

Trends in Programming Languages

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A single language to rule them all



An ecosystem of languages



An ecosystem of languages
The Pendulum Swings



An ecosystem of languages
The need for Concurrency



An ecosystem of languages
The need for Productivity



An ecosystem of languages
Separation Platform - Language



**An ecosystem of languages
Building Languages is easier.**

1

Interesting GPL Features



Type Inference

Let the
compiler figure
out types.

```
Map<String, MyType> m =  
    new HashMap<String, MyType>();
```

Classic Java

```
Map<String, MyType> m =  
    new HashMap<String, MyType>();
```

Scala

```
var m = new HashMap[String, MyType]();
```

Classic Java

```
Map<String, MyType> m =  
    new HashMap<String, MyType>();
```

Scala

```
var m = new HashMap[String, MyType]();
```

C# + LINQ

```
Address[] addresses = ...  
  
var res = from a in addresses  
          select new { name = a.name(),  
                      tel = a.telNo() };  
  
foreach (var r in res) {  
    Console.WriteLine("Name: {0}, Num: {1}",  
        r.name, r.tel);  
}
```



Functions

Focus on verbs
instead of
nouns (objects)

```
[1,2,3,4,5,6].each {  
  |element| puts (element * 2) }
```

Ruby

```
x: Int => x + 1
```

Scala

```
def apply(f: Int => Int, v: Int) => f(v)
```

Scala



Pattern Matching

Easily
deconstruct
data structures

```
> type Expr =  
  | Op of string * Expr * Expr  
  | Var of string  
  | Const of int;;  
  
> let rec eval x = match x with  
  | Op(op, l, r) ->  
      let (lv, rv) = (eval l, eval r)  
      if (op = "+") then lv + rv  
      elif (op = "-") then lv - rv  
      else failwith "Unknnonw operator!"  
  | Var(var) -> getFromSymbolTable var  
  | Const(n) -> n;;
```




Transactional Memory

Declarative

Shared Memory

Concurrency

Similar to GC:

- > Rely on clever compiler and RT system
- > Solution might not always be optimal
- > ... but good enough in 99% of cases
- > and much less (error prone) work.

```
atomic do  
  // the stuff here is executed as if  
  // there was only this thread  
end
```

Fortress



Declarative++

Avoid saying things
you don't want to say

Java < 5

```
for ( int i=0; i < data.length; i++ ) {  
    // do a computation with data[i]  
}
```

Java >= 5

```
foreach ( DataStructure ds in data ) {  
    // do something with ds  
}
```

Java < 5

```
for ( int i=0; i < data.length; i++ ) {  
    // do a computation with data[i]  
}
```

Java >= 5

```
foreach ( DataStructure ds in data ) {  
    // do something with ds  
}
```

Fortress

```
for I <- 1:m, j <- 1:n do  
    a[i,j] := b[i] c[j]  
end
```

Fortress

```
for i <- seq(1:m) do  
    for j <- seq(1:n) do  
        print a[i,j]  
    end  
end
```



Message Passing

Shared Memory

is BAD

(Joe Armstrong)

```
pid = spawn(fun() -> doSomething() end)  
Pid ! Message
```

Erlang

```
pid = spawn(fun() -> doSomething() end)  
Pid ! Message
```

Erlang

```
loop  
  receive  
    {add, Id, Name, FirstName} ->  
      ActionsToAddInformation;  
    {remove, Id} -> ActionsToRemoveItAgain;  
    ...  
    after Time -> TimeOutActions  
  end
```


2

Domain Specific Languages



Definition

What is a DSL?

**tailor made
effective++**

specialized, limited

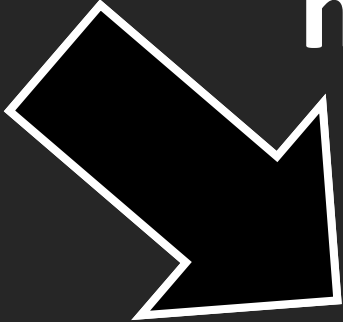
used by experts

**together with other
specialized tools**





execute?



