBA, DDS
- Application framework to build Statecharts based application (+ behavioural inheritance feature).

# Application Frameworks

- Concentrate on Domain Specific concepts
- Reuse and document of Domain Specific know-how

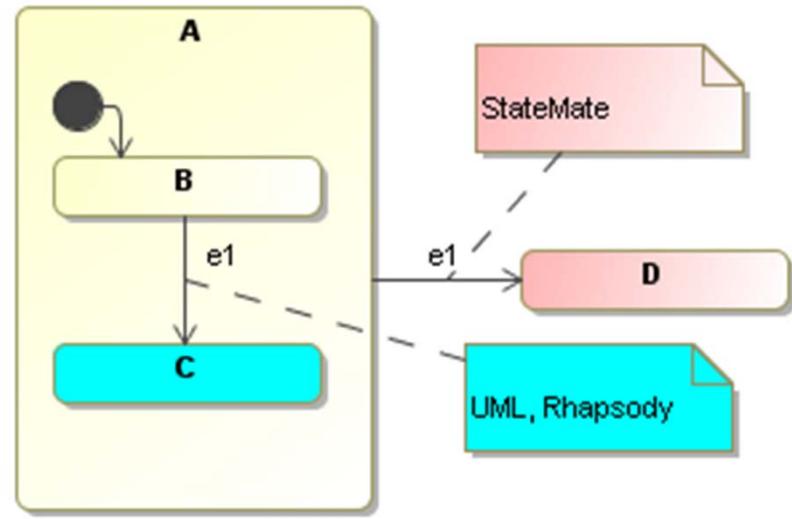


- Independence of platforms and languages
- Reuse the models on different platforms:
  - Easier to migrate applications
  - Prototyping applications for future platforms

