



Wall-Current-Monitor based Ghost and Satellite Bunch Detection in the CERN PS and LHC accelerators

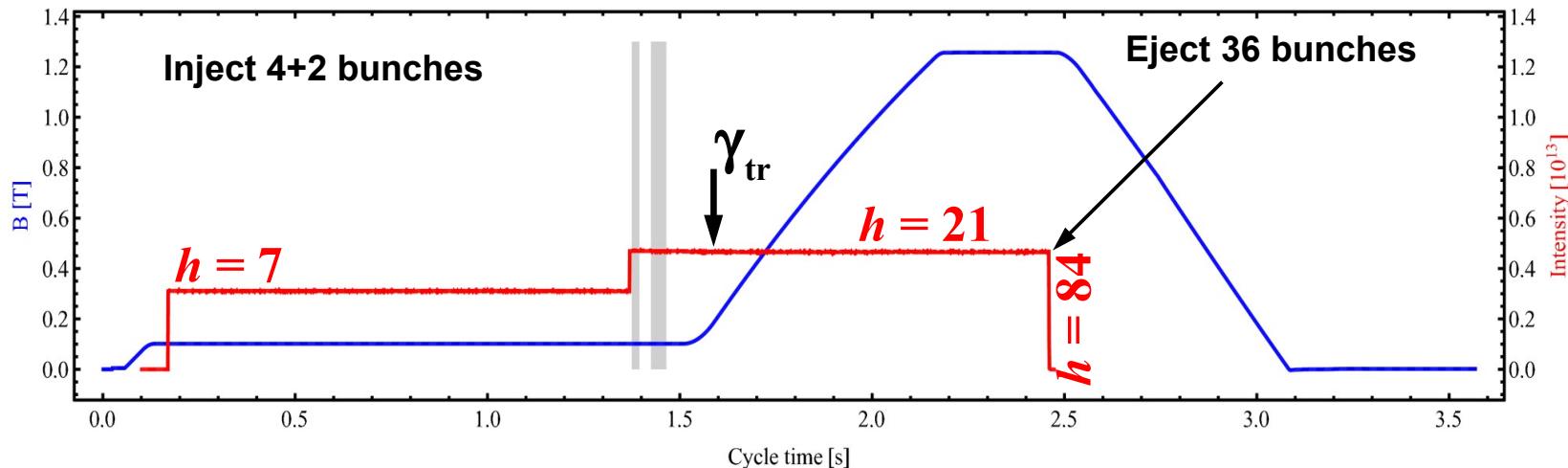
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CERN Beam Instrumentation and RF Group

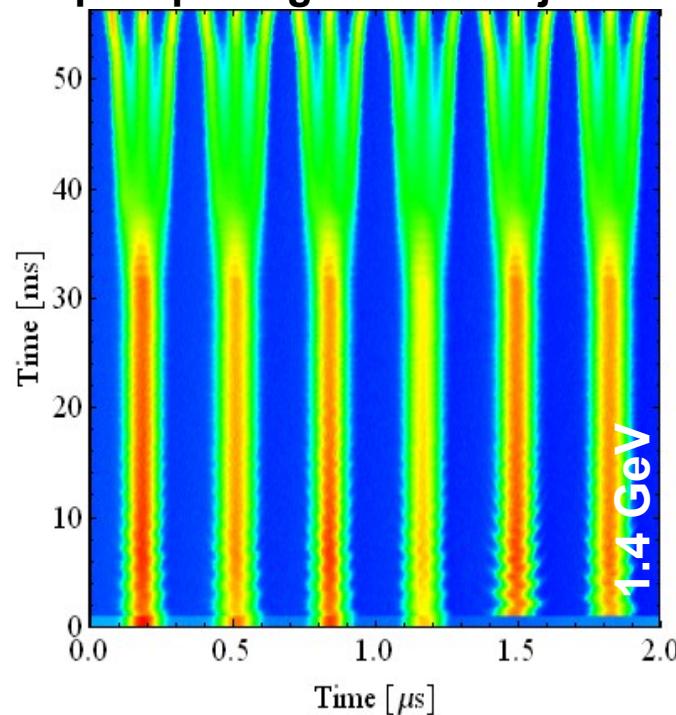


LHC-type Beam Production in the CERN-PS

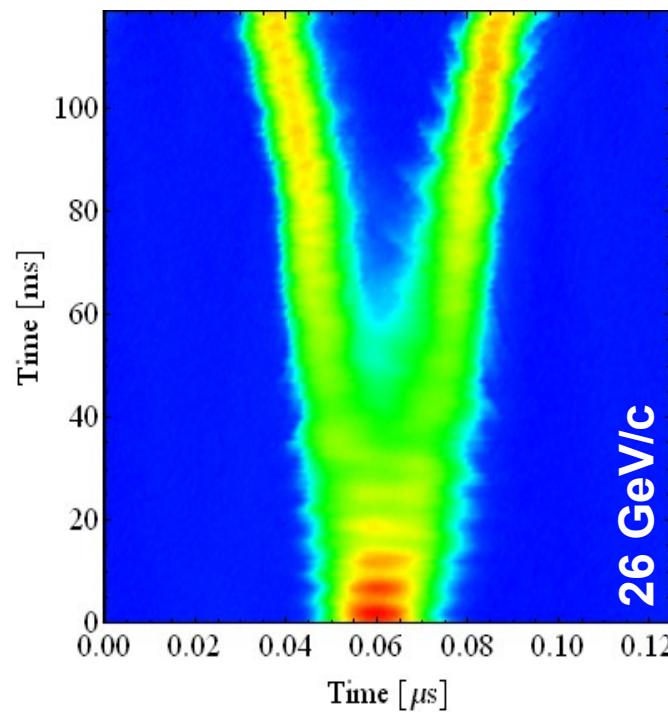
here: 50 ns beam



Triple splitting after 1st injection



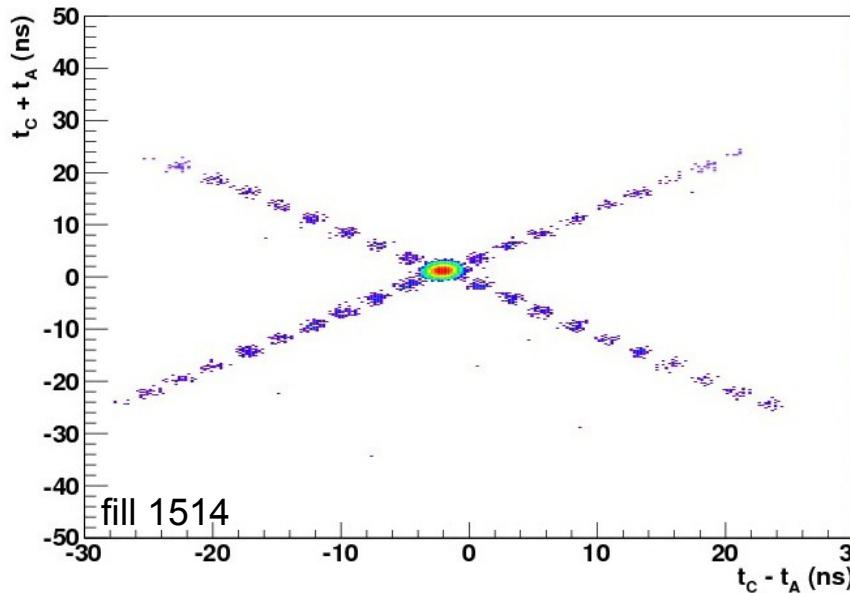
Split in two at flat top energy



Terminology and Impact on LHC Physics

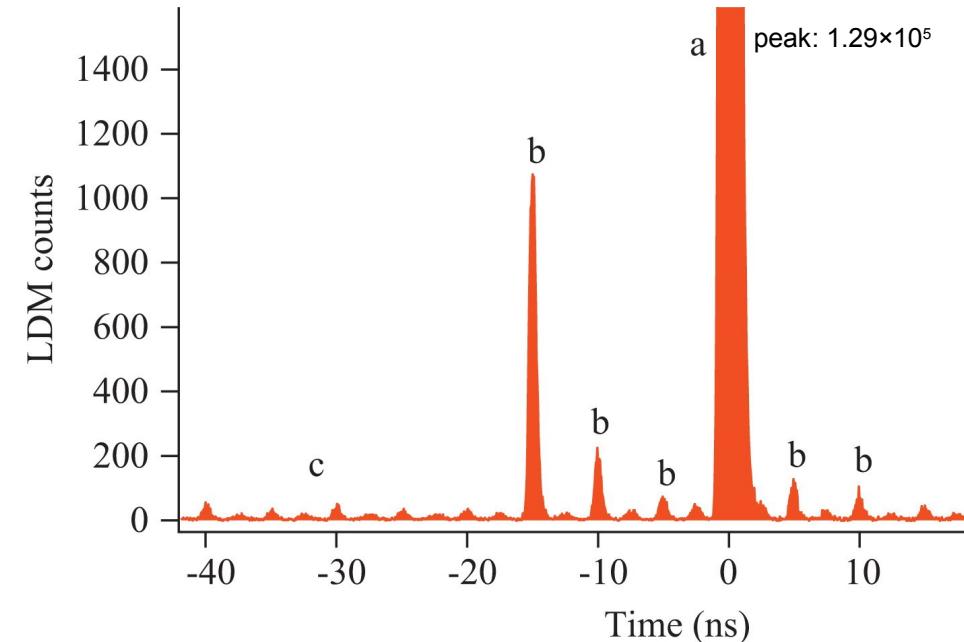
- Depending on the particle population per bucket:
 - Nominal bunch: $n_b \sim 10^9 - 1.6 \cdot 10^{11}$ p/bucket
 - 'Satellite': %-level filled buckets typ. in vicinity of nominal bunches
 - mostly PS beam production, particle transfer*
 - 'Ghost': $< 10^{-4}$ w.r.t. nom. bunch filled bucket
 - capture losses/recapture beam at LHC injection*

ALICE Interaction Point reconstruction:



¹A. Jeff et al., "First results of the LHC longitudinal density monitor", NIMA, Vol. 659, Issue 1, 2011, pp. 549–556

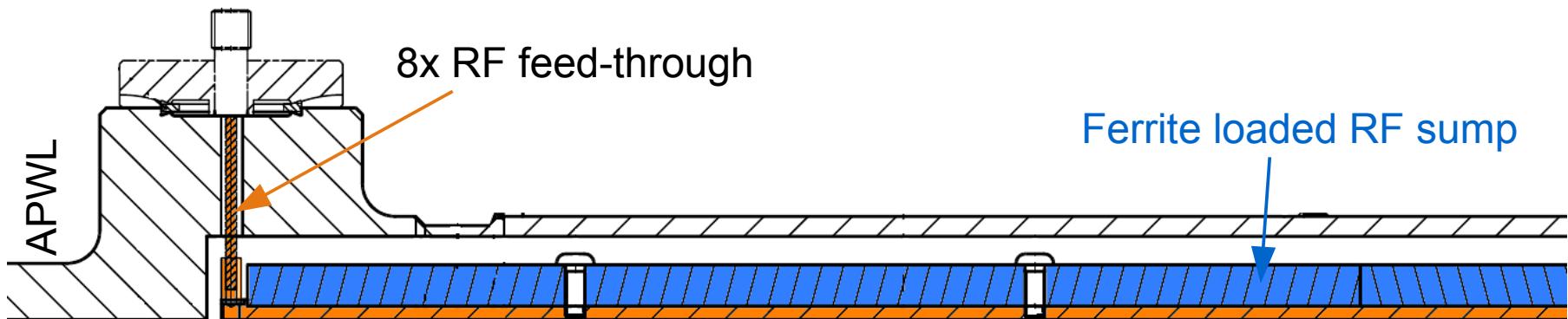
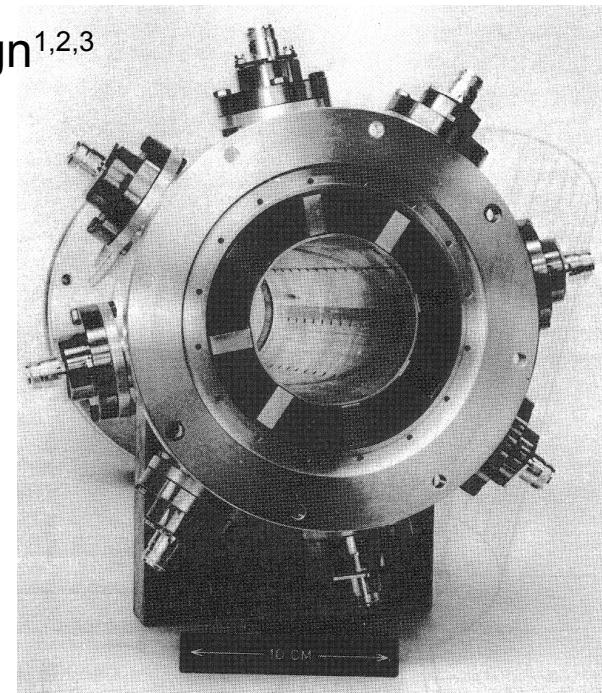
Synch-Light Single Photon Counting (APD)¹:



- Terminology: Ghosts and Satellites
- Wall-Current Monitor Infrastructure
 - Pick-up response, cabling, star-combiner & limitations
- Intensity Measurement Resolution and Acquisition Mode
- Post-processing
 - Calibration based signal compensation with and without beam
 - Base-line restoration and noise reduction
- Some results and future plans

SPS/LHC Wall Current Monitor Design

- WCM pickup designs based on established 78' design^{1,2,3}
- Proof-of-principle: “*What can be achieved/are the limits re-using the existing infrastructure*”
- Simplicity is key necessity to control systematics and reflections below the $<10^{-3}$ level at few-GHz:
WCM + “star combiner” → 3/8” pig-tail
→ 30 (100) m 7/8” cable
→ 40 dB attenuator → 3+ GHz fast sampling scope
- Intensity etc. measurement relies on beam-based off-/online calibration and signal post-processing



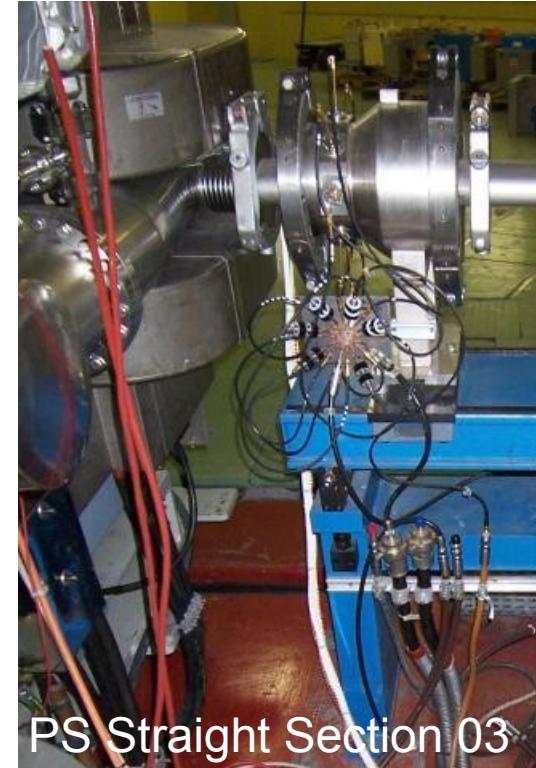
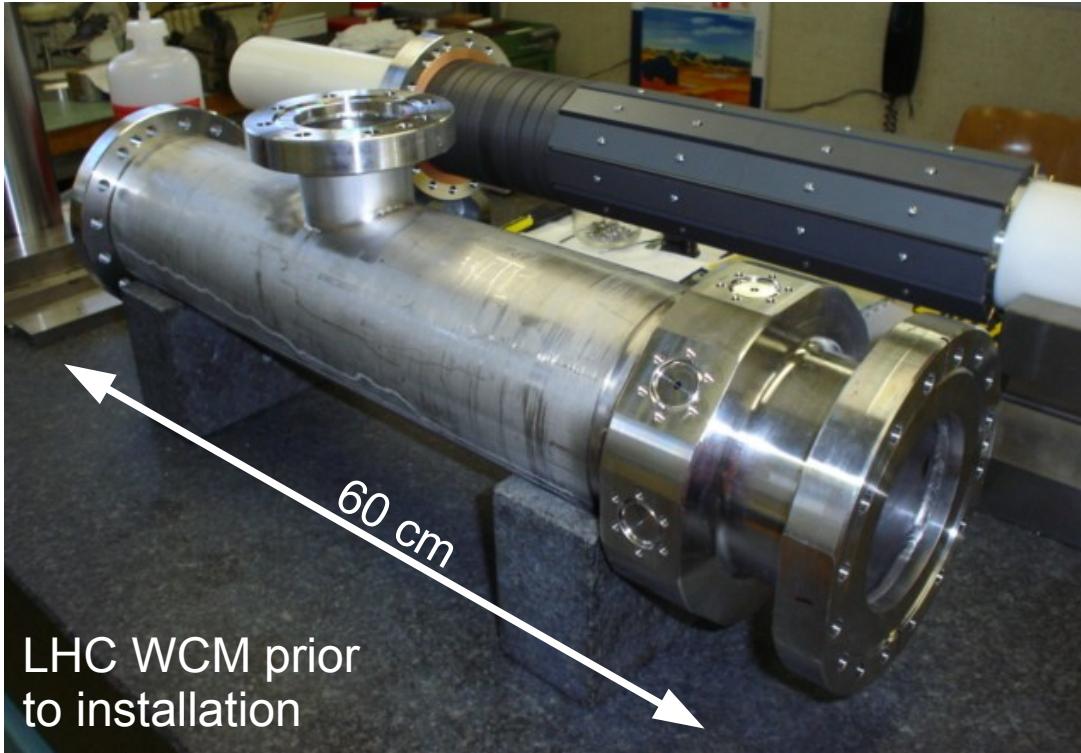
¹T. Linnecar, “The high frequency longitudinal and transverse pick-ups used in the SPS”, CERN-SPS/ARF/78-17, 1978

