



# Measurement and Simulation of Luminosity Leveling in LHC via Beam Separation

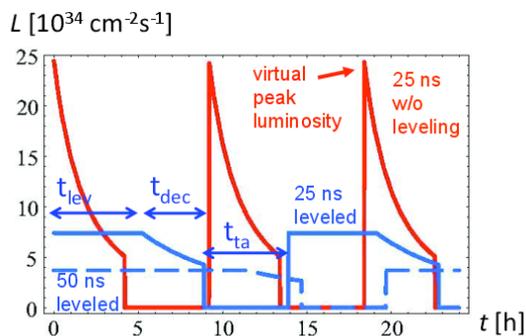
*S. Paret, J. Qiang, LBNL*

*R. Alemany, R. Calaga, R. Giachino, W. Herr, D. Jacquet, G.  
Papotti, T. Pieloni, L. Ponce, M. Schaumann, CERN*

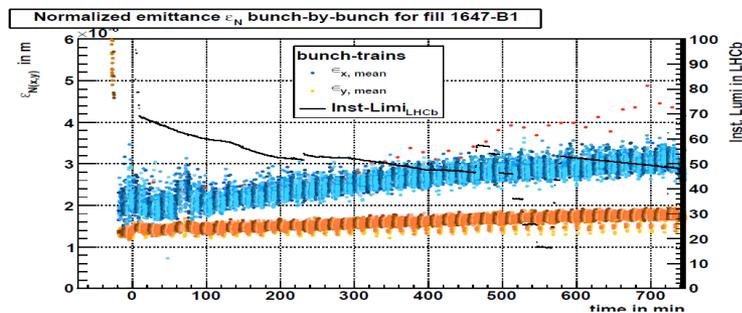
*R. Miyamoto, ESS*

# Outline

- Luminosity

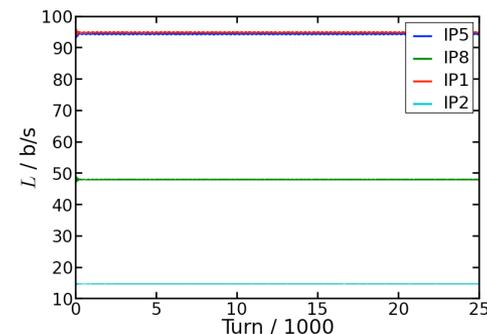


- Collisions with offset in LHC



- Simulation of experiment

- Alternatives



# Luminosity ( $L$ )

- Measure of productivity of a collider
- **Instantaneous Luminosity** (per collision):

# of particles/bunch

$$L_0 = \frac{N^2 f_0}{4\pi\epsilon\beta^*}$$

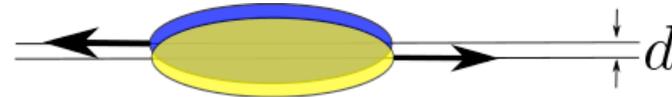
$\beta$  function at  
collision point

- Total production: **Integrated Luminosity** =  $\int L dt$

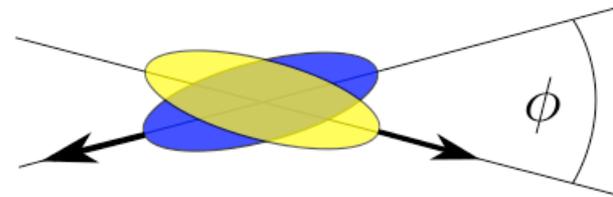
# Collisions with Offset and Crossing Angle



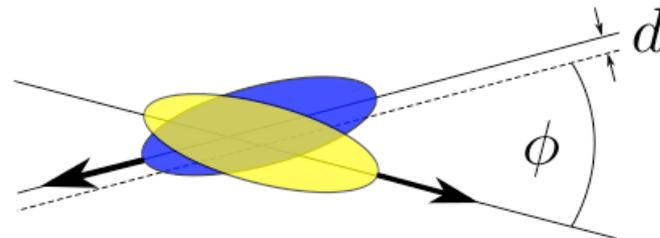
- Separation(offset)  $d$



- Crossing angle  $\phi$



- Offset and crossing angle



➔ Reduction of  $L$

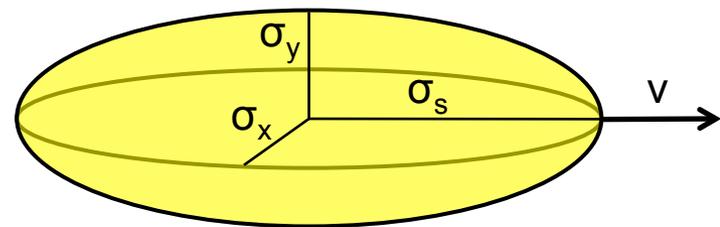
# Luminosity with Offset and Crossing Angle