# Model Driven SW Development



# W3C SCXML Standard

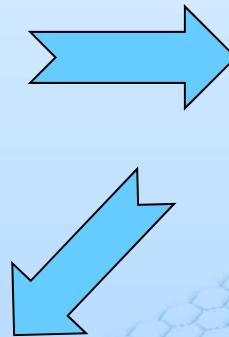


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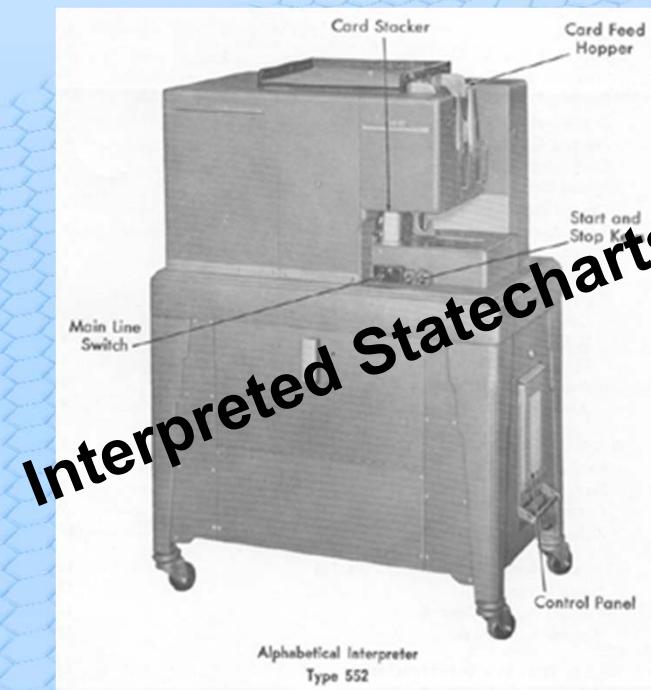
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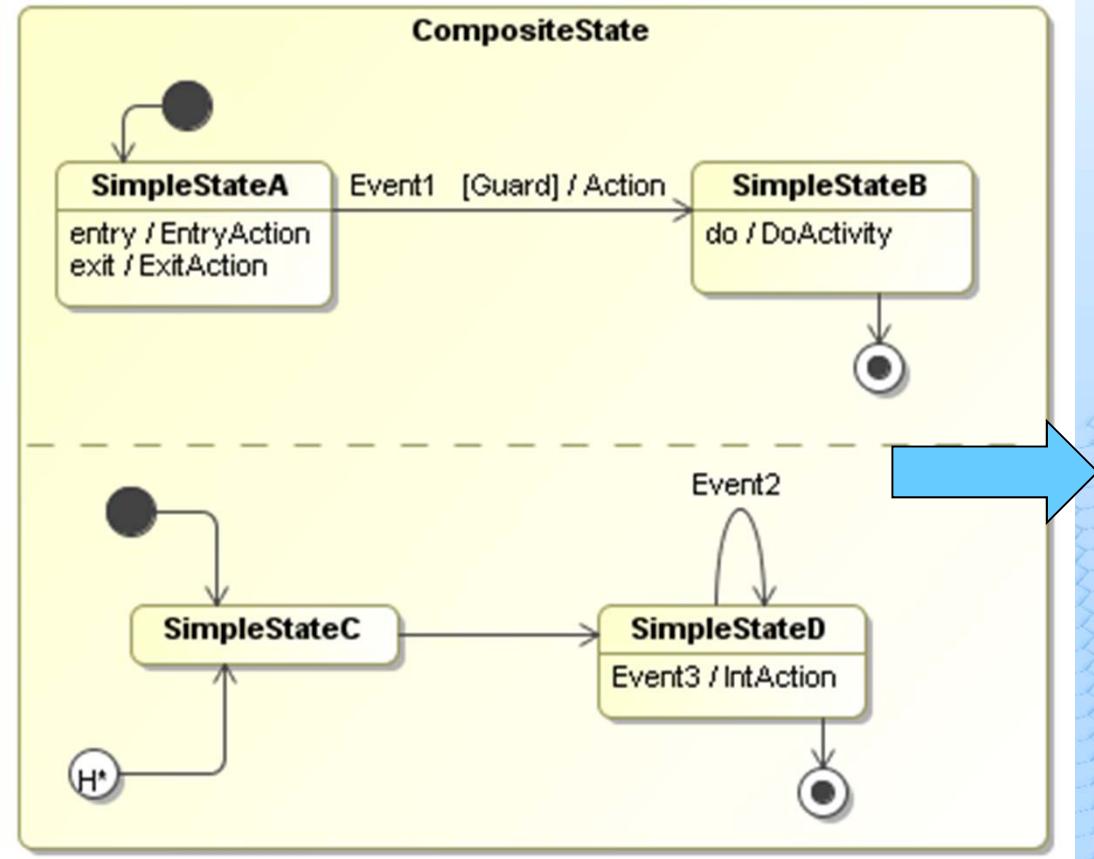
Crane & Dingel paper on differences  
between Statecharts syntax &  
semantics: “Not all models are created  
equal”