²Th. Bohl, “The APWL Wideband Wall Current Monitor”, CERN-BE-2009-006, 2009

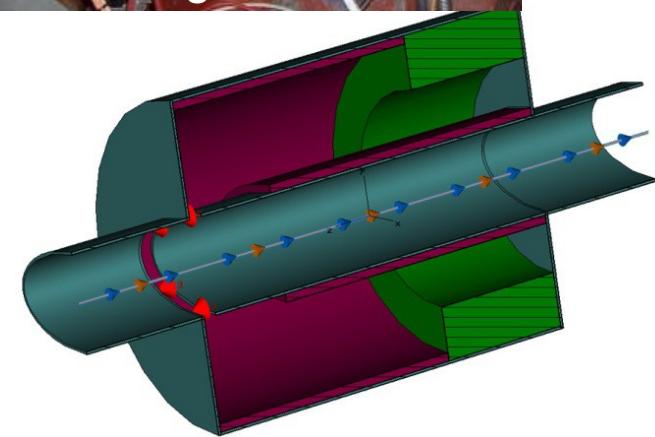
³R. Cappi et al., “Single-Shot Longitudinal Shape Measurements [.]”, CERN-PS-87-31-PSR, PAC 1987, 1987

SPS/LHC Wall Current Monitor Design

- Prior to installation



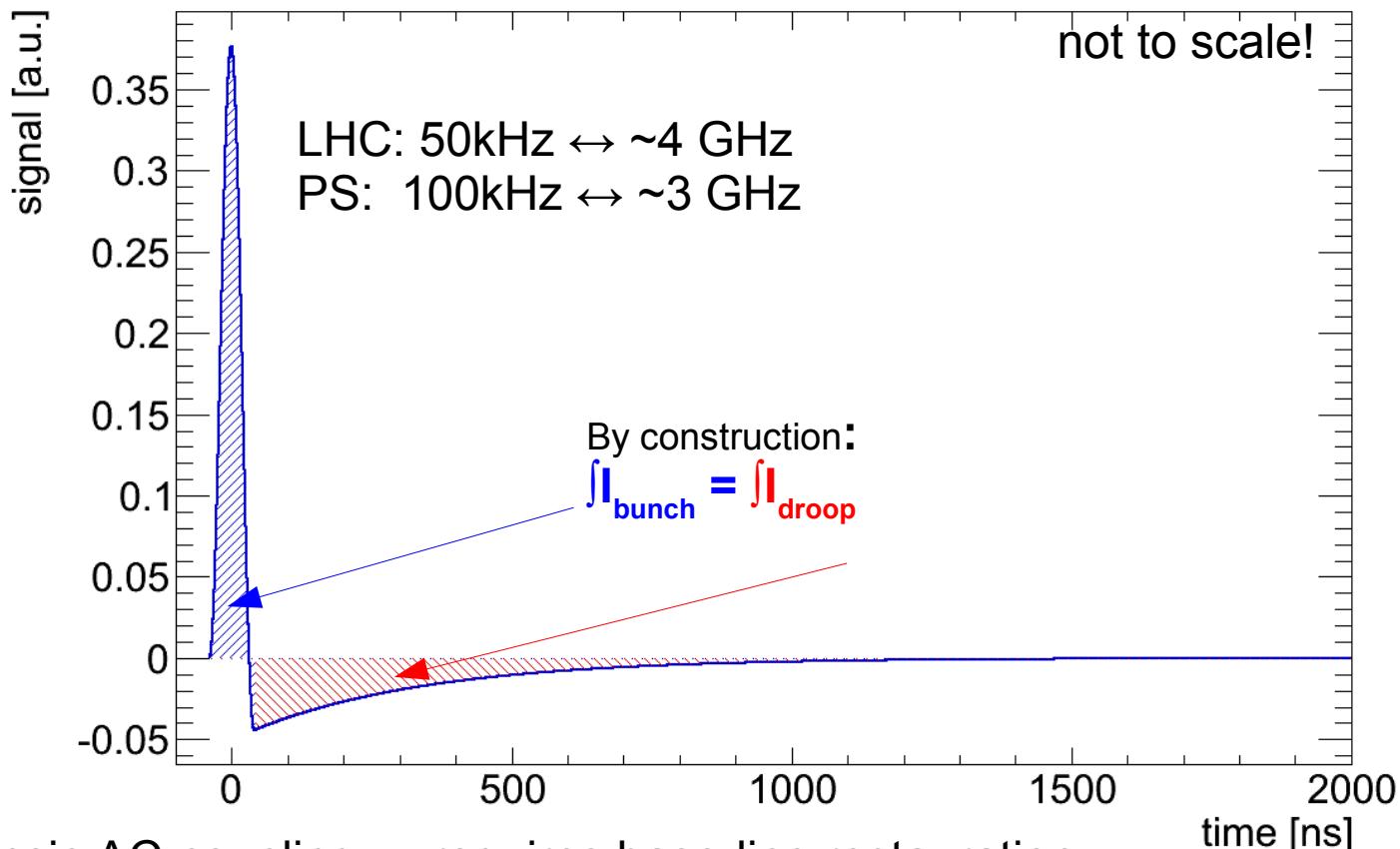
- Combiner: star-topology $8(+8) \times 50\Omega$ -matched inputs (outputs)
- Aged/experienced PS-WCM is targeted to be upgraded for reliability and maintainability reasons



Reconstruction Requirements I/II

Typical WCM response – Low-Frequency Base-Line

- Naive approach: Fourier Integral definition for ' $\omega := 0$ ':
- However: DC information is in-accessible:

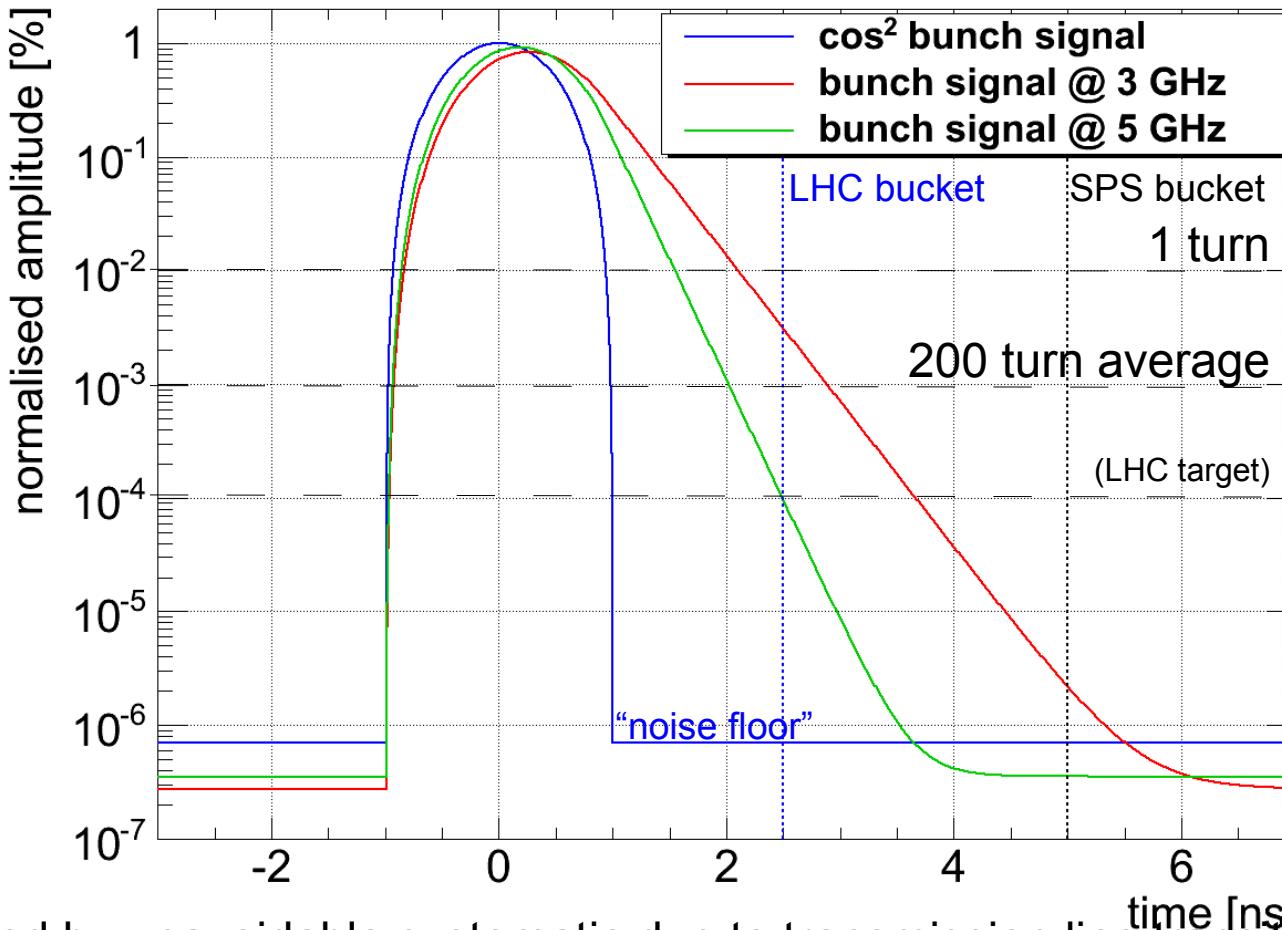


- Intrinsic AC-coupling → requires base-line restauration
 - typ. 1rd-order zero-pole IIR filter works fine on %-level
 - Particularly important for filling patterns with many bunches (LHC: <2808)
 - observed sub-%-level drifts related bunch-filling pattern, bunch charge,...

Reconstruction Requirements II/II

Typical WCM response – High-Frequency Bandwidth

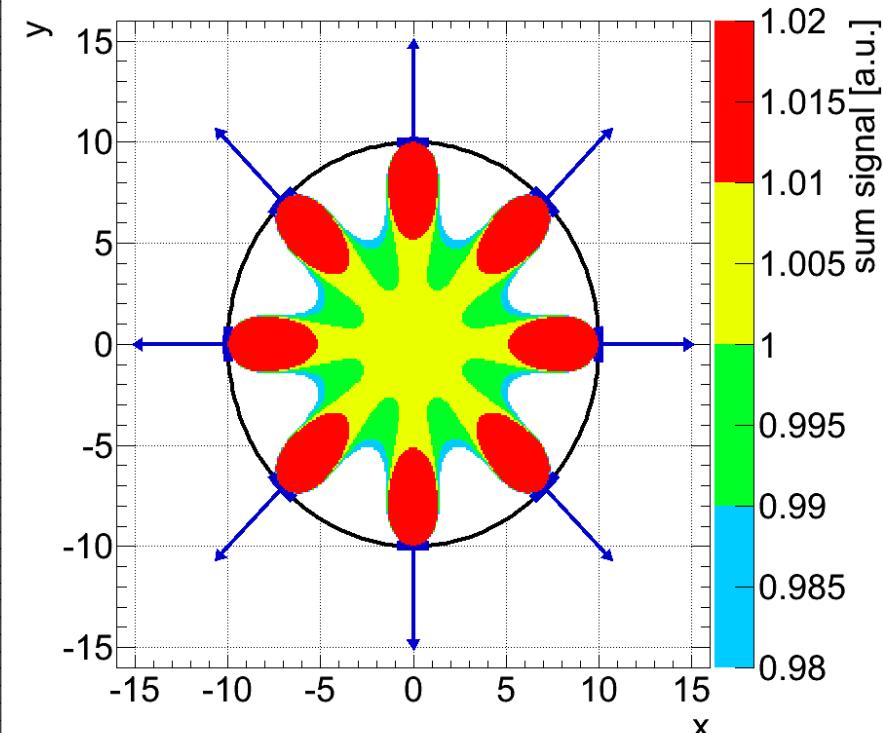
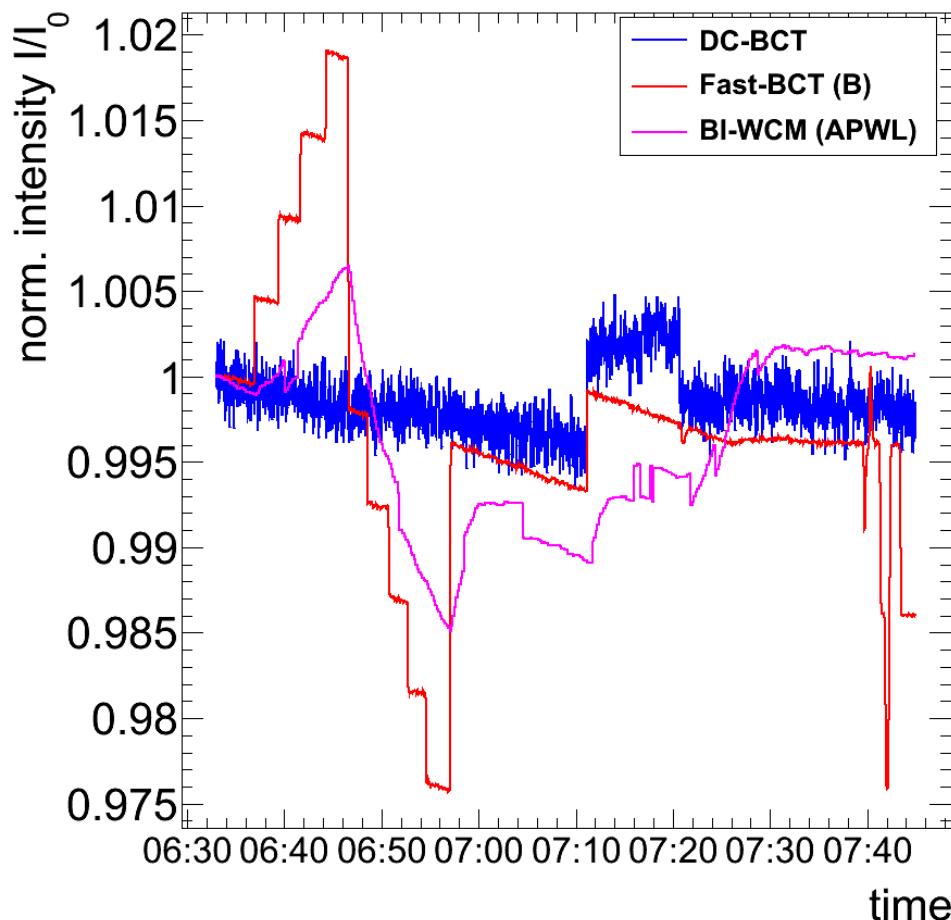
- Need high pick-up and cable bandwidth to distinguish between large bunches and tiny satellites/ghosts in the vicinity:



- ... limited by unavoidable systematic due to transmission line transitions, reflections, etc. (N.B. difficult to control better than 10^{-3} on > 2 m distances)

