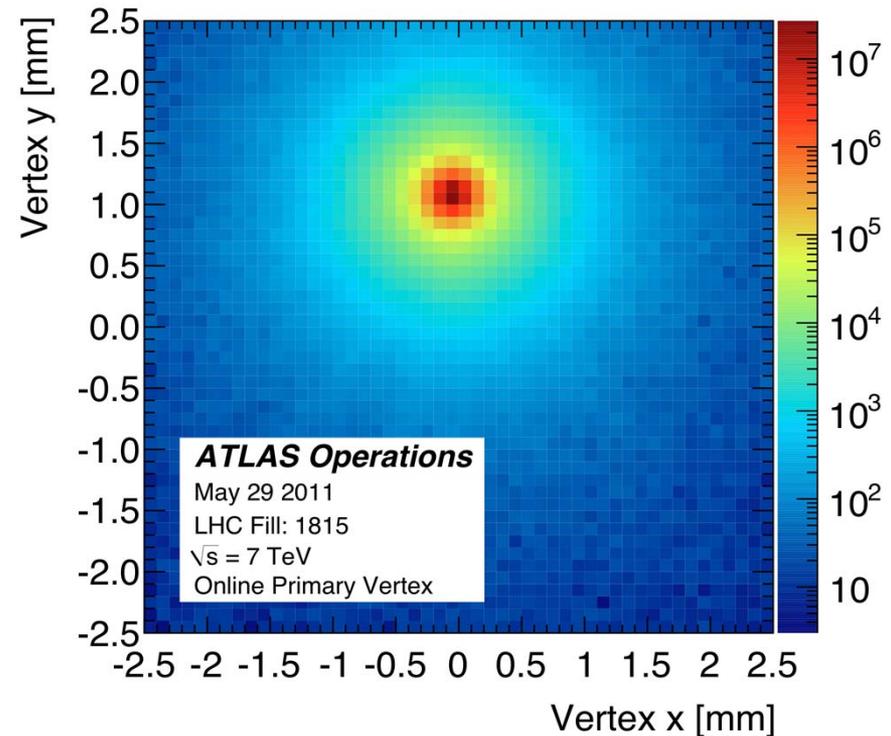


# ATLAS ONLINE DETERMINATION AND FEEDBACK OF LHC BEAM PARAMETERS

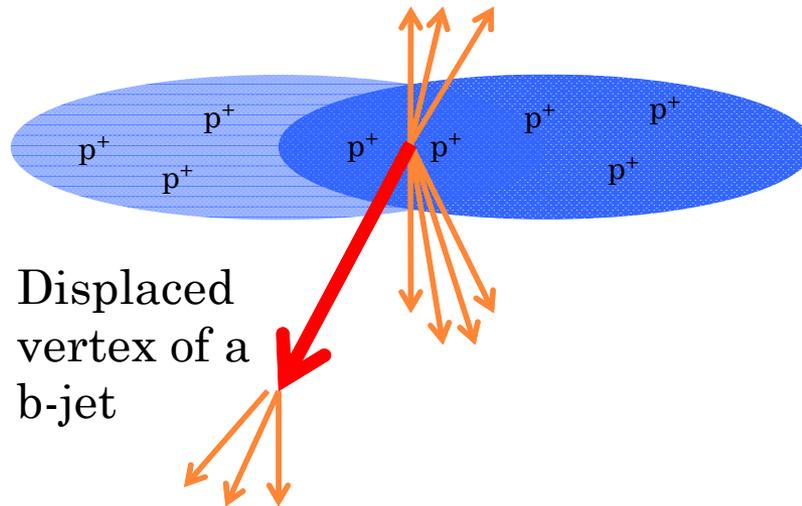
Josh Cogan  
Emanuel Strauss  
Rainer Bartoldus  
David Miller

For the ATLAS  
Collaboration

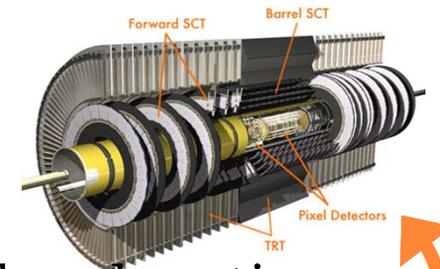


# BASIC PROBLEM 1/2

- ATLAS trigger algorithms use the **beam spot** to maintain **higher efficiency** of interesting events
  - Beam spot: location and size of luminous region



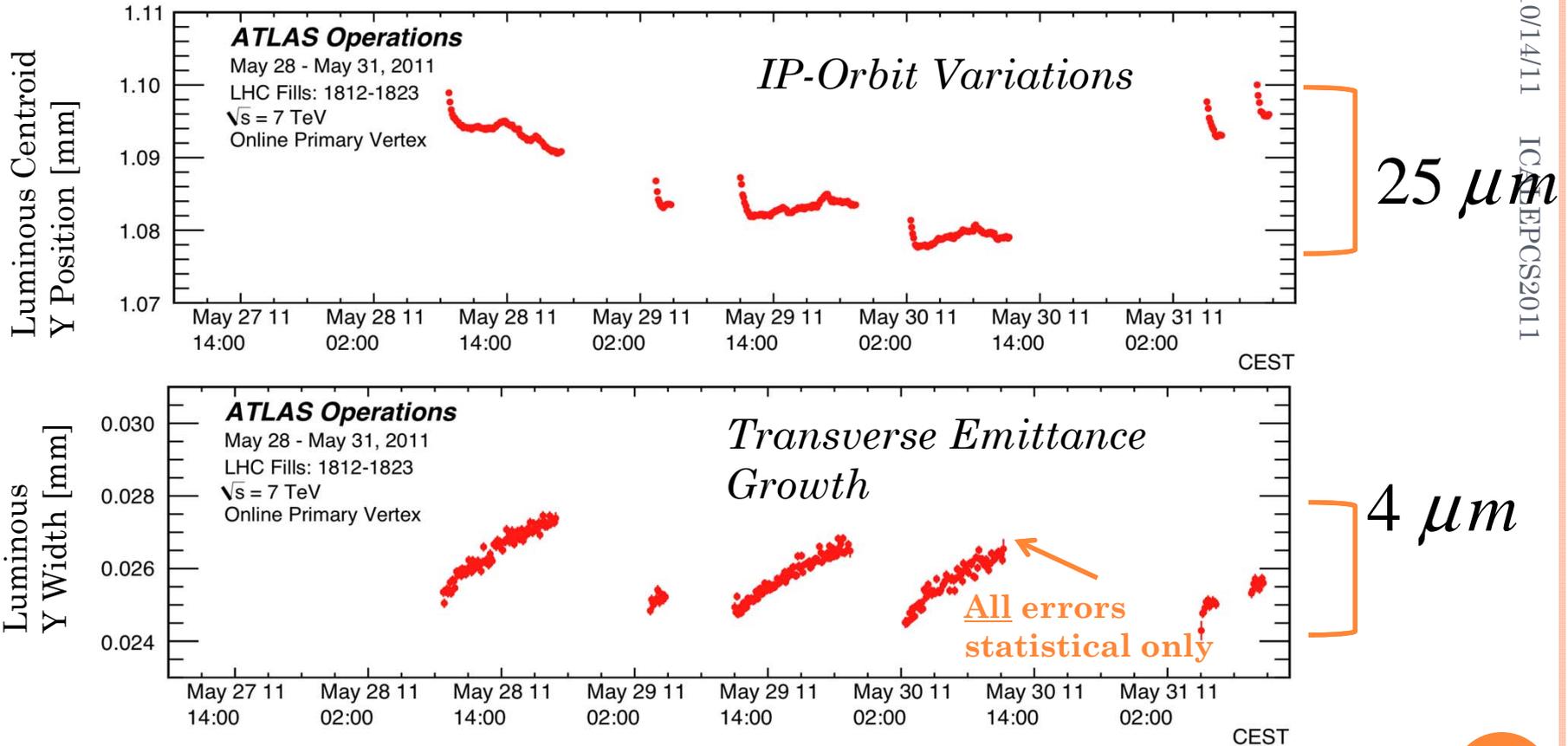
We provide with errors:  
Ellipsoid Mean (xyz)  
Ellipsoid Width (xyz)  
Ellipsoid Tilt (xz, yz)



- Used for tracking algorithms and displaced vertices
- Measure via distribution of charged particle vertices found from hits on ATLAS silicon detectors
- Precise measurement of beam phase space at interaction point (IP)

# BASIC PROBLEM 2/2

- But, luminous region **changes** during a fill



- The High Level Trigger **needs feedback!**
  - “Software” trigger working on Linux server farm

# HURDLES



Focus  
of

this  
talk

## Algorithmic:

- Vertex resolution  $\sim 25 \mu\text{m}$ , but beam spot  $< 20 \mu\text{m}$
- Operate on the trigger farm: limited bandwidth and CPU
- Only one chance to use event
- One event has many vertices!

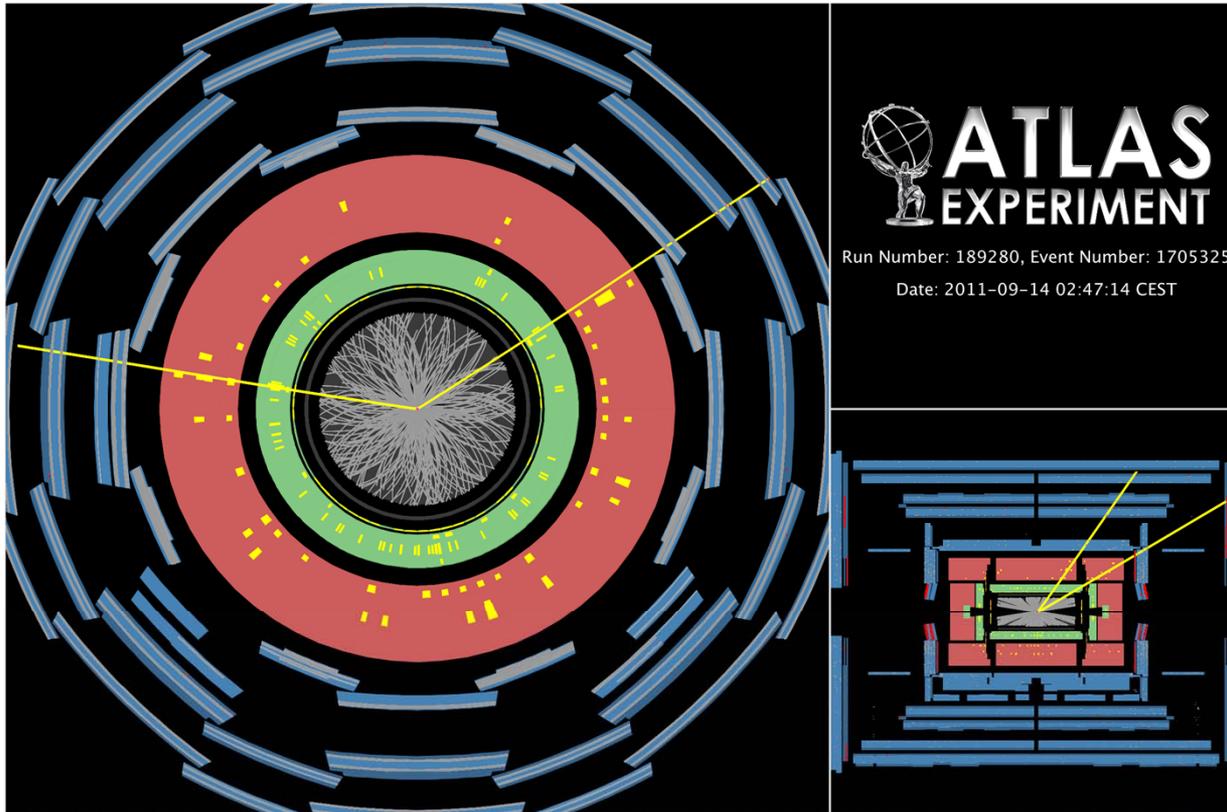
## Commissioning:

- Not in the original design
- Like changing the engine in a moving car
- Takes stable beams to test full system and feedback

## Communication:

- Calculating beam spot needs **> 100,000 vertices** for 1300 bunches
- **13,000 processes** need to know beam spot
- Cannot read out entire detector at the hardware trigger rate
- Shouldn't disrupt data taking

# PILE UP VERTICES

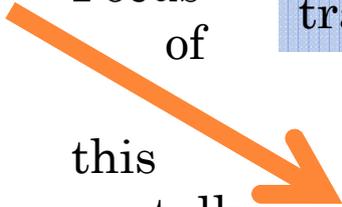


- At current luminosities there are **15-20 vertices** per bunch crossing!
  - “Pile-up”
- Many vertices to fit! However...
- Computationally **extremely expensive** to reconstruct in real time

# GENERAL SOLUTIONS



Focus  
of  
this  
talk



## Algorithmic:

- High rate/quality of vertices
- Specialized resolution determination via “split vertex”
- Use pile up vertices as well
- Share bandwidth/CPU with other tracking intensive algorithms

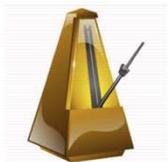
## Commissioning:

- Emulate online system for test and development
- LHC down time → test changes
- Special data taking calibration stream

## Communication:

- Parallelize Parallelize Parallelize!
- **Fan In/Out** calculations' input and output to central locations
- Piggy back on **event data**

# SOLUTION OVERVIEW

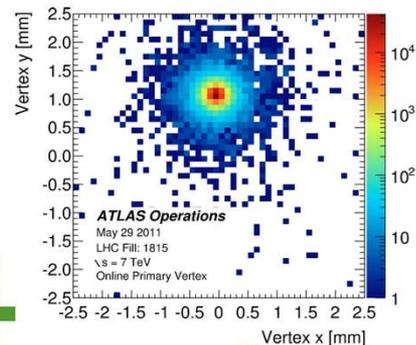


**LumiBlock:** n. 60 second period of time with similar conditions in ATLAS DAQ. Often written *LB*

## Trigger Farm



## Fan In Monitoring



## Fan Out Beam spot

$$\begin{aligned} \langle x \rangle &= -26 \pm 0.049 \mu m \\ \langle y \rangle &= 1099 \pm 0.048 \mu m \\ \langle z \rangle &= -6066 \pm 65 \mu m \\ \langle \sigma_x \rangle &= 22 \pm 0.10 \mu m \\ \langle \sigma_y \rangle &= 20 \pm 0.10 \mu m \\ \langle \sigma_z \rangle &= 59,800 \pm 80 \mu m \end{aligned}$$

## Hits on Silicon

Did the beam spot change?