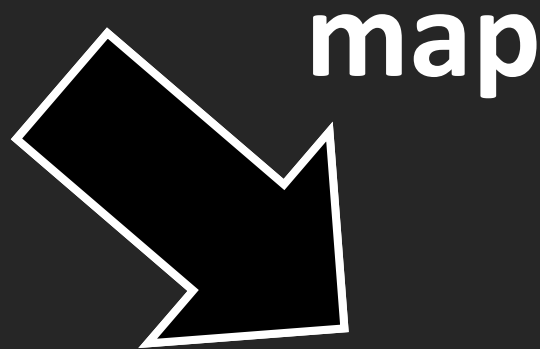
map



DSL Program

(aka Model)

automated!



GPL Program



Example DSLs

Stuff that I have
worked in in the past.

```

procedure writeRegisterNumber2 requestCode 0x29 {
  request: struct request1 {
    int8 acc pattern {
      2:b00;
      6:parentRequestCode;
    };
    int8 registerAddress;
  } ;
  reply: struct dontCareReply {
    int8 statusByte patternref statusByte;
    int8 dontCare patternref defaultReturn;
  } ;
  request: struct request2 {
    int8 registerType pattern {
      4:b0000;
      4:registerType;
    };
    int8 registerAddress;
    int8 registerdata [2];
  } ;
}

```

tests



```

test writeRegisterNumber2 for dip writeRegisterNumber2 {
  send request1 {
    attr registerAddress == reg parameterInstruction;
  };
  expect dontCareReply {
    subattr statusByte # standardStatus == 2;
  };
  send request2 {
    subattr registerType # registerType == 3;
    attr registerAddress == reg parameterInstruction;
    attr registerdata == 0x77;
    subattr registerdata # channelNumber == 5;
  };
}

```

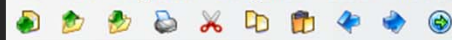
refines



```

register parameterInstruction address 0x37 struct {
  int8 db1 pattern {
    2:b00;
    6:channelNumber;
  };
};

```

Library

- [-] Documentation
- [-] Foundation
 - [-] Value sets
 - [-] Value set Groottebepalingsmethode
 - Value set member Salaris-diensttijd
 - Value set member Verzekerde bedragen
 - Value set member Afgeleide toezegging
 - [-] Value set Salaris-diensttijd
 - Value set member Middelloon
 - Value set member Eindloon
 - [-] Value set Verzekerde bedragen
 - Value set member Vast bedrag
 - Value set member Percentage van gron
 - Value set member Percentage van gron
 - Value set member Opgegeven bedrag
 - Value set member ANW-hiaat
 - Value set member AOP bedrag
 - [-] Value set Indicatie Opbouw / Risico
 - Value set member Opbouw
 - Value set member Risico
 - [-] Value set Deelnemerstatus
 - Value set member Aspirant
 - Value set member Actief
 - Value set member Premievrij
 - Value set member Slapend
 - Value set member Uitkerend
 - Value set member Overleden
 - Value set member Vervallen
 - [-] Tag definitions
 - Tag Basisberekening
 - Tag Ouderdomspensioen
 - Tag Partnerpensioen
 - Tag Wezenpensioen
 - Tag ANW extra
 - Tag WIA excedent AOV

[-] **3.3 Commutatietallen op 1 leven¶**

$$D_x = v^x * \frac{l_x}{100} \quad \approx 6 \text{ Dec (3)} \quad ¶$$

Implemented in [V9401¶](#)

$$N_x = \sum_{t=0}^{\omega-x} D_{x+t} \quad \approx 7 \text{ Dec (3)} \quad ¶$$

[-] **3.6 Contante waarde 1 leven/ 2 levens¶**

$$E_{n_x} = \frac{D_{x+n}}{D_x} \quad \approx 19 \text{ Dec (4)} \quad ¶$$

$$a_x = \ddot{a}_x - 1 \quad \approx 21 \text{ Dec (3)} \quad ¶$$

$$\bar{a}_x = \ddot{a}_x - 0,5 \quad \approx 22 \text{ Dec (3)} \quad ¶$$

$$\ddot{a}_{x:n} = \frac{N_x - N_{x+n}}{D_x} \quad \approx 23 \text{ Dec (3)}$$

$$\bar{a}_{x:n} = \ddot{a}_{x:n} - 0,5 + 0,5 * E_{n_x} \quad \approx 25 \text{ Dec (3)} \quad ¶$$