Position and Time-of-Flight Dependencies

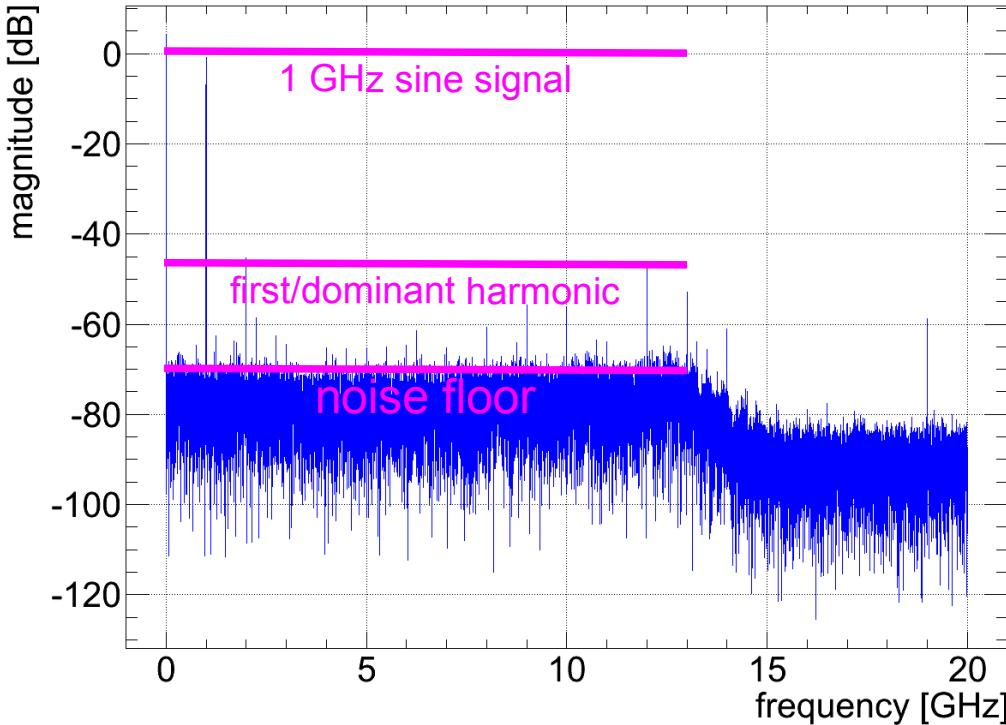
- “Re-discovered” expected position dependence while doing a ± 5 mm orbit bump around LHC-Pt4 (RF, BI insertion):



- Usually suppressed by ± 200 um orbit stability during regular operation

Tested/Deployed Oscilloscopes

- Our garden variety: Agilent 54853A (DSO 90000), LeCroy WavePro 7300 A (7Zi), Tektronik & under evaluation: GUZIK's GSA digitizers



- Analog performance very similar between systems/brands:
 - Signal-to-Noise-And-Distortion (SINAD) ratios of typically ~ 44 dB
→ $\sim 1\%$ accuracy on absolute intensity measurements
 - Noise-floor sufficiently flat/white up to the specified bandwidth
→ can gain in resolution resolution for repetitive signals

Turn-by-turn acquisition using

- A) Instantaneous 'raw' data: intensity resolution Δn_b limited by 8-bit quantisation, ADC noise (ENOB) and number of samples per bunch n_s

$$\sigma(n_b) \sim \frac{1}{\sqrt{n_s} \cdot 2^{\text{ENOB}}}$$

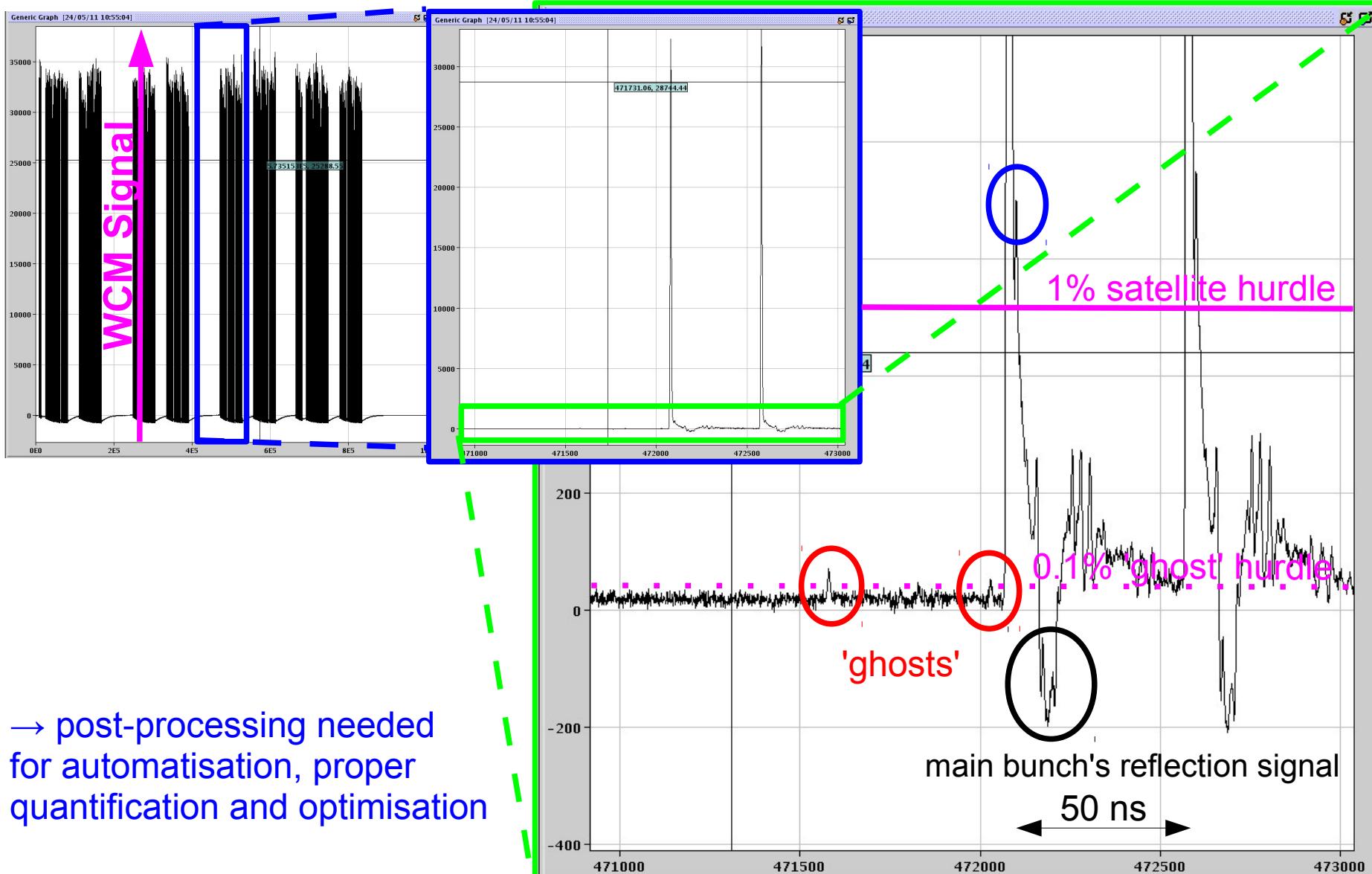
- LHC ($4\sigma_t \sim 1$ ns, 10 GS): $\sim 10^{-3}$ PS ($4\sigma_t \sim 5\text{-}10$ ns, 10 GS): $\sim 10^{-4}$

- B) Average over n_{turn} : $\sigma(\bar{n}_b) \sim \frac{1}{\sqrt{n_s} \cdot 2^{\text{ENOB}}} \cdot \frac{1}{\sqrt{n_{\text{turn}}}}$
- LHC: $< 10^{-4}$ (10^{-6})@0.1Hz & PS: $< 2 \cdot 10^{-4}$ ($2 \cdot 10^{-5}$)@0.1Hz achieved (theo.)
 - n_{turn} essentially only limited by
 - required measurement bandwidth/time-scale the parameter changes
 - acquisition HW limitations, e.g. LHC: tested oscilloscopes average in SW: 0.1 Hz bandwidth \leftrightarrow 112k turns max needed to be limit the to 500 turns/10s (data transfer limit) \rightarrow upgrade in place/being evaluated

- C) Dynamic range splitting: resolution is basically the same as raw turn-by-turn acquisitions but shifting range for satellite/ghosts into favourable ADC range
- First results are quite promising... see later slides

LHC Wall-Current-Monitor Raw Measurement Example

- From a pure resolution point of view: “Can detect Ghosts by Eye”



Ghost/Satellite Post-Processing

- Detection needs to be done in the presence sub-% level reflection caused by unavoidable installation imperfections and variable systematic background caused by temperature effects of dielectrics and ferrites in cable/pick-up:

N.B. $Z_0 \sim \sqrt{\frac{\mu_r}{\epsilon_r}}$

$$\frac{\partial}{\partial T} \left(\frac{\Delta \epsilon}{\epsilon} \right) \sim \pm 30 \text{ ppm}/^\circ C \quad (\text{e.g. ceramics})$$

$$\frac{\partial}{\partial T} \left(\frac{\Delta \mu}{\mu} \right) \sim 0.1 \dots 1 \cdot 10^{-2}/^\circ C \quad (\text{typ. ferrites})$$

- Going below 10^{-3} -level requires additional measures.
The most promising combination found:

I. Sub-percent level compensation of the pick-up response

- Classical Fourier-/Wiener-filter based Deconvolution

II. High-frequency Noise Rejection

- Savitzky-Golay χ^2 -fitting¹

III. Base-line restoration

- SNIP background estimate^{2,3}

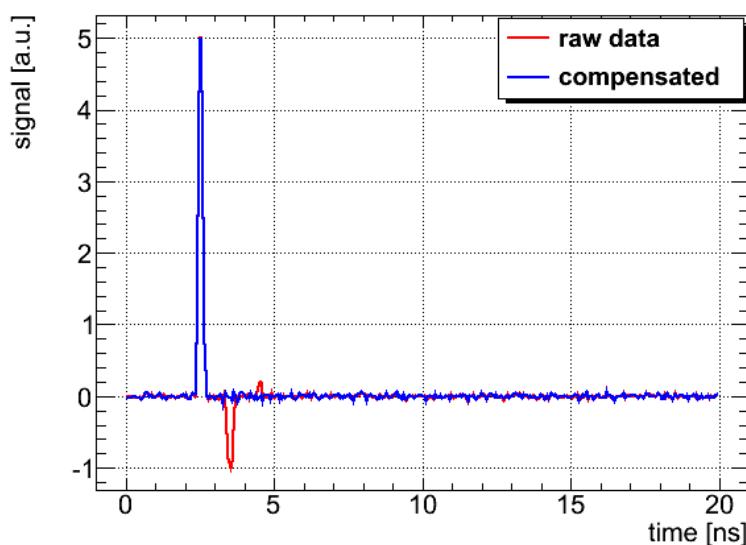
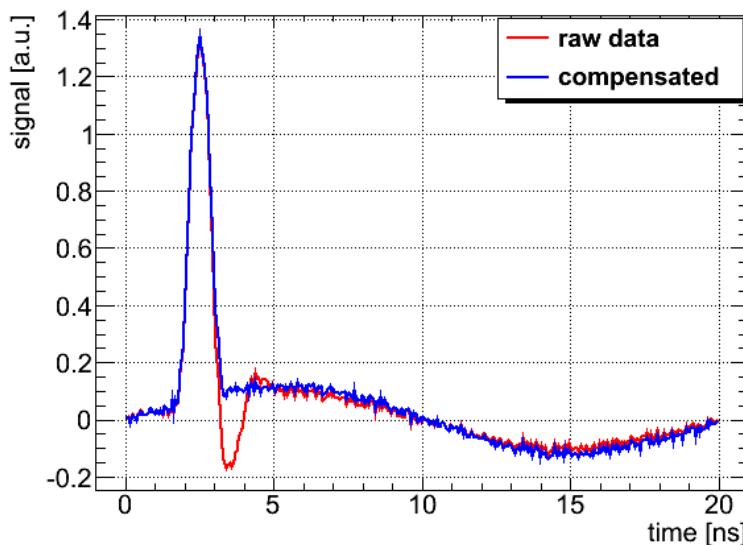
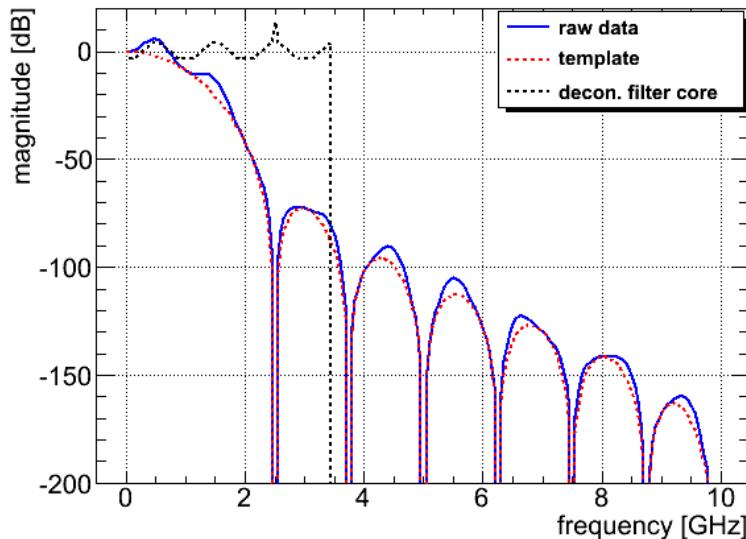
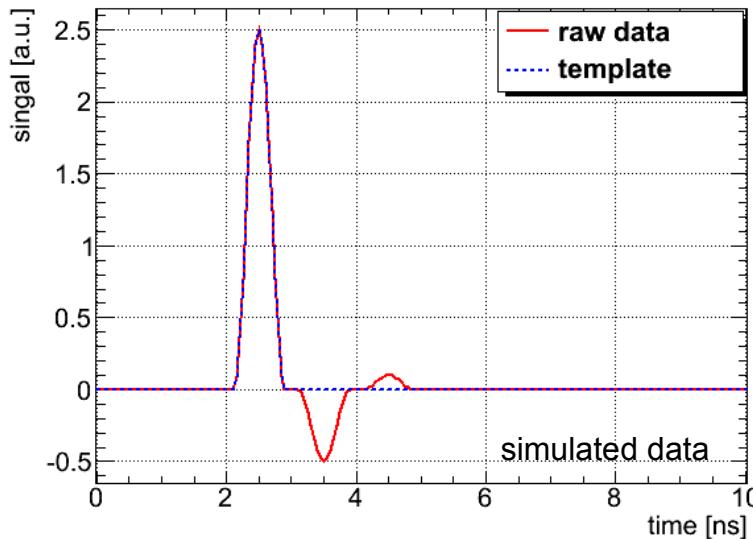
¹A. Savitzky and M. Golay, "Smoothing and Differentiation of Data by Simplified Least Squares Procedures", Analytical Chemistry, Vol. 36, No. 8, July 1964, pp. 1627–1639

²C.G. RYAN et al., "SNIP, A Statistics-Sensitive Background Treatment for the quantitative Analysis of PIXE Spectra in Geoscience Applications, NIM B34 (1988), 396-402

³M. Morháč, J. Klíman, V. Matoušek, M. Veselský, I. Turzo: "Background elimination methods for multidimensional gamma-ray spectra". NIM, A401 (1997) 113-132.