Yes

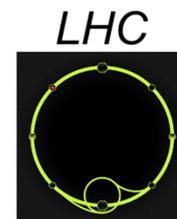
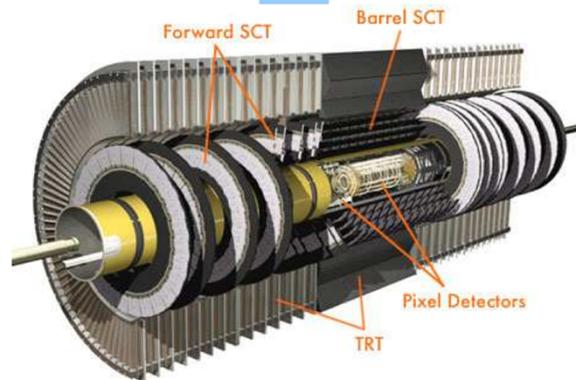
Yes / No

### Flow

- Event Data
- Monitoring
- Control
- Conditions
- Requests

### Blocks

- Hardware
- Software



## High Level Trigger

Use infrastructure of the **High Level Trigger**

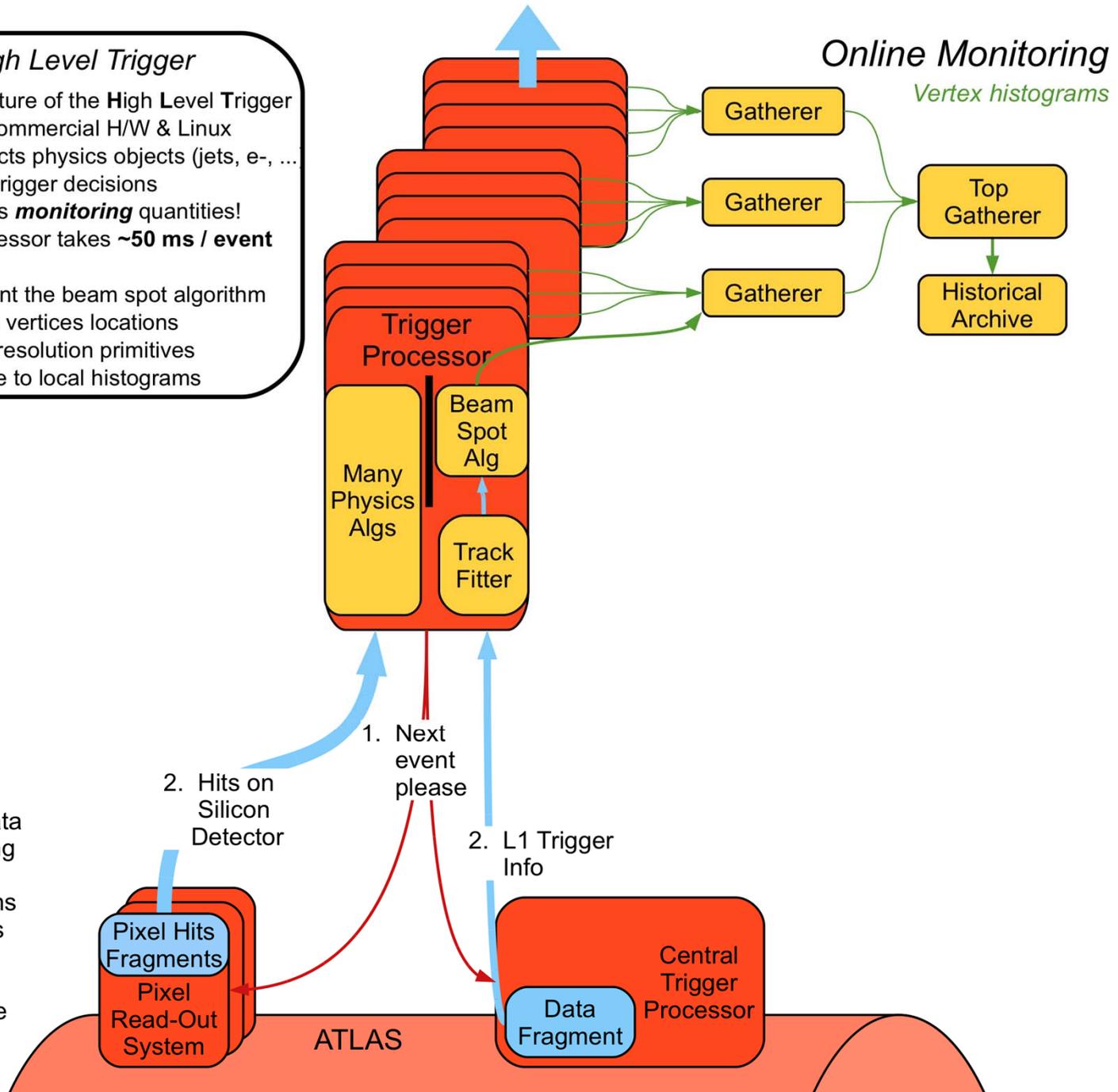
- Runs on commercial H/W & Linux
  - Reconstructs physics objects (jets, e-, ...)
  - Executes trigger decisions
  - Histograms **monitoring** quantities!
  - Each processor takes **~50 ms / event**
- 
- For each event the beam spot algorithm
    - Calculates vertices locations
    - Produces resolution primitives
    - Adds these to local histograms

### Flow

-  Event Data
-  Monitoring
-  Control
-  Conditions
-  Requests

### Blocks

-  Hardware
-  Software



### High Level Trigger

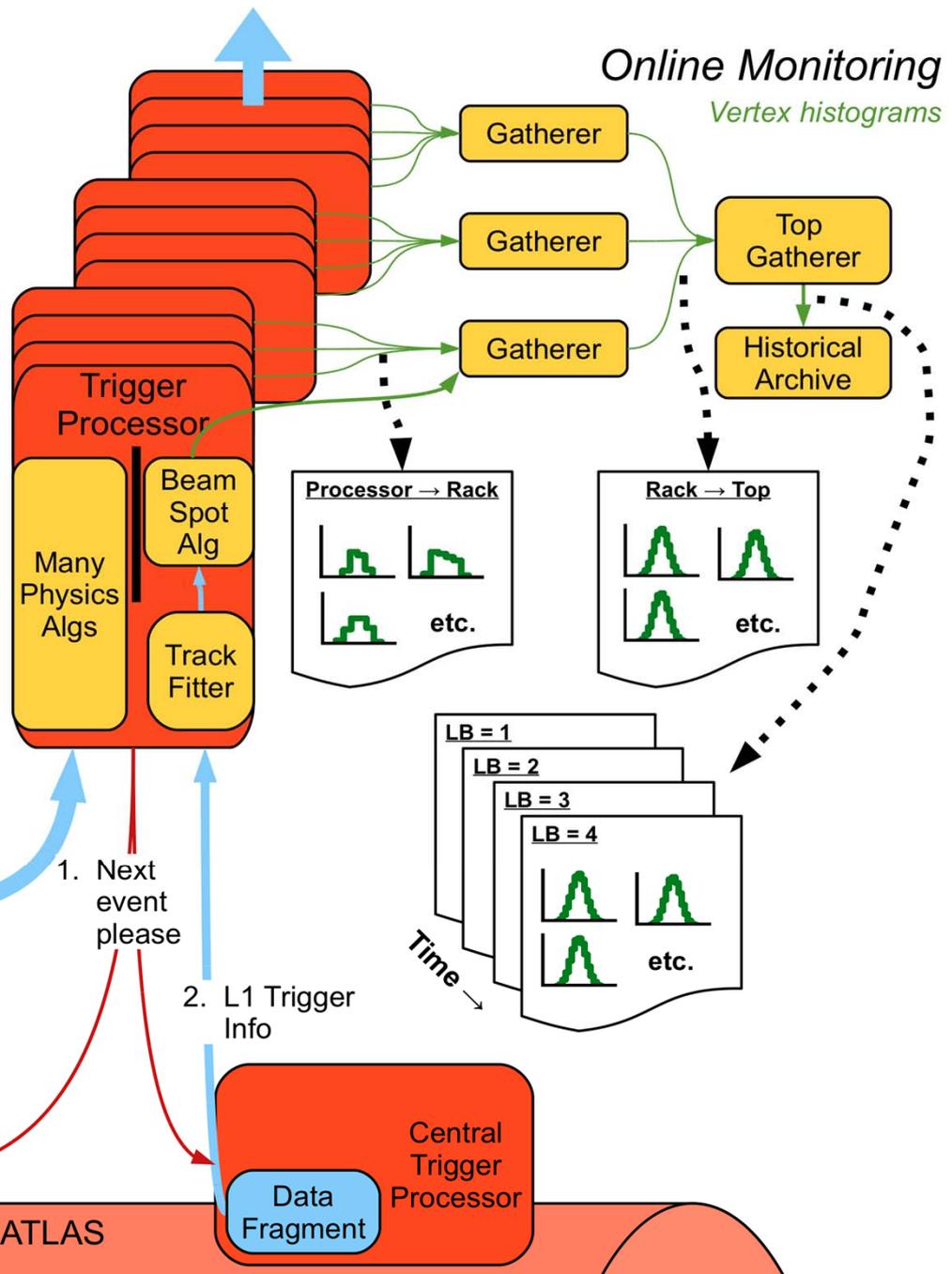
- Use infrastructure of the High Level Trigger
- Runs on commercial H/W & Linux
  - Reconstructs physics objects (jets, e-, ...)
  - Executes trigger decisions
  - Histograms **monitoring** quantities!
  - Each processor takes **~50 ms / event**
- For each event the beam spot algorithm
- Calculates vertices locations
  - Produces resolution primitives
  - Adds these to local histograms

### Gatherer

- Processes needs to cooperate!
- Need  $O(10^5)$  vertices for a beam spot
  - Each event/processor are independent
  - Merge those histograms across farm
- Over 6,000 processors: how to merge?
- Aggregate at rack and farm level
  - Rack: merge ~240 processors
  - Top: merge ~30 racks

### Online Monitoring

Vertex histograms



- Flow
- Blue arrow: Event Data
  - Green arrow: Monitoring
  - Red arrow: Control
  - Purple arrow: Conditions
  - Pink arrow: Requests

- Blocks
- Orange box: Hardware
  - Yellow box: Software

## Calculation

Histograms → Beam spot

- Input data now centralized
- Calculate beam spot from histograms
  - Fit gaussians, calculate resolutions, ...
- Write values to file and send to LHC
- Is there a significant difference between current and nominal values?