**State Chart XML**  
Supported by IBM, HP,  
Microsoft, Nokia



# UML2SCXML Mapping

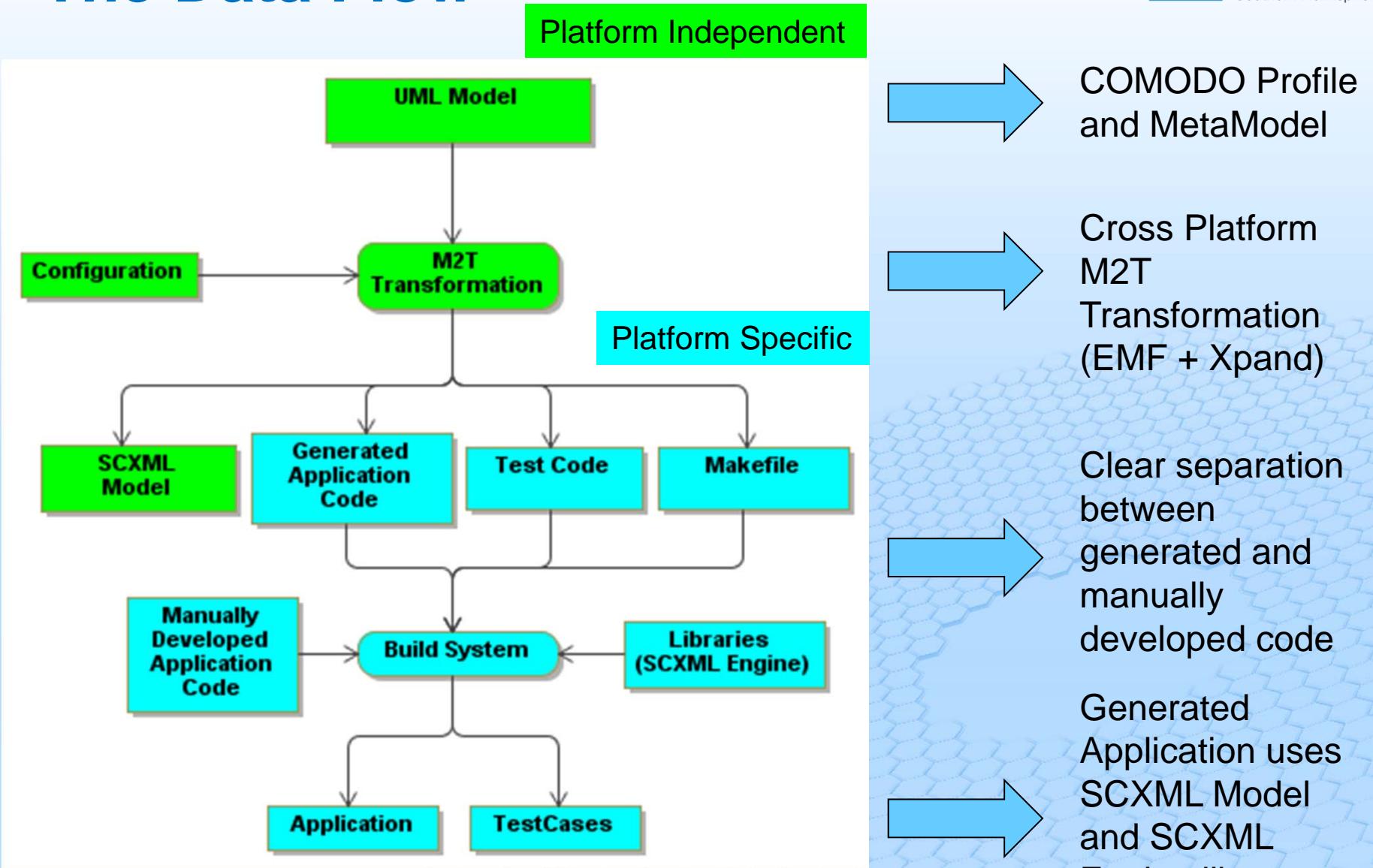