Reduced  $L$  with offset in  $x$  and crossing angle in  $y$  [1]:

$$L(d_x, \phi_y, \sigma_x, \sigma_y, \sigma_s) = L_0 \frac{e^{-\frac{d_x^2}{4\sigma_x^2}}}{\sqrt{1 + \zeta^2}}$$

where  $\zeta = \frac{\phi_y}{2} \frac{\sigma_s}{\sigma_y}$



[1] W. Herr, CERN-2006-002, CERN report, 2006

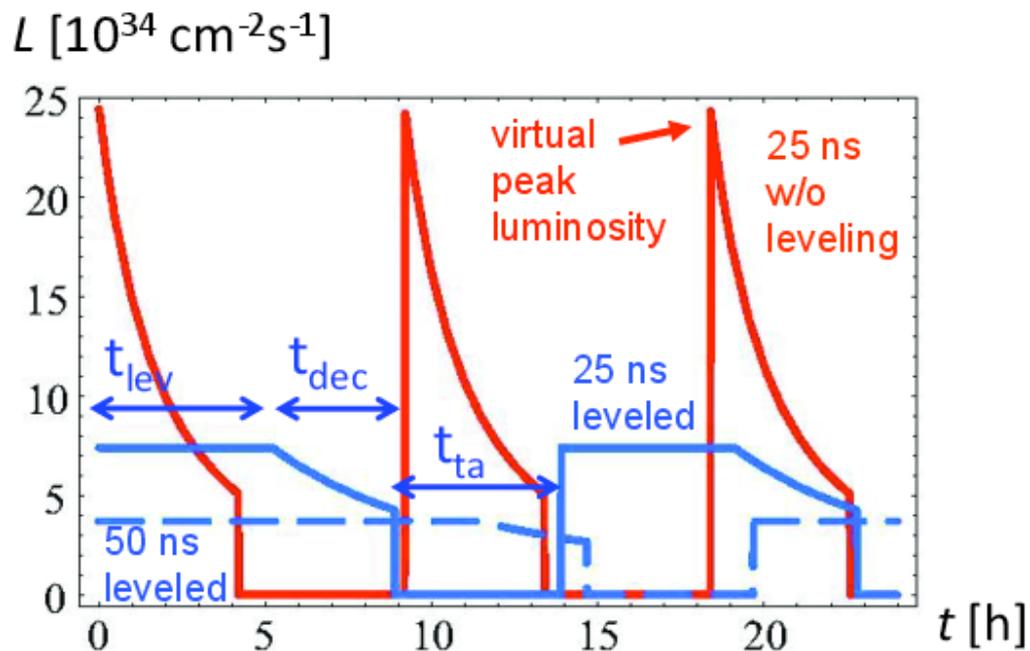
# Luminosity Leveling

Target of *High-Luminosity LHC* upgrade:  
Increased integrated luminosity [2]

Problems:

- Limited **pile-up** capacity of experiments limits  $L$
- Peak  $L$  **decays** quickly

➔ Moderate constant  $L$  preferred:  
*Luminosity leveling*



Courtesy O. Brüning [2]

[2] O. Brüning and F. Zimmermann, MOPPC005, IPAC12

# Leveling Options

- Requirement: Reduce  $L$

- Reversibly

- Locally

$$L_0 = \frac{N^2 n_b f_0}{4\pi \epsilon \beta^*}$$

- Possible parameters:

- Beta function

- Offset

- Crossing angle

- ...

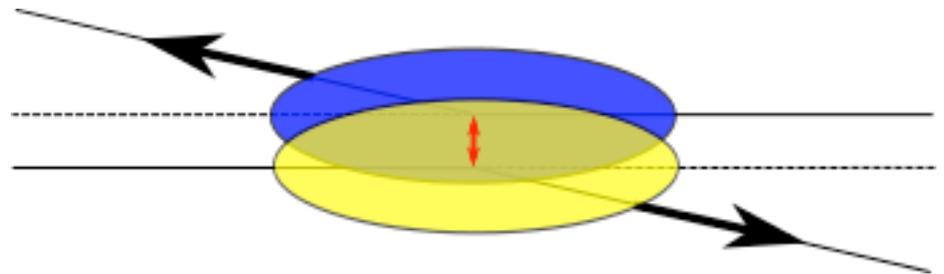
$$L(d_x, \phi_y, \sigma_x, \sigma_y, \sigma_s) = L_0 \frac{e^{-\frac{d_x^2}{4\sigma_x^2}}}{\sqrt{1 + \zeta^2}}$$

$$\zeta = \frac{\phi \sigma_s}{2 \sigma_x}$$

# Beam-beam effects with offset



- Loss of symmetry
- Coherent beam-beam kick  
→ Deflection
- Decoherence  
→ Emittance growth [3]