## Online Monitoring

*Vertex histograms*

### Flow

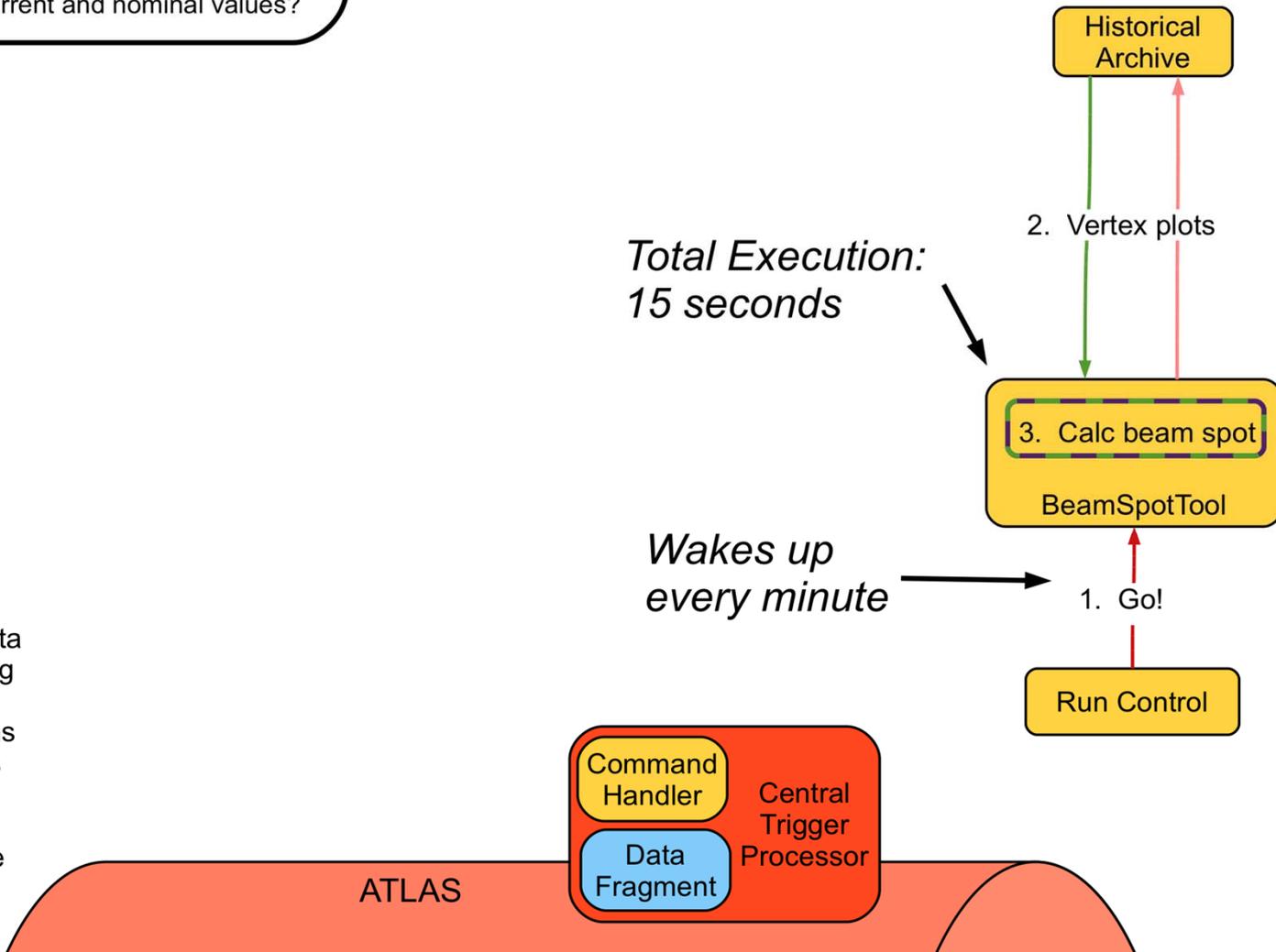
- Event Data
- Monitoring
- Control
- Conditions
- Requests

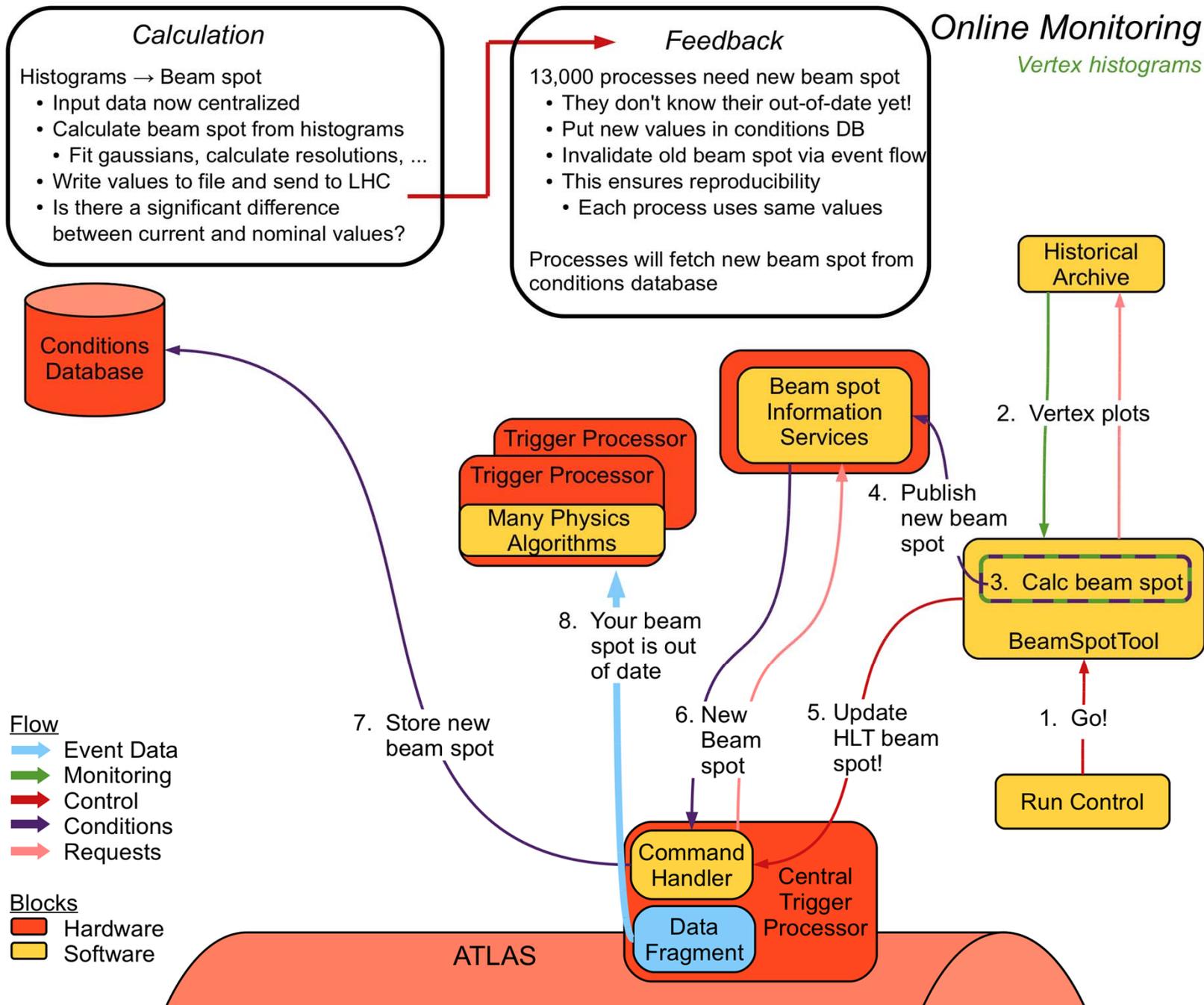
### Blocks

- Hardware
- Software

*Total Execution:  
15 seconds*

*Wakes up  
every minute*





# FEEDBACK CRITERIA

- Compare two sets of beam spot parameters
  - *Current*: from histograms just out of **trigger farm**
  - *Nominal*: from the last update--stored in conditions DB and used by the trigger farm for tracking algorithms
- Decide to update (feedback) if:
  - 1 Position offset  $> 10\%$  width
  - 2 Width offset  $> 10\%$  of itself
  - 3 Error on any measurement decreases by 50%
  - 4 Nominal is invalid (and current is valid) ← **We invalidate after beam dump**
- Criteria are completely configurable!
  - Meet the needs of clients but easy to do better

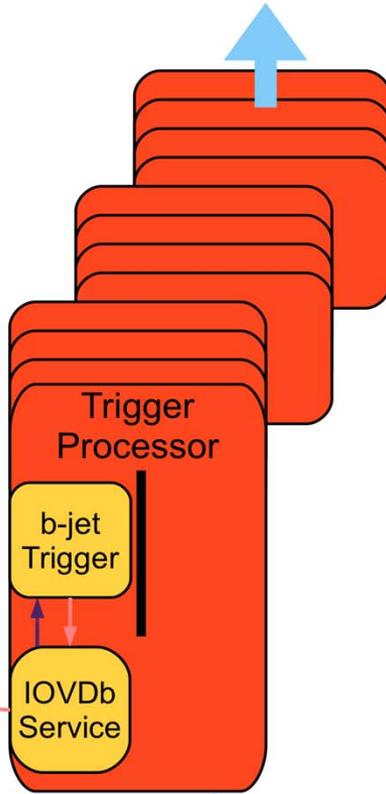
# Conditions Database

Beam spot parameters

Once an update is triggered, there will be 13,000 identical queries on the DB within ~100 ms!



Farm's Beam spot



### IOV DB Service

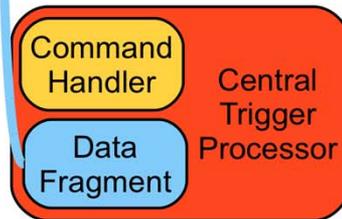
Holds a local cache of the conditions data

- Can be told to drop / refresh data
- Uses CORAL layer to communicate with
  - Proxy, or directly to CORAL server
  - Both route to conditions DB on Oracle

Conditions DB Entries associate with "Interval Of Validity"

- Query: "Whats the beam spot at LB 5?"
- Writing an entry closes the previous Interval Of Validity

Your beam spot is out of date

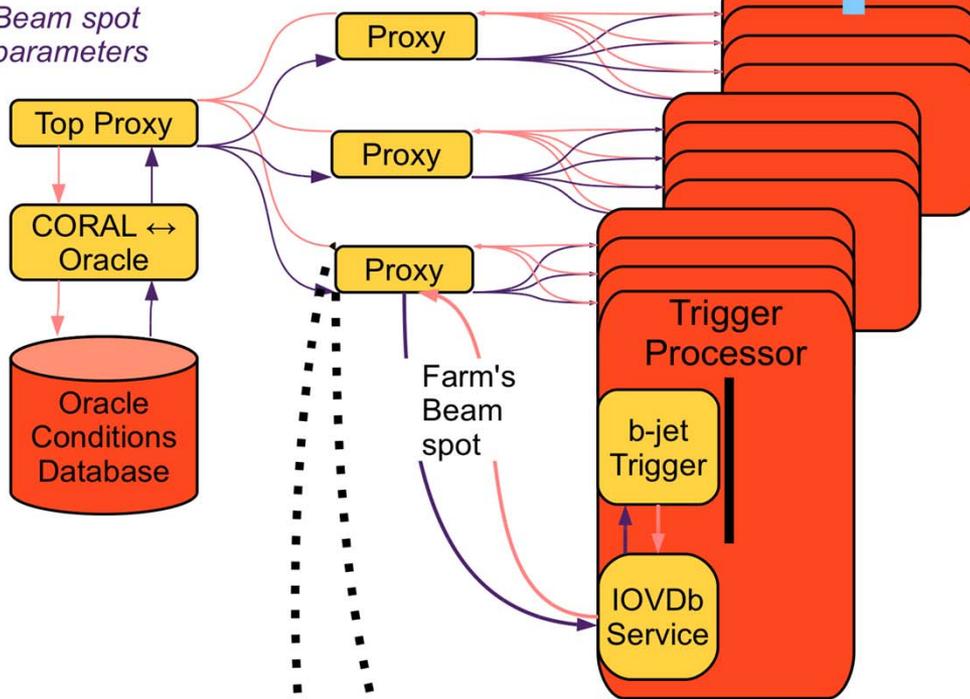


- Flow**
- Event Data
  - Monitoring
  - Control
  - Conditions
  - Requests

- Blocks**
- Hardware
  - Software

# Conditions Database

Beam spot parameters



### IOV DB Service

Holds a local cache of the conditions data

- Can be told to drop / refresh data
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Conditions DB Entries associate with "Interval Of Validity"

- Query: "Whats the beam spot at LB 5?"
- Writing an entry closes the previous Interval Of Validity

### CORAL Proxies

Nodes ask same question at same time

- Just like gathering, use a multiplex tree
- Each proxy looks like a server & client
- Whole tree capable of answering 10000's of identical request in ~10 ms

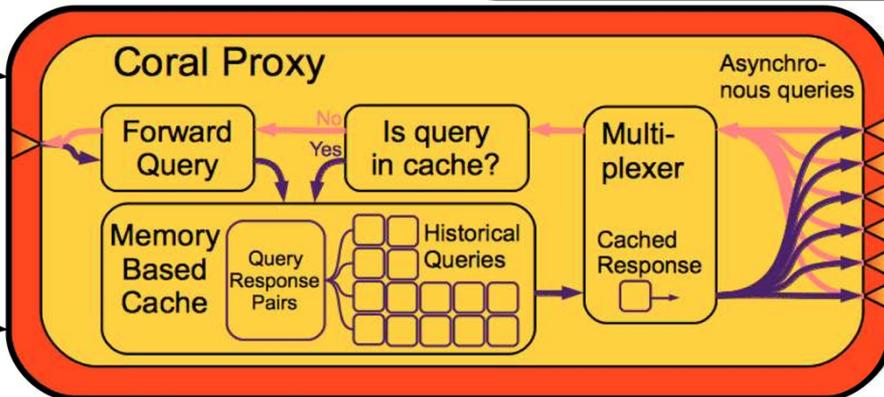
CORAL is a open server/client API

- High performance routing and caching
- Decouples HLT from DB engine

- Flow**
- Blue arrow: Event Data
  - Green arrow: Monitoring
  - Red arrow: Control
  - Purple arrow: Conditions
  - Pink arrow: Requests