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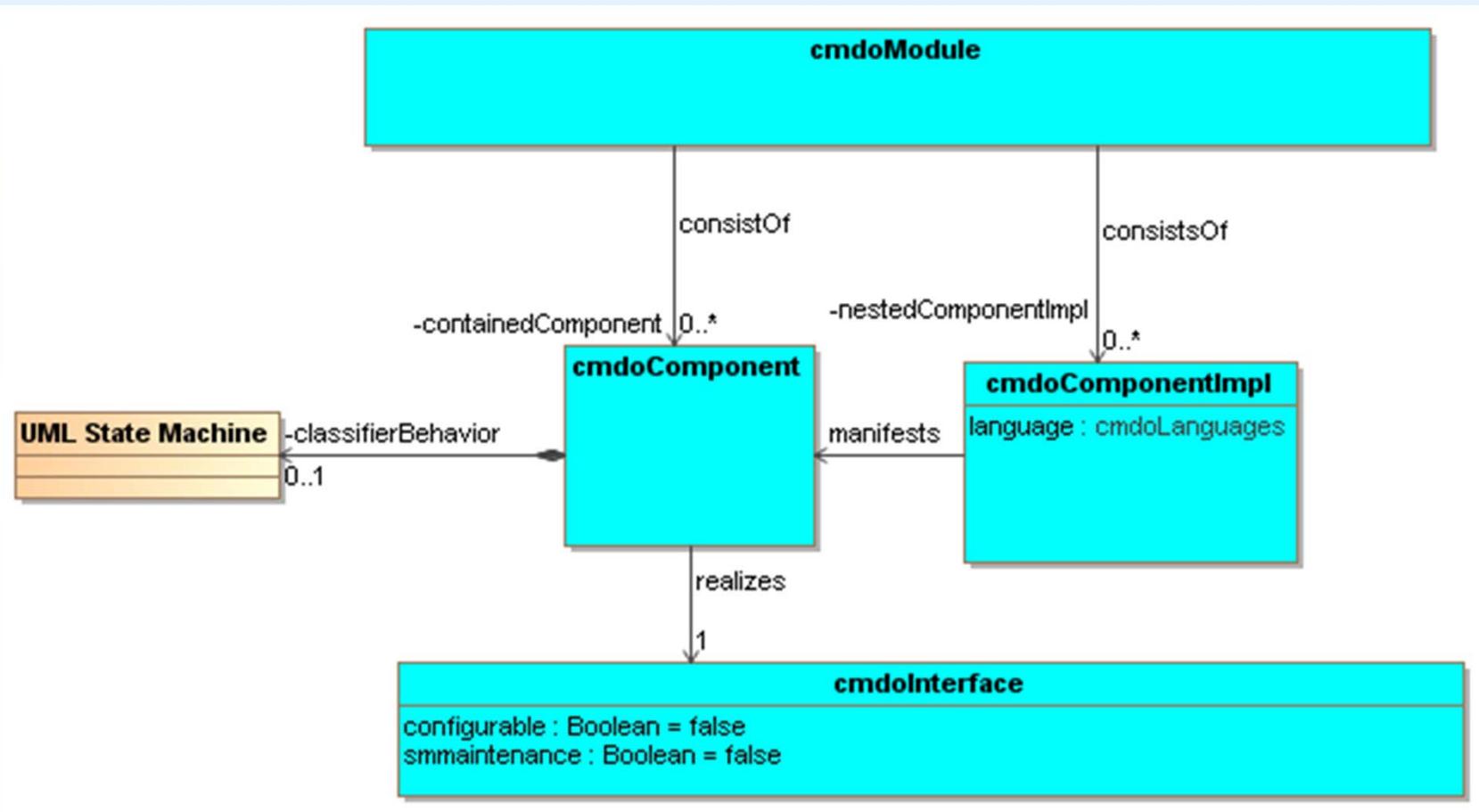
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