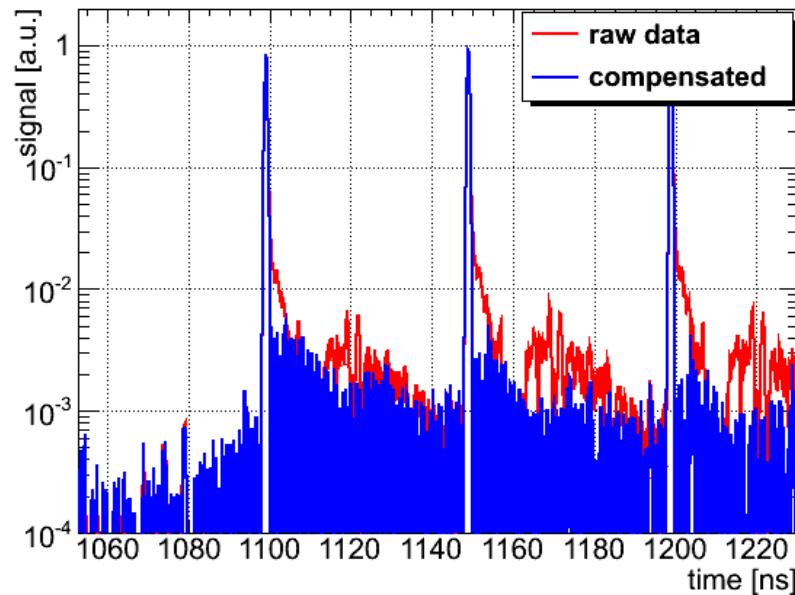
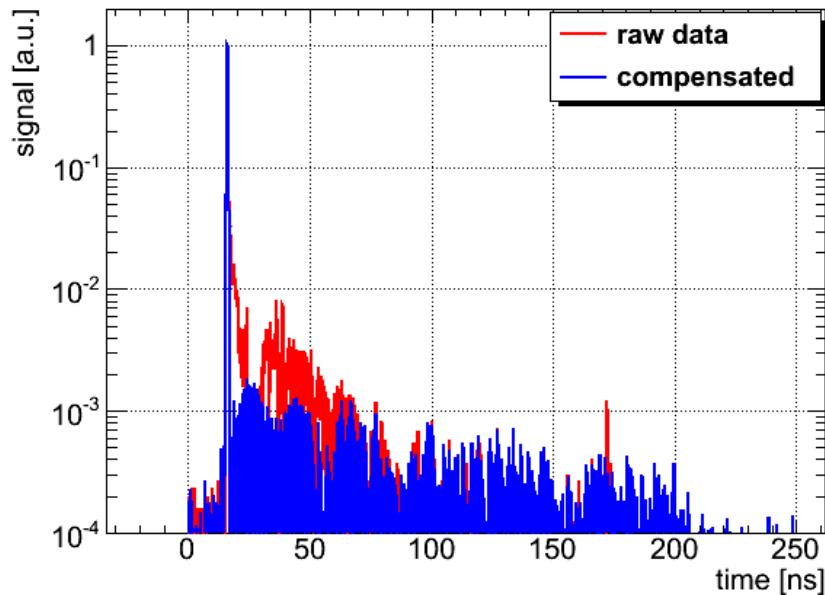
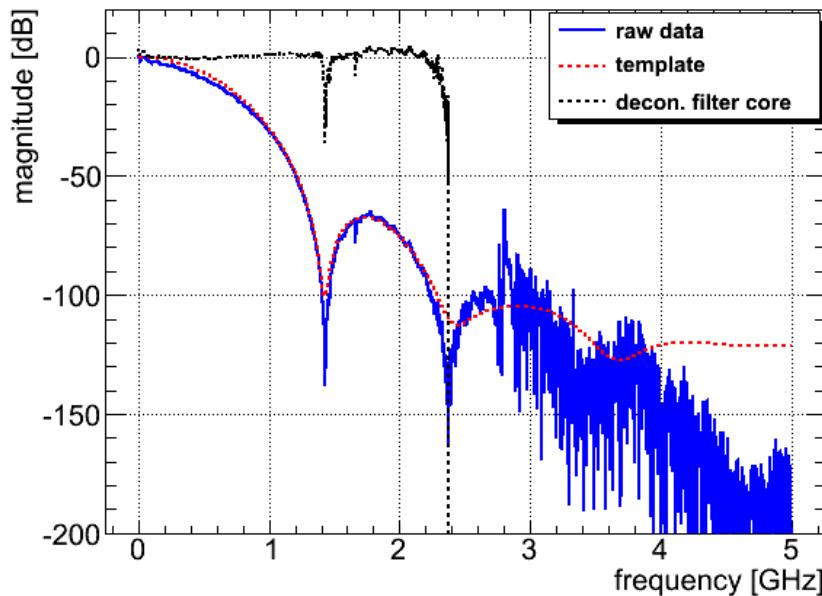
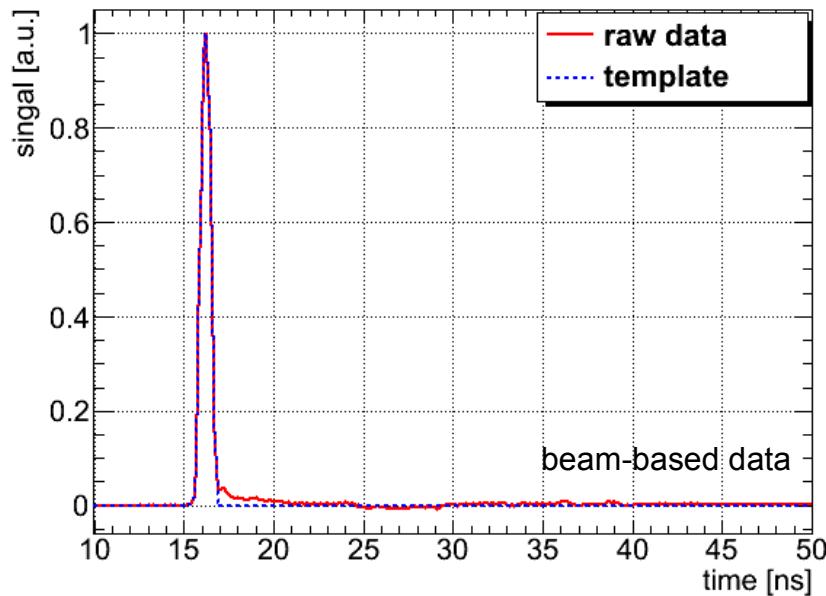
I. Linear Response Compensation I/II

- Real-life installation will deviate from what has been measured in the lab before installation → requires re-calibration with beam, principle:



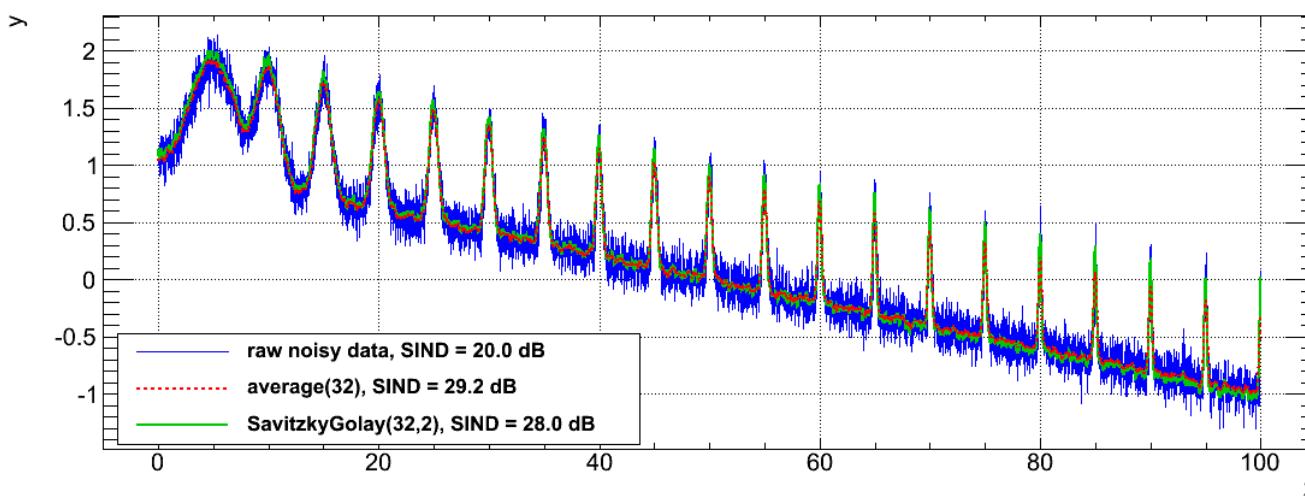
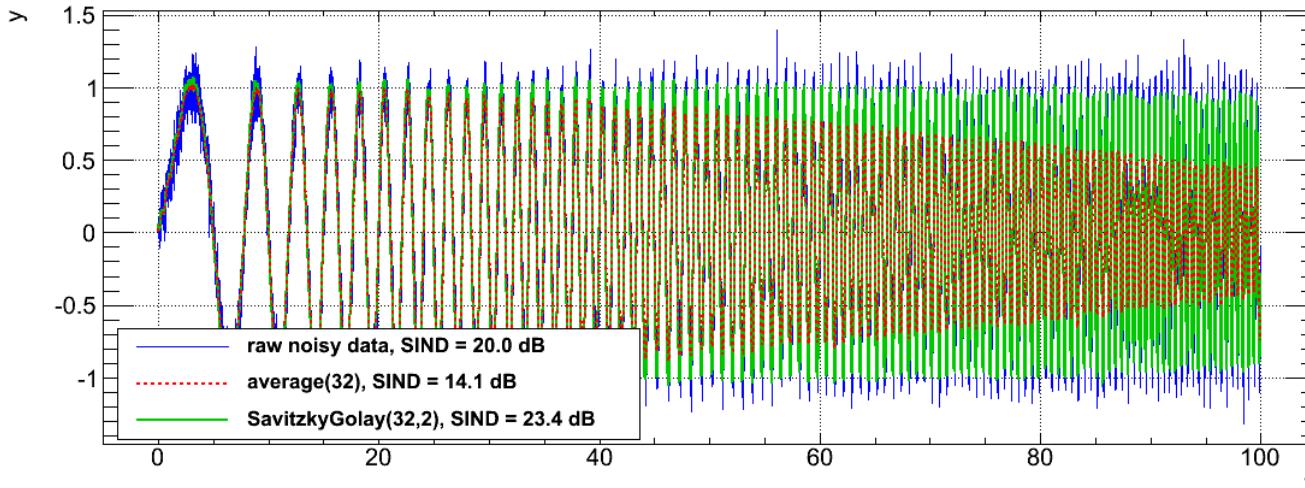
I. Linear Response Compensation II/II

- Life-Beam Data



II. High-Frequency Noise Rejection – Average vs. χ^2 -Fit based Method (Simulation)

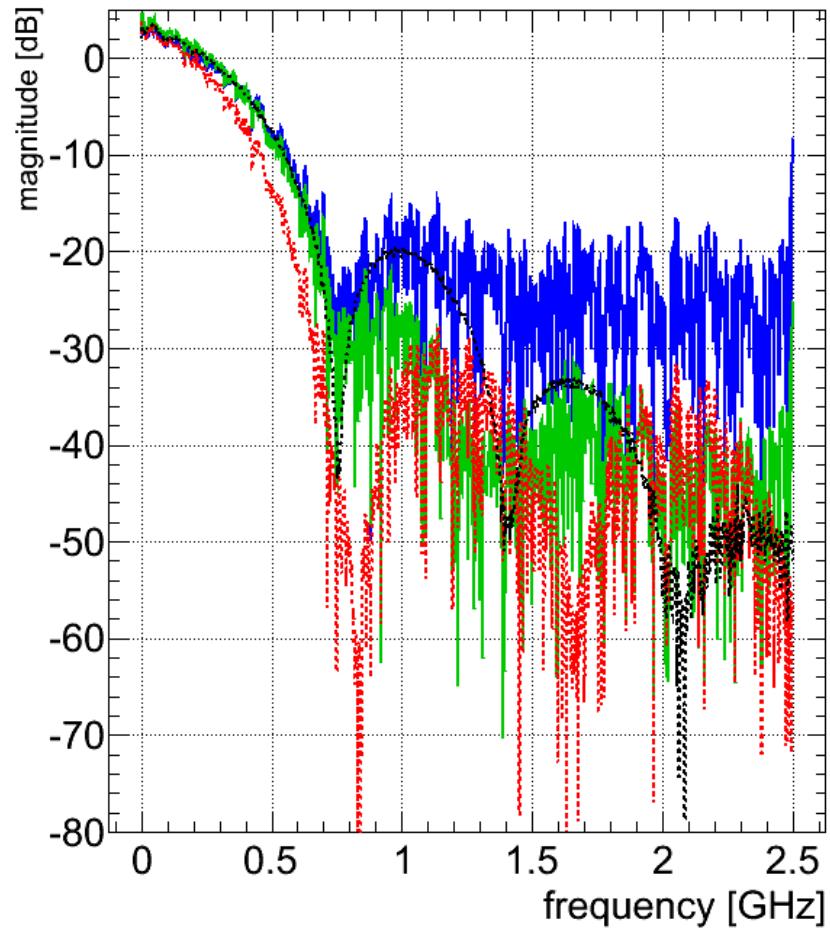
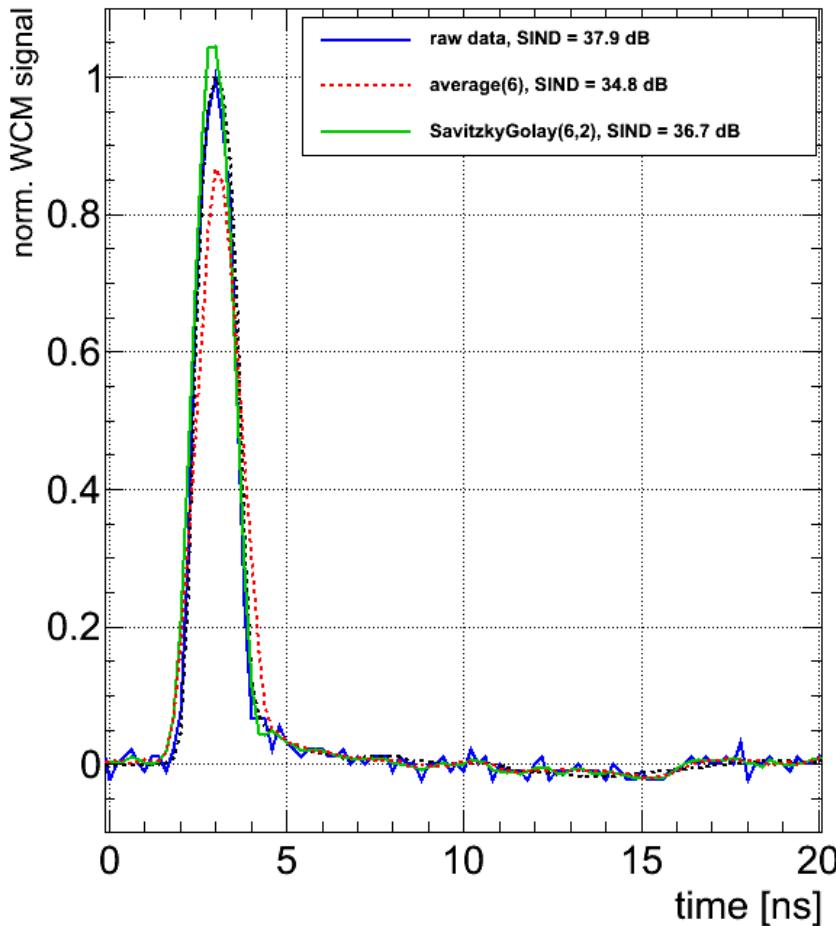
- Sliding-Average or low-pass filter may distort signal amplitude and shape



- Depending on bunch-shape/width, χ^2 based-method has ~20dB higher SIND

II. High-Frequency Noise Rejection – Example SPS

- Example: single bunch in the SPS at flat-top before extraction
(black trace: reference based on 100 turn average)

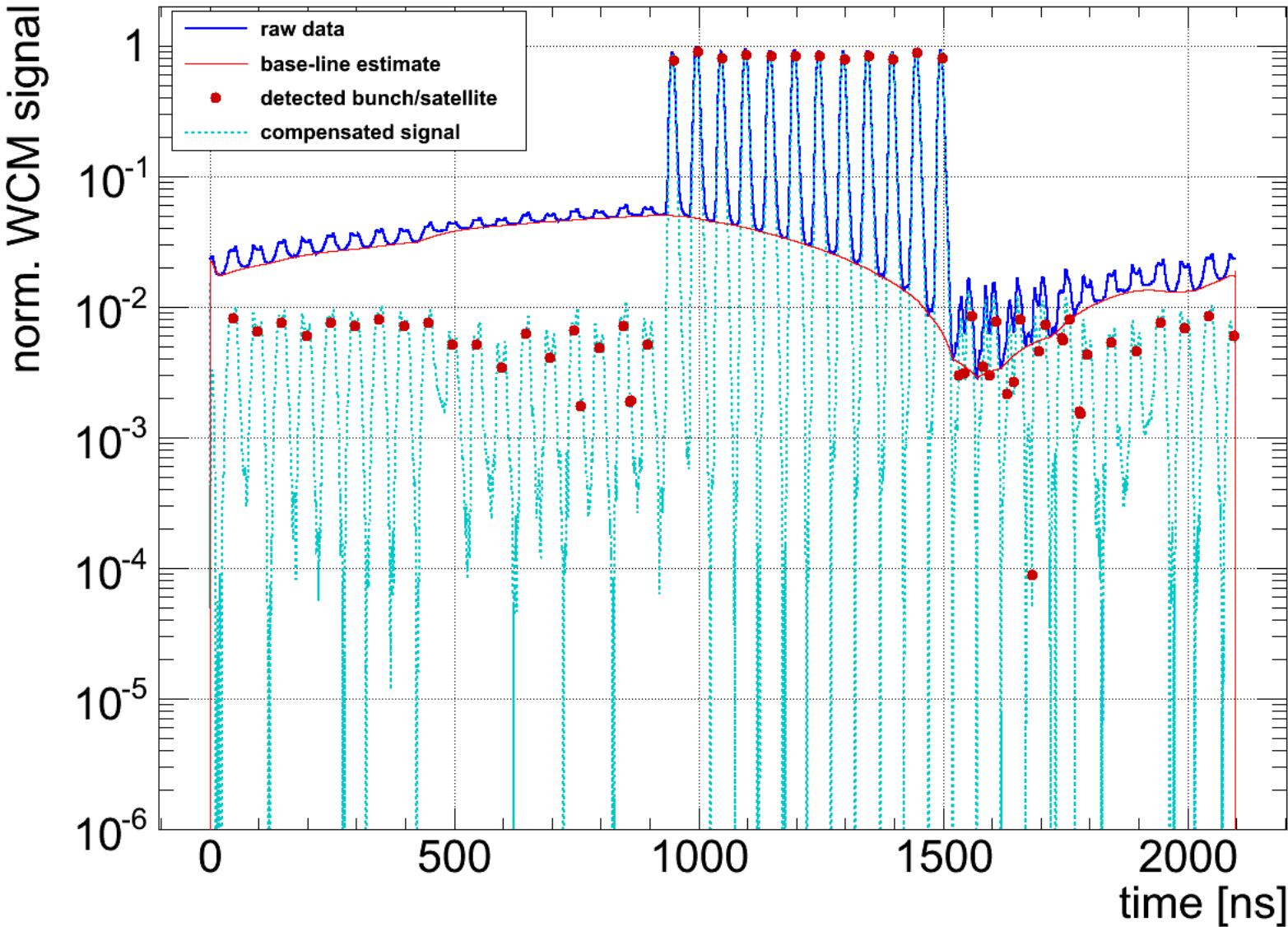


- Savitsky-Golay algorithm is de-facto a dynamic low-pass filter (within limits)