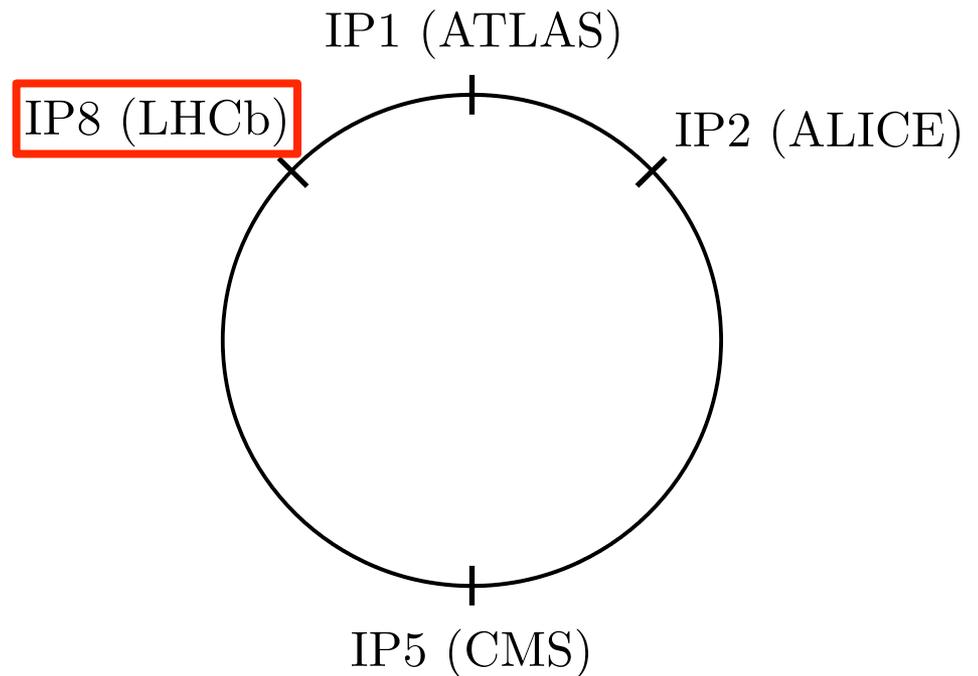


[3] T. Pieloni et al., WE6PFP039, PAC 2009

# Experimental Setup



- Collisions in 4 interaction points (IPs)
- Separation varied in IP8  
0 to  $2.5 \sigma_x$  in  $0.5 \sigma_x$  steps
- Measurement of emittance  
and  $L$  at all IPs