- Blocks**
- Red box: Hardware
  - Yellow box: Software

**Zoom In**

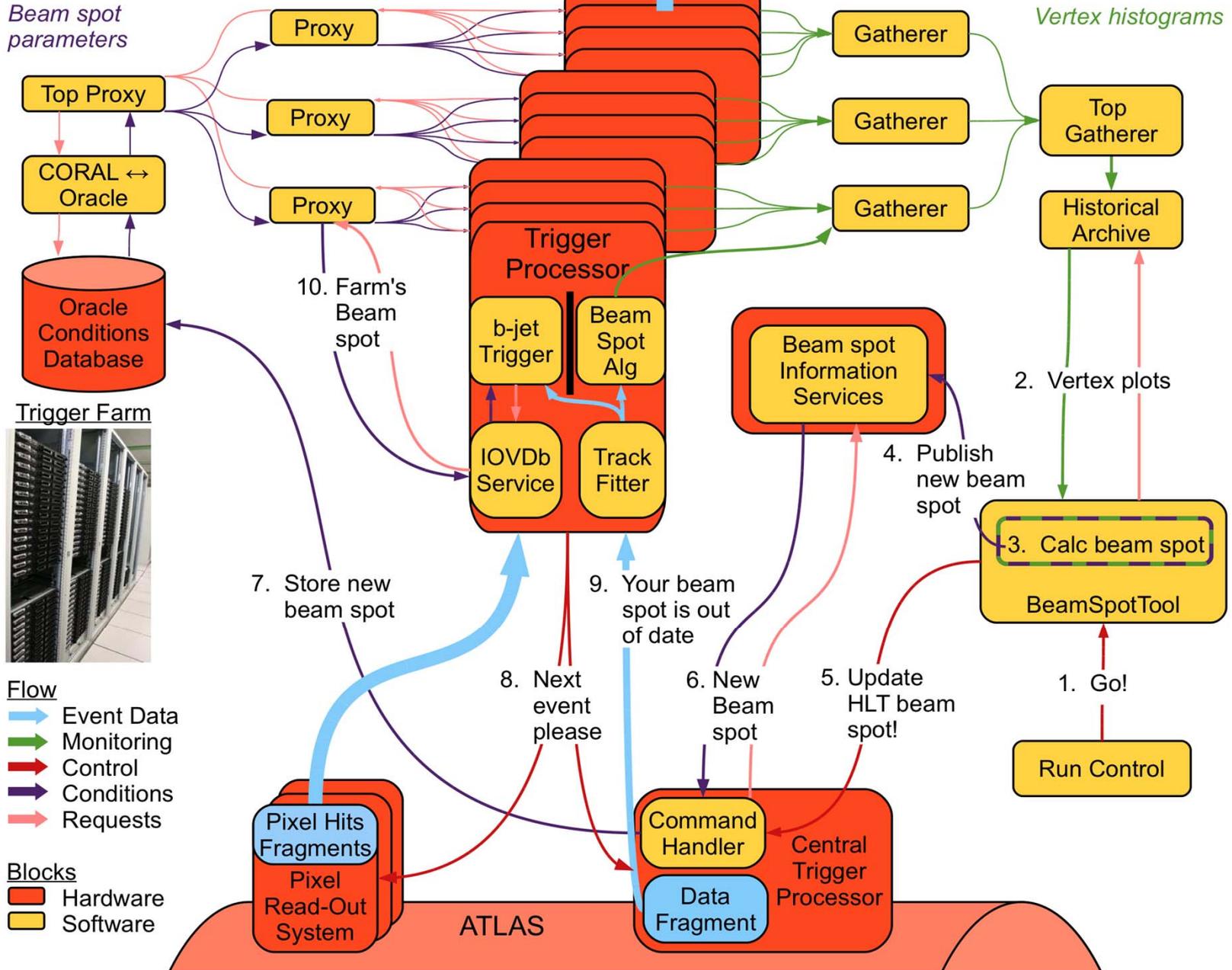


# Conditions Database

Beam spot parameters

# Online Monitoring

Vertex histograms

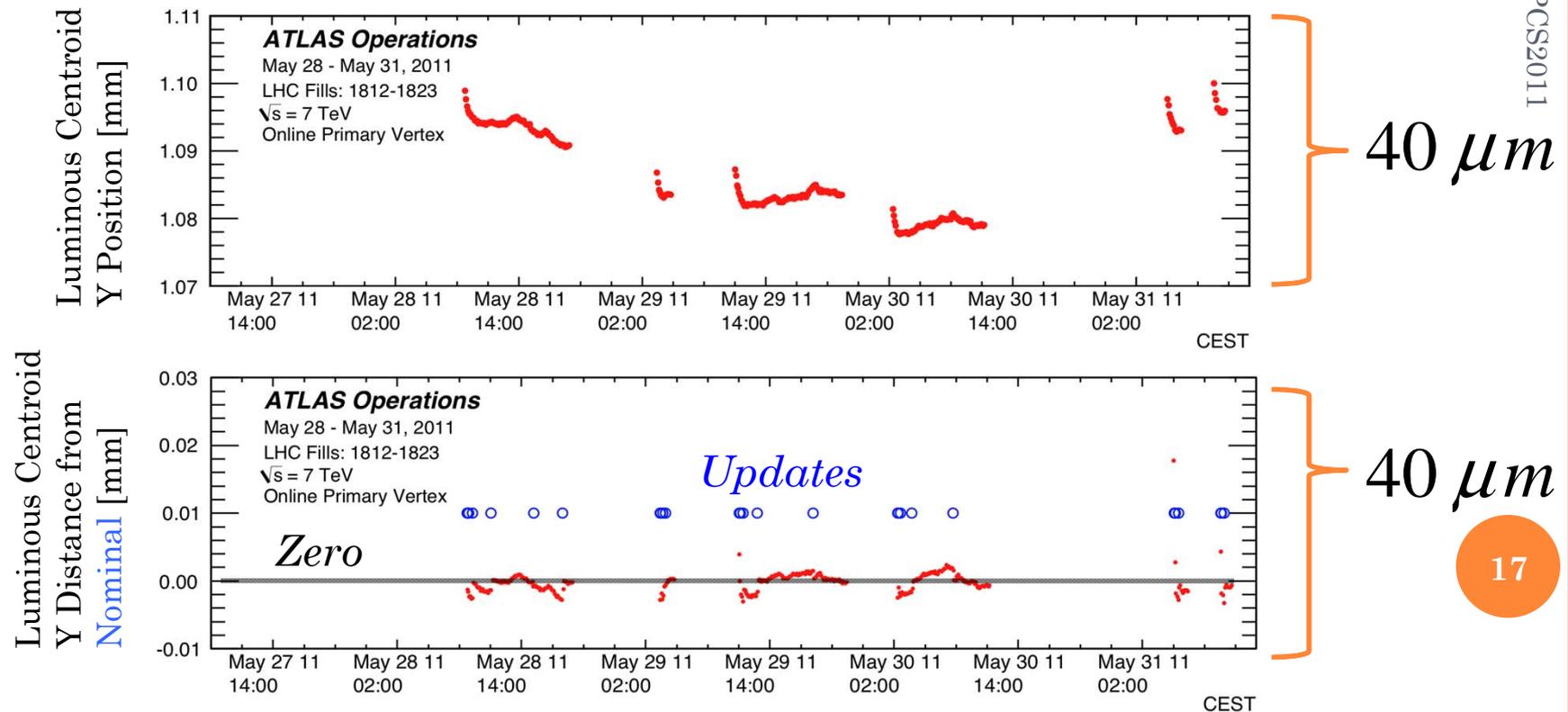


# RESULTS: FEEDBACK 1/2

- Latency ~ 240 seconds: Analyzing event → feedback
  - 140 seconds: Gathering at fixed intervals
  - 60 seconds: Waiting for update at LB increase
  - **15 seconds**: Fitting Gaussians, calculating beam spot
  - Could force updates but 5 minutes fast compared to beam
- Frequency of actual feedback. N.B. *not* periodic!
  - At **start of run** need to **bootstrap** (start from scratch)
    - Prevents large tracking errors in case beam moved significantly
    - Errors on the values drop rapidly as statistics grow
    - First update 5 minutes after data taking starts (*invalid before this*)
    - **~4 updates in first 25** minutes of data taking
  - During the fill, **beam changes slowly**
    - Emittance blow up, IP orbit variations ...
    - **~1 update every few hours** after bootstrap phase

# RESULTS FEEDBACK: 2/2

- Process pause:  $\sim 10$  ms to fetch new beam spot
  - Proxy tree & event time stagger  $\rightarrow$  most don't wait
  - No deadtime! No DAQ busy!
- Difference between *current* and *nominal*



# LHC CONFIGURATION PAGE

04-Oct-2011 21:14:23    Fill #: 2182    Energy: 3500 GeV    I(B1): 1.76e+14    I(B2): 1.77e+14

Accelerator Mode: **PROTON PHYSICS**    Beam Mode: **STABLE BEAMS**

Active Filling Scheme: **50ns\_1380b+1small\_1318\_39\_1296\_144bpi**

Active Hypercycle: **3.5TeV\_10Aps\_1m**

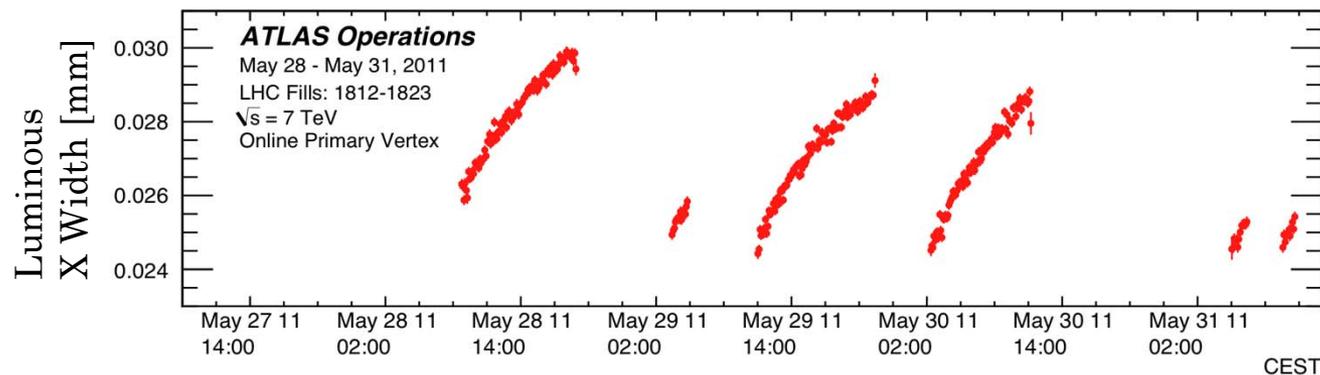
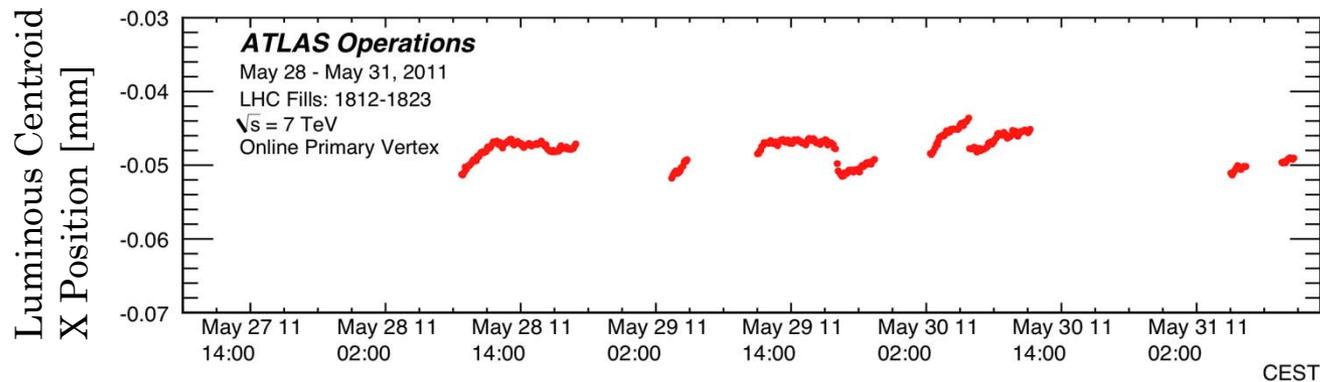
	<b>ATLAS</b>	<b>ALICE</b>	<b>CMS</b>	<b>LHCb</b>
Beta*	1.00 m	10.00 m	1.00 m	3.00 m
Crossing Angle (urad)	-120(V)	-80(V)	120(H)	-250(H)
Spectrometer Angle (urad)		no_value(V)		no_value(H)
Beam Separation (mm)	0(H)	.3(H)	-.5(V)	-.08(V)
Expected Collisions per turn	1318	39	1318	1296