III. Base-Line Restoration – SNIP Algorithm

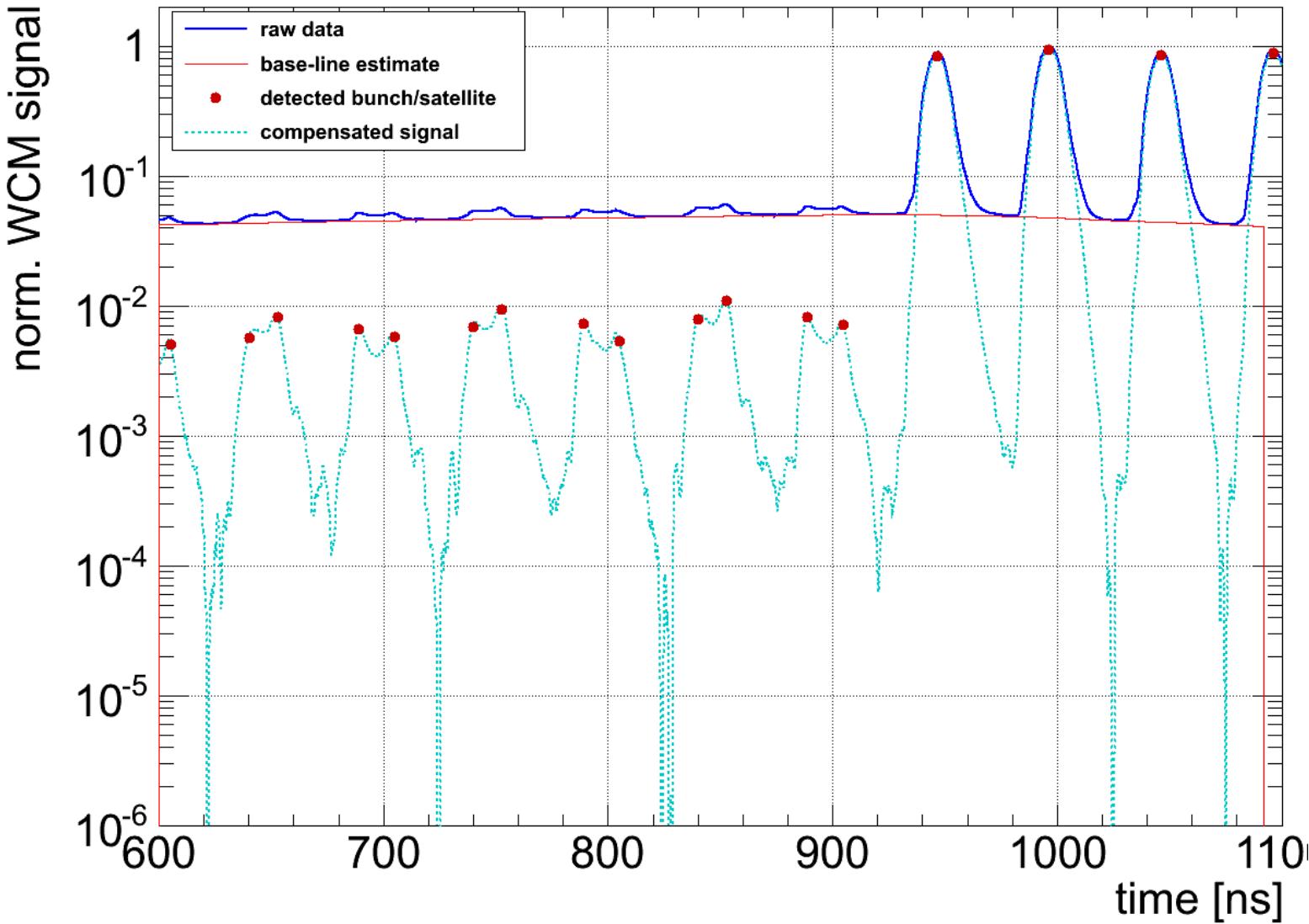
Example PS WCM Signal

- Satellites have been deliberately produced for better proof-of-principle:



III. Base-Line Restoration – SNIP Algorithm

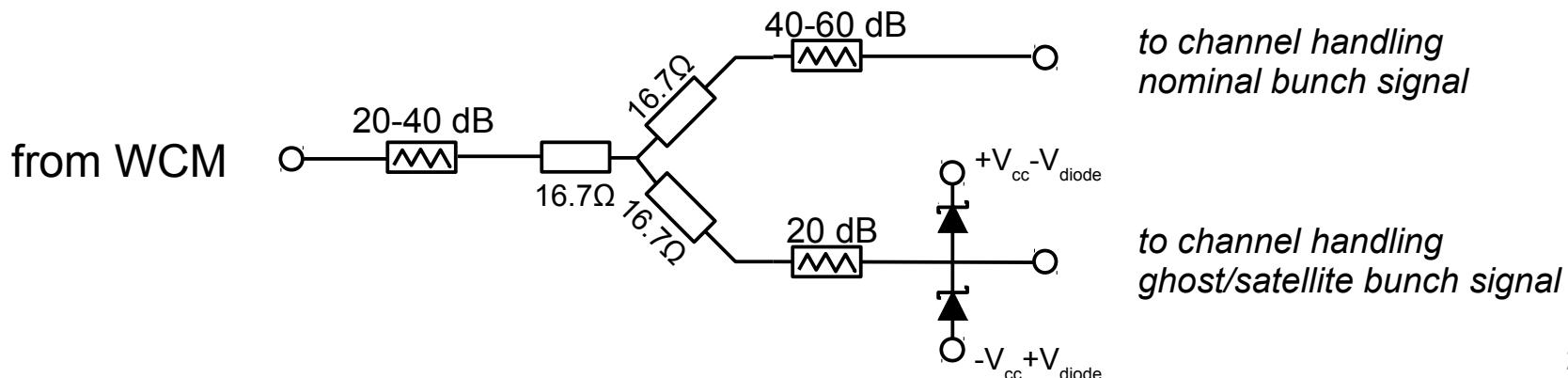
Example PS WCM Signal - ZOOM



- Especially satellites/ghosts may have very special distributions (e.g. hollow for recaptures particles → double peak structure)

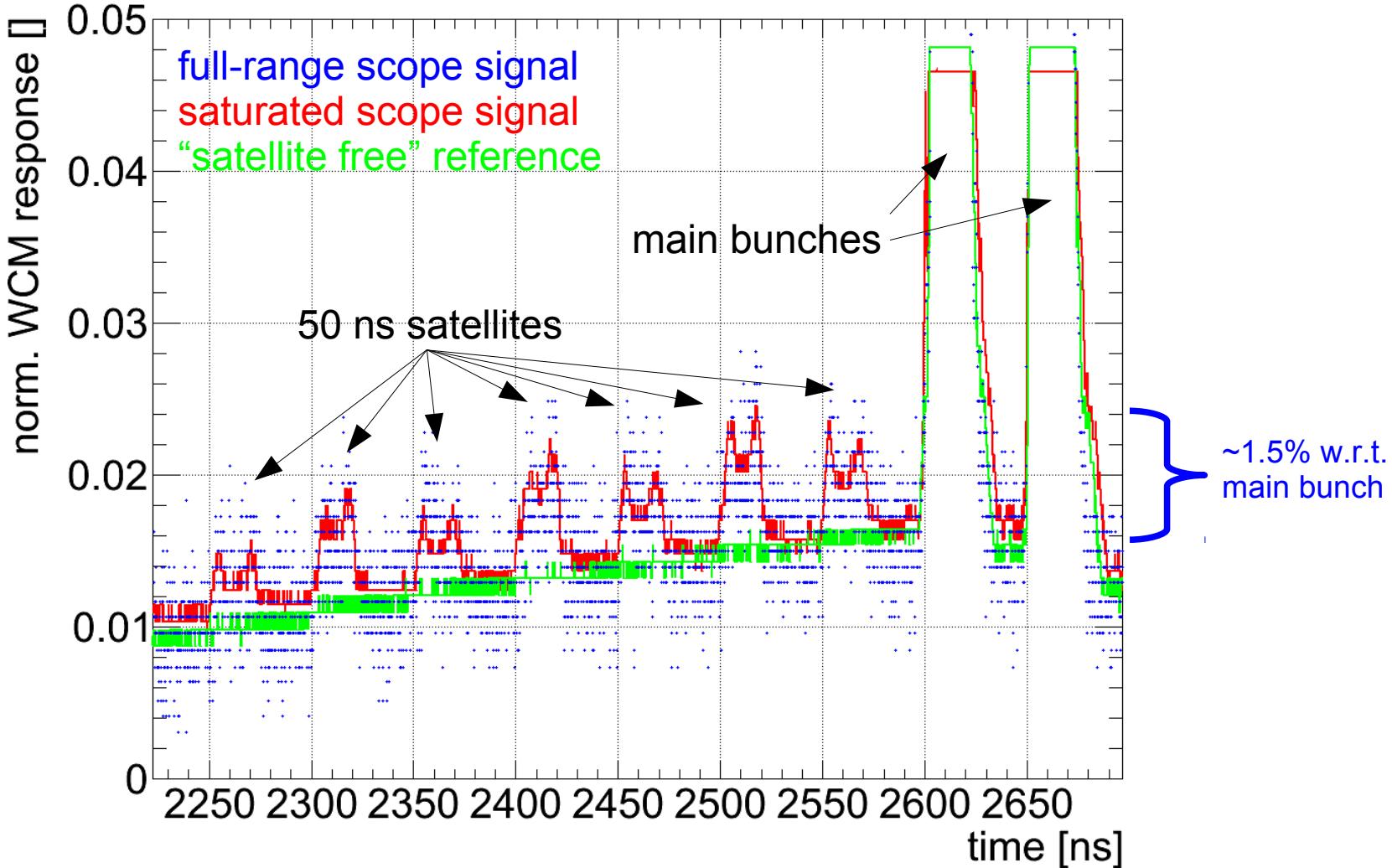
Dual Range Operation Option

- Idea: split signals and saturate one copy to zoom-in on satellites
 - possible due fast-recovery time of oscilloscope's input pre-amplifier and/or dedicated diode clamping circuit
 - saturated channel can be normalised w.r.t. full range copy
 - limit: droop that has to be accommodated by the ADC range
 - advantage: get reasonable results sub-% estimates within few turns!!
 - Some caveats/design constraints:
 - Some digitizers inputs are not protected → ded. clamping circuit is mandatory!
 - Clamping creates reflection that may return to the WCM/other channel
 - Matching at high frequencies (C parallel to scope input)
 - Schottky diodes need to handle the clamped power (<5 V)
 - Signal path-lengths need to be kept to a minimum



What could be achieved – PS II/III

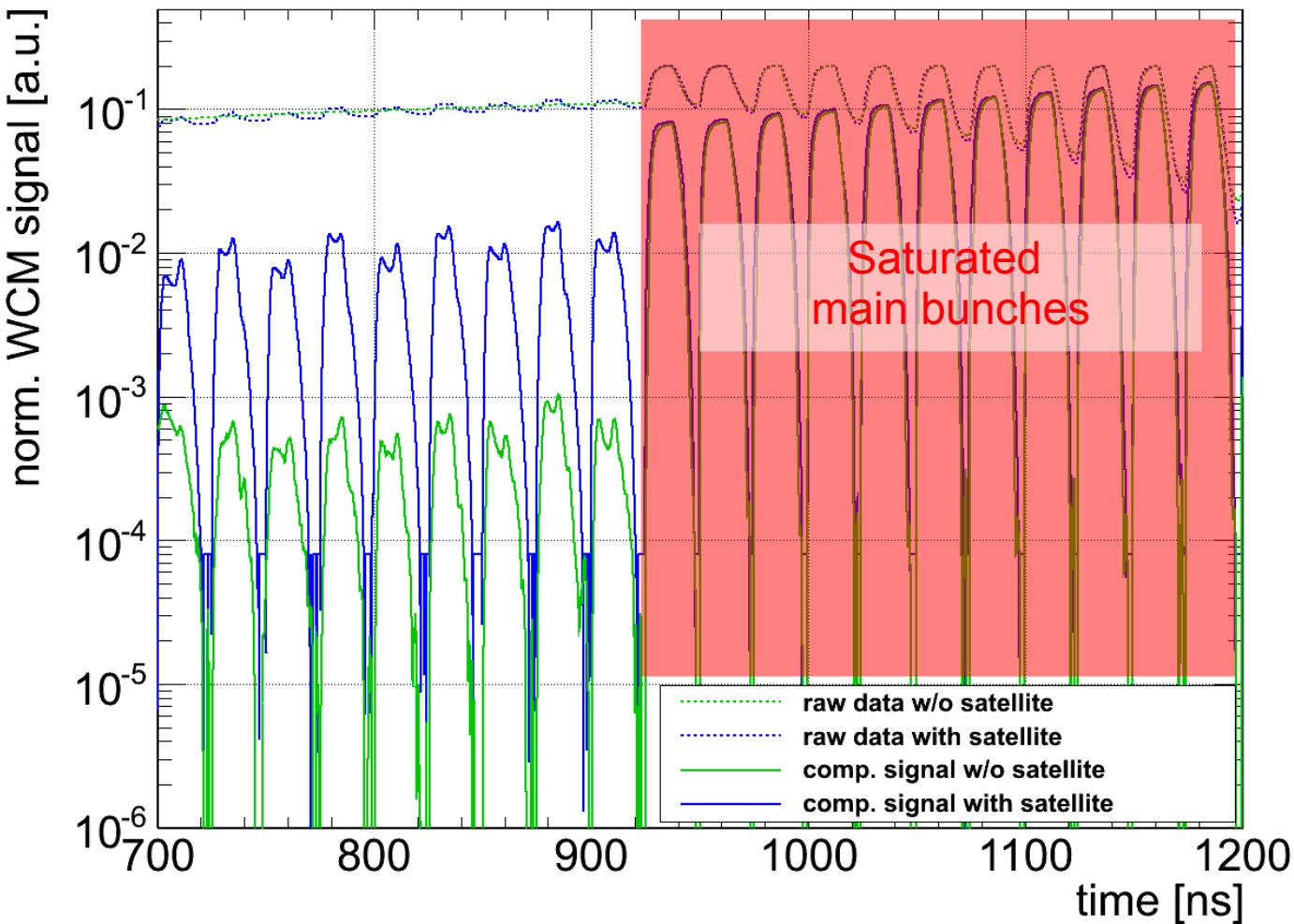
- Forcing satellites and saturating the scope input (fast recovery time)



- Satellites 'visible' and results look promising but requires post treatment to compensate for reflections, pick-ups response, droop etc.

