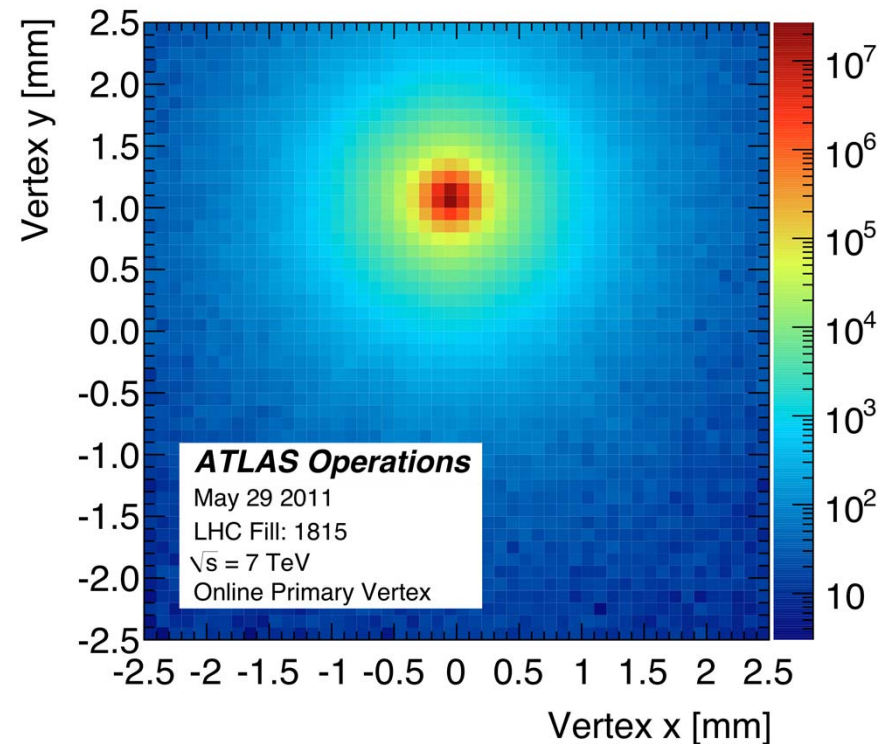


ATLAS ONLINE DETERMINATION AND FEEDBACK OF LHC BEAM PARAMETERS

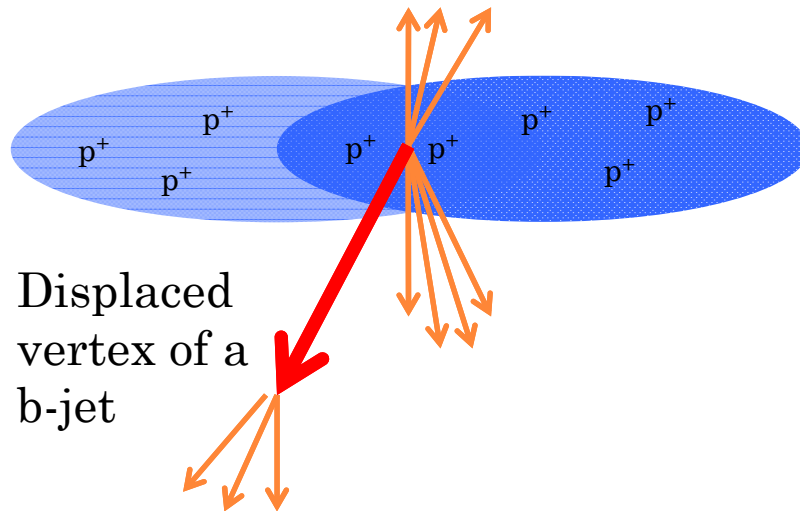
Josh Cogan
Emanuel Strauss
Rainer Bartoldus
David Miller

For the ATLAS
Collaboration

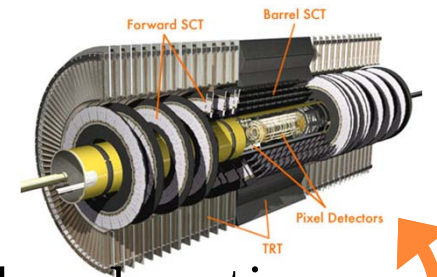


BASIC PROBLEM 1/2

- ATLAS trigger algorithms use the **beam spot** to maintain **higher efficiency** of interesting events
 - Beam spot: location and size of luminous region



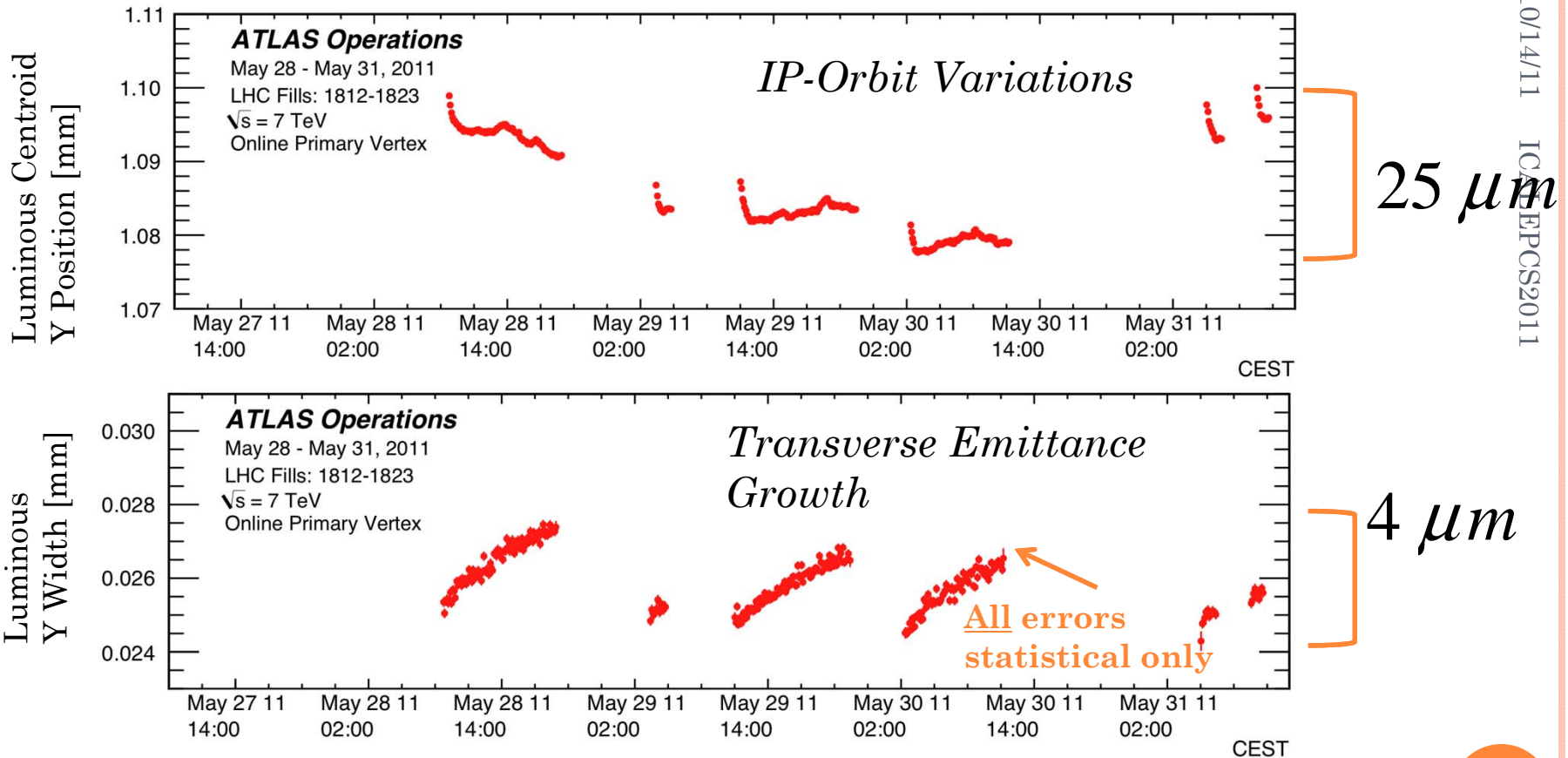
We provide with errors:
Ellipsoid Mean (xyz)
Ellipsoid Width (xyz)
Ellipsoid Tilt (xz, yz)



- Used for tracking algorithms and displaced vertices
- Measure via distribution of charged particle vertices found from hits on ATLAS silicon detectors
- Precise measurement of beam phase space at interaction point (IP)

BASIC PROBLEM 2/2

- But, luminous region **changes** during a fill



- The High Level Trigger **needs feedback!**
 - “Software” trigger working on Linux server farm

HURDLES



Focus
of

this
talk

Algorithmic:

- Vertex resolution $\sim 25 \mu\text{m}$, but beam spot $< 20 \mu\text{m}$
- Operate on the trigger farm: limited bandwidth and CPU
- Only one chance to use event
- One event has many vertices!

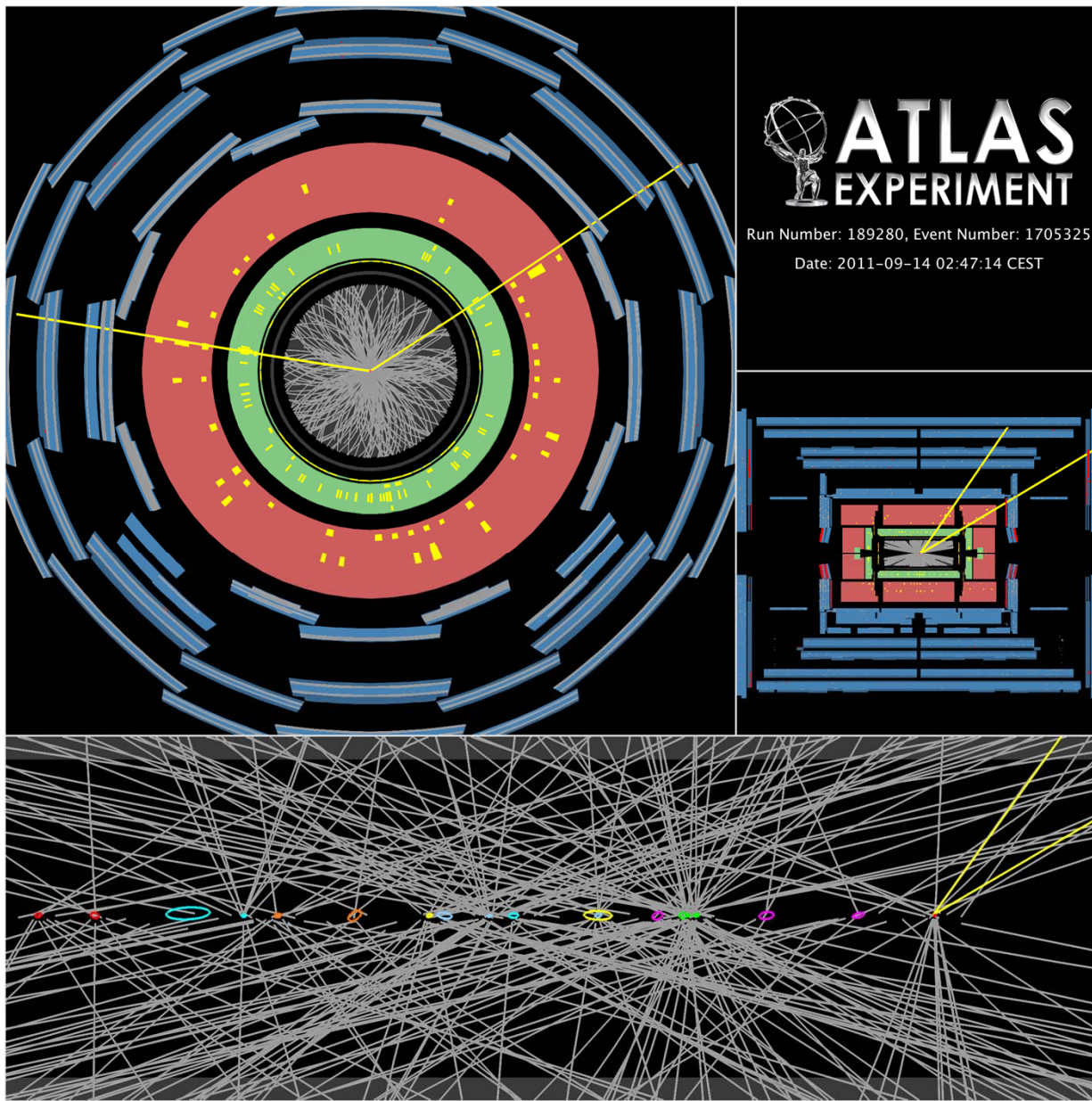
Commissioning:

- Not in the original design
- Like changing the engine in a moving car
- Takes stable beams to test full system and feedback

Communication:

- Calculating beam spot needs **> 100,000 vertices** for 1300 bunches
- **13,000 processes** need to know beam spot
- Cannot read out entire detector at the hardware trigger rate
- Shouldn't disrupt data taking

PILE UP VERTICES



- At current luminosities there are **15-20 vertices** per bunch crossing!
 - “Pile-up”
- Many vertices to fit! However...
- Computationally **extremely expensive** to reconstruct in real time

GENERAL SOLUTIONS



Focus
of
this
talk

Algorithmic:

- High rate/quality of vertices
- Specialized resolution determination via “split vertex”
- Use pile up vertices as well
- Share bandwidth/CPU with other tracking intensive algorithms

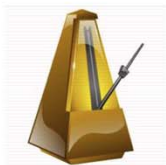
Commissioning:

- Emulate online system for test and development
- LHC down time → test changes
- Special data taking calibration stream

Communication:

- Parallelize Parallelize Parallelize!
- **Fan In/Out** calculations' input and output to central locations
- Piggy back on **event data**

SOLUTION OVERVIEW

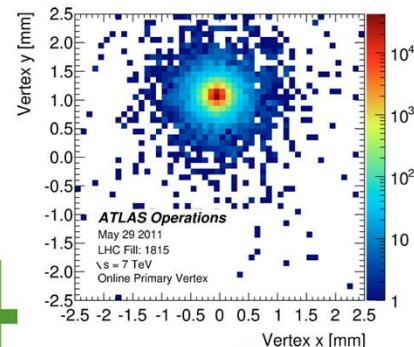


LumiBlock: n. 60 second period of time with similar conditions in ATLAS DAQ.
Often written *LB*

Trigger Farm



Fan In Monitoring



Fan Out Beam spot

$$\begin{aligned}\langle x \rangle &= -26 \pm 0.049 \mu m \\ \langle y \rangle &= 1099 \pm 0.048 \mu m \\ \langle z \rangle &= -6066 \pm 65 \mu m \\ \langle \sigma_x \rangle &= 22 \pm 0.10 \mu m \\ \langle \sigma_y \rangle &= 20 \pm 0.10 \mu m \\ \langle \sigma_z \rangle &= 59,800 \pm 80 \mu m\end{aligned}$$

Hits on Silicon

Yes

Did the beam spot change?

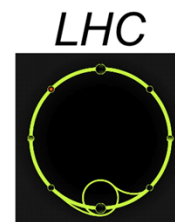
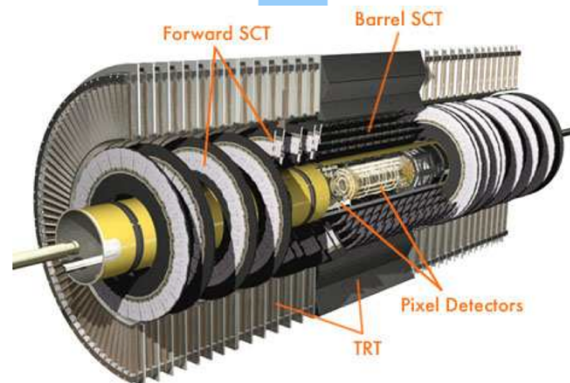
Yes / No

Flow

- Event Data
- Monitoring
- Control
- Conditions
- Requests

Blocks

- Hardware
- Software



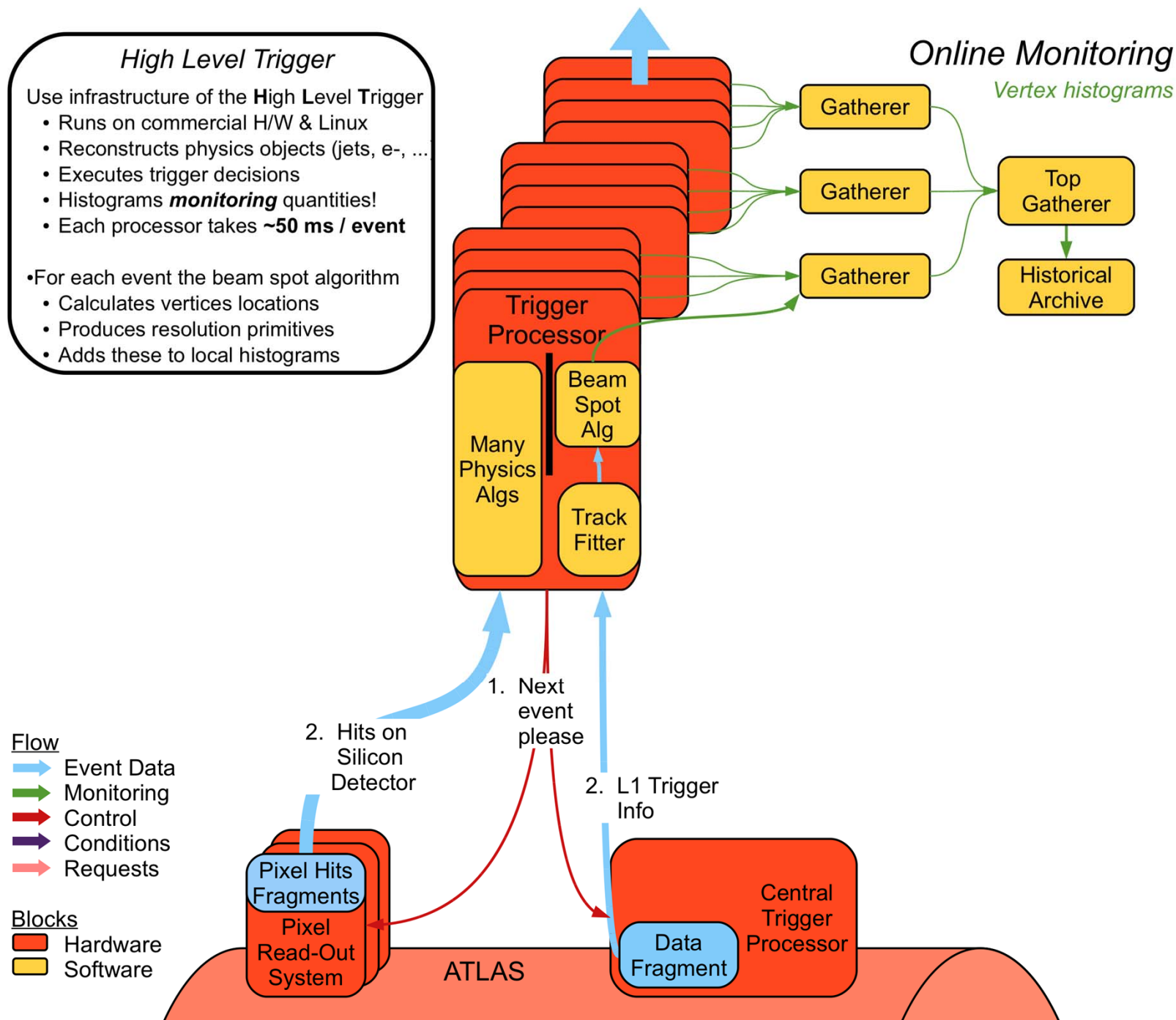
High Level Trigger

Use infrastructure of the **High Level Trigger**

- Runs on commercial H/W & Linux
 - Reconstructs physics objects (jets, e-, ...)
 - Executes trigger decisions
 - Histograms **monitoring** quantities!
 - Each processor takes **~50 ms / event**
-
- For each event the beam spot algorithm
 - Calculates vertices locations
 - Produces resolution primitives
 - Adds these to local histograms

Online Monitoring

Vertex histograms



High Level Trigger

Use infrastructure of the **High Level Trigger**

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- Calculates vertices locations
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Gatherer

Processes needs to cooperate!

- Need $O(10^5)$ vertices for a beam spot
- Each event/processor are independent
- Merge those histograms across farm

Over 6,000 processors: how to merge?

- Aggregate at rack and farm level
- Rack: merge ~240 processors
- Top: merge ~30 racks

Flow

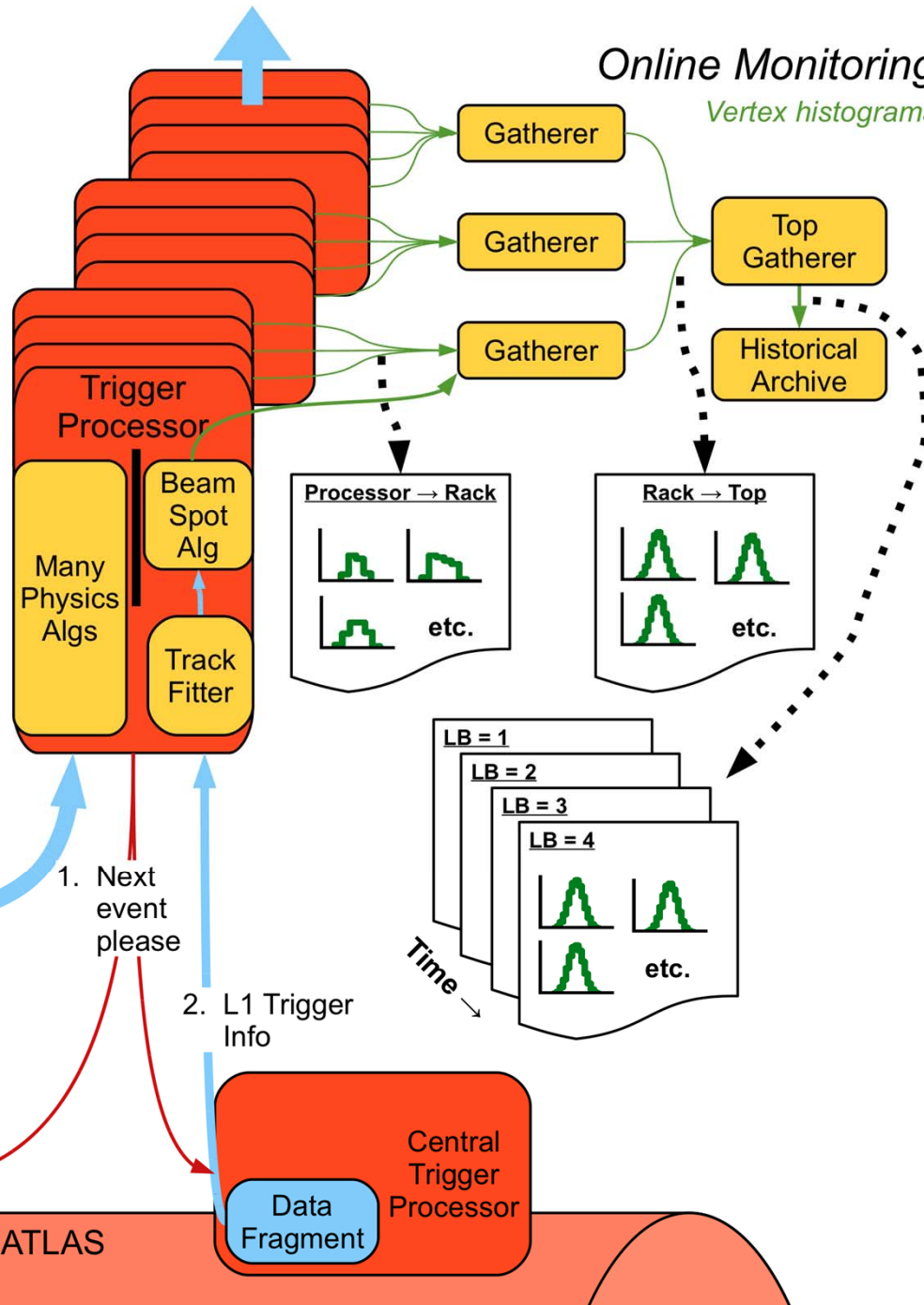
- Event Data
- Monitoring
- Control
- Conditions
- Requests

Blocks

- Hardware
- Software

Online Monitoring

Vertex histograms



Calculation

Histograms → Beam spot

- Input data now centralized
- Calculate beam spot from histograms
 - Fit gaussians, calculate resolutions, ...
- Write values to file and send to LHC
- Is there a significant difference between current and nominal values?