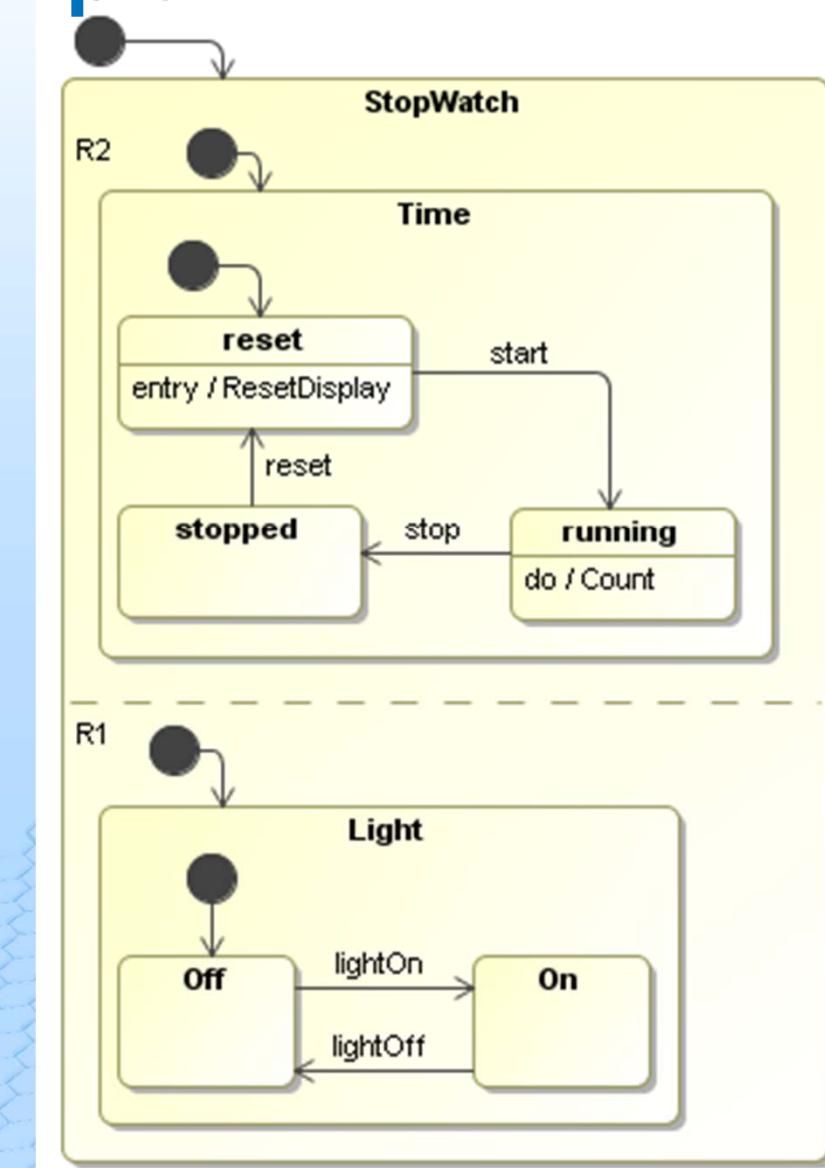
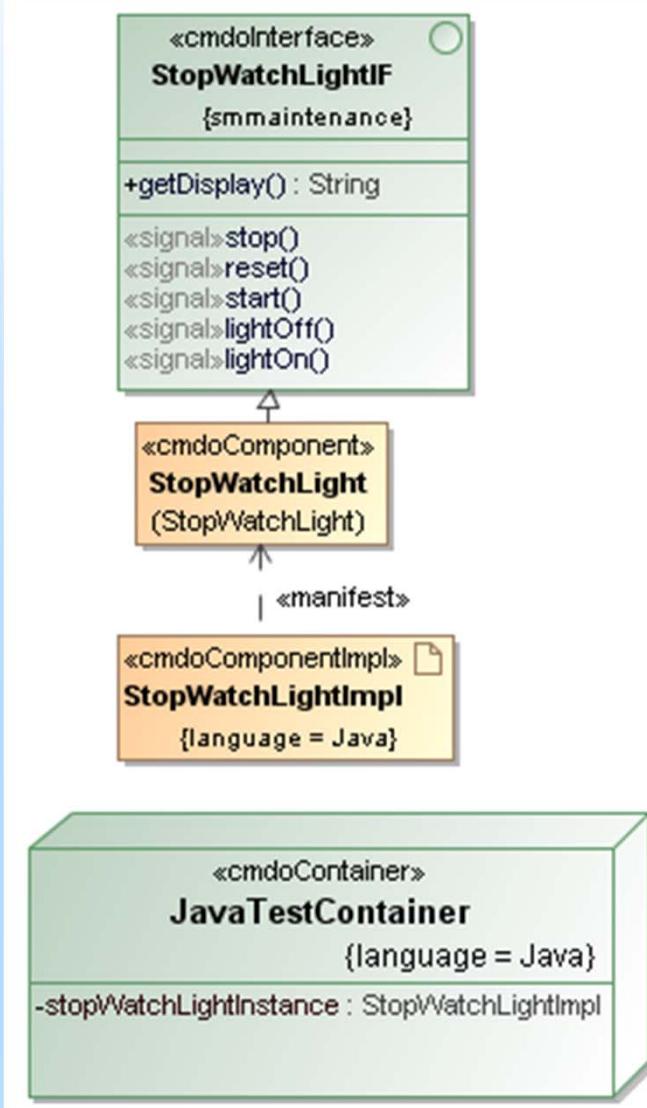
# The Data Flow



