# Fast Simulation of FEL Linacs with Collective Effects

M. Dohlus IPAC 2018

## A typical X-FEL



gun environment photo cathode cavity, solenoid, drift	straight cavity, quadrupole, drift	dispersive bend, quadrupole, drift	FEL undulator, quadrupole, wakes
	Linacs diagnostics transport	chicanes collimators dog legs	FEL interaction
	·		

"accelerator"

# **4 Types of Problems**

	gun environment photo cathode cavity, solenoid, drift	cathode physics self-fields ~ external fields assumption for self fields: "SC" or Maxwell	Parmela, Astra, GPT, CST-PS, Impact, Opal,
"accelerator"	straight cavity, quadrupole, drift	external fields > self fields standard approaches:	Astra, GPT,
	dispersive bend, quadrupole, drift	"SC" for straight part, 1D-CSR for non-straight part	Impact, Opal, Ocelot, Xtrack, CSRtrack,
	FEL undulator, quadrupole, wakes	FEL effects slippage & wave propagation mono- or multi-frequent	Genesis, Alice, Fast, Ginger,

#### **About EM-Fields: Gun**



### emission model $\rightarrow$ cathode distribution

Laser (transverse & time) quantum efficiency (transverse)



#### Charge density





self fields 
$$E_z \sim \frac{Q}{\varepsilon_0} \frac{1}{\pi r^2}$$
  
same order of magnitude

# tracking with different types of self fields



#### **About EM-Fields: First Straight Section**

full Maxwell

**PBCI** 

(PITZ at DESY, Zeuthen)





grid $\Delta$ = 50 $\mu$ m			
mesh-cells ~ 300×10 <sup>6</sup>			
time-steps ~ 10⁵			
simulation time ~ 1 3 day			
parallel computing			

collective uniform motion Astra

~ minutes scalar computing

q = 2 nC

courtesy E. Gjonaj (TUD-TEMF)



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#### **About EM-Fields: Maxwell vs. CUM**



#### **About Tracking: General vs. Adopted**

general purpose tracking

no assumption about fields any spatial and time dependency any ratio of self- to external fields

difficult step width control fine steps in fringe fields

applications strong self fields gun or validation of adopted tracking

#### adopted tracking

generic description of external fields field regions with hard boundaries f.i.  $\mathbf{B}(x, y, z, t) = \nabla \times (\mathbf{e}_z A(x, y))$ 

tracking between boundaries in large steps special steps at boundaries (edges)

applications weak self fields cavities and magnets above 10 MeV

very effective

#### remarks

gun: needs cathode and emission model external fields by field maps → general tracking method self fields by CUM or even Maxwell, large effort for Maxwell interplay of self- and external fields is crucial (emittance compensation) computation and optimization is time consuming

gun and "accelerator" are computed separately

straight sections: self fields by CUM + wakes
generic external fields → adopted tracking method
very effective computation (per length)

to be considered: wakes (geometry, resistivity of chamber) CSR (trajectory, ... chamber)

## Wakes



#### wakes are pre-calculated solutions



source particle  $\mathbf{r}_s(t) = x_s \mathbf{e}_x + y_s \mathbf{e}_y + ct \mathbf{e}_z$  with charge  $q_s$  creates fields **E**, **B** 

test particle  $\mathbf{r}_t(t) = x_t \mathbf{e}_x + y_t \mathbf{e}_y + (ct - s)\mathbf{e}_z$  gets integrated kick  $\Delta \mathbf{p}$ 

$$\mathbf{w}(x_s, y_s, x_t, y_t, s) = \frac{\Delta \mathbf{p}}{q_s q_t}$$

short & long range wakes

monopole and dipole wakes in structures with symmetry of revolution !!!

longitudinal and transverse wakes

offset-independent



#### remarks

wake updates are fast compared to SC updates, but less often

#### accelerator:

effects due to transverse wakes are minor effects due to longitudinal wakes are essential  $\rightarrow$  long. phase space and compression

#### in undulator:

longitudinal wake causes energy loss

tapering

FEL codes use a wake per length (averaged for a typical section)

transient wakes can be used for dispersive sections ( $\rightarrow$  1D CSR model)

## **CSR Effects in Chicanes**

#### do not try this at home: $1nC \rightarrow 5 \text{ kA} @ 500 \text{ MeV}$

without self-interaction



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## **Interplay for Start-to-End Simulations**



# **The Standard Approach**



Impact, Opal, Ocelot, Xtrack, ...

CUM + adopted wakes 1D CSR parallel implementations

# **Considered Effects of Standard Approach**

#### precise longitudinal dynamics (compression)

longitudinal profile peak current correlated & un-correlated energy spread BCs: parallel plate shielding (perfect conducting)

#### transverse self effects

transverse shape emittance SC optics, mismatch & self-mismatch

#### micro-bunching



start-up from shot-noise needs "full particle" simulation and high spatial resolution identify critical wavelength increased emittance and energy spread effect of laser heater

## micro-bunching with full-particle-simulation

PHYSICAL REVIEW ACCELERATORS AND BEAMS 20, 054402 (2017)

Start-to-end simulation of the shot-noise driven microbunching instability experiment at the Linac Coherent Light Source

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#### **Missing Effects of Standard Approach**

3D CSR model

density(x,y,s)
force vector (x,y,s)
consistent treatment of "SC" + "CSR"

1D CSR model density(s) long. force (s)

BC chambers: CSR + resistive wall effects in

energy loss  $\rightarrow$  beam dynamics  $\rightarrow$  heating

radiation





# **Lighter Approaches and Special Methods**

3D beam & 1D forces: (as Elegant or Xtrack)

1D self effects (**long. SC impedance**, wakes, 1D CSR) 3D beam & tracking

**applicability** of longitudinal SC impedance:  $\gamma z_c >> \sigma_{\perp}$  $z_c$  is characteristic length (bunch length or scale of micro-bunching)

this condition is usually good fulfilled after the first cavities for the rest of the machine, if there is no micro-bunching

in straight sections after the first cavities the longitudinal shape is nearly frozen

light trackers: (as LiTrack or Rftweak) with 1D beam & tracking

**discrete model** (with effective impedance) for straight sections, pre-calculated wake-tables for dispersive sections (CSR)  $\rightarrow$  tool for control room

micro-bunching (special):						
1D particles		LGM (linear gain model)				
one macro particl shot noise $\{z_v, p_{zv}\}$ dynamics in longit	e per electron	continuous 6d phase space coasting beam + periodic perturbation $F(\mathbf{r},\mathbf{p}) = F_0(\mathbf{r},\mathbf{p}) + f(\mathbf{r},\mathbf{p})$ dynamics in full phase space				
initial z-distributio initi	on = arbitrary al energy distributior	<pre>initial z-perturbation = harmonic = arbitrary, z-independent initial transverse phase space = gaussian</pre>				
	1d space cha 1d	arge impedance wakes 1d CSR				
particle tracking		integral equation				
phase space non-linear effects (as saturation and	harmonics)	<mark>gain</mark> linear				



# **Lighter Approaches and Special Methods**



periodic simulation with 4pC

## **Finally, Computation Times**



scalar parallel