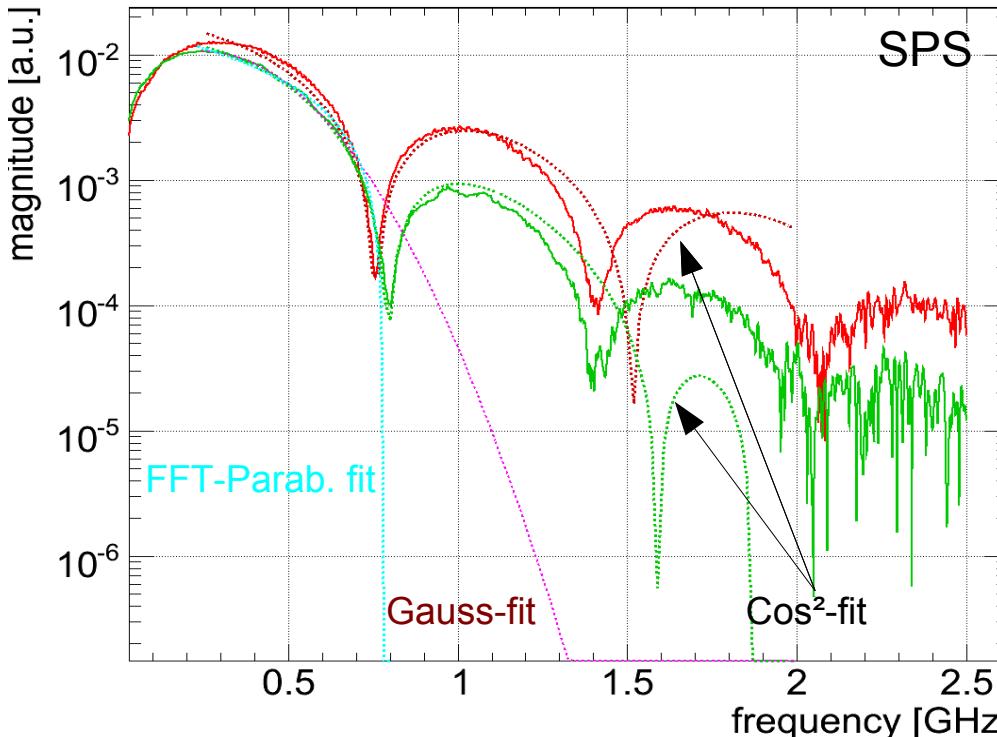
What could be achieved – PS II/III

- After full post-processing chain of smoothing and removing background:

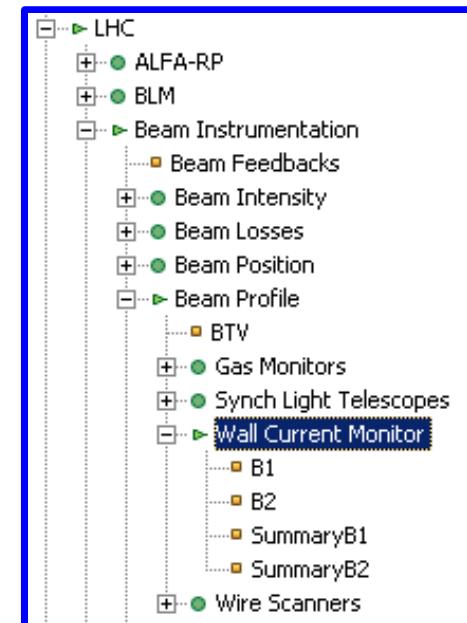


- Satellites visible in “clean” condition, prel. noise-floor estimate $\sim 10^{-5}$ w.r.t max

- Real bunches do not necessarily obey 'Gaussian' shapes

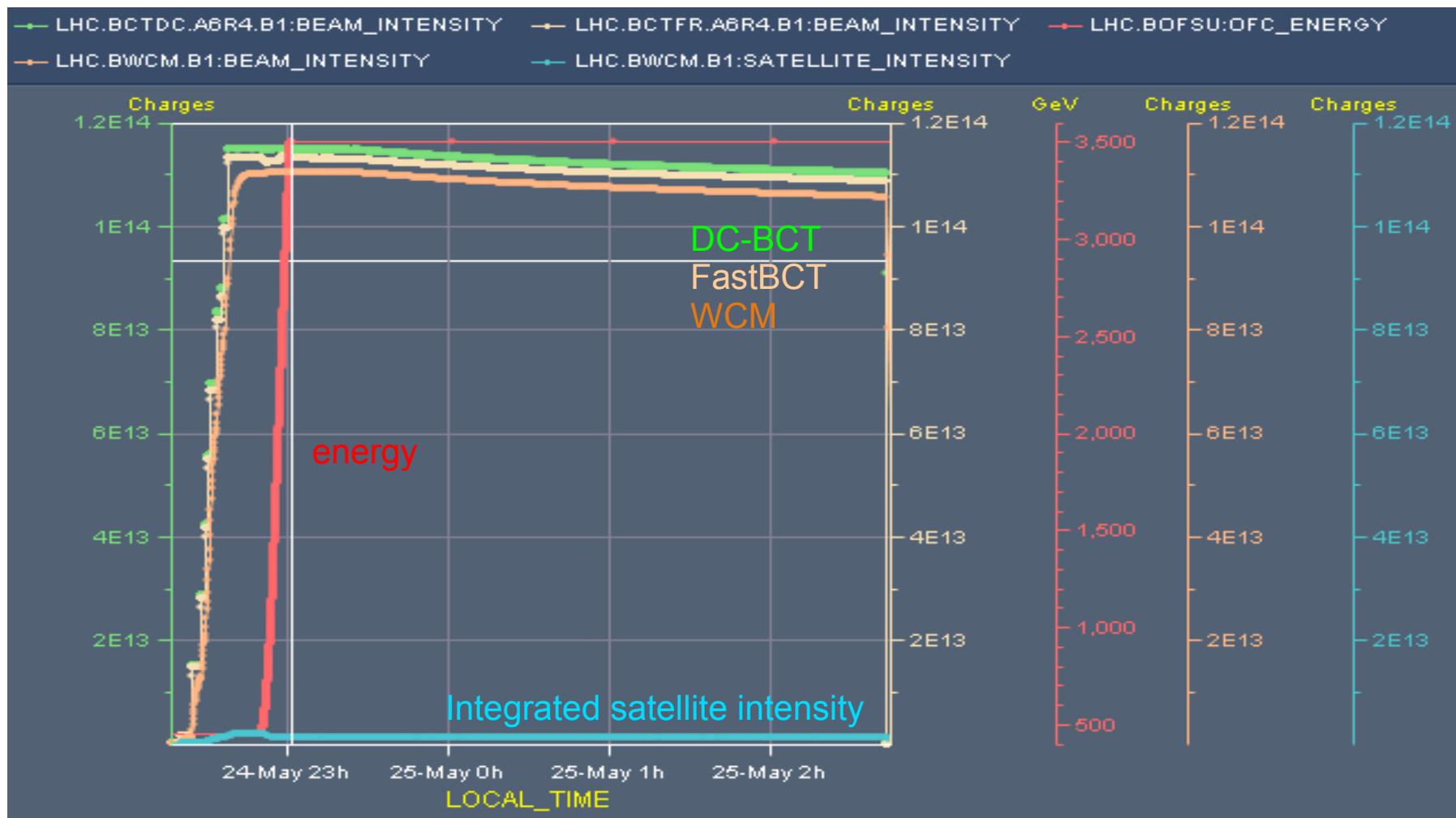


LHC Logging:



- What's derived from the WCM data up to now:
 - number & intensities of bunches & satellites (per 400 MHz bucket)
 - true Cos²- , Parabolic- & Gaussian bunch length χ^2 -fits
 - Frequency containing 50/95/99% of bunch power/intensities, peak voltages
 - Bunch profiles, power spectra (\rightarrow machine impedances), ...
 - Main aim of WCM is to provide an independent tool with different systematic to cross-checks with other more precise instruments (e.g. DC- and Fast-BCTs, Schottky)

Comparison of Bunch Intensity Estimates



- WCM cross-calibrated to DC-BCT using a single nominal bunch (satellite free)
 - Typically percent-level beam outside nominal bucket

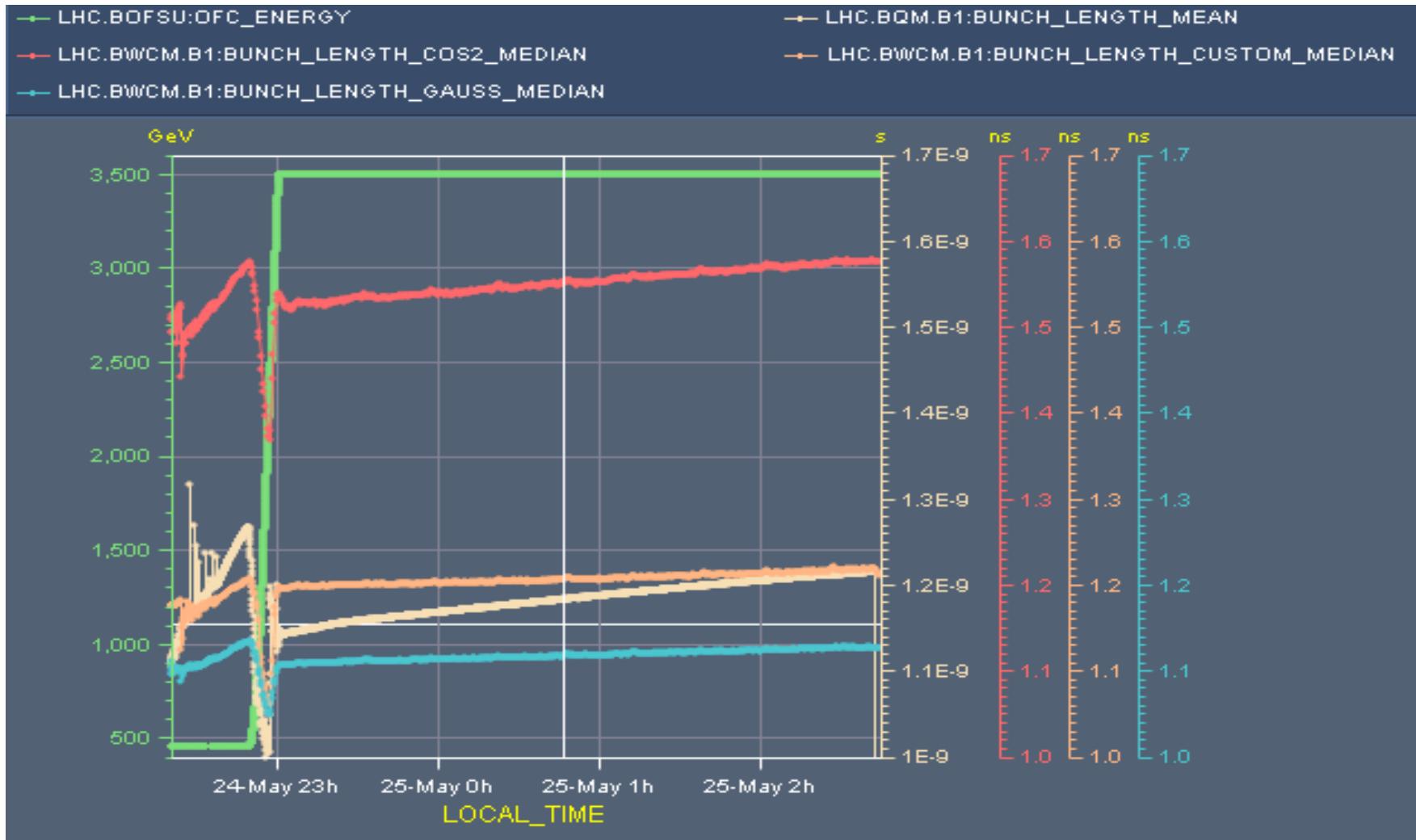
Summary

- Nom. empty LHC RF buckets may be filled with minute amounts of particles
→ aka. 'Satellites' and 'Ghosts' up to 10^{-6} smaller than nominal bunches
- Proof-of-principle: “Can these be detected already in the injectors before they arrive in the LHC using standard wall-current-monitors?”
- Test confirmed that the existing system...
 - can achieve 10^{-5} resolutions @3 GHz over a few turns or single-shot via:
 - turn-by-turn averaging over a couple of hundred turns
 - splitting signal and saturating its copy to specifically detect satellites
 - Requires beam-based baseline compensation since the system drifts on the up to 10^{-3} -level due to temperature, saturation and other effects
- Acquisition HW upgrade being in progress:
 - Improve to 100% duty cycle for the averaging
 - compensation algorithm and parameter done being done in FPGA

Thank you for your Attention!