	<b>ATLAS</b>	<b>ALICE</b>	<b>CMS</b>	<b>LHCb</b>
BPTX: deltaT of IP (B1-B2)	-0.03 ns	-0.07 ns	-0.06 ns	-0.11 ns
Luminous size (x,y) in um	19.6,20.7	-999.0,-999.0	19.1,13.8	44.2,45.1
Luminous size (z) in mm	55.0	-999.0	44.5	52.6
Lumi Centroid (x,y) in um	-49.1,1056.8	-999.0,-999.0	156.4,-674.2	465.5,-14.1
Lumi Centroid (z) in mm	-7.3	-999.0	7.9	6.6
Luminous Tilt in urads	-6.11,-60.37	-999.00,-999.00	105.43,205.42	-63.43,32.75

10/14/11    ICAL/EPCS2011

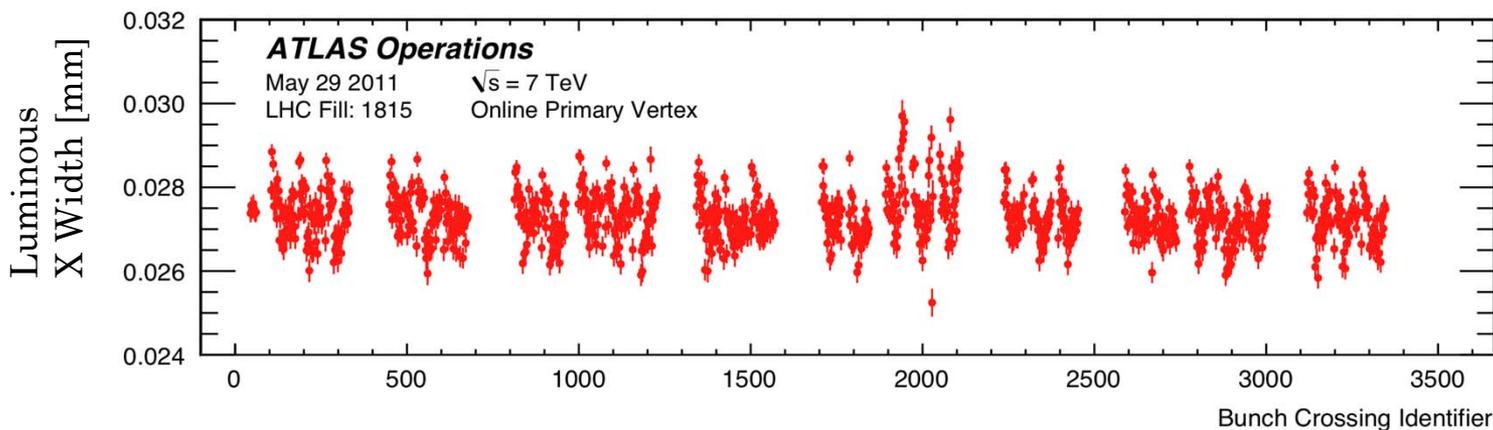
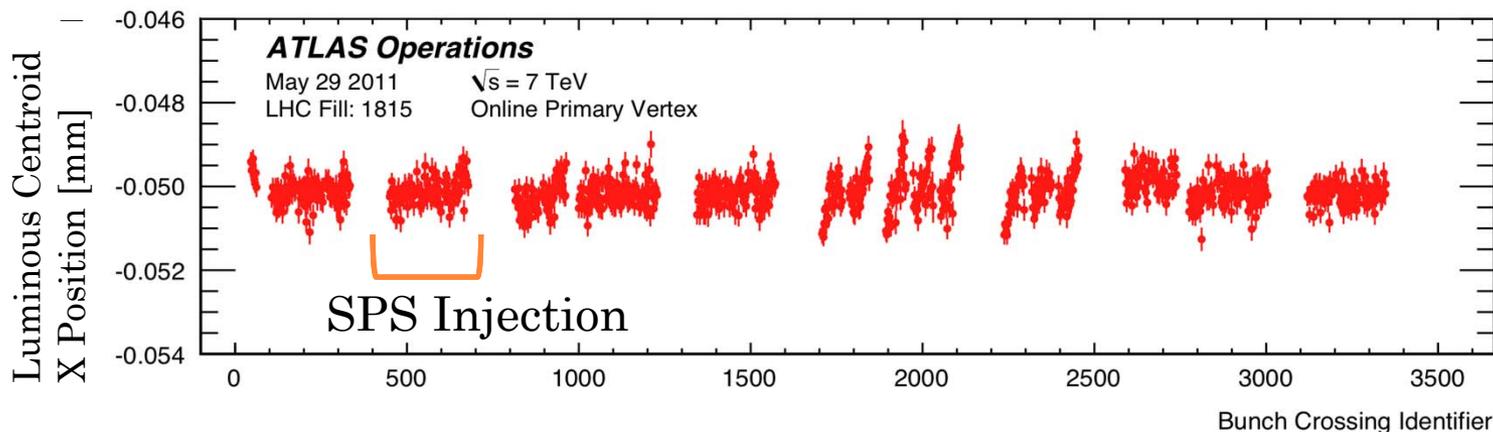
# RESULTS: PHYSICS 1/2

- ATLAS b-jet triggers (dependent on beam spot)
  - High up time, fast bootstrap at beginning of fill
- Provided a plethora of data for beam studies
  - Follow position with sub micron statistical uncertainty



# RESULTS: PHYSICS 2/2

- Measure position and width of each bunch (>1300)
- Needs **high rate** and devoted resolution calculation
- See unambiguous effects of beam-beam kicks on orbit



# CONCLUSION

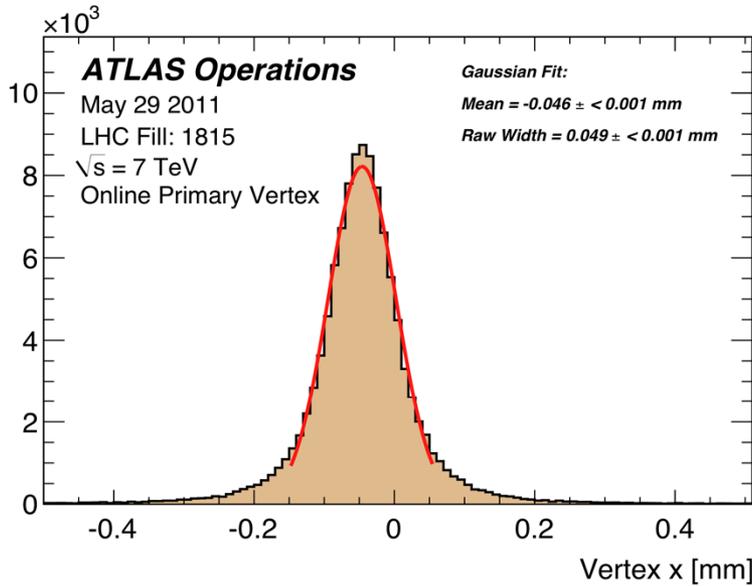
- Built a system to measure the beam spot
  - On the HLT in **near real** time with large rate
  - Measure position with  $< 1 \mu m$  statistical uncertainty
- Feedback the answer to 13,000 processes
  - Sharp change across the LumiBlock boundary
  - So fast to update with **proxies, with no DAQ busy!**
  - Tracks beam parameter drifts within  $2 \mu m$
- Provide new data for LHC development
  - Extremely **accurate per bunch** measurements
  - Trending during runs, after long stops, etc ...

# BACK UPS

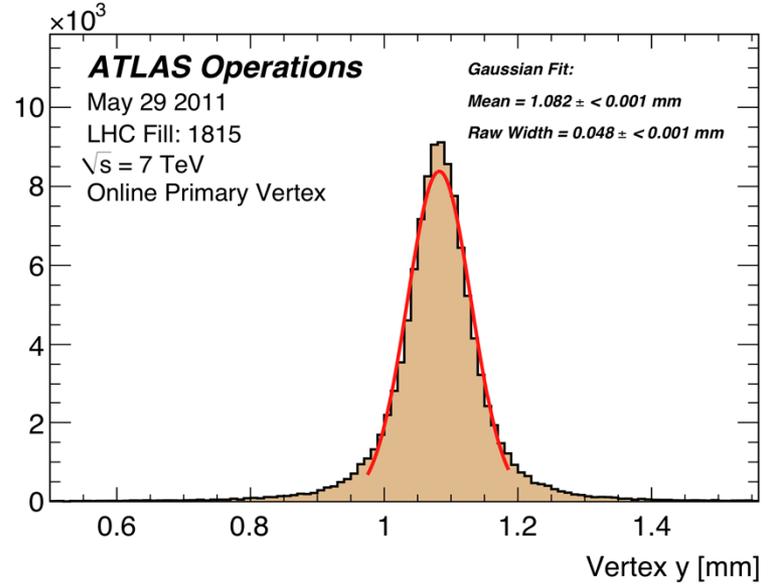
- Many distributions of LHC beam parameters

# VERTEX DISTRIBUTIONS

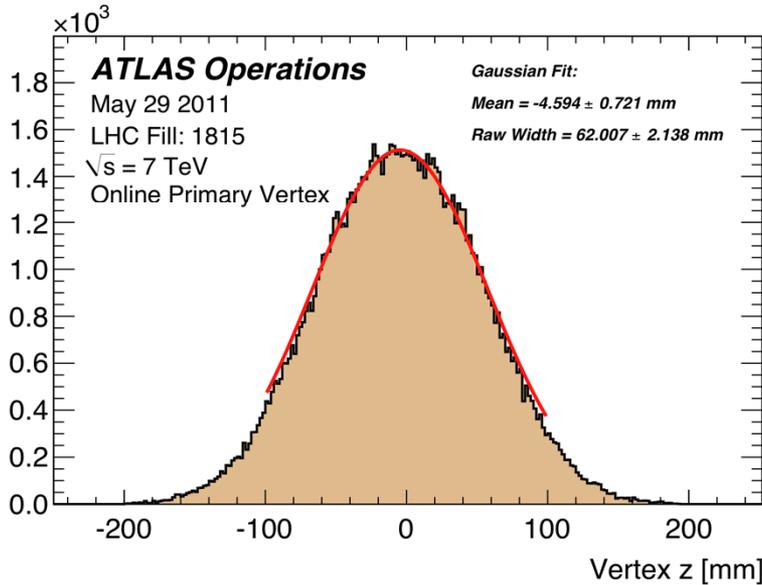
Number of Vertices



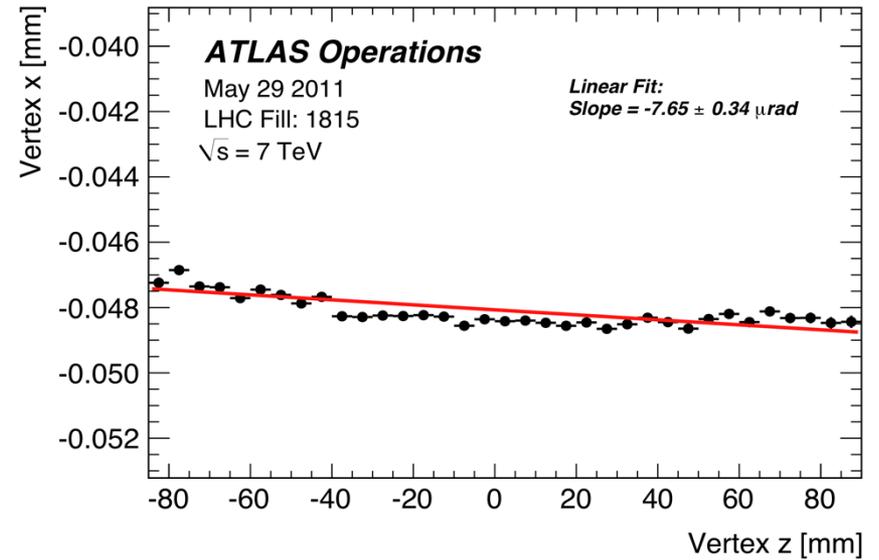
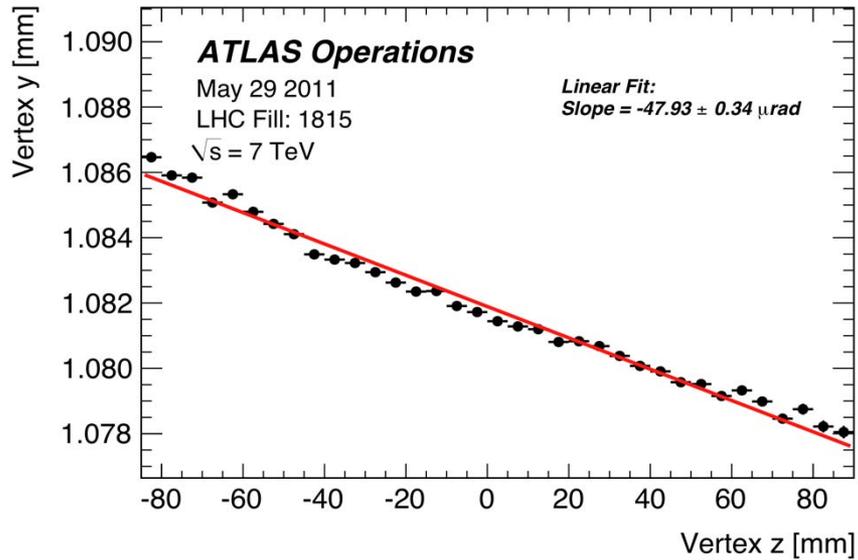
Number of Vertices