W. Herr et al., CERN-ATS-Note-2011-028 MD, 2011, G. Papotti et al., TUPZ025, IPAC 2011

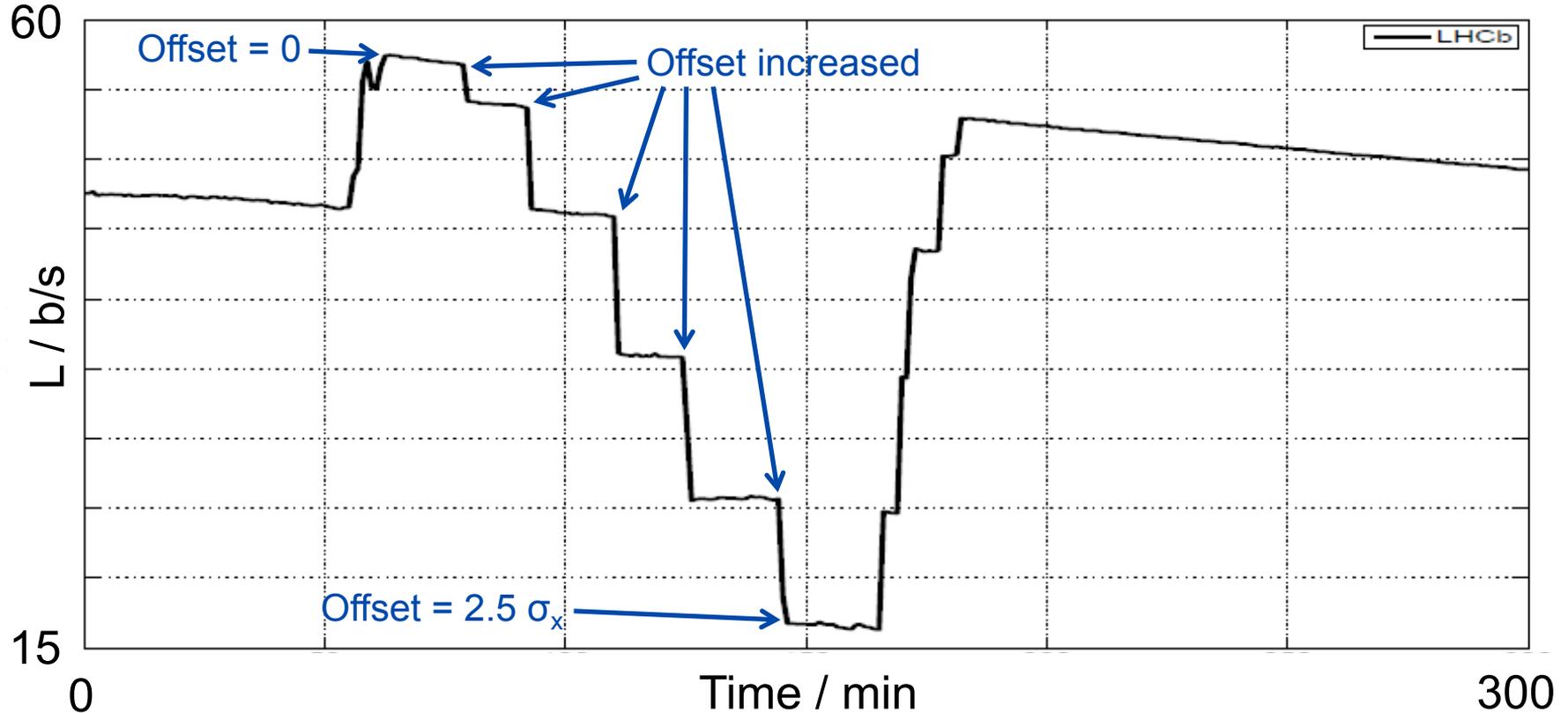
# Beam Parameters

Parameter / Unit	Value
$Q_x$	64.31
$Q_y$	59.32
N	$1.1 \times 10^{11}$
$\sigma_s$ / cm	7.55
$\delta p/p$	$1.1 \times 10^{-4}$
$\phi$ / $\mu\text{rad}$	120
bunch spacing / ns	75