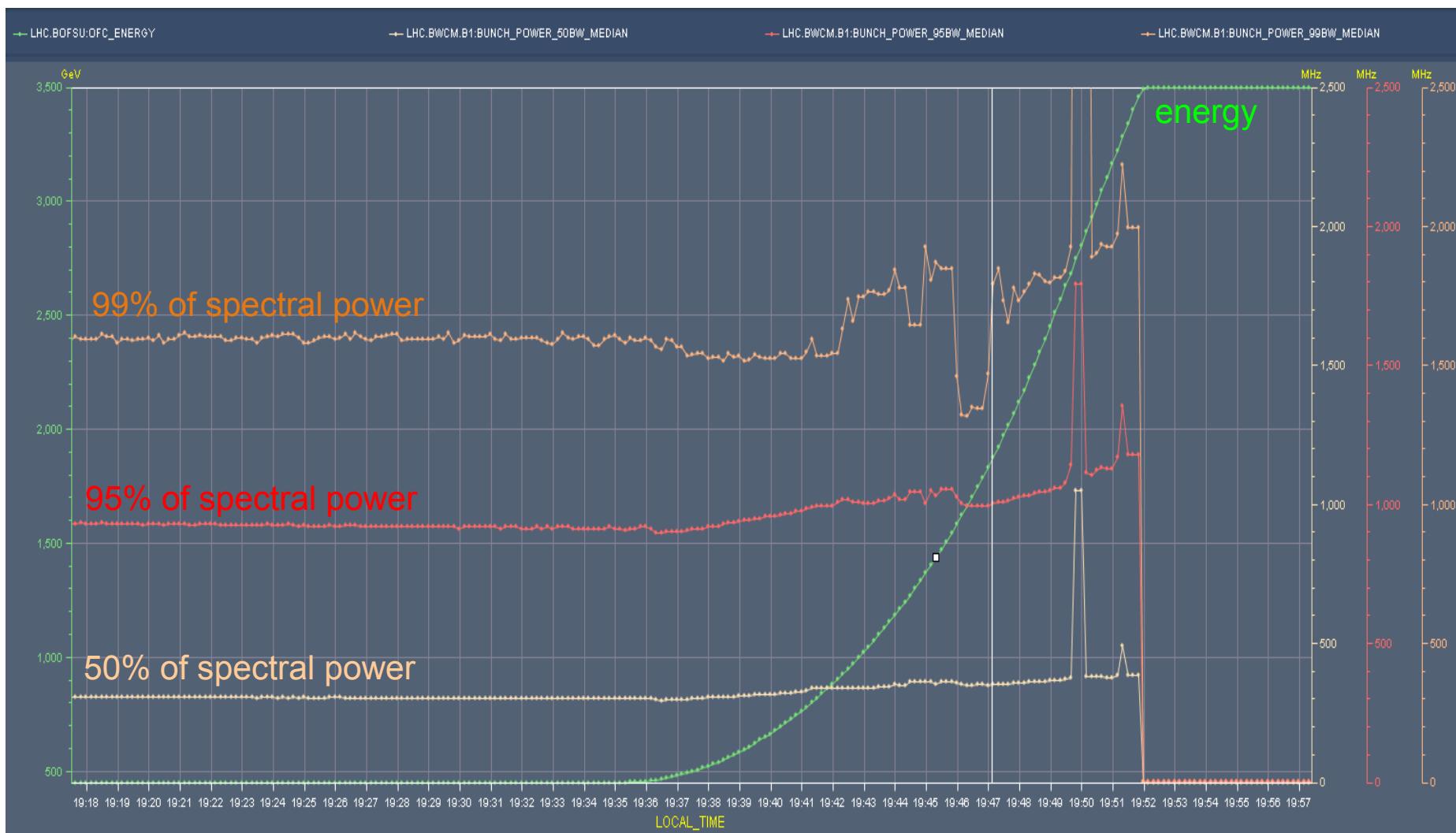
Supporting Slides

Comparison of Bunch Length Estimates



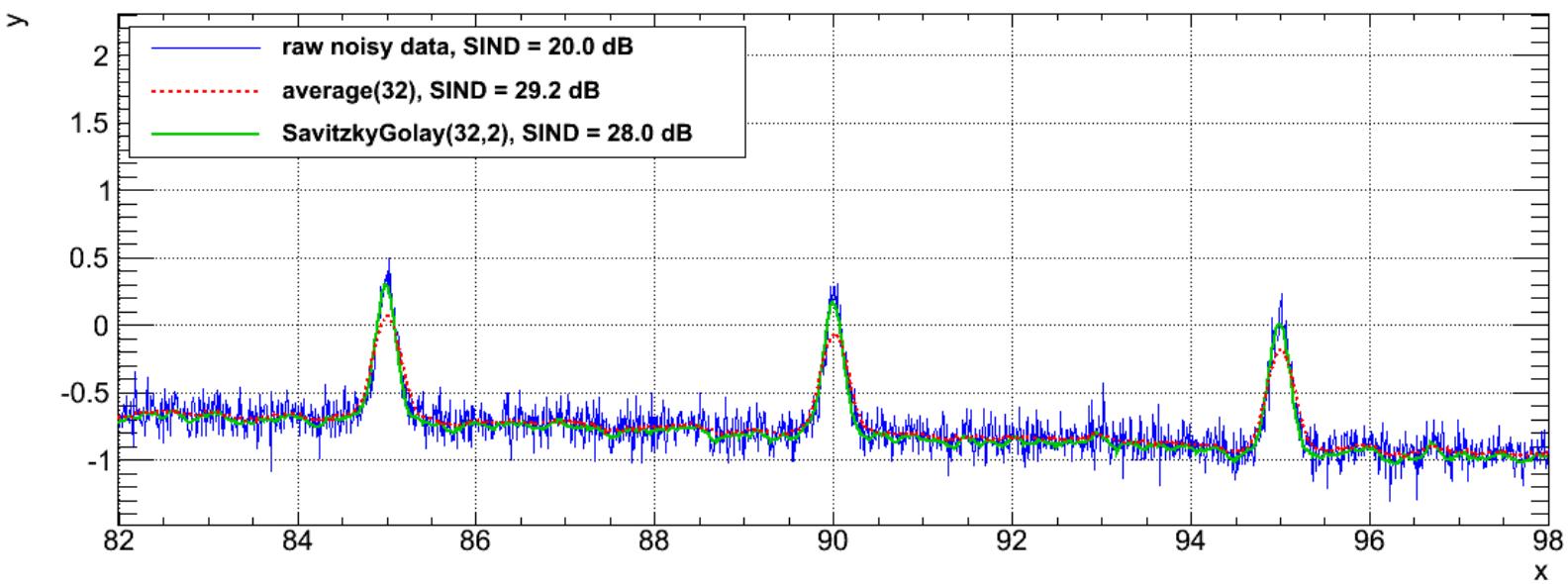
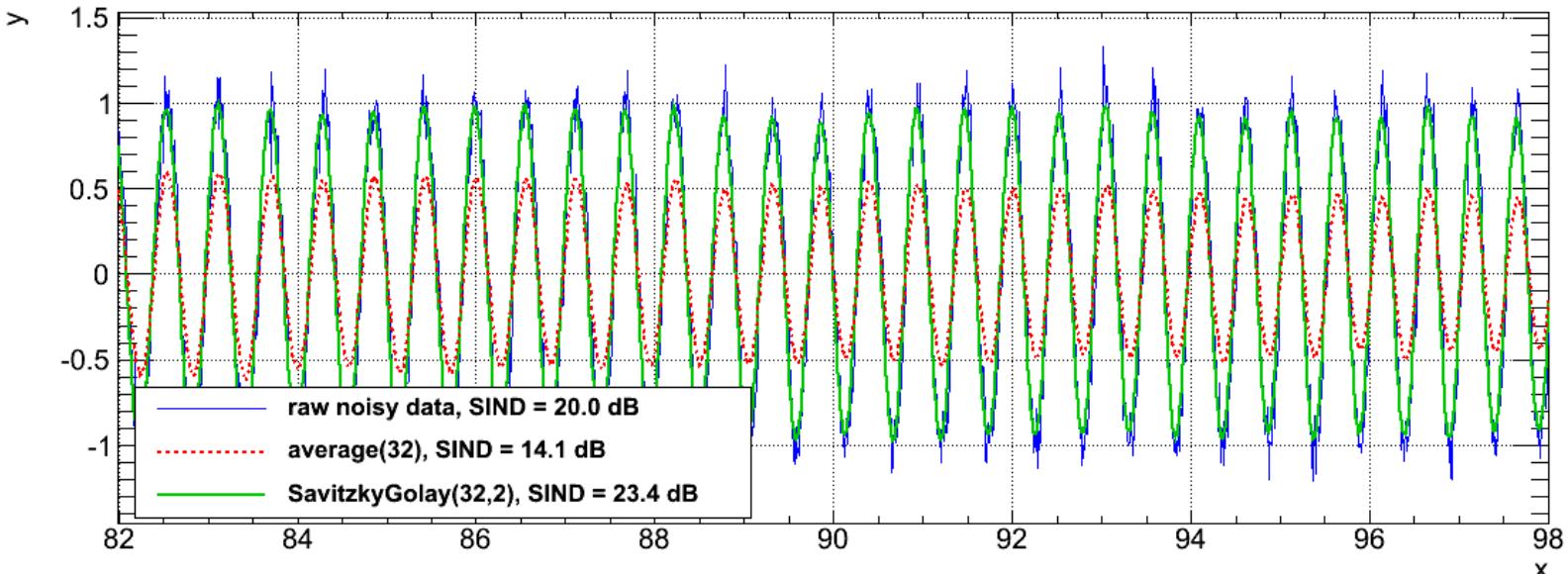
- ... there is no obvious bunch length → shape changes are important
 - difference between FWHM (BQM) and χ^2 -fit Gaussian length estimate

Comparison of Bunch Power Estimates



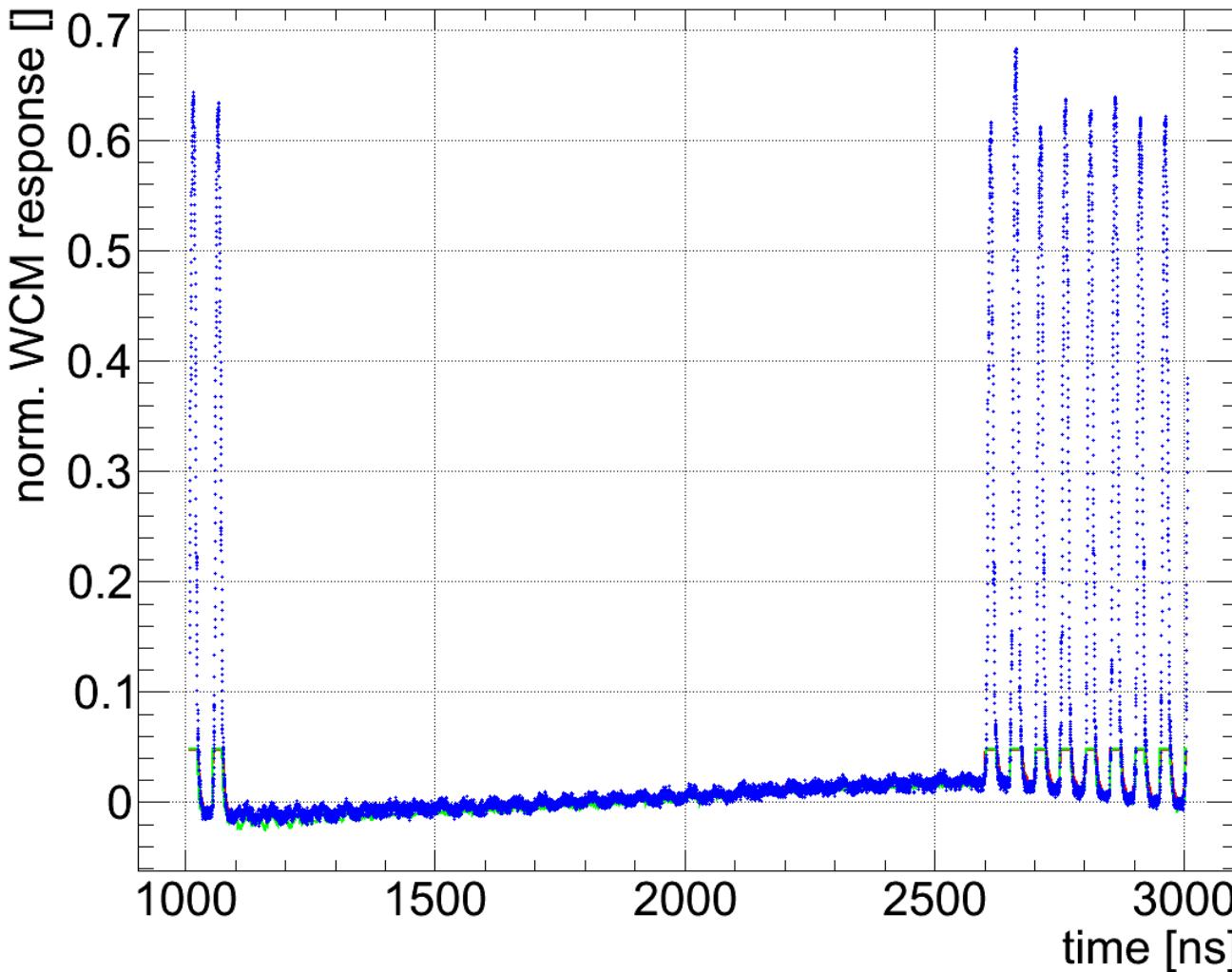
- Estimates give an indication of shape and required device bandwidths

II. High-Frequency Noise Rejection – Average vs. X²-Fit based Method (Simulation, Zoom)



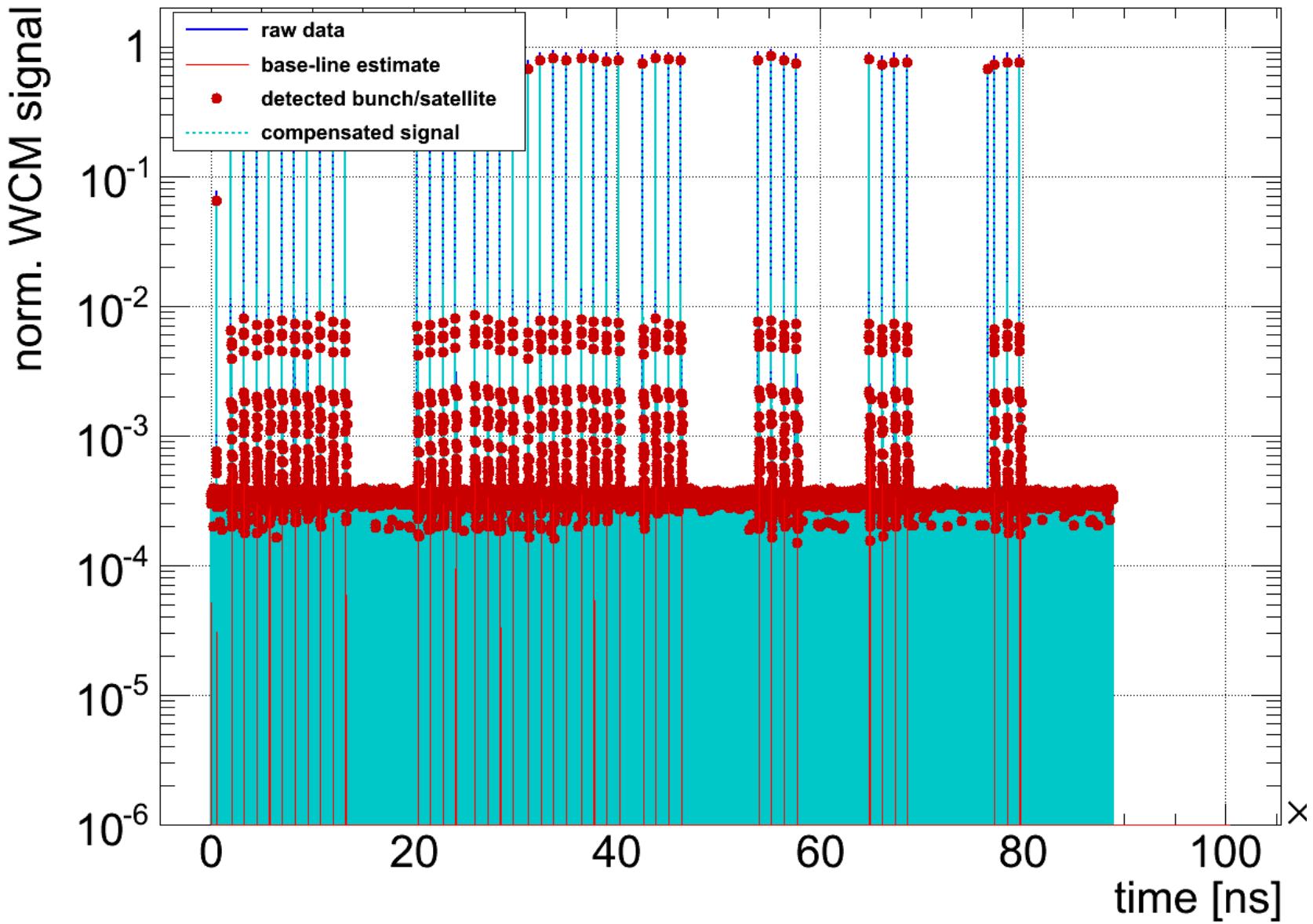
What could be achieved – PS I/III

- Initial test comparing single turn acquisition



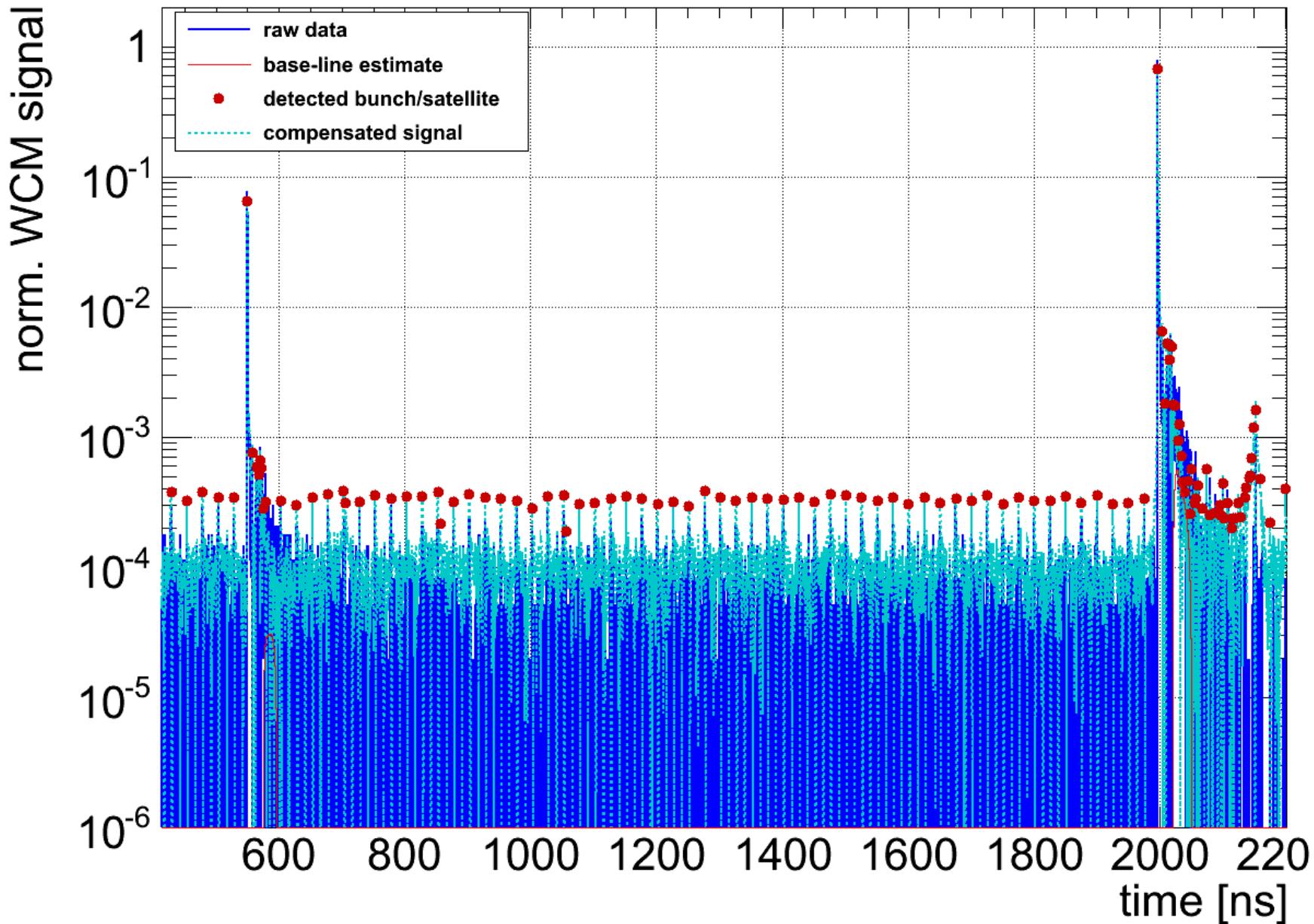
- Range limited by known systematic reflection after main bunches in 2011
→ improved for 2012