Number of Vertices

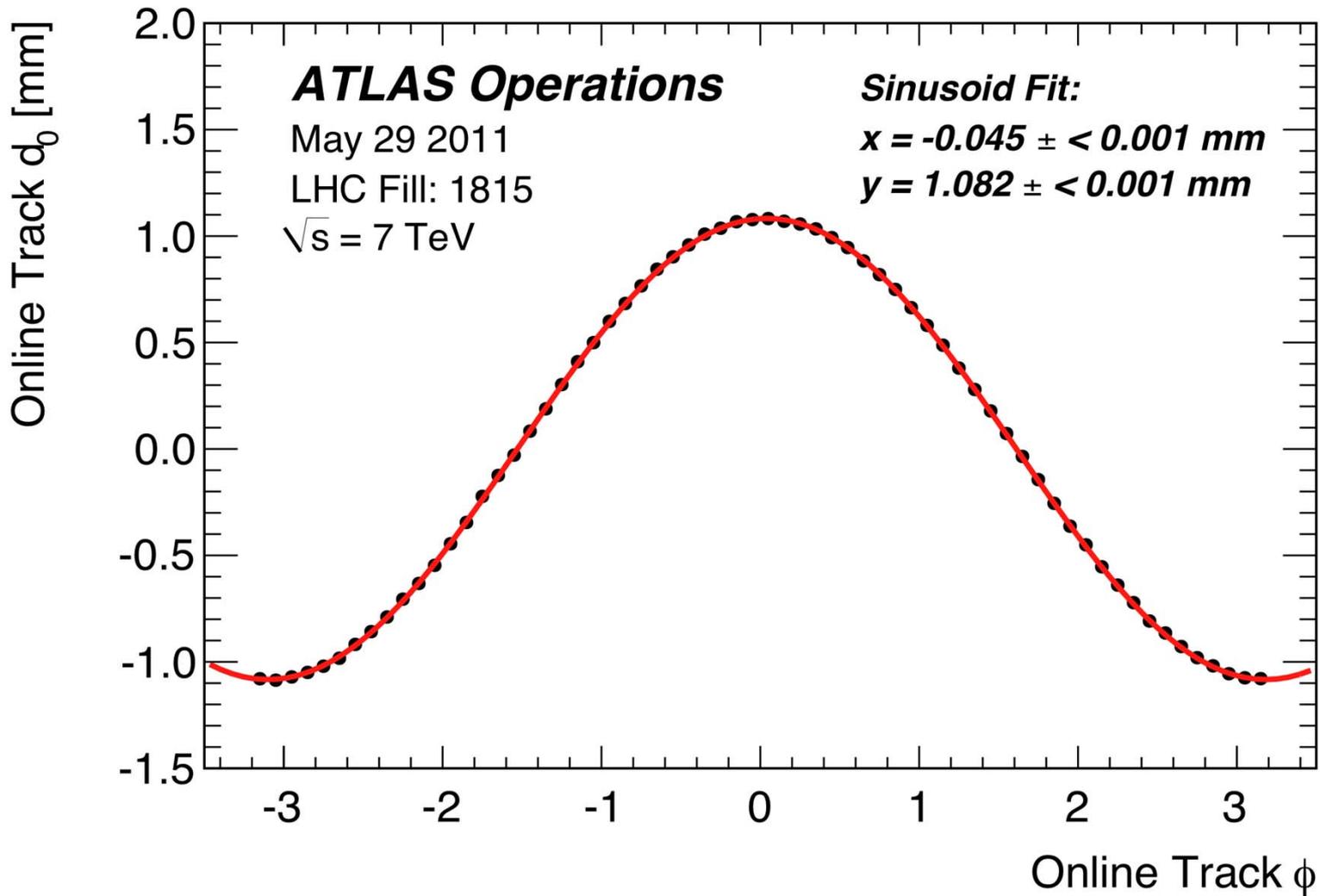


# TILTS

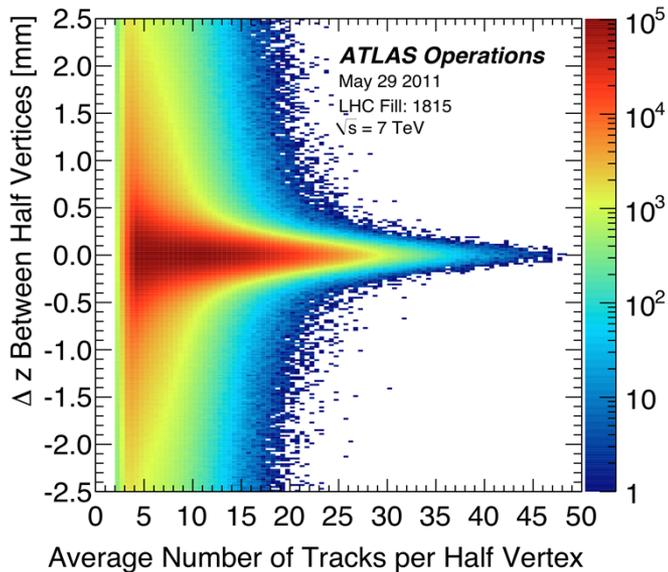
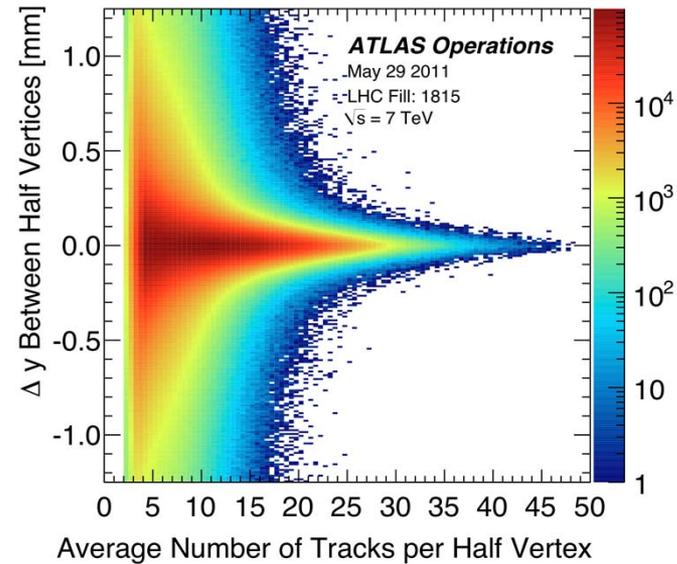
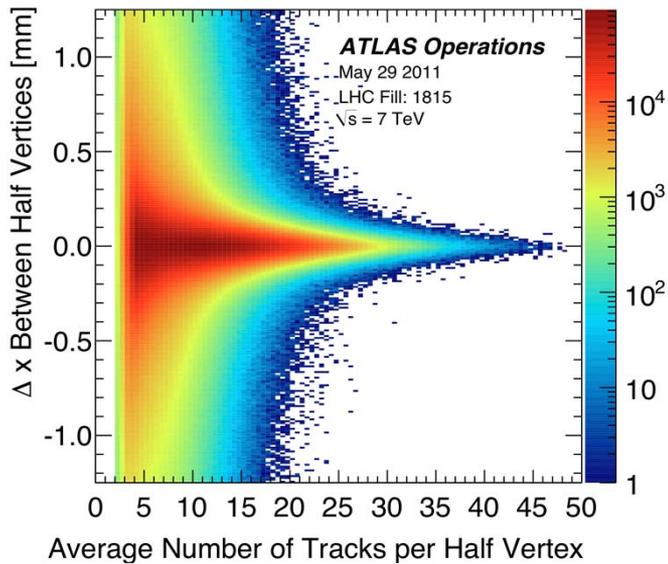


1

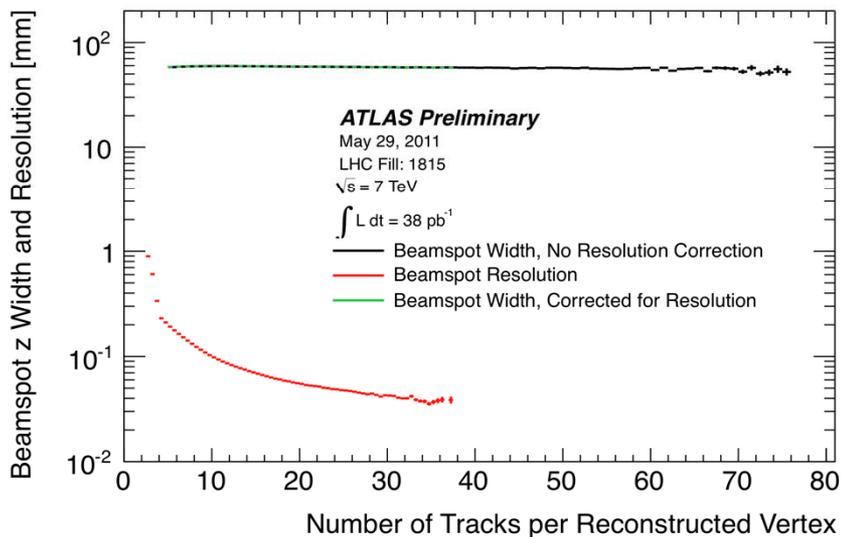
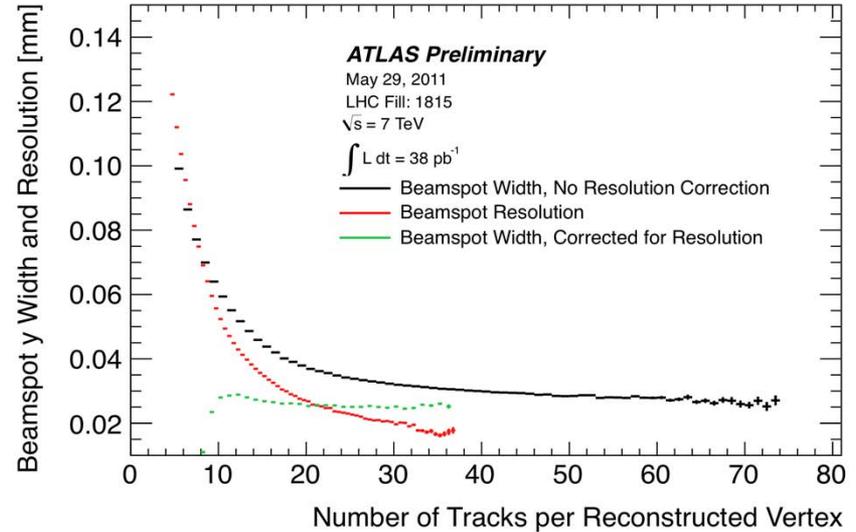
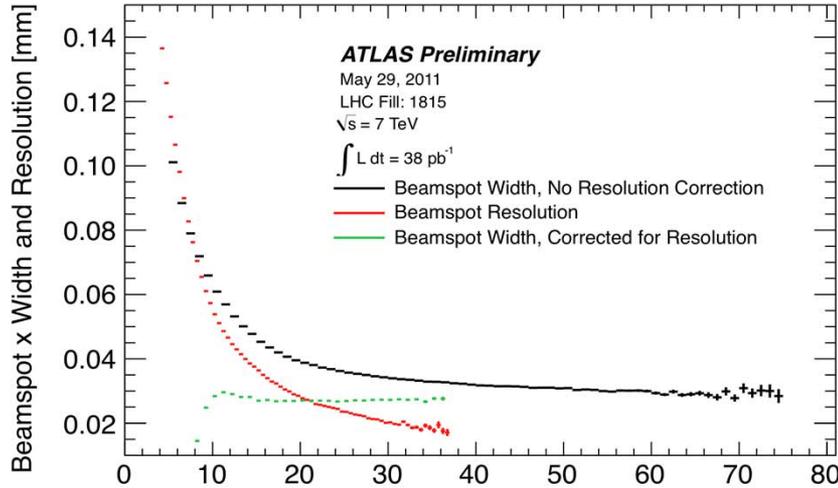
# D0 VS $\Phi$



