

# **Recent Tevatron Operational Experience**

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## Outline

- Overview of collider operation and issues
- Categorization of quenches
- Orbit stabilization and optics stability
- Losses during low-beta squeeze
  - > Aperture at CDF
  - > Beam-beam effects and chromaticity
- Summary



#### Peak Luminosity of the Tevatron





## **Collider Fill Cycle**

Limitations:

- Np=3 10<sup>11</sup>/bunch  $\epsilon p=18 \pi mm mrad$ upstream machines
- Na=1 10<sup>11</sup>/bunch accumulation rate

Beam Intensity

 $\varepsilon a=7 \pi mm mrad$ beam-beam effects \*

 $L_0$  - experiments

Concentrate on repeatability\*\*

\* C.Y.Tan, TU6RFP053 \*\* C.Gattuso, MO4RAC03



#### Store 6950 $L_0$ =3.5x10<sup>32</sup>

### Integrated Luminosity Performance



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## Categorization of Quenches

- Total quenches since Oct. 2007 73
- Distribution
  - Injection: 4
  - > Ramp/Flattop: 6
  - > Squeeze: 21
  - Initiate Collisions: 6
  - Remove Halo: 5
  - > HEP: 31
- Most quenches in squeeze (18) were caused by a combination of beam-beam and orbit issues.
- Only 1 beam related quench in HEP





#### Orbit and Tune Stability





#### Aperture Restriction in CDF IR



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#### Aperture Restriction in CDF IR



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#### Beam-Beam Effects at Low-Beta Sequence 14



### Normalized Proton Loss During Low-Beta Squeeze



Red traces - before chromaticity change at sequence 14, blue - after

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### Luminosity and Timeline of Events





- Stability is the key to successful running in FY08 an FY09
  - > Orbit stabilization
  - > Controlled antiproton emittance (or  $\epsilon a/\epsilon p$  ratio)
  - Controlled proton tune
- With stable machine and beam parameters beambeam effects are no problem up to 3.5x10<sup>32</sup>
- Low-beta squeeze is the most demanding stage of the collider cycle
  - Losses are caused by long range beam-beam effects
  - > Increase of aperture in the CDF IR improved situation
  - > Chromaticity is a strong factor
- Further (though not large) improvements are possible to achieve





#### Calculated Tune Chromaticity with Beam-Beam





## Quenches After Oct. 6 2008

- Total quenches since Oct. 6 2008 22
- Distribution
  - Injection: 0
  - > Ramp/Flattop: 2
  - > Squeeze: 5
  - Initiate Collisions: 0
  - > Remove Halo: 1
  - ≻ HEP: 14