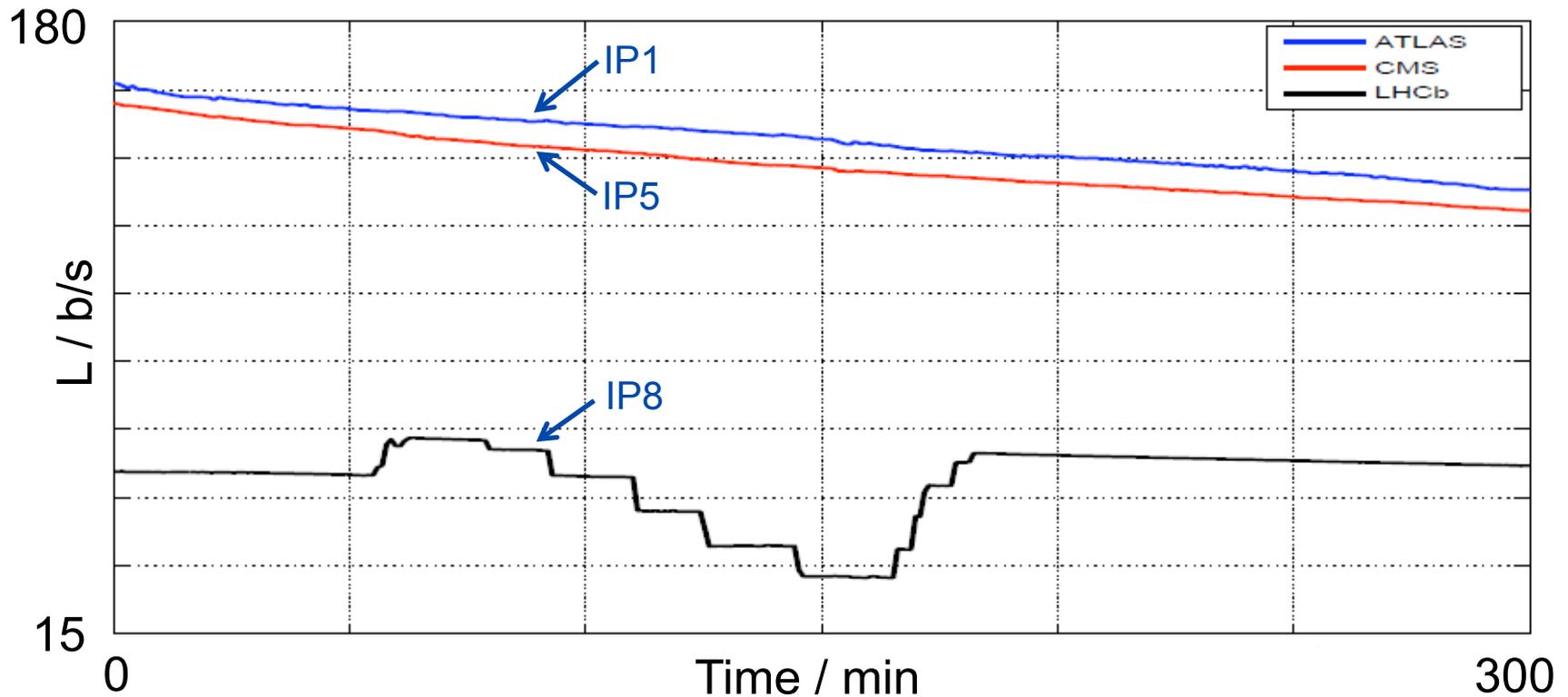
## Beam cross-sections at IP8

Parameter / Unit	Beam1	Beam2
$\sigma_x$ / $\mu\text{m}$	45	35
$\sigma_y$ / $\mu\text{m}$	49	45