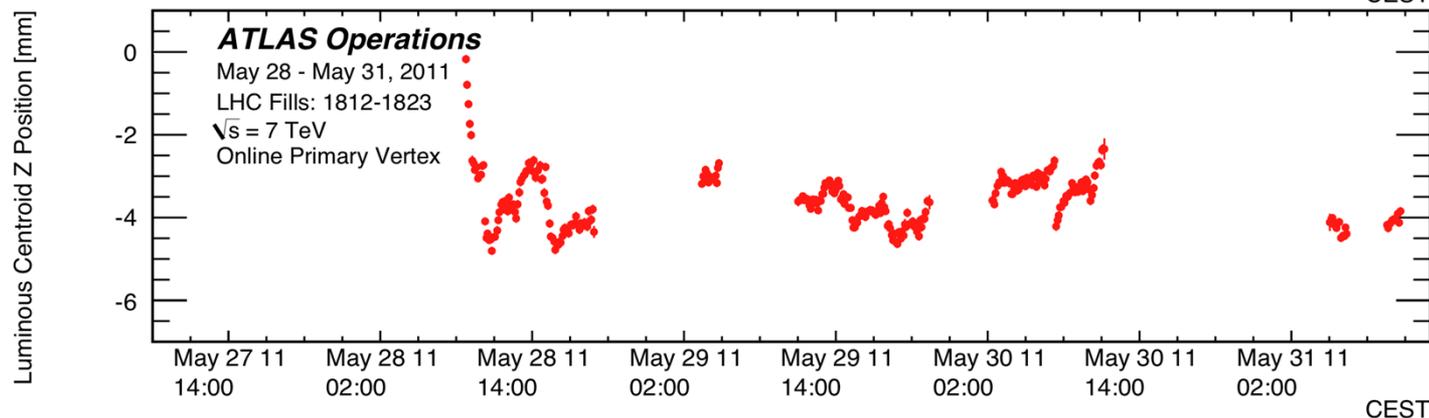
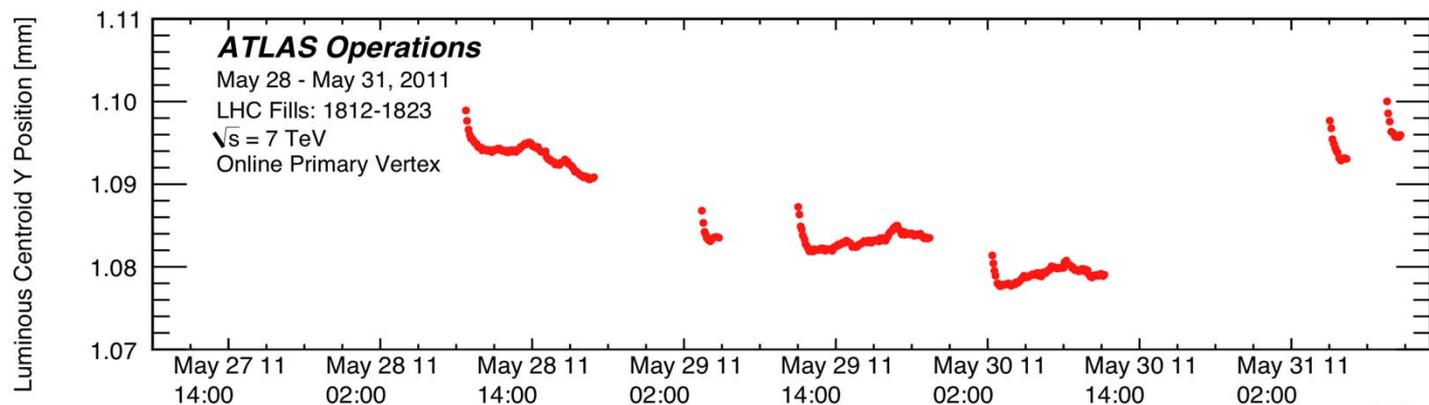
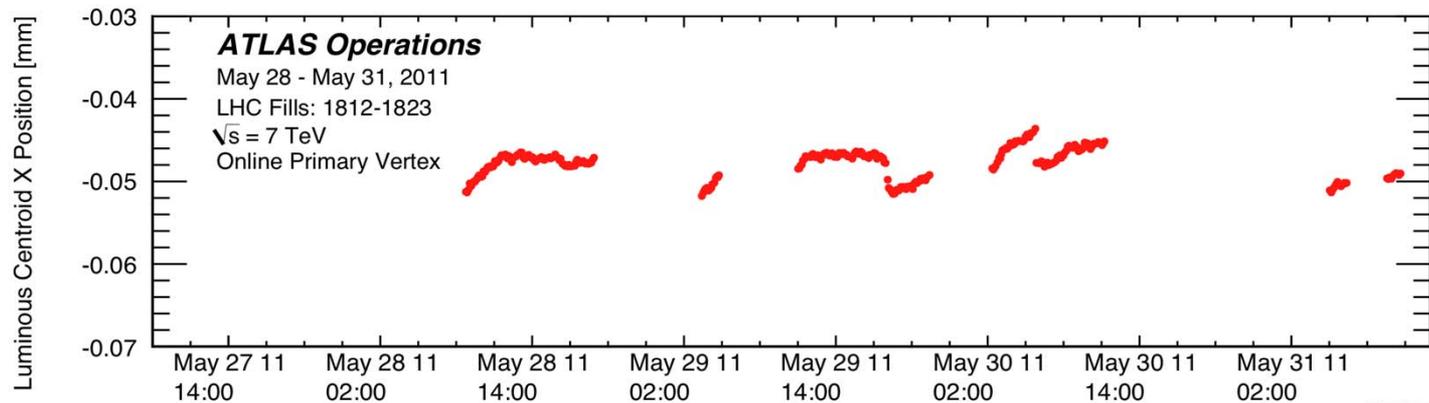
# SPLIT VERTEX RESOLUTION VS NUMBER OF TRACKS



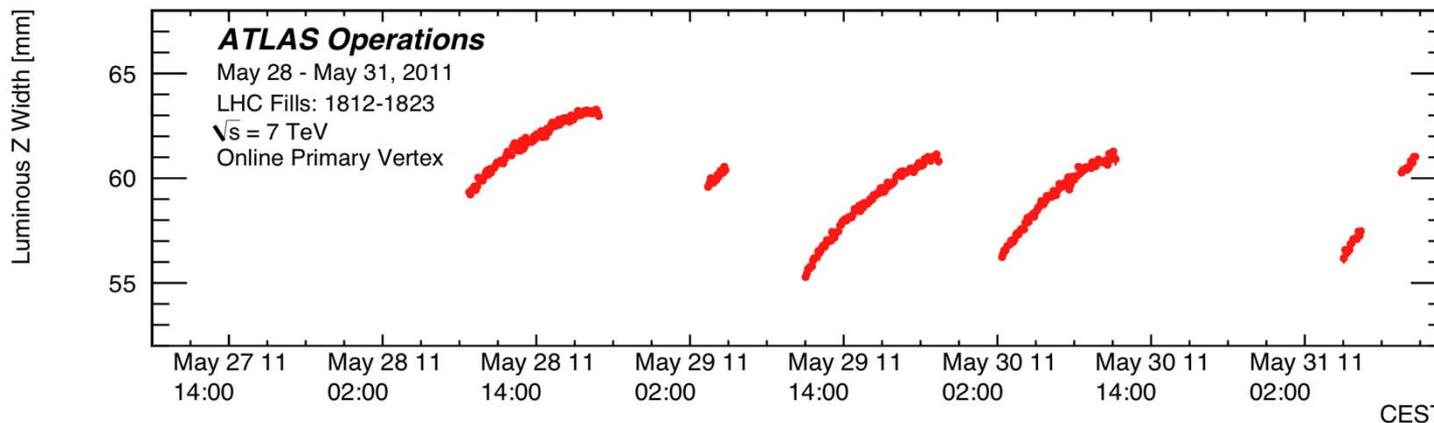
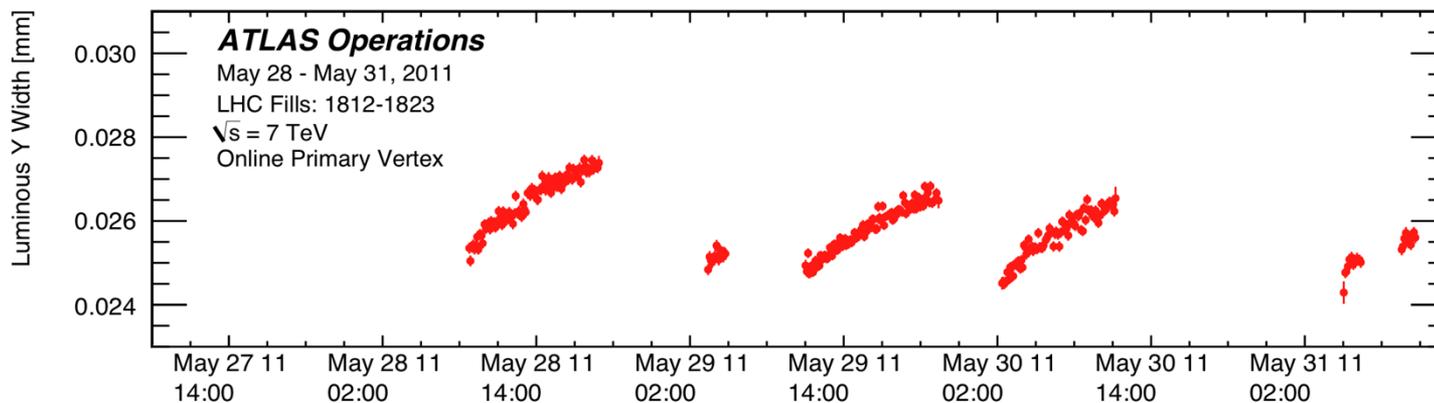
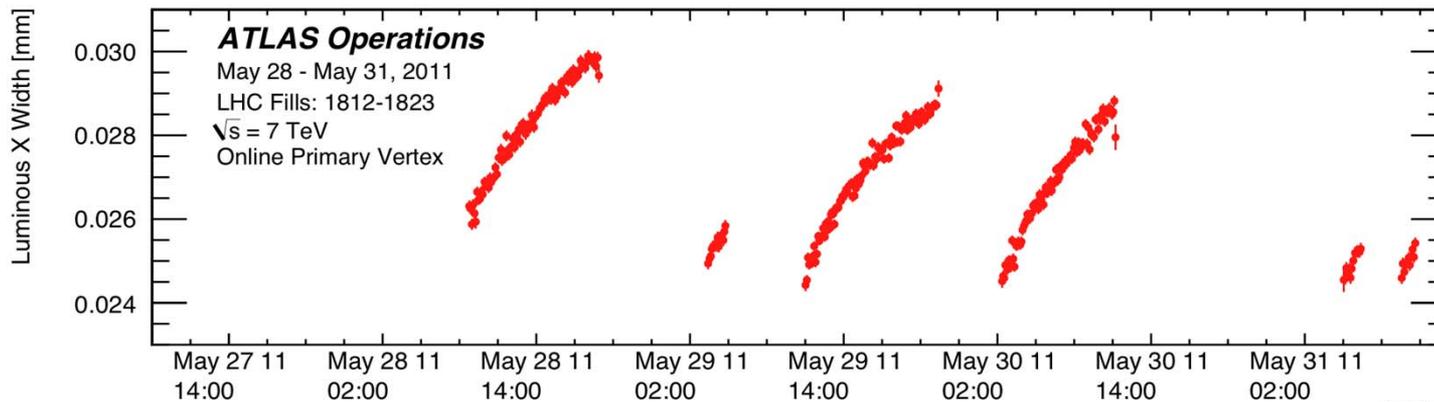
# RESOLUTION VS NUMBER OF TRACKS