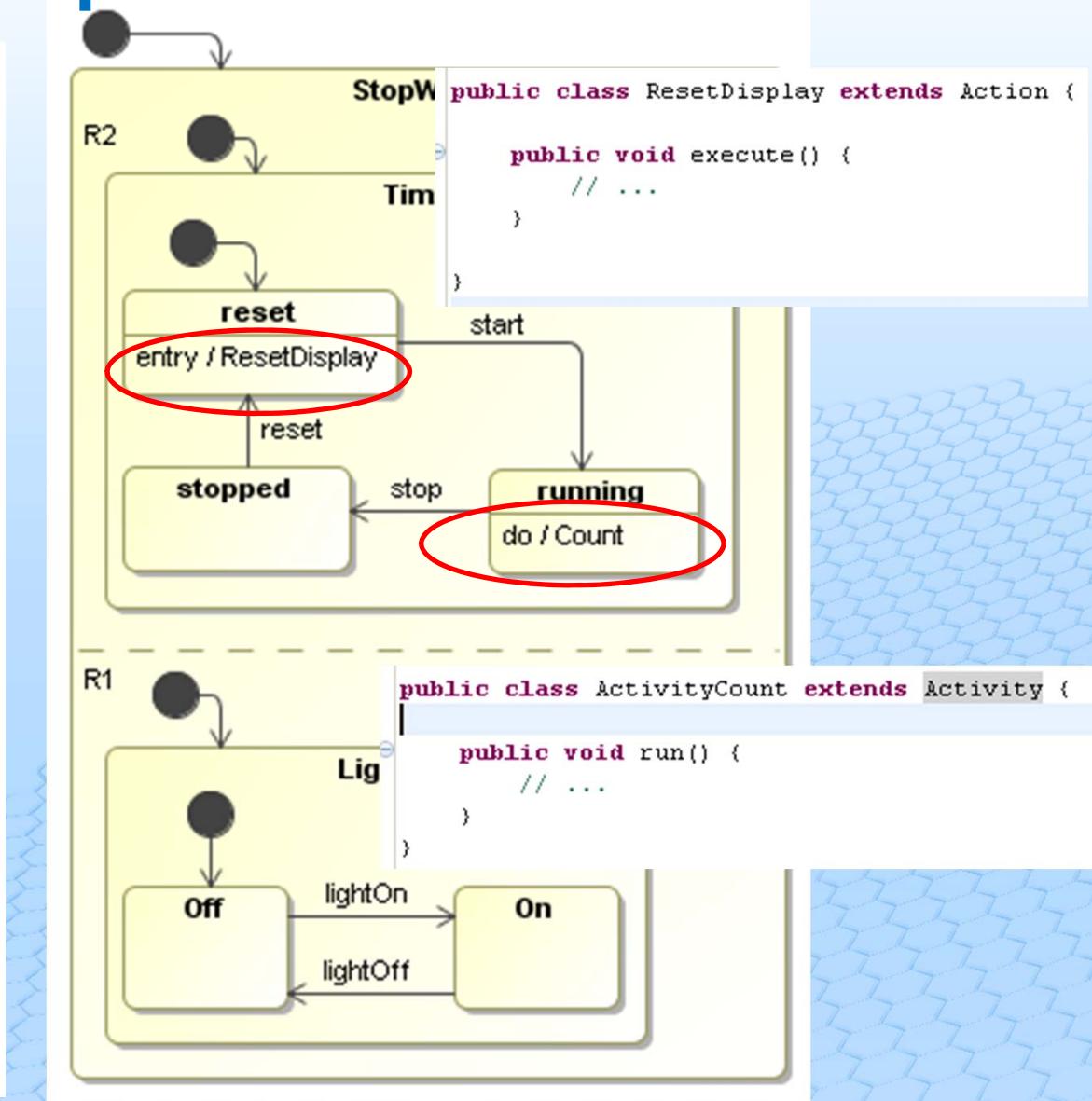
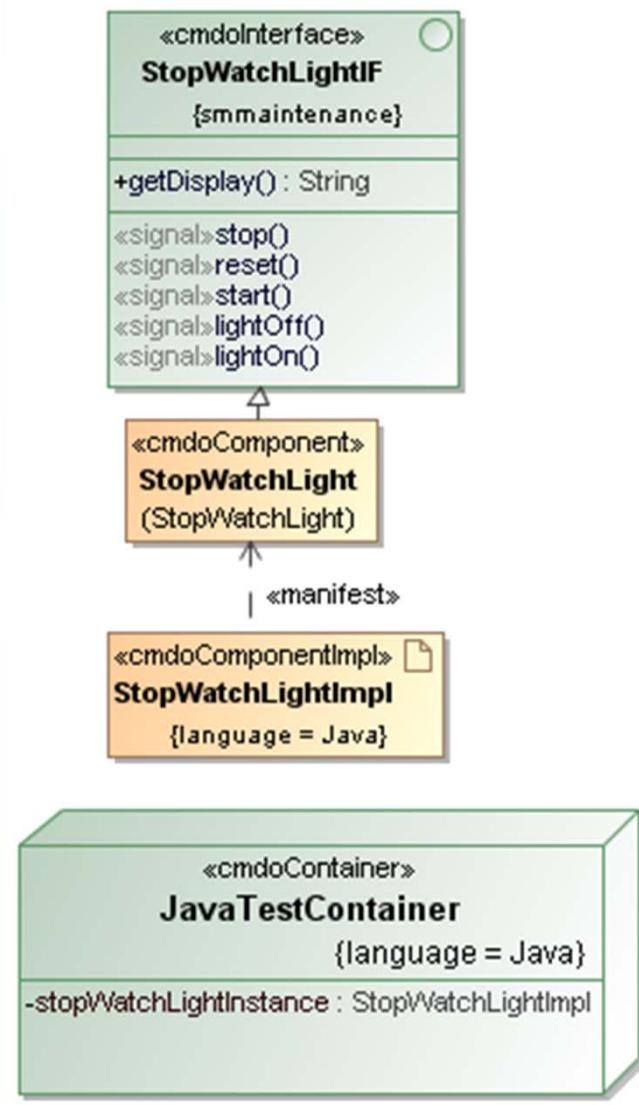
# COMODO Profile for UML