# Measured Luminosity in IP8 (LHCb)

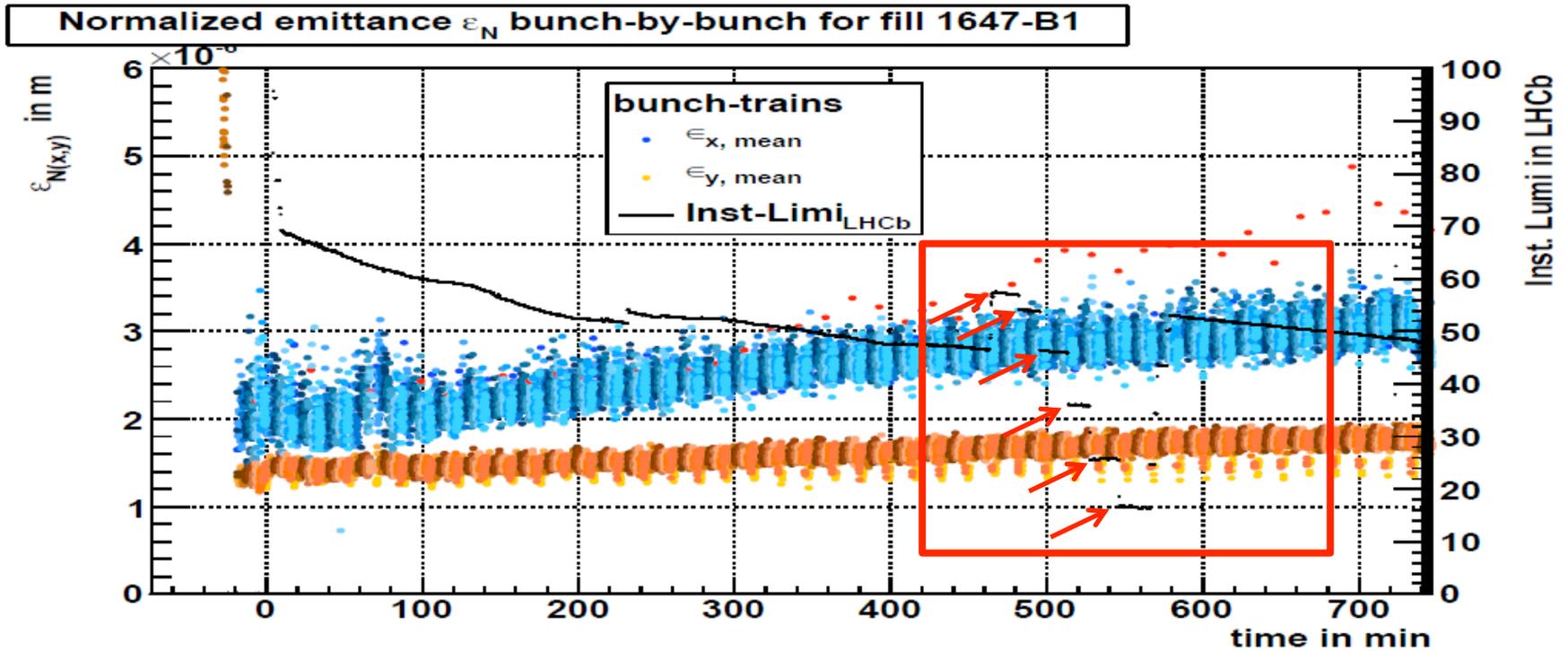


# Luminosity in 3 Experiments



Luminosity in other experiments is not affected

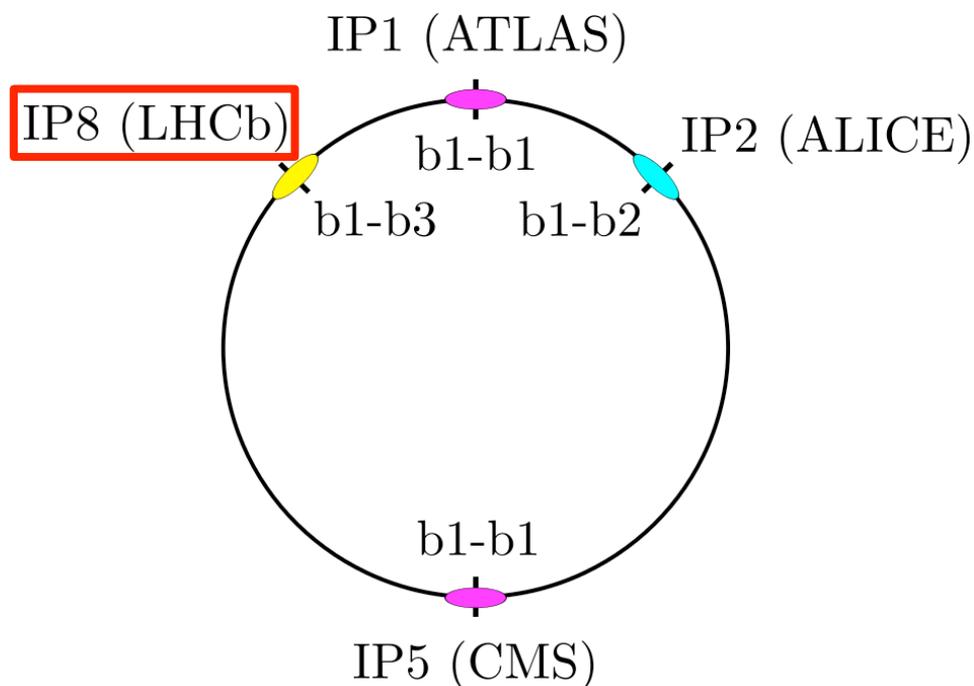
# Measured Emittance



Leveling leaves no trace in emittance

# Numerical Simulations

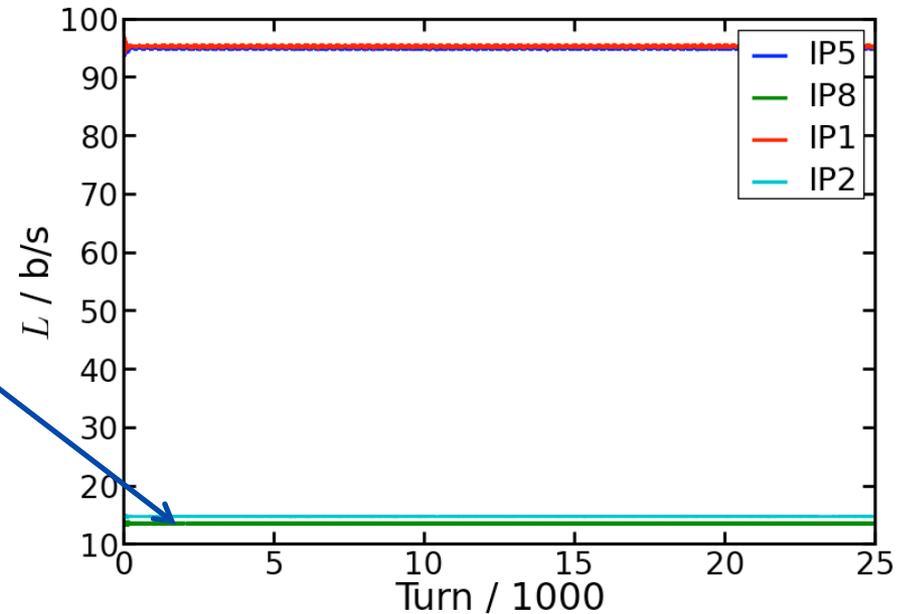