III. Base-Line Restoration – SNIP Algorithm Example LHC WCM Signal



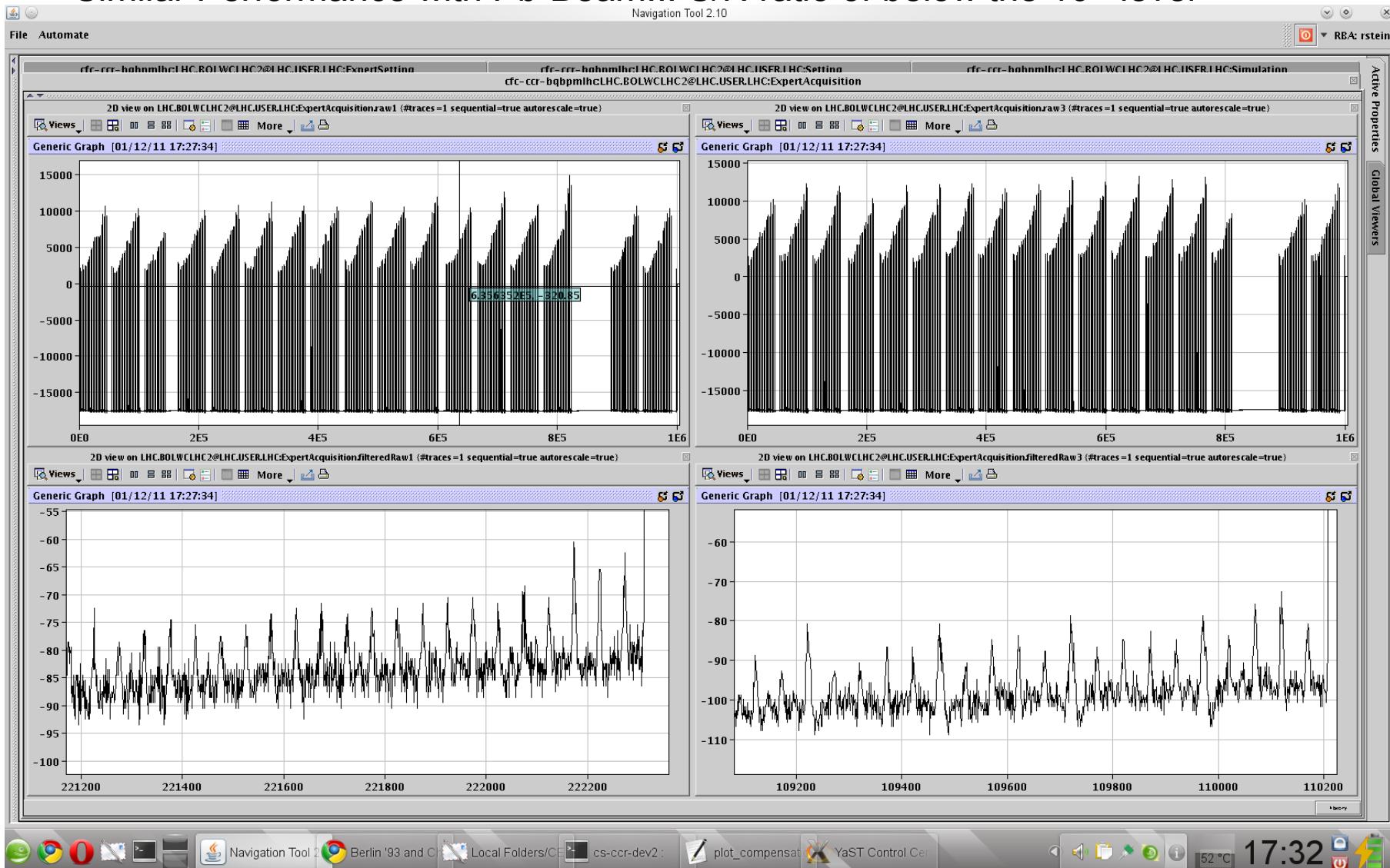
III. Base-Line Restoration – SNIP Algorithm

Example LHC WCM Signal - ZOOM



VdM Scan on 1st of December

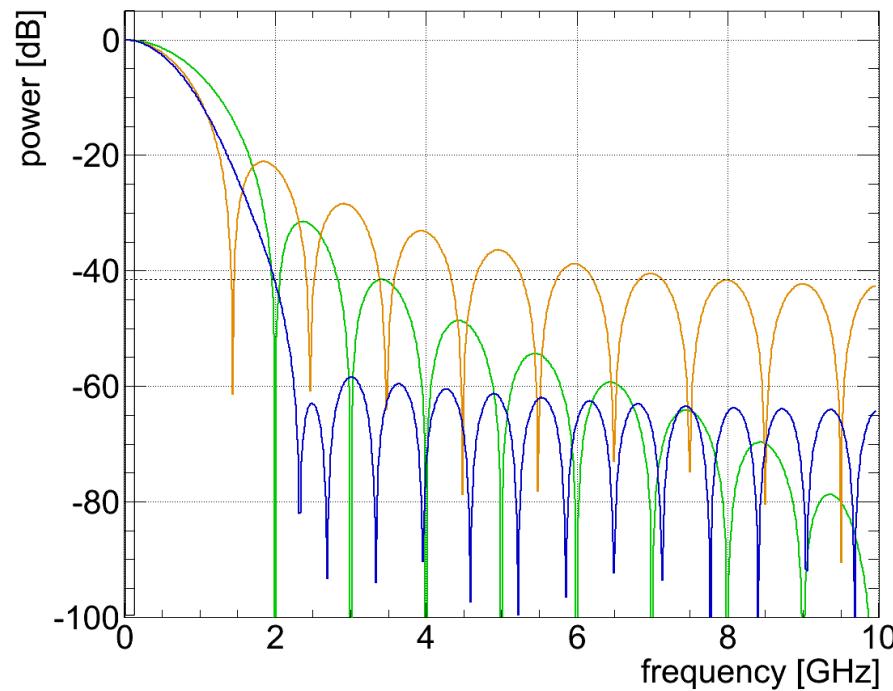
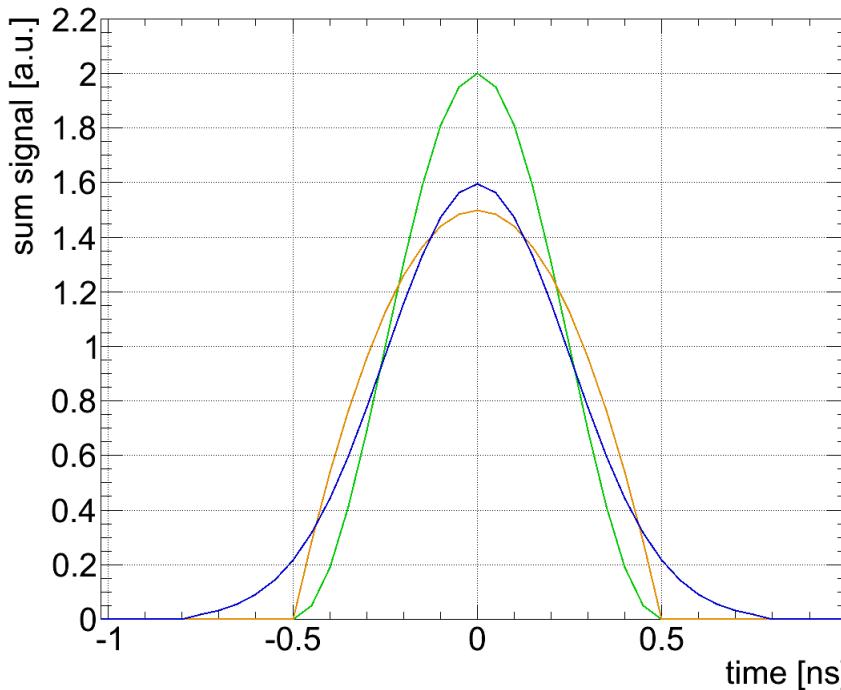
- Similar Performance with Pb-Beam... S/N ratio of below the 10⁻³ level



Why not using simply Fourier Spectra's DC-Component

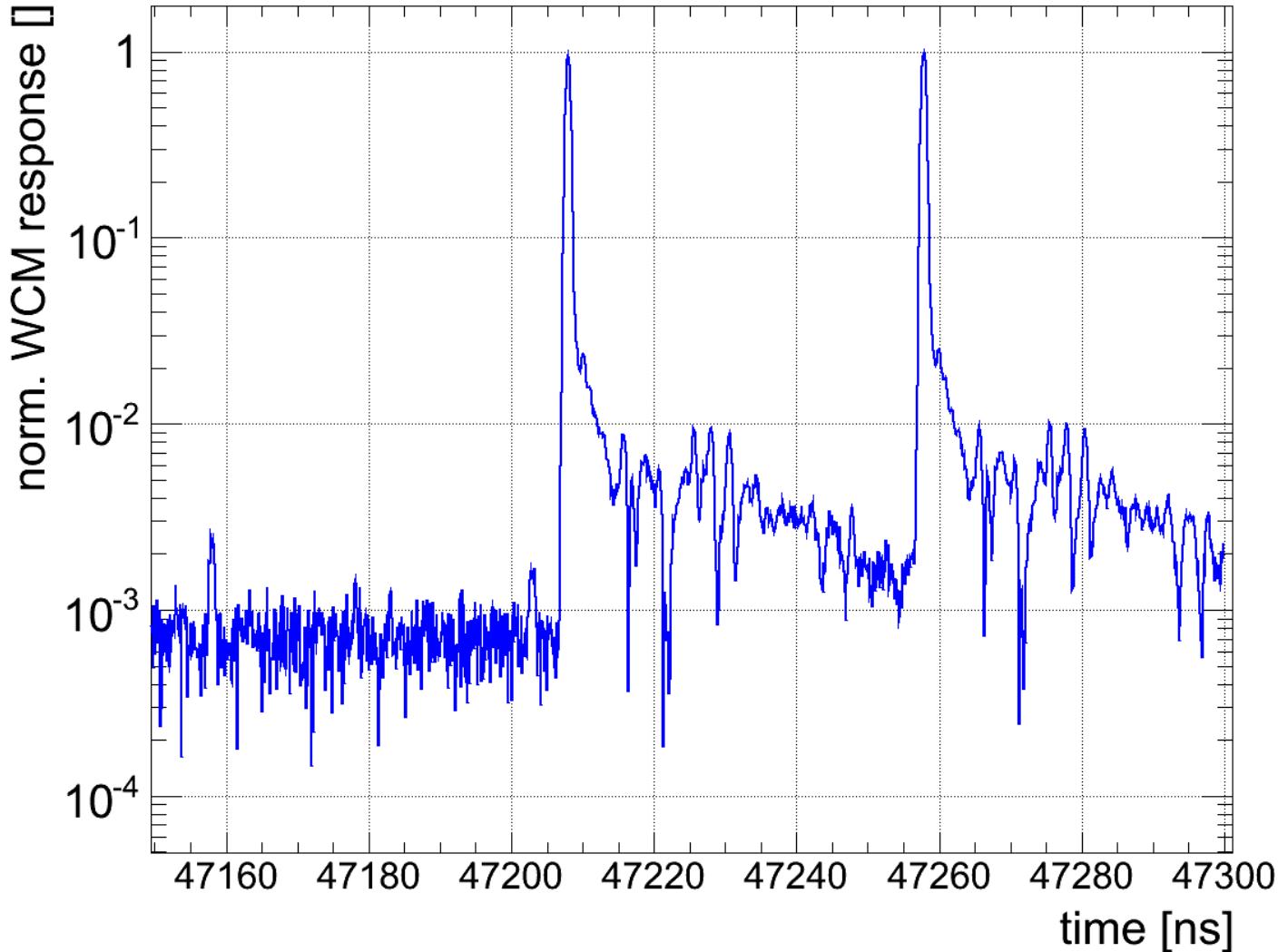
- Fourier Integral definition for ' $\omega := 0$ ':
- DC information is in-accessible
 - AC-coupling of WCM (~ 50 kHz)
 - Short bunches ($< 1\text{ns}$ @ 25ns) \leftrightarrow spectral leakage, difficult to resolve structures < 40 MHz
 - Bunch shape-dependence if 'interpolating' to DC or applying "magic" numbers

$$F(\omega) = \int_{-\infty}^{+\infty} f(t) e^{-i\omega t} dt$$



What can be achieved – LHC

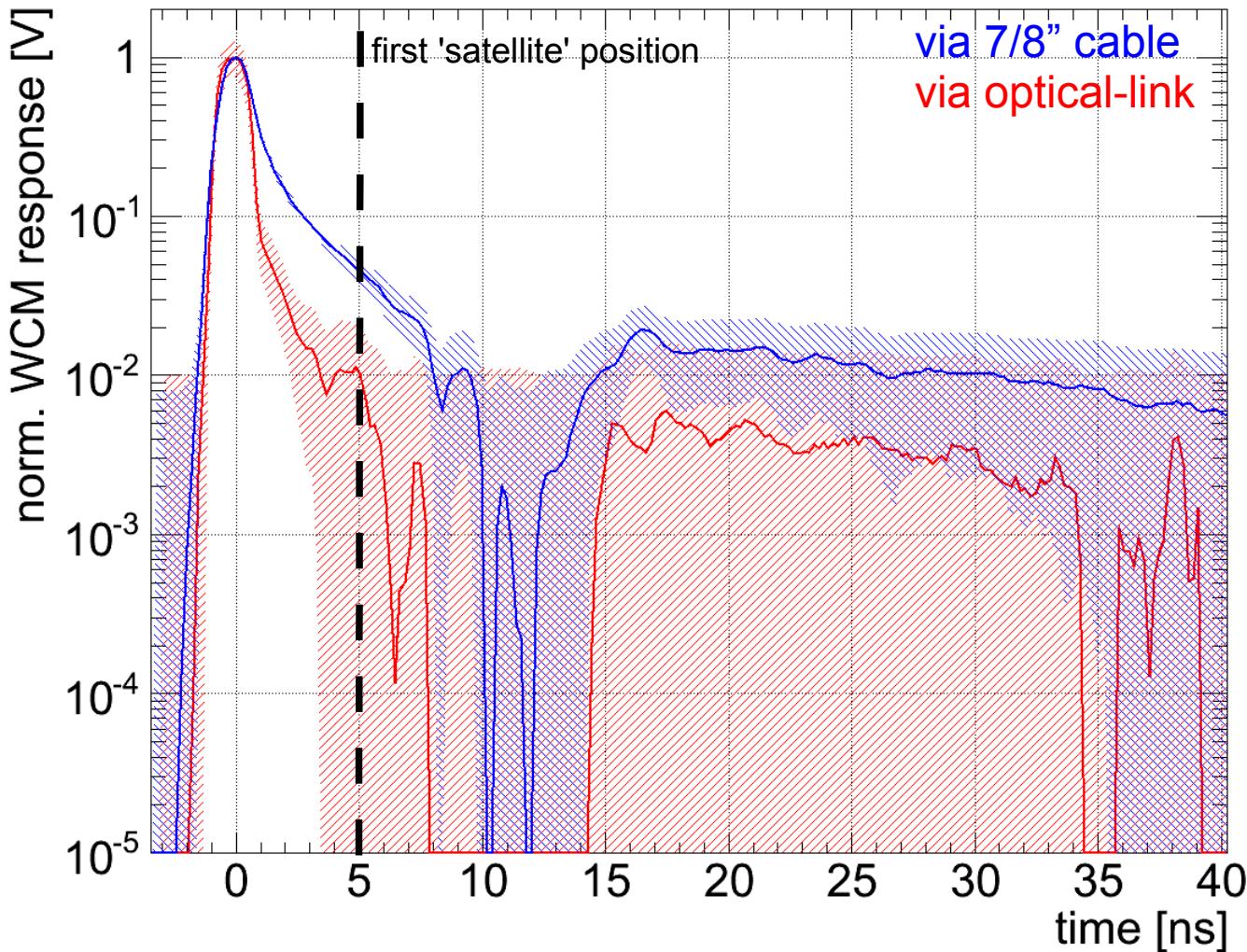
- Example: satellites 50 (PS?) and 2.5 ns (LHC) prior to bunch train



- 2.5 ns satellites after bunch visible but dominated by WCM tails/reflections...

What can be achieved – SPS

- “Mother” design for LHC APWL, would expect similar performance



- higher bandwidth with optical link but noise compared to 7/8" cable
→ shorter cables/acquisition system in the SPS tunnel needed