Online Monitoring

Vertex histograms

Flow

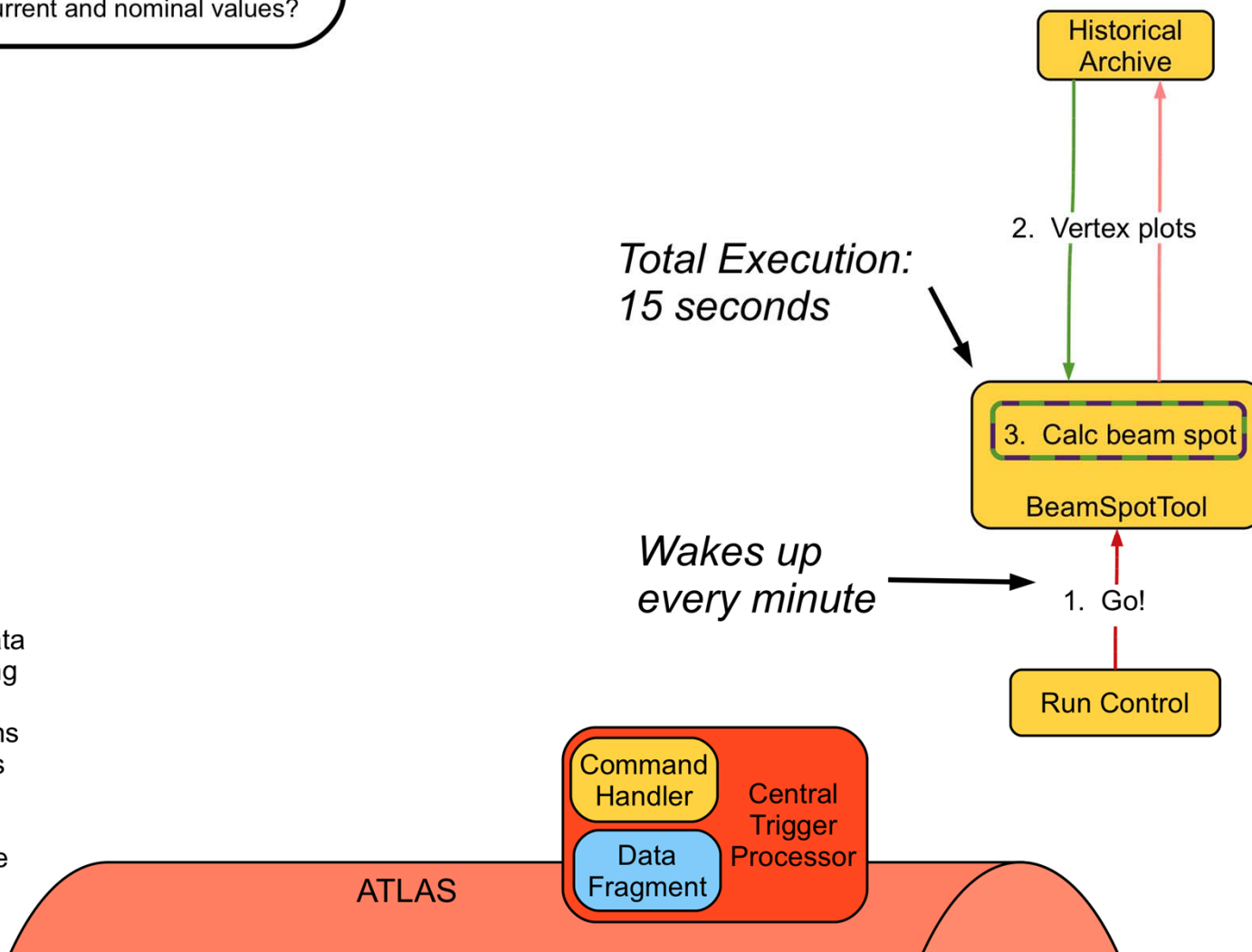
- Event Data
- Monitoring
- Control
- Conditions
- Requests

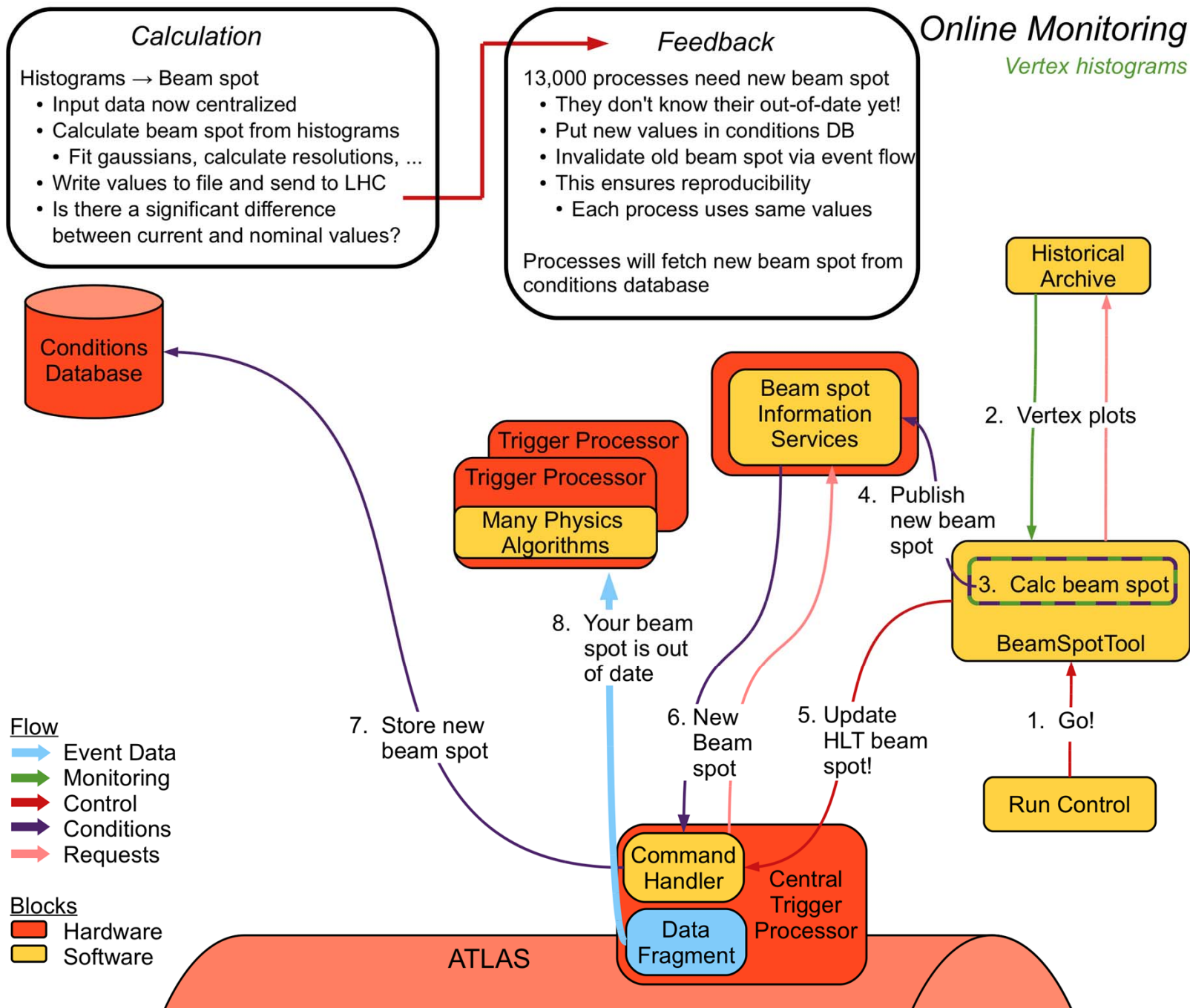
Blocks

- Hardware
- Software


*Total Execution:
15 seconds*

*Wakes up
every minute*





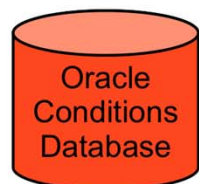
FEEDBACK CRITERIA

- Compare two sets of beam spot parameters
 - *Current*: from histograms just out of **trigger farm**
 - *Nominal*: from the last update--stored in conditions DB and used by the trigger farm for tracking algorithms
- Decide to update (feedback) if:
 - 1 Position offset > 10% width
 - 2 Width offset > 10% of itself
 - 3 Error on any measurement decreases by 50%
 - 4 Nominal is invalid (and current is valid)  **We invalidate after beam dump**
- Criteria are completely configurable!
 - Meet the needs of clients but easy to do better

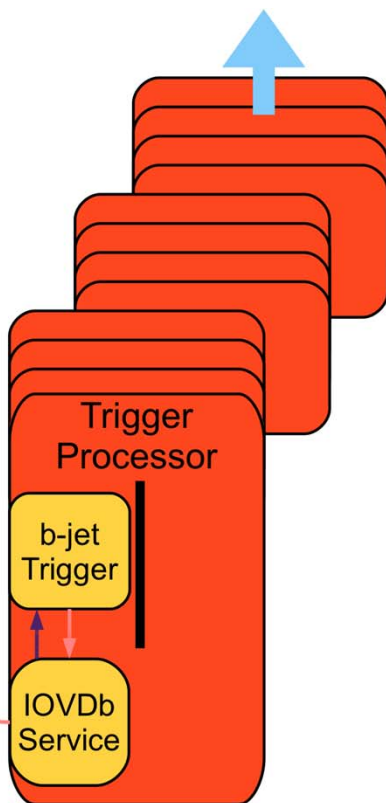
Conditions Database

Beam spot
parameters

Once an update is triggered, there will be 13,000 identical queries on the DB within ~100 ms!



Farm's Beam spot



IOV DB Service

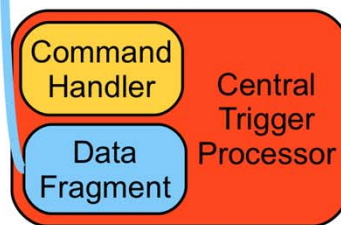
Holds a local cache of the conditions data

- Can be told to drop / refresh data
- Uses CORAL layer to communicate with
 - Proxy, or directly to CORAL server
 - Both route to conditions DB on Oracle

Conditions DB Entries associate with "Interval Of Validity"

- Query: "Whats the beam spot at LB 5?"
- Writing an entry closes the previous Interval Of Validity

Your beam spot is out of date



Flow

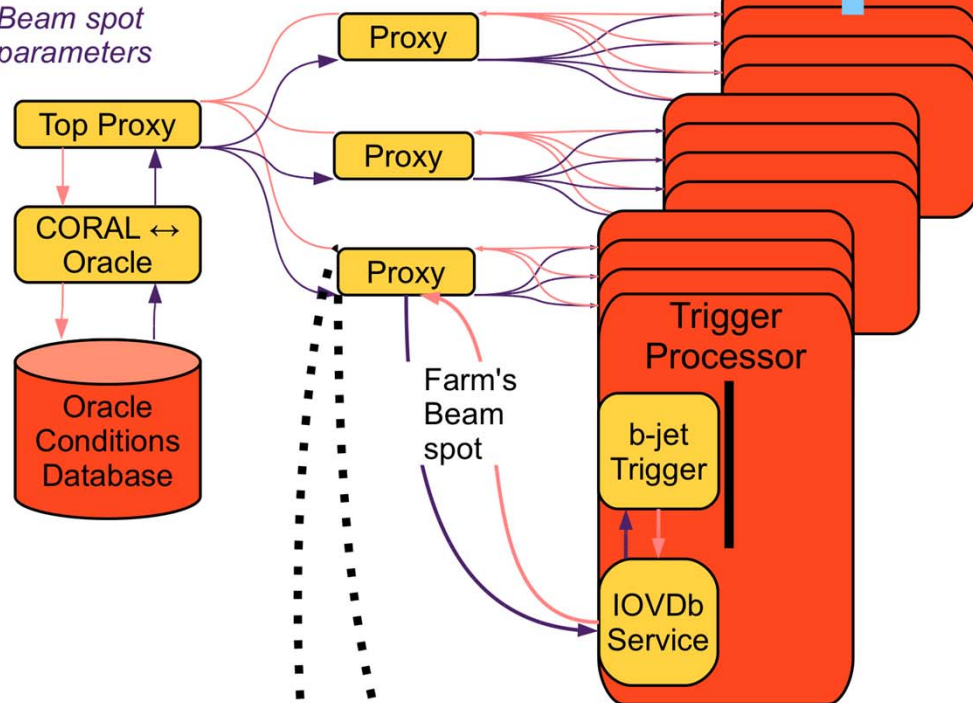
- Event Data
- Monitoring
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- Conditions
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Blocks

- Hardware
- Software

Conditions Database

Beam spot parameters



IOV DB Service

- Holds a local cache of the conditions data
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Conditions DB Entries associate with "Interval Of Validity"

- Query: "Whats the beam spot at LB 5?"
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CORAL Proxies

Nodes ask same question at same time

- Just like gathering, use a multiplex tree
- Each proxy looks like a server & client
- Whole tree capable of answering 10000's of identical request in ~10 ms