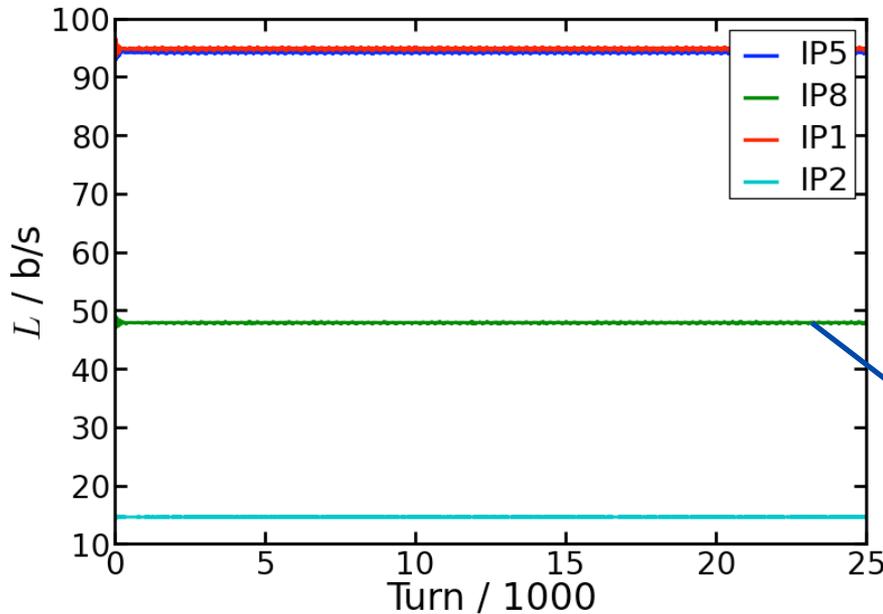
- Strong-strong simulations with *BeamBeam3D*  
Self-consistent or soft Gaussian
- Beam parameters and first order beam optics from experiment
- Simplified collision scheme:
  - 1 vs. 3 bunches
  - 4 collisions per turn
- Static offsets at IP8