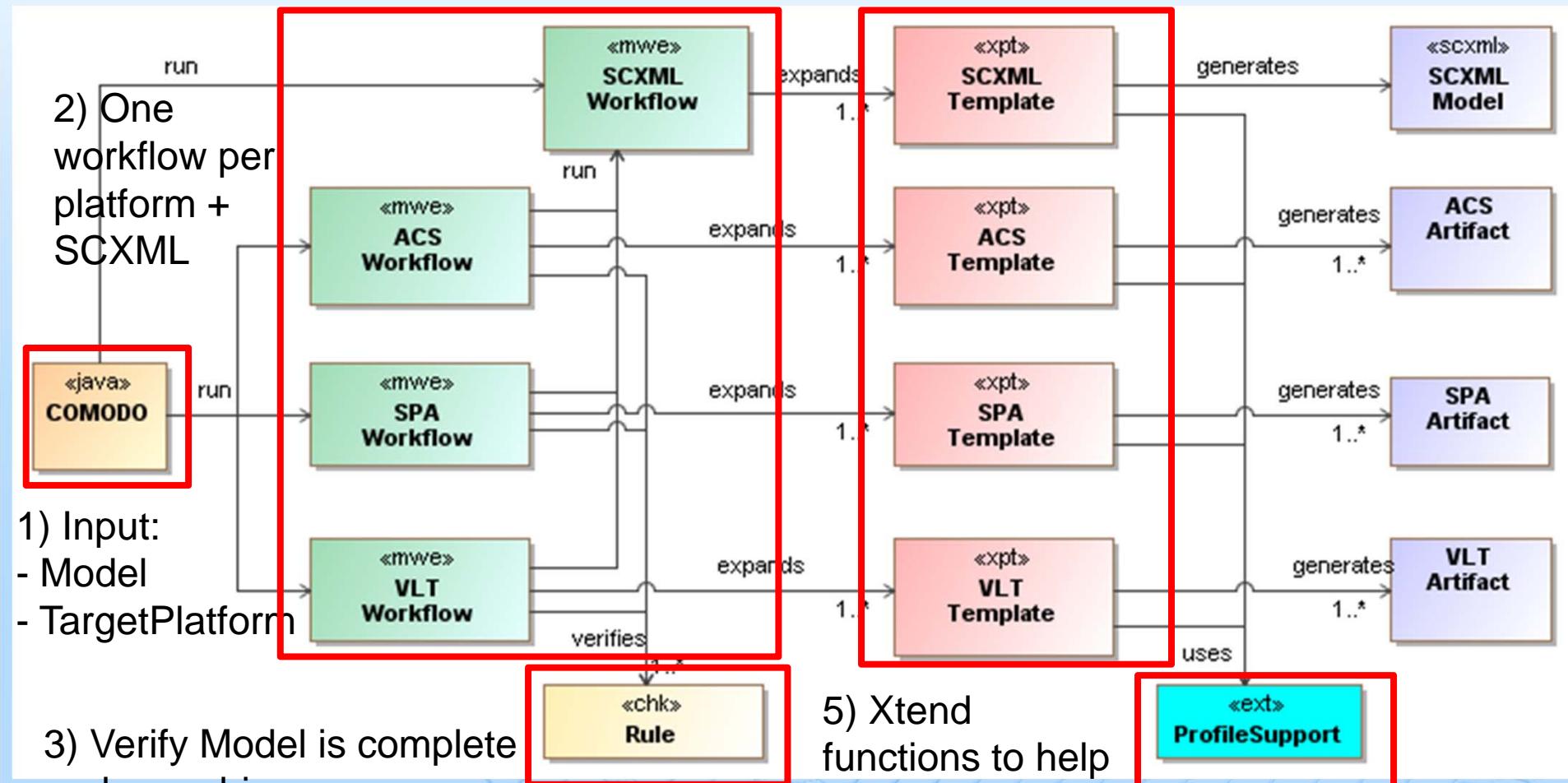
# StopWatch Example



# StopWatch Example



# Cross Platform Model2Text Transformations



# Future plans

- Development of the C++ SCXML Engine
- Additional Model2Text transformations
  - ESO supported platforms/languages
  - ModelChecker language (Promela/SPIN)

## Acknowledgments

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