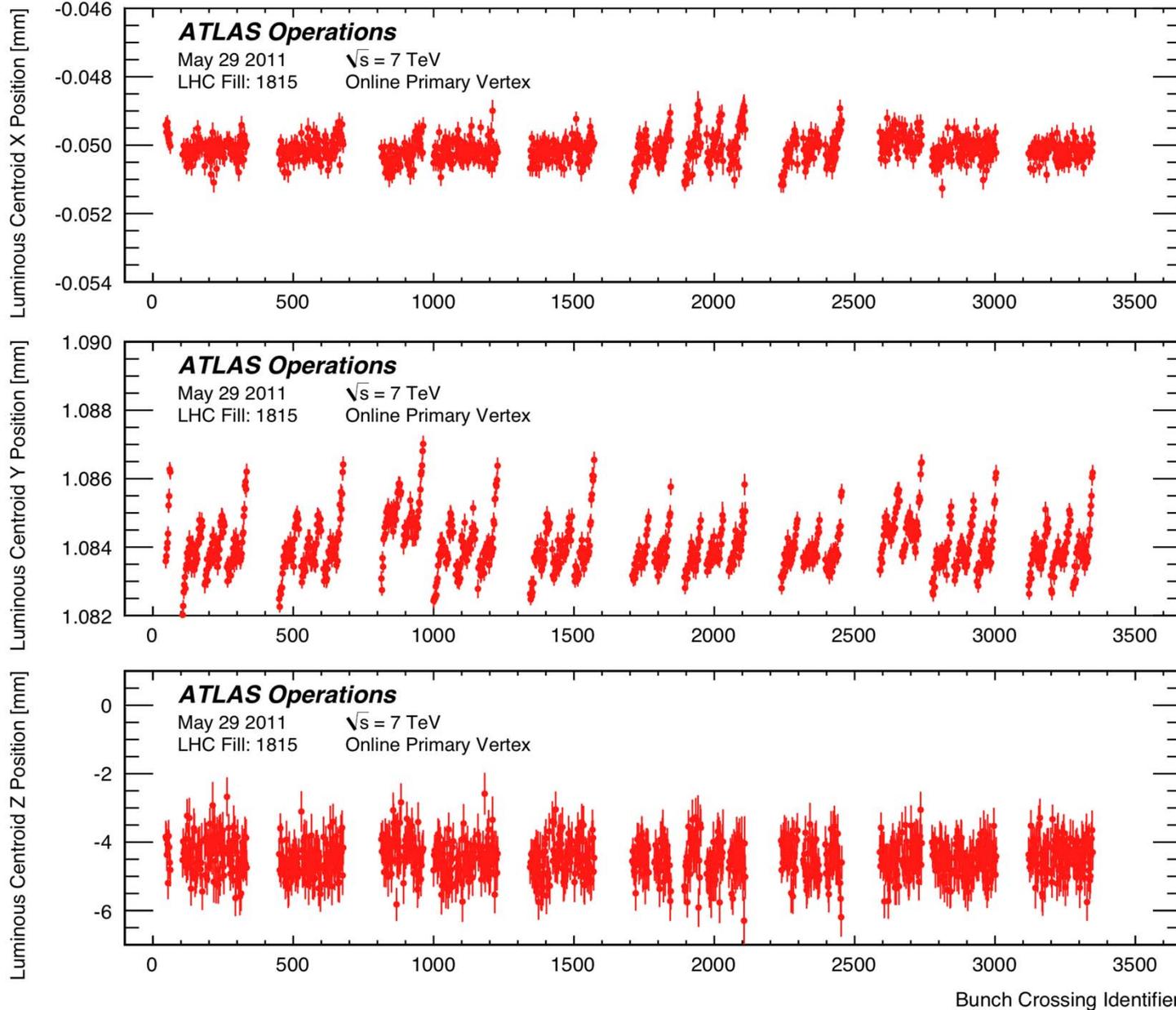
# POSITION VS TIME



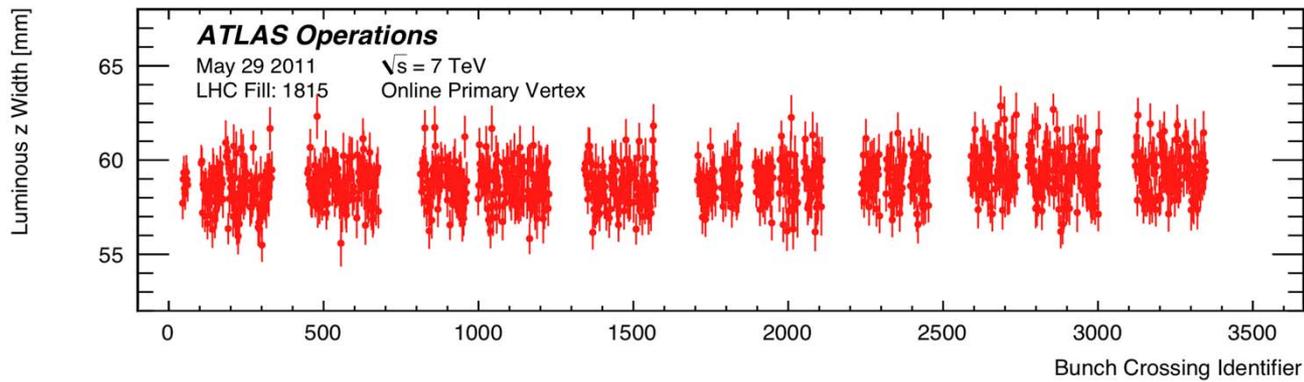
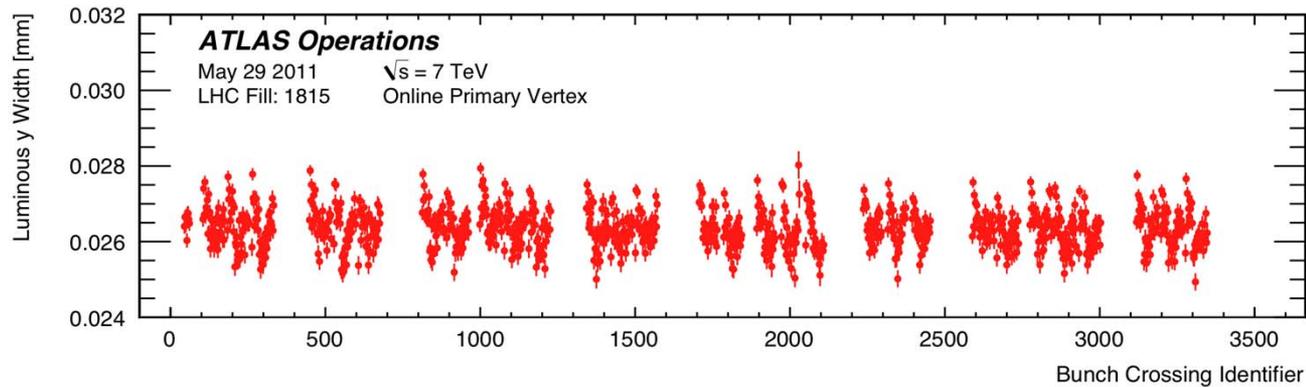
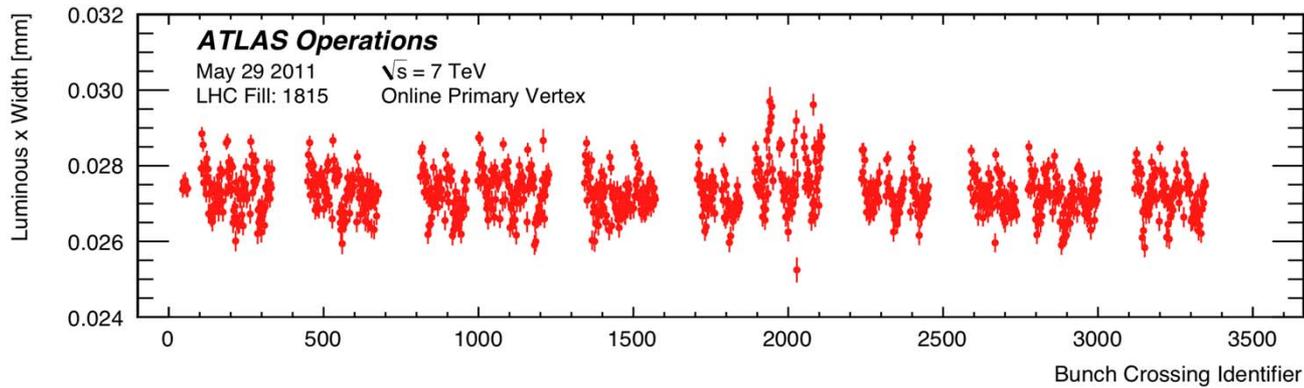
# WIDTH VS TIME



# PER BUNCH POSITIONS

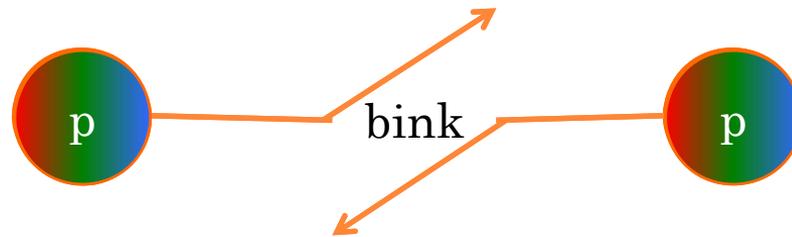


# PER BUNCH WIDTHS



# WHAT'S THE PROBLEM?

- ATLAS produces crap-tons of data!
- Wait, why?
  - Collisions are usually pretty “boring”

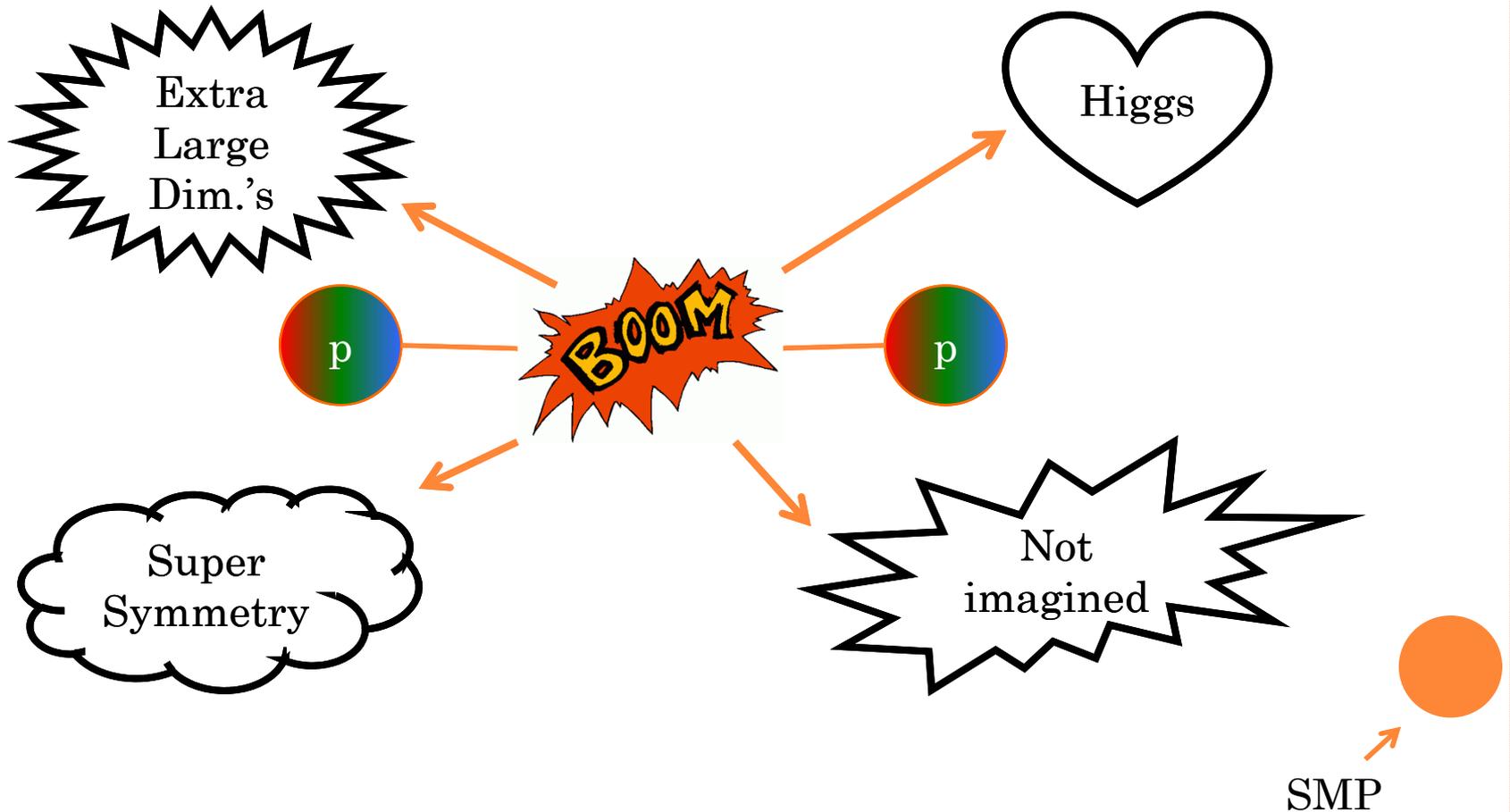


- Low energy processes already studied
  - Inelastic scattering
  - Dijet production
  - $W/Z/\gamma$
  - ...
- Yesterday's signal is today's background and tomorrow's noise



# WHY SO MUCH DATA?

- Only rarely does something “interesting” happen



# CONTEXT

- ATLAS one of several large detectors at LHC
- LHC delivers **~15 Million** bunch crossing/second
  - Most collisions are “boring” and can be thrown out
  - Rare few could be a Higgs, black hole, SUSY etc.
- Recording all the data would be **20 TB/second!**
  - Need to **trigger** data acquisition on interesting events