CORAL is a open server/client API

- High performance routing and caching
- Decouples HLT from DB engine

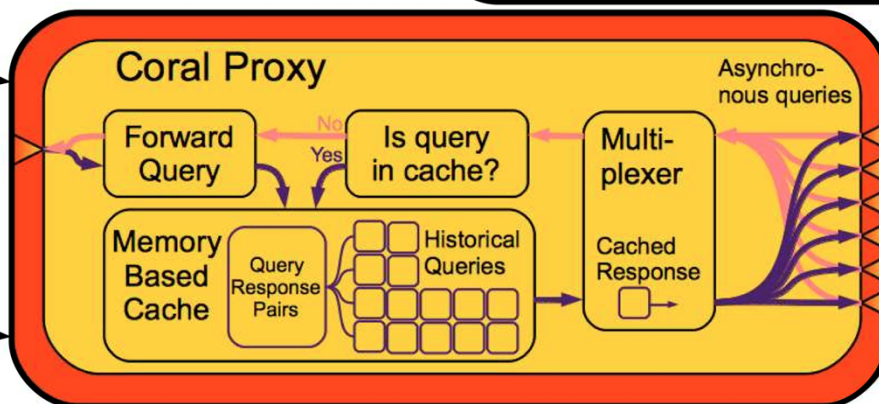
Flow

- Blue arrow: Event Data
- Green arrow: Monitoring
- Red arrow: Control
- Purple arrow: Conditions
- Pink arrow: Requests

Blocks

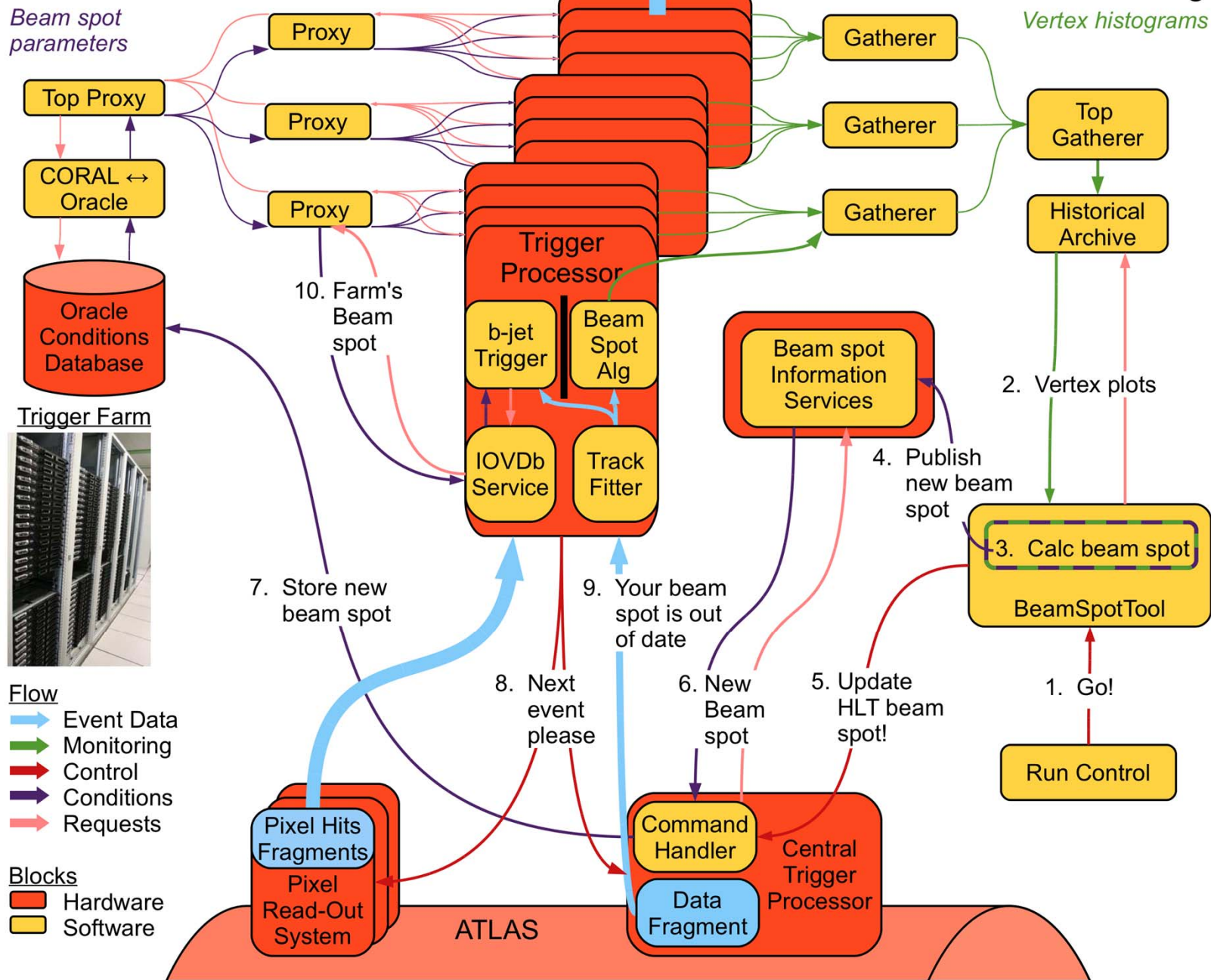
- Red box: Hardware
- Yellow box: Software

Zoom In



Conditions Database

Beam spot parameters

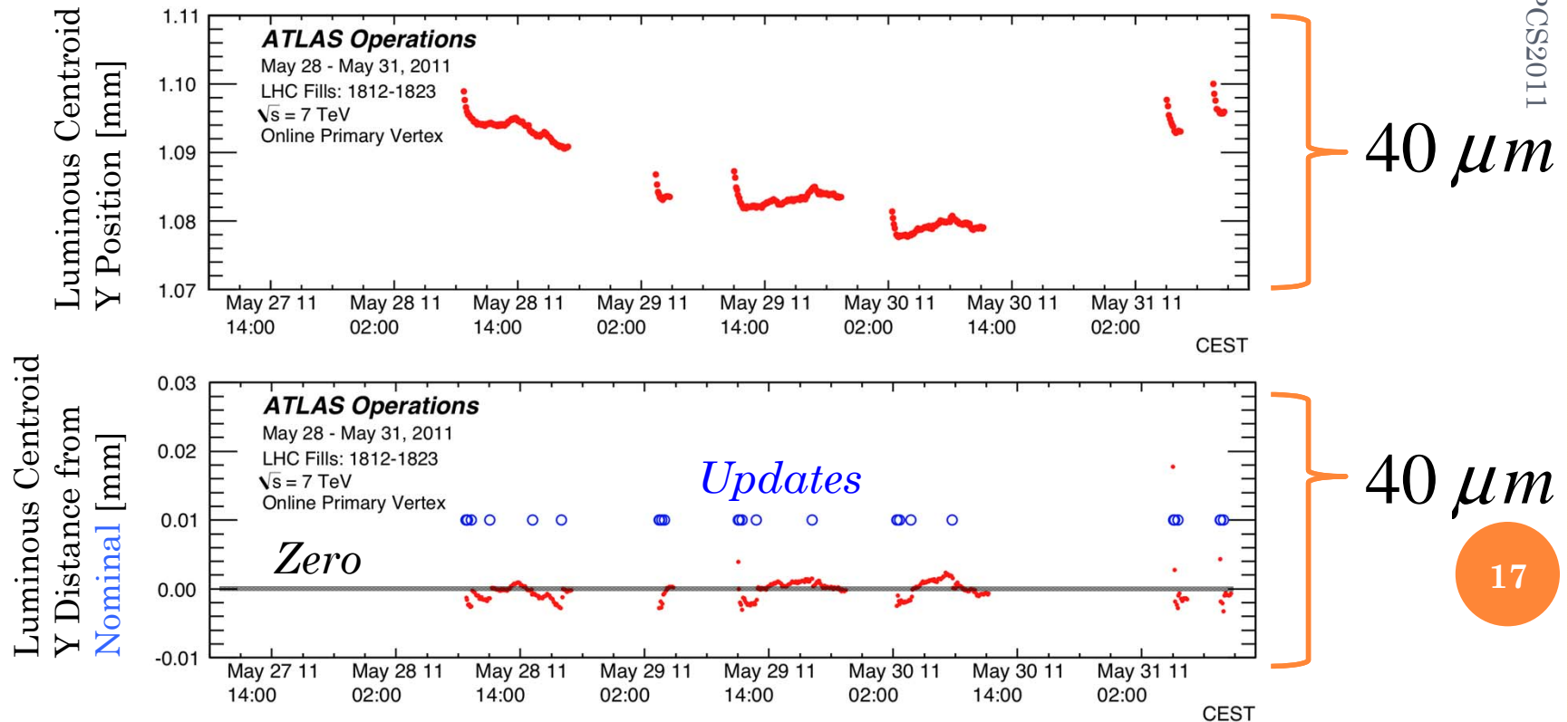


RESULTS: FEEDBACK 1/2

- Latency ~ 240 seconds: Analyzing event → feedback
 - 140 seconds: Gathering at fixed intervals
 - 60 seconds: Waiting for update at LB increase
 - **15 seconds**: Fitting Gaussians, calculating beam spot
 - Could force updates but 5 minutes fast compared to beam
- Frequency of actual feedback. N.B. *not* periodic!
 - At **start of run** need to **bootstrap** (start from scratch)
 - Prevents large tracking errors in case beam moved significantly
 - Errors on the values drop rapidly as statistics grow
 - First update 5 minutes after data taking starts (*invalid before this*)
 - **~4 updates in first 25 minutes** of data taking
 - During the fill, **beam changes slowly**
 - Emittance blow up, IP orbit variations ...
 - **~1 update every few hours** after bootstrap phase

RESULTS FEEDBACK: 2/2

- Process pause: ~ 10 ms to fetch new beam spot
 - Proxy tree & event time stagger \rightarrow most don't wait
 - No deadtime! No DAQ busy!
- Difference between *current* and *nominal*



LHC CONFIGURATION PAGE

04-Oct-2011 21:14:23 Fill #: 2182 Energy: 3500 GeV I(B1): 1.76e+14 I(B2): 1.77e+14

Accelerator Mode: **PROTON PHYSICS** Beam Mode: **STABLE BEAMS**

Active Filling Scheme: **50ns_1380b+1small_1318_39_1296_144bpi**

Active Hypercycle: **3.5TeV_10Aps_1m**

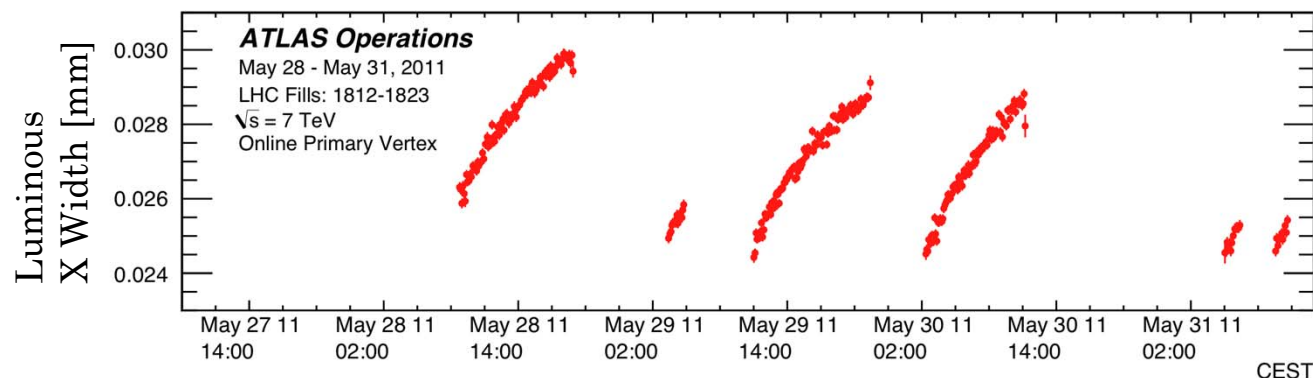
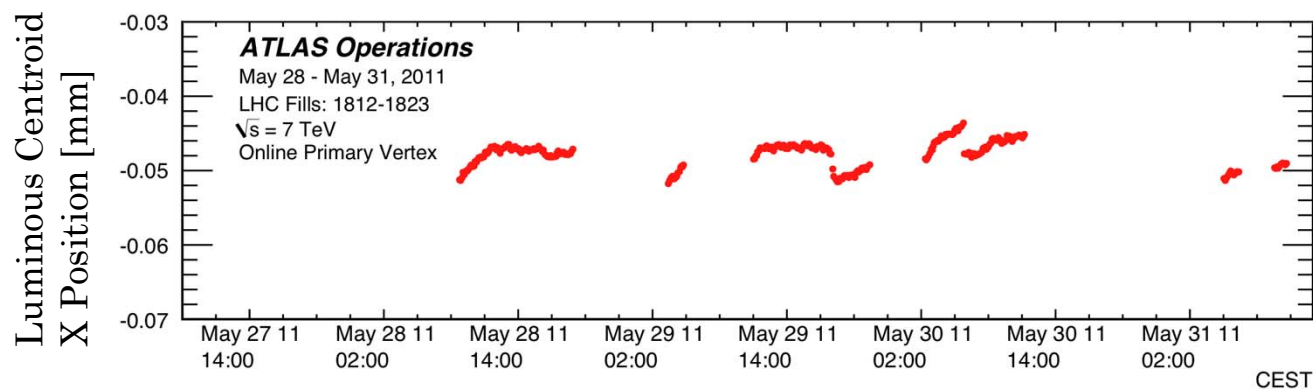
	ATLAS	ALICE	CMS	LHCb
Beta*	1.00 m	10.00 m	1.00 m	3.00 m
Crossing Angle (urad)	-120(V)	-80(V)	120(H)	-250(H)
Spectrometer Angle (urad)		no_value(V)		no_value(H)
Beam Separation (mm)	0(H)	.3(H)	-.5(V)	-.08(V)
Expected Collisions per turn	1318	39	1318	1296