[-] **4 BN(_ris) koopsommen¶**

```

pumping program P1 for AtLeastOneZone + WithAlarm +
    SuperPowerCompartment[f=comp1] {

    parameter defaultWaterLevel : int
    parameter superWaterLevel: int
    event superPowerTimeout

    init {
        set comp1->targetHeight = defaultWaterLevel
    }

    start:
        on (comp1->needsPower == true) && !(comp1->isPumping) {
            do comp1->pumpOn
        }
        on comp1->enough {
            do comp1->pumpOff
        }
        on comp1.superPumping->turnedOn {
            set comp1->targetHeight = superWaterLevel
            raise event superPowerTimeout after 20
        }
        on comp1.superPumping->turnedOff or superPowerTimeout {
            set comp1->targetHeight = defaultWaterLevel
        }
    }
}

```



DSLs and GPLs

How can DSLs
effectively work
together with GPLs?

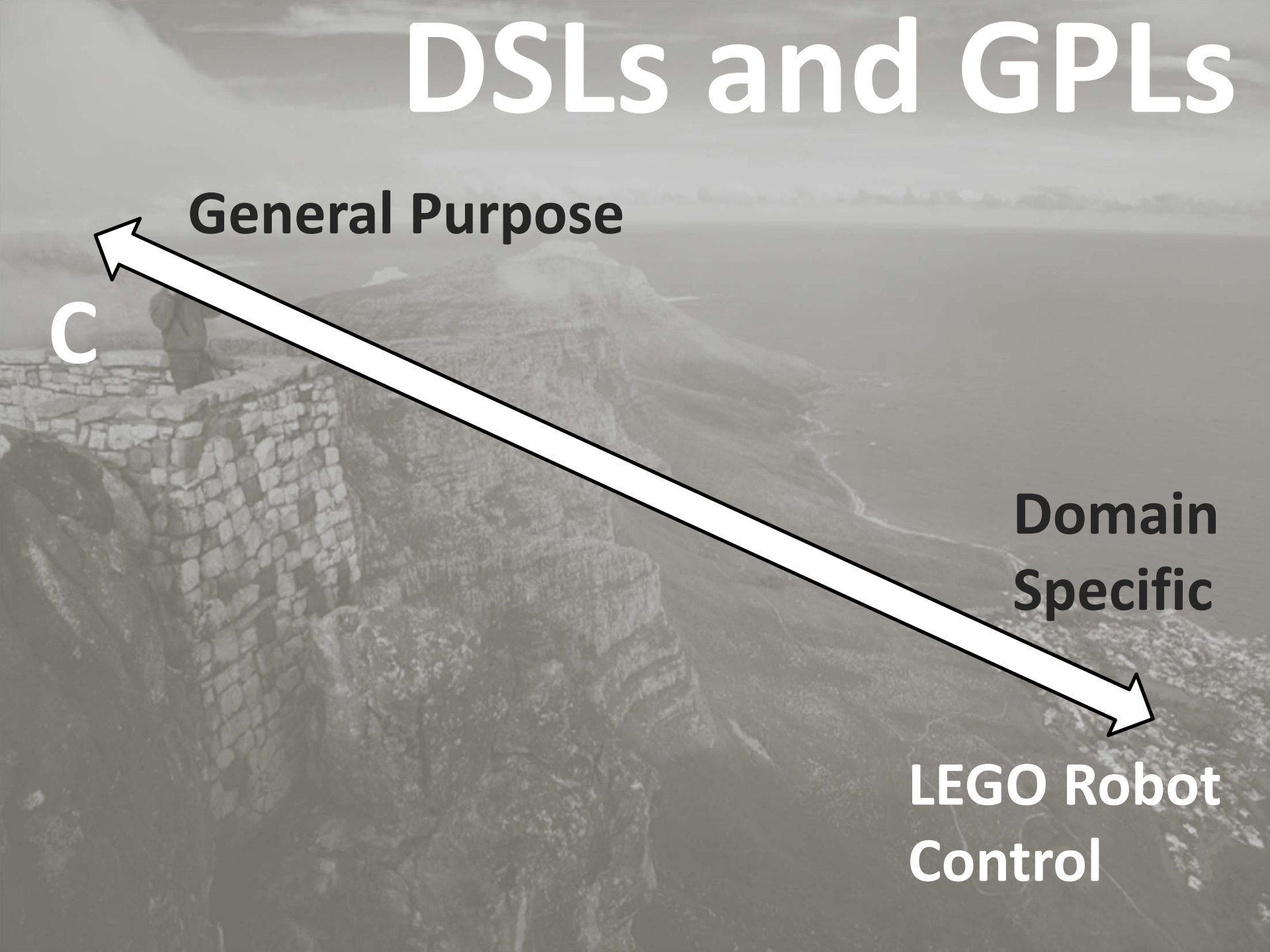
DSLs and GPLs

General Purpose

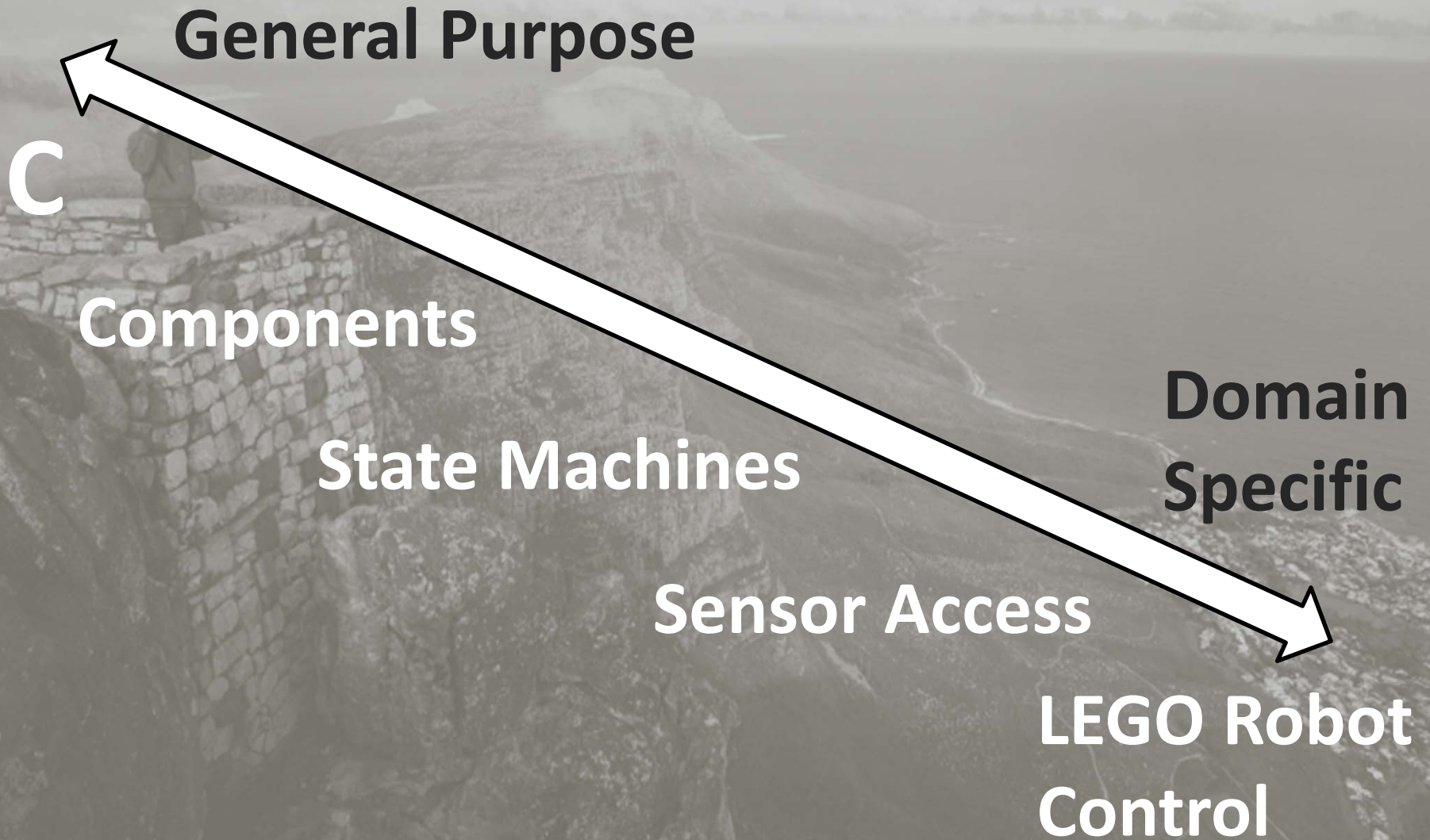
C

Domain Specific

LEGO Robot Control



DSLs and GPLs

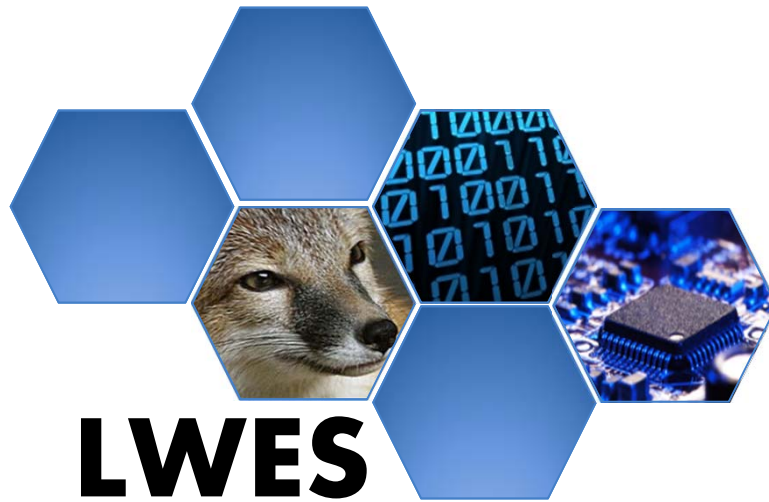