# Simulated Luminosity versus Time

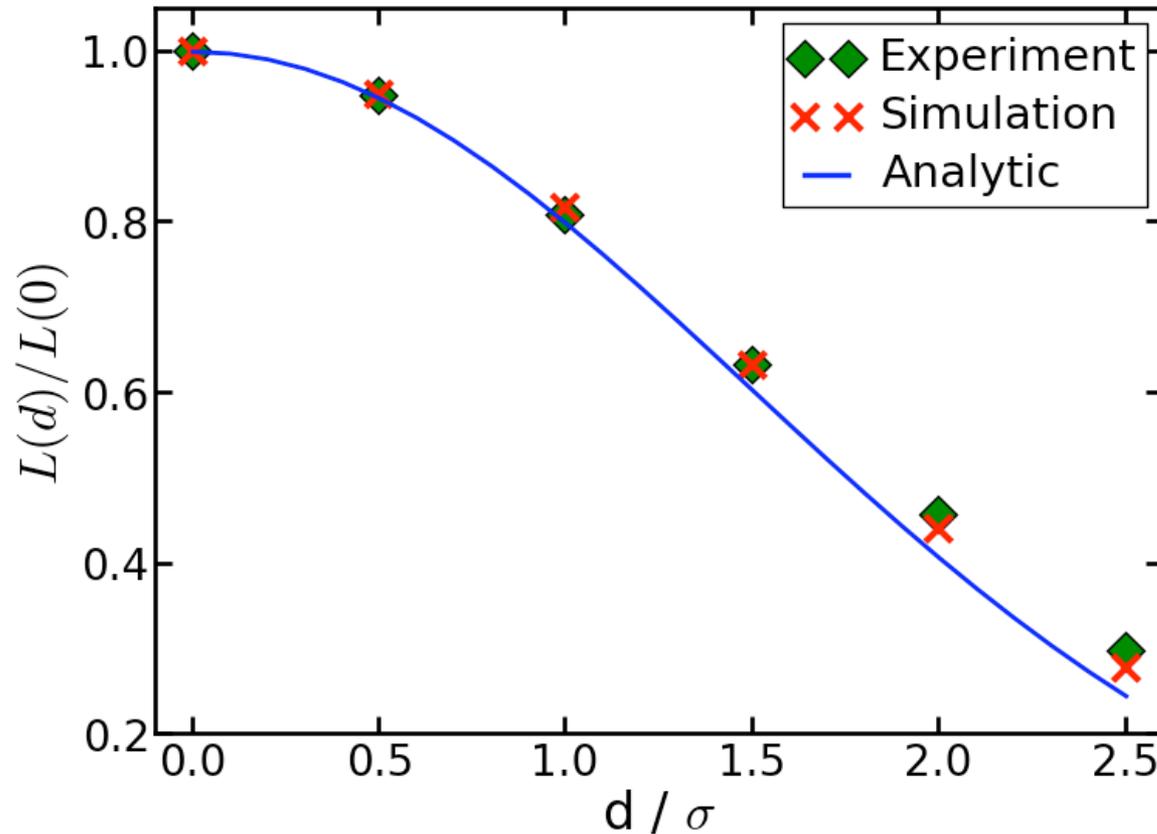


Separation at IP8  
 $d_x = 0$        $d_x = 2.5 \sigma_x$



Luminosity drops only at IP8  
All luminosities are stable

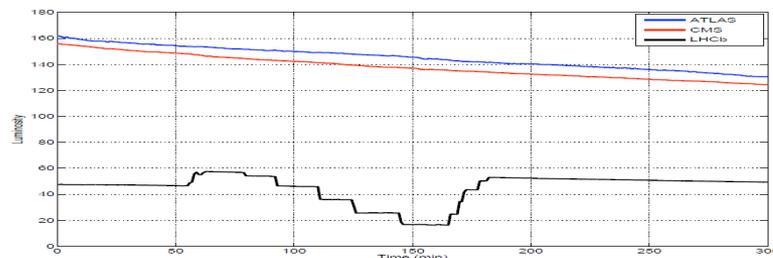
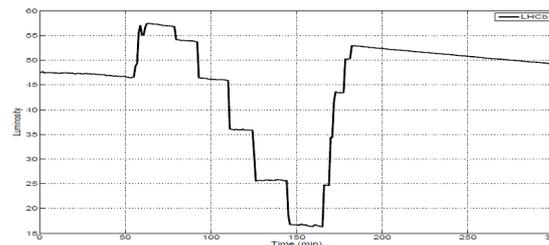
# Luminosity vs. Offset



Very good agreement between experiment, simulation and theory

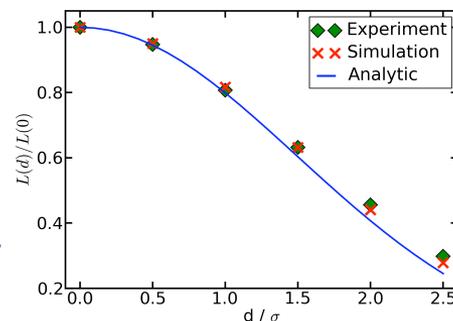
# Conclusions

- Luminosity leveling with offset has been demonstrated



- No side effects have been observed

- Good agreement between experiment, simulation and theory



# Other Leveling Options

- Leveling via  $\beta^*$

Promising according to recent experiment in LHC

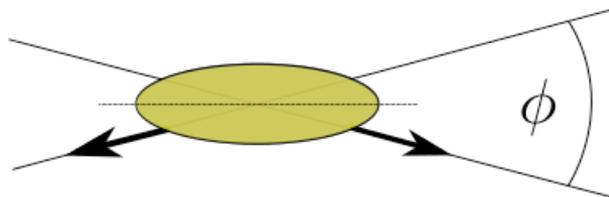
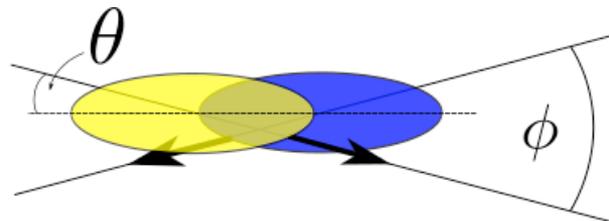
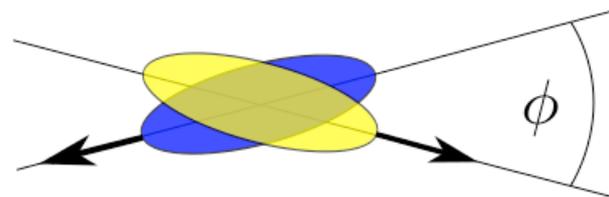
- Leveling via  $\phi$

Unlikely due to constraints to  $\phi$

- Leveling via crab cavities

Partial compensation of luminosity loss due to  $\phi$

To be studied ...





**Thank you for your attention.**