	ATLAS	ALICE	CMS	LHCb
BPTX: deltaT of IP (B1-B2)	-0.03 ns	-0.07 ns	-0.06 ns	-0.11 ns
Luminous size (x,y) in um	19.6,20.7	-999.0,-999.0	19.1,13.8	44.2,45.1
Luminous size (z) in mm	55.0	-999.0	44.5	52.6
Lumi Centroid (x,y) in um	-49.1,1056.8	-999.0,-999.0	156.4,-674.2	465.5,-14.1
Lumi Centroid (z) in mm	-7.3	-999.0	7.9	6.6
Luminous Tilt in urads	-6.11,-60.37	-999.00,-999.00	105.43,205.42	-63.43,32.75

10/14/11 ICALFPCS2011

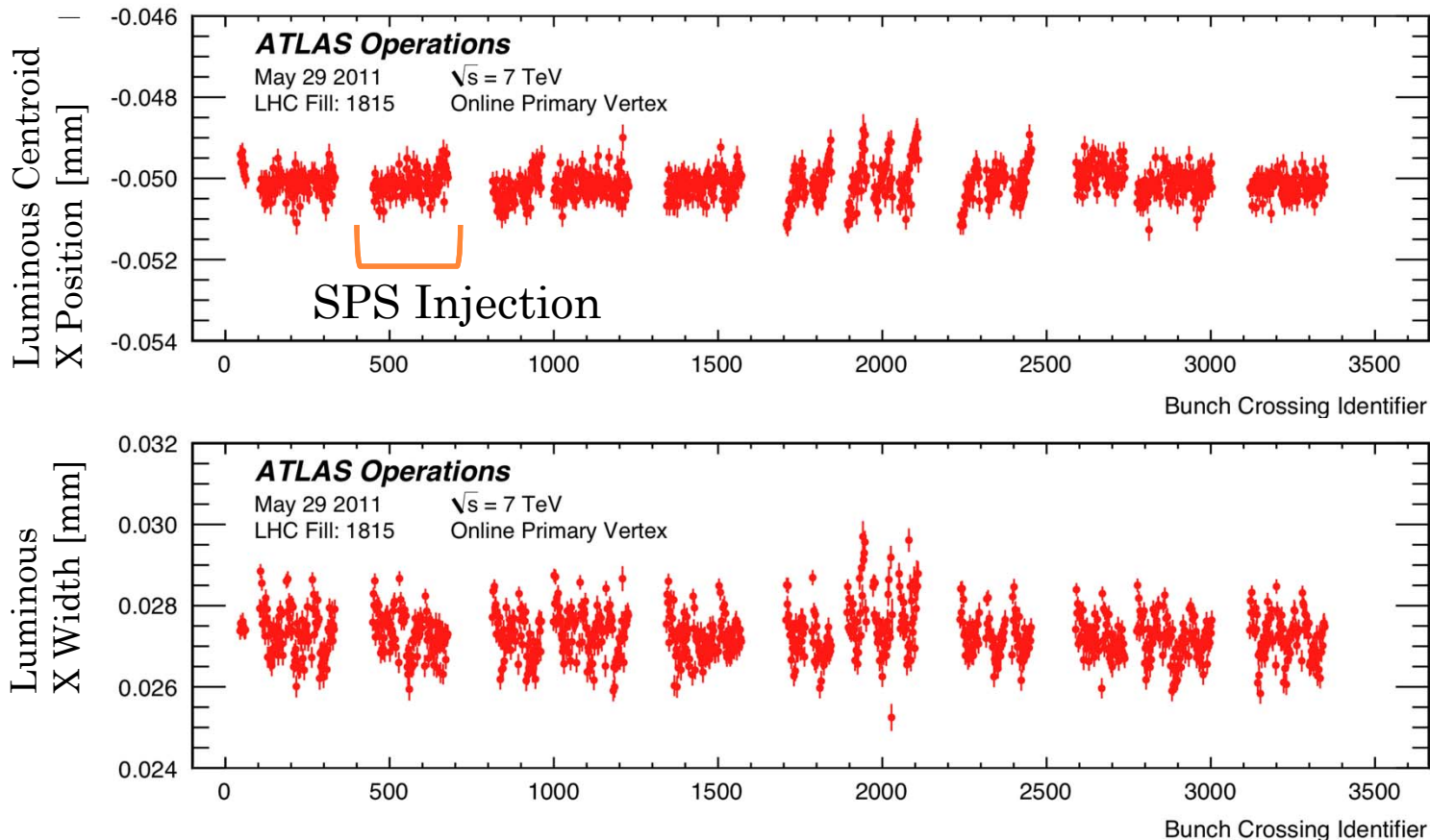
RESULTS: PHYSICS 1/2

- ATLAS b-jet triggers (dependent on beam spot)
 - High up time, fast bootstrap at beginning of fill
- Provided a plethora of data for beam studies
 - Follow position with sub micron statistical uncertainty



RESULTS: PHYSICS 2/2

- Measure position and width of each bunch (>1300)
- Needs **high rate** and devoted resolution calculation
- See unambiguous effects of beam-beam kicks on orbit



CONCLUSION

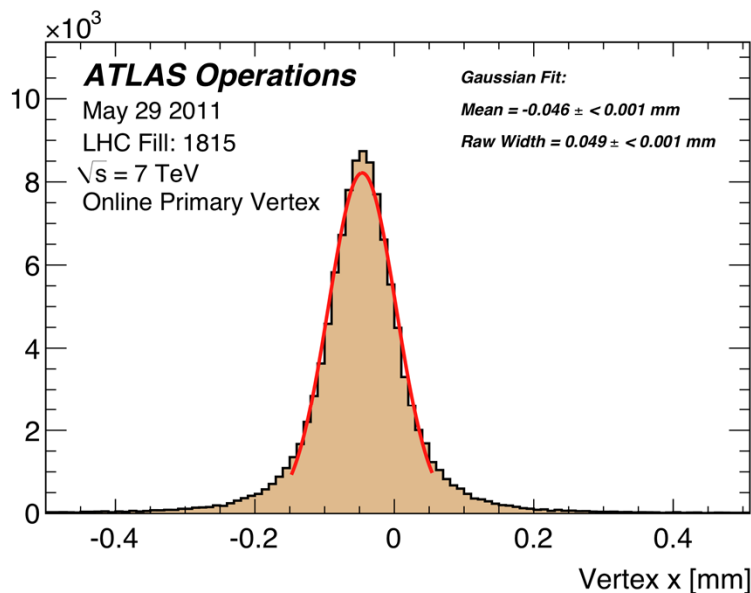
- Built a system to measure the beam spot
 - On the HLT in **near real** time with large rate
 - Measure position with $< 1 \mu m$ statistical uncertainty
- Feedback the answer to 13,000 processes
 - Sharp change across the LumiBlock boundary
 - So fast to update with **proxies, with no DAQ busy!**
 - Tracks beam parameter drifts within $2 \mu m$
- Provide new data for LHC development
 - Extremely **accurate per bunch** measurements
 - Trending during runs, after long stops, etc ...

BACK UPS

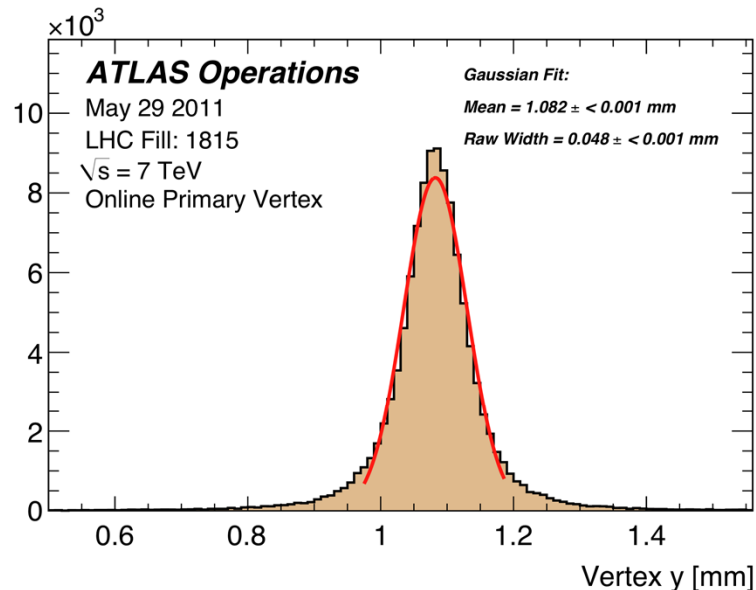
- Many distributions of LHC beam parameters

VERTEX DISTRIBUTIONS

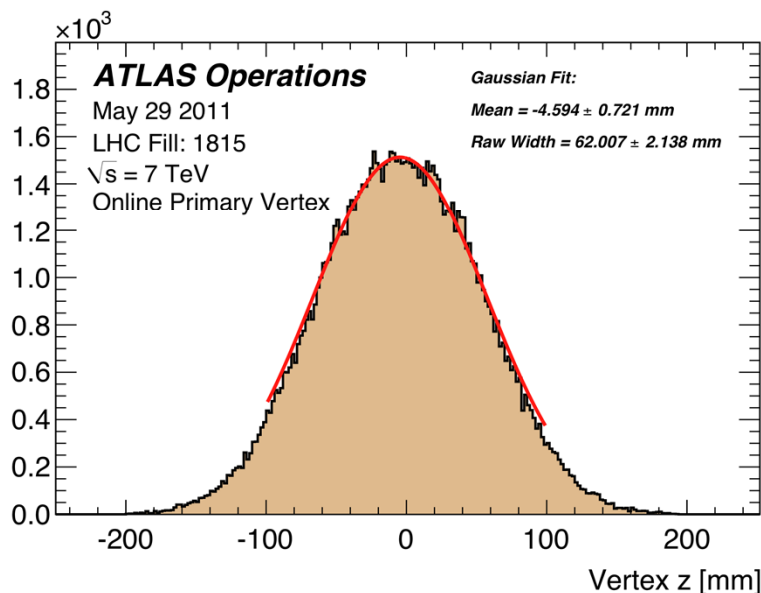
Number of Vertices



Number of Vertices

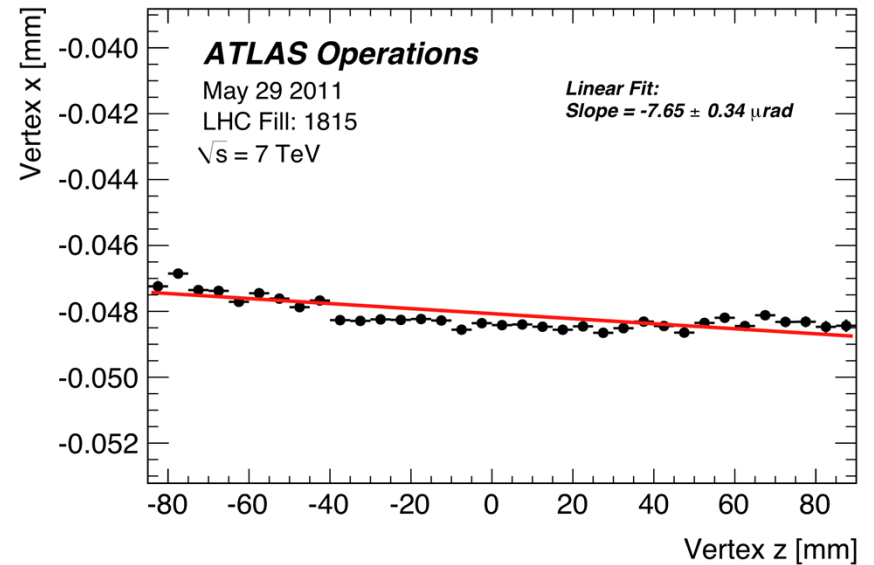
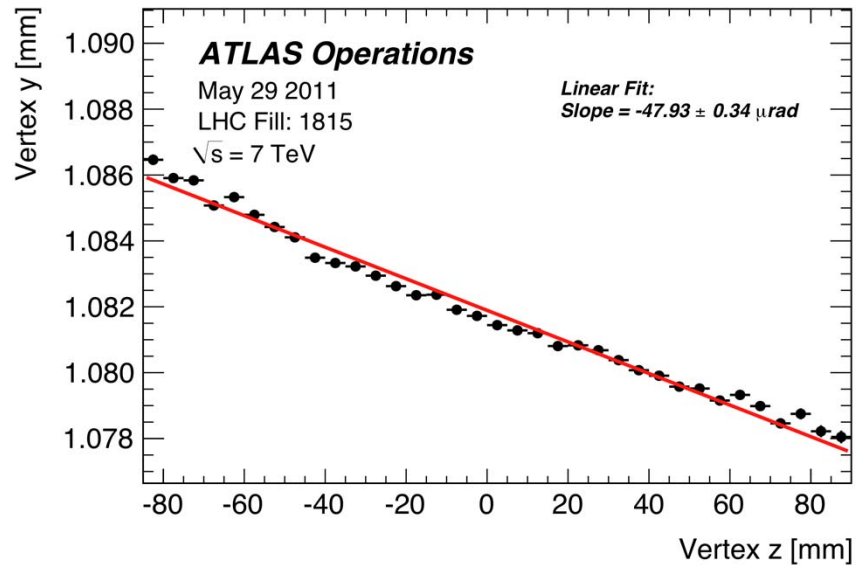


Number of Vertices

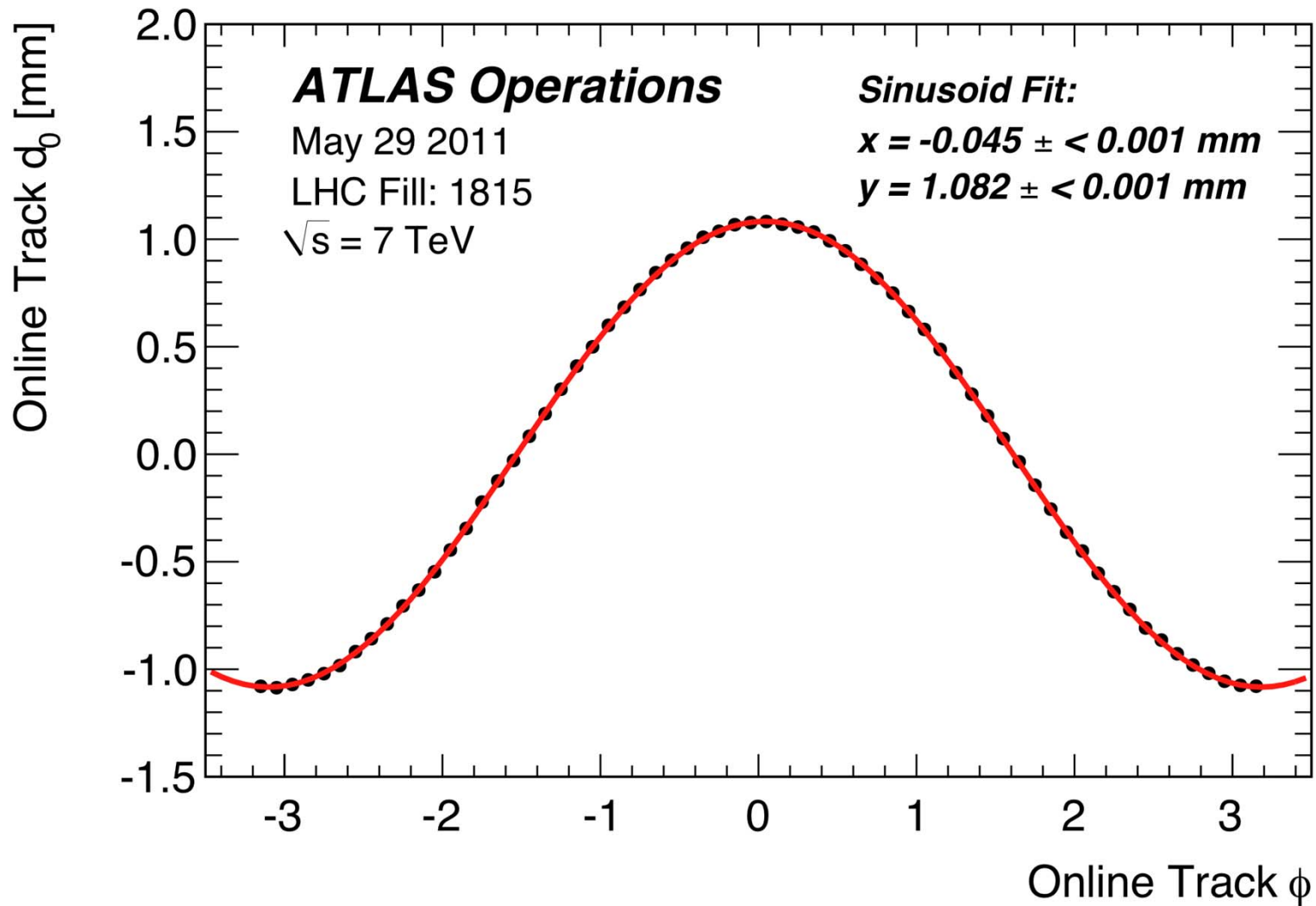


10/14/11 ICALFPCS2011

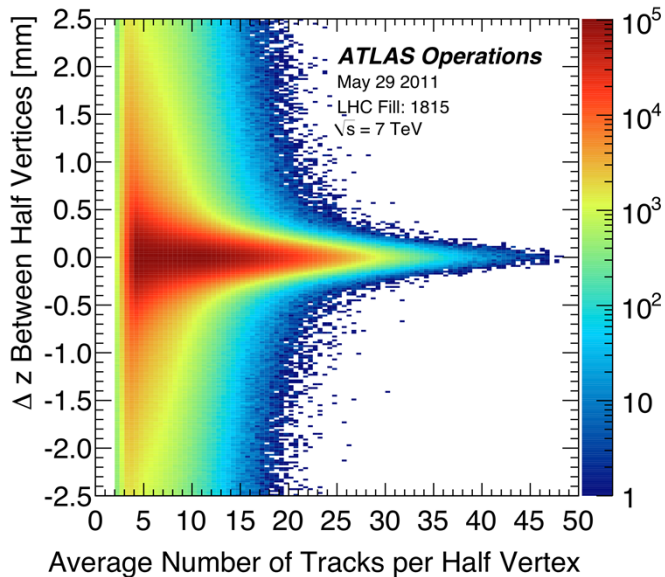
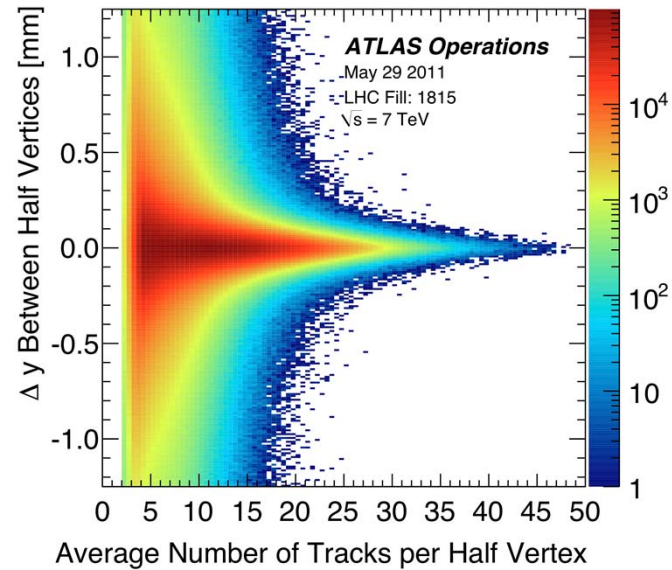
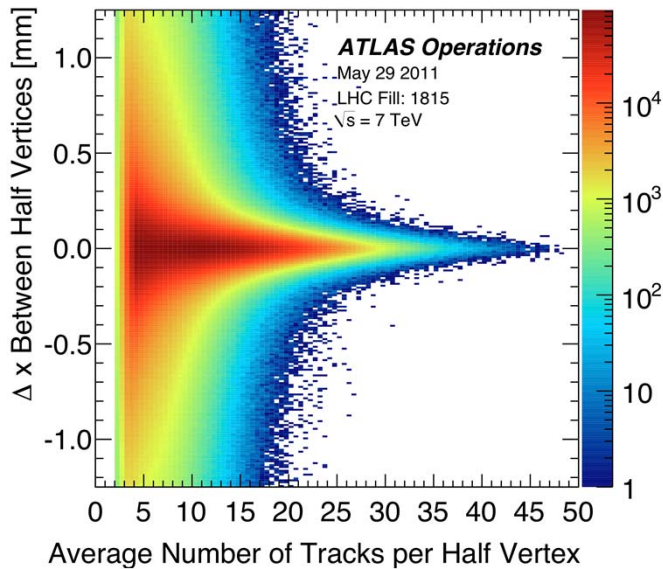
TILTS



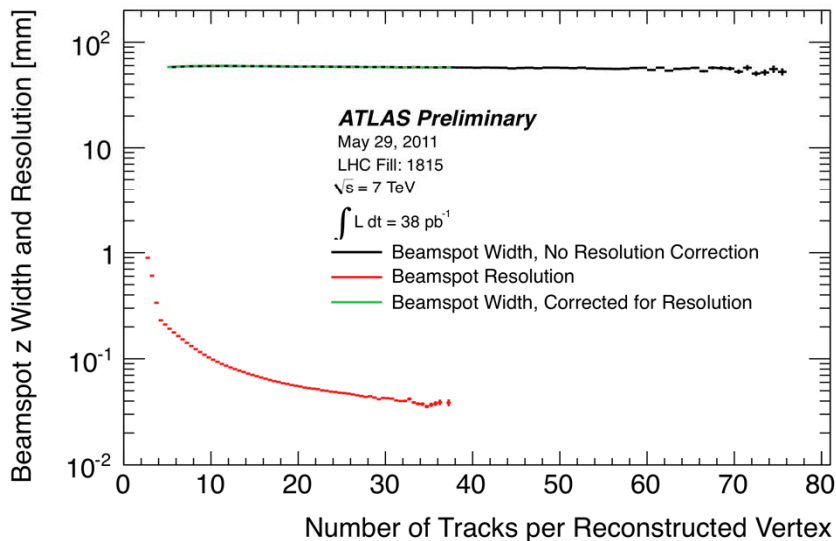
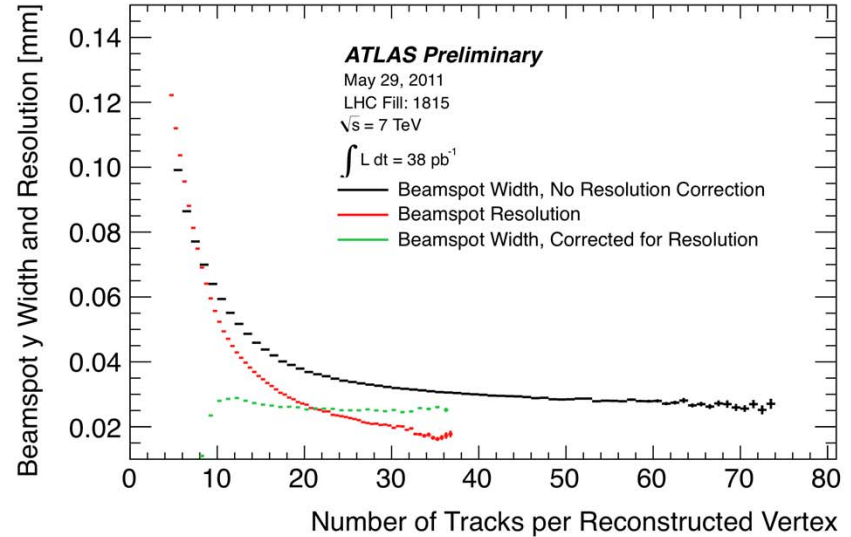
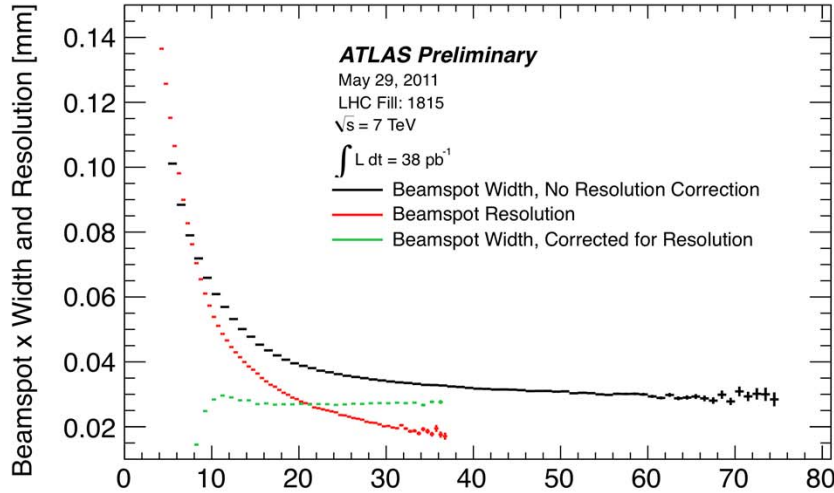
D0 VS Φ



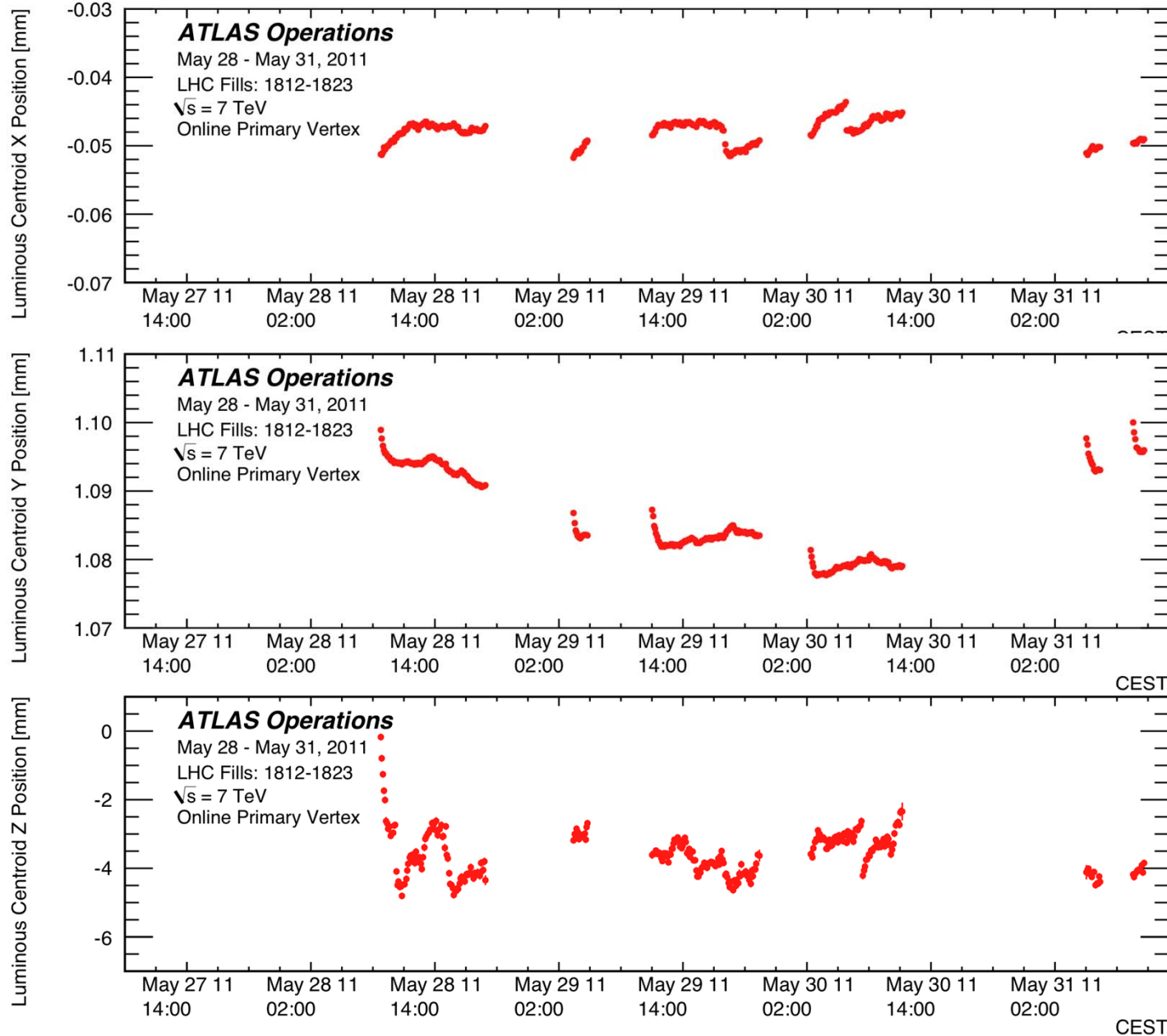
SPLIT VERTEX RESOLUTION VS NUMBER OF TRACKS



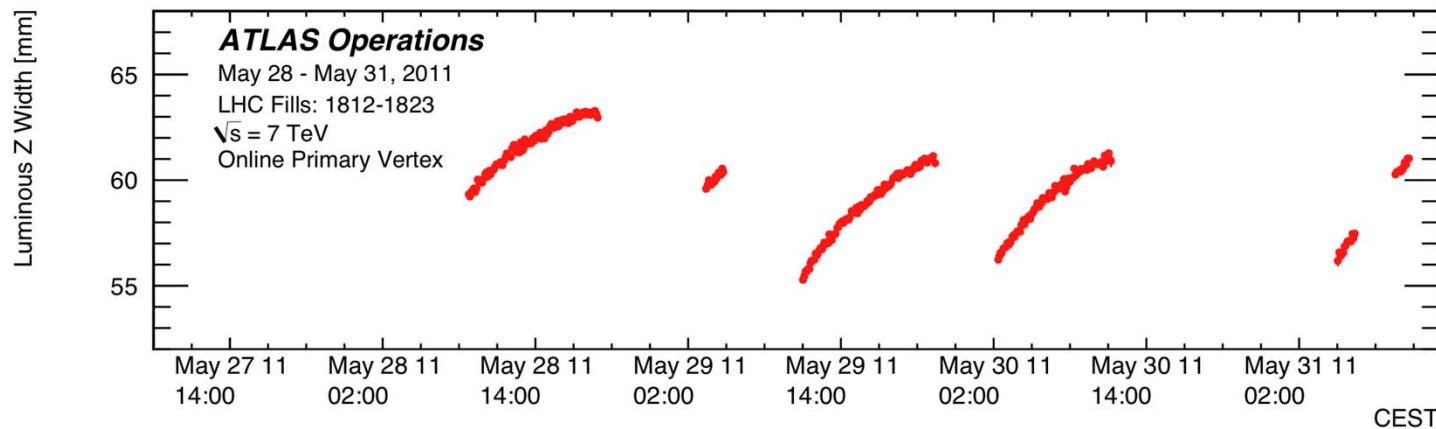
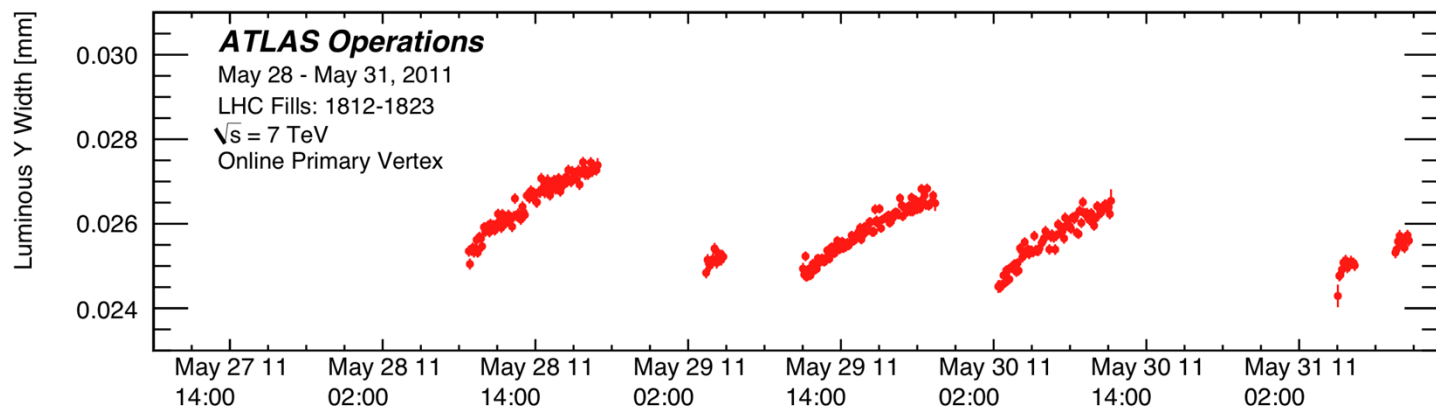
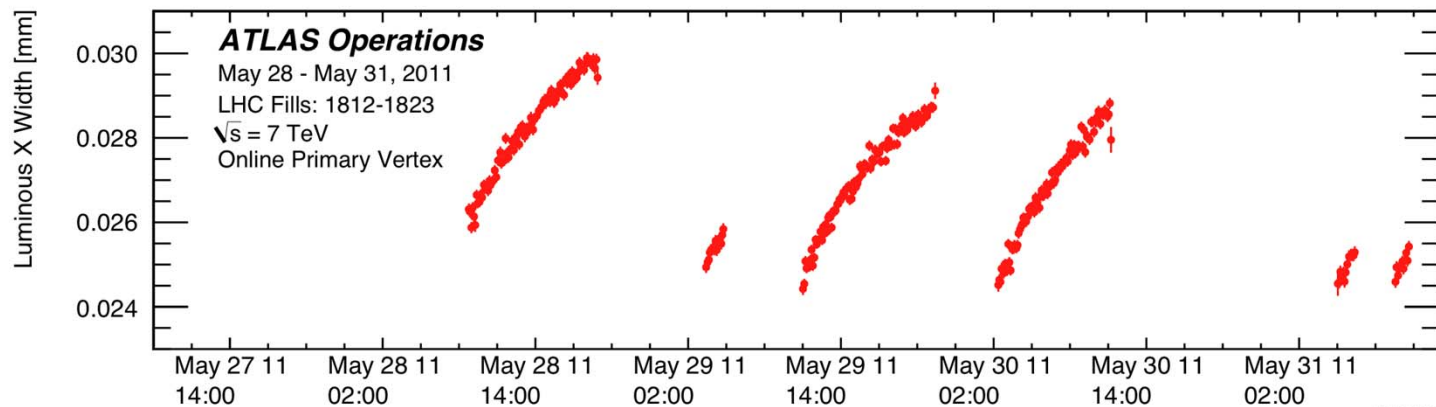
RESOLUTION VS NUMBER OF TRACKS



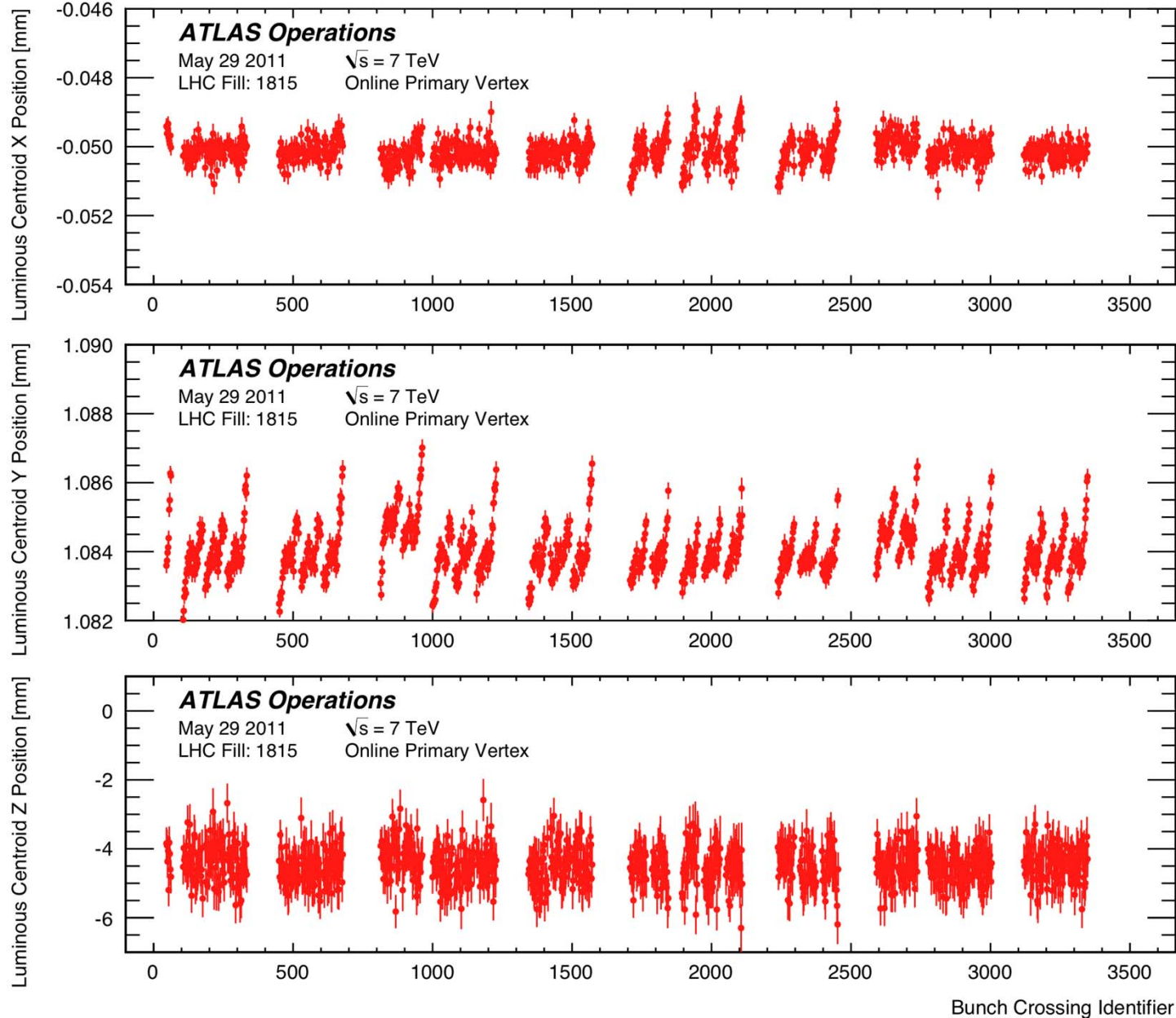
POSITION VS TIME



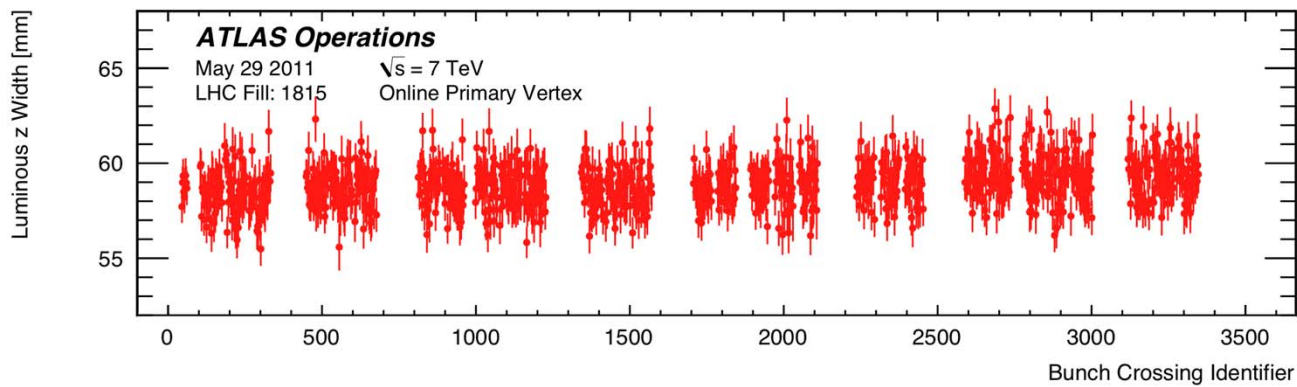
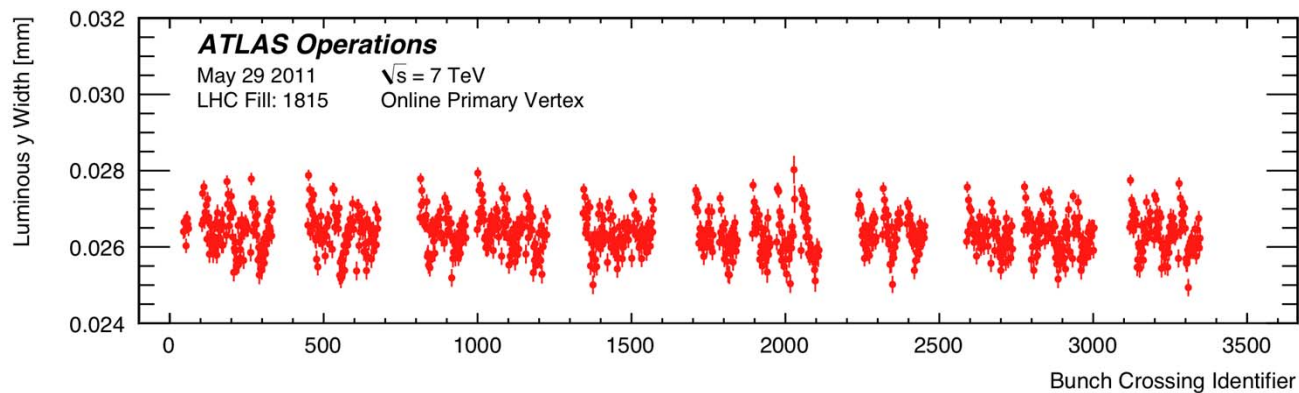
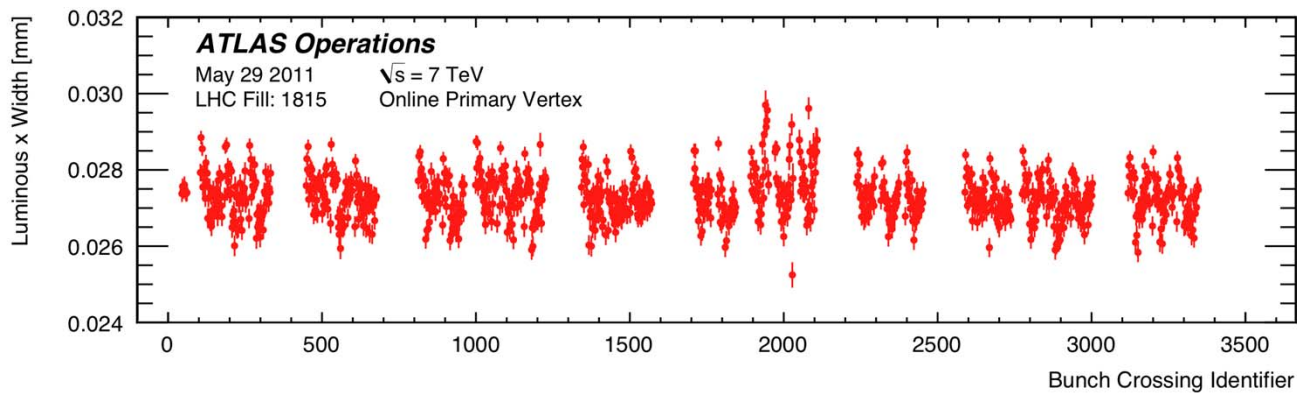
WIDTH VS TIME



PER BUNCH POSITIONS

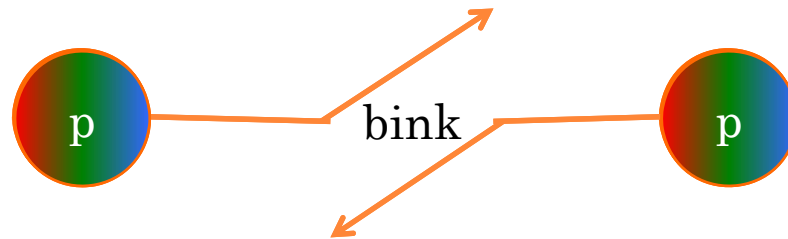


PER BUNCH WIDTHS



WHAT'S THE PROBLEM?

- ATLAS produces crap-tons of data!
- Wait, why?
 - Collisions are usually pretty “boring”

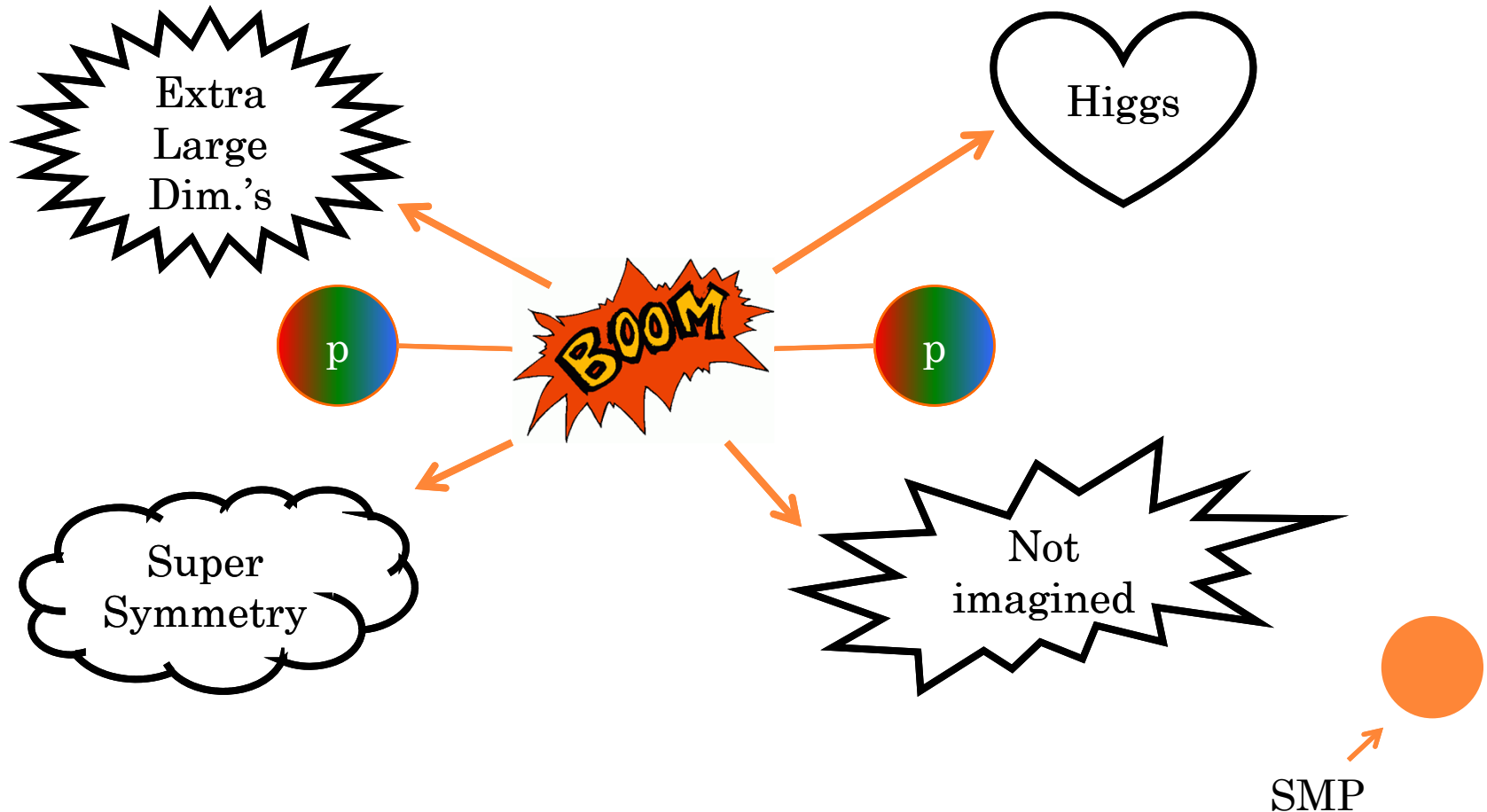


- Low energy processes already studied
 - Inelastic scattering
 - Dijet production
 - $W/Z/\gamma$
 - ...
- Yesterday's signal is today's background and tomorrow's noise



WHY SO MUCH DATA?

- Only rarely does something “interesting” happen



CONTEXT

- ATLAS one of several large detectors at LHC
- LHC delivers **~15 Million** bunch crossing/second
 - Most collisions are “boring” and can be thrown out
 - Rare few could be a Higgs, black hole, SUSY etc.
- Recording all the data would be **20 TB/second!**
 - Need to **trigger** data acquisition on interesting events