itemis

fortiss
innovation in software and systems

SICK
Sensor Intelligence.

LEAR
CORPORATION



LWES
Language Workbenches
for Embedded Systems



<http://mbeddr.com>

**Incremental Extension of C with DSLs
for Embedded Systems, integrated
with Formal Methods and support
for PLE and Requirements Tracing.**



First C Code working

July 17, 2011 by mpscmcd

As you may know, our project relies on the idea of extending the C programming language with domain specific extensions. For that to work, we first have to make C available in MPS. While we had done this to some extent in our proof of concept, we are now implementing C much more thoroughly. As you can see in the screenshot below, some essential things are already working.

```
TestModule -  
Module TestModule {  
  void test(int a, int theThird, int f)  
  {  
    int x = a + 2;  
    int a1;  
    int a2 = 2 + 3;  
    int a3 = a2 + a2 * a1;  
    { ... }  
  }  
  int c1 = a1;  
  { ... }  
  for ( int i = 0; i < 20; i++)  
  {  
    int x = i;  
    int y = x;  
    ...  
  }  
}
```

ARCHIVES

- July 2011 (3)
- June 2011 (2)
- January 2011 (2)
- July 2010 (1)
- June 2010 (2)

CATEGORIES

- code (3)
- demos'n'stuff (4)
- dev progress (1)
- news (4)
- Uncategorized (2)

PAGES

```
module TestModule {  
    void test(int a, int theThird, int f)  
    {  
        int x = a + 2;  
        int a1;  
        int a2 = 2 + 3;  
        int a3 = a2 + a2 * a1;  
        { ... }  
        {  
            int c1 = a1;  
            { ... }  
            for ( int i = 0; i < 20; i++; )  
            {  
                int x = i;  
                int y = x;  
                x++;  
            }  
        }  
        int sum = add(12, 3);  
    }  
  
    int add(int a, int b) { ... }  
}
```



```
module Tests imports nothing
{
  exported test case Adding {
    int x = 0;
    int y = 1;
    int s = add(x, y);
    assert(0) s == 1;
  } Adding(test case)

  int add(int a, int b) {
    return a + b;
  } add(function)

  int main() {
    LogInfo(0) "Hello, World!";
    return test Adding;
  } main(function)
}
```

Build Configuration

compiler: gcc

compiler options: -std=c99

program HelloWorld isTest: true {

 HelloWorld

 Tests

}

```
module ClosureTests from test.ex.core.pointers imports ClosureUtils, stdlib {

  typedef (int)=>(int, int) as ftype;

  exported test case testClosures {
    assert(0) aHOF([a, b|a + b;]) == 7;
  } testClosures(test case)

  int aHOF(ftype fun) {
    return fun(4, 3);
  } aHOF (function)
}
```

```
module CompModule from test.ex.ext.components.comptest imports nothing {

  exported enum TLCommand { stop; go; }

  exported c/s interface ITrafficLights {
    int setColor(TLCommand cmd)
  }

  c/s interface IDriver {
    int setDriverValue(int addr, int value)
  }

  exported atomic component Driver extends <no baseComponent> {
    ports:
      provides optional IDriver cmd [0..1]
    contents:
      int setDriverValue(int addr, int value) <- opcall cmd.setDriverValue {
        return 0;
      }
  }
}
```

```
  exported atomic component TrafficLights extends <no baseComponent> {
    ports:
      requires mandatory IDriver driver [1..1]
      provides mandatory ITrafficLights tl [1..1]
    contents:
      int setColor(TLCommand cmd) <- opcall tl.setColor {
        int xx = 10;
        return driver.setDriverValue(1, 0);
      }
  }
}
```

```
module UtilsTest from test.ex.core.utils imports nothing {
```

```
int filter(int x) {  
  return gswitch int {  
    case x == 0: 0  
    case x < 10: 1  
    case x < 20: 2  
    default: 5  
  };  
} filter (function)
```

```
int decide(int x, int y) {  
  return int, 0
```

	x == 0	x > 0
y == 0	0	1
y > 0	1	2

```
};  
} decide (function)
```

```
exported test case TestDecTab {  
  assert(0) decide(0, 0) == 0;  
  assert(1) decide(0, 1) == 1;  
  assert(2) decide(1, 0) == 1;  
  assert(3) decide(1, 1) == 2;  
} TestDecTab(test case)
```

```
exported test case TestGSwitch {  
  assert(0) filter(0) == 0;  
  assert(1) filter(2) == 1;  
  assert(2) filter(15) == 2;  
  assert(3) filter(42) == 5;  
} TestGSwitch(test case)
```

```
int main(string[ ] args) {  
  return test TestGSwitch, TestDecTab;  
} main (function)
```



**Core Extensible C
implementation will be
Open Sourced in
November 2011!**

<http://mbeddr.com>



Tools

Which tools can
you use to build
your own DSLs?

xtext



INTENTIONAL[®]
SOFTWARE

xtext

Open Source (EPL)

Eclipse-based, Eclipse Project

Very flexible, very popular!

Current Version 2.0:

improved performance

Xbase: expressions for reuse

**Xtend2: „Better Java“, with support
for Xpand-like templates**



Open Source (Apache 2.0)

Projectional Editor

Very good at lang. Composition

Current Version 2.0:

Improved performance

Unified generate/compile/build

Debug MPS in MPS

Tables in the editor

(Diagrams planned for 2.1)



INTENTIONAL[®]
S O F T W A R E

Commercial Tool.

Projectional Editor

Very flexible notations

Version 1.8 is current

Way More:

Spooifax

Rascal

oomega

The Whole Platform

see also

<http://languageworkbenches.net>

(Commercial Break)

TOP PAY
Answering Service Experienced
Evening Shift. CRS

Dan
Conduct
of Caron
333

★Lay
Now
WAT
Orange
La

Retired
ant E
trial
grow
\$800

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**Tutorial on
DSLs**

This Afternoon
@ICALEPCS



● PLUMBER Repair Salesmen. Exp.
Preferably married. Santa Ana area or



